

Frames



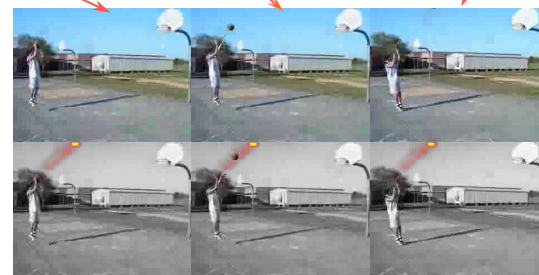
Flow (u)



Flow (v)



attention map



f = 1

f = 5

f = 10

underlay frame