# William Roller

# Software Developer

Raymond, NH rollerww@gmail.com willr0.github.io

#### **EXPERIENCE**

# Ayco, A Goldman Sachs Company, Albany, NY — Financial Analyst

OCTOBER 2018 - PRESENT

- Work with a team to provide clients with accurate financial reports.
- Assist clients with determining and achieving financial goals.
- Trained extensively in personal finance topics including investments, retirement planning and debt management.
- Lead coach involved in communications with client companies.
- Help clients understand different financial topics.

# **Brookstone**, Merrimack, NH — *Junior IT Developer*

DECEMBER 2015 - JANUARY 2016

- Developed test scripts using Java/BeanShell for a high traffic eCommerce business website.
- Worked closely with senior software developers
- Worked with SQL Server.
- Developed executable jar files. (ex: automated emails)

# **GameStop Inc**, Epping, NH — Senior Game Advisor

APRIL 2013 - MAY 2014

- Managed and lead team of associates.
- Trusted with opening and closing of the store.
- Provided customers with efficient service and support while making decisions on the company's behalf as authorized.
- Worked with team members to enhance customer experience.
- Operated in a goal oriented environment.

#### **EDUCATION**

## University at Albany, Albany, NY

SEPTEMBER 2015 - MAY 2018 Bachelor's Computer Science Dean's List 2018

# New Hampshire Technical Institute, Concord, NH

SEPTEMBER 2013 - MAY 2015

Dea's List 2014

#### **SKILLS**

Dedicated learner
Computer engineering
Computer development
PC Applications/OS & Basic IT
Graphic design
Goal-oriented
People person
Problem solver

#### **LANGUAGES**

Java
SQL
HTML
CSS
JavaScript
BeanShell
C
C++
Python
MIPS

#### **LICENSES**

FINRA Series 7 License FINRA Series 65 License

#### **PROJECTS**

www.FineAnswer.us
Experimental website equipped
with mortgage calculator.

### **Java Game Engine**

Homemade 2D RPG game engine intended to help me better understand large project management and to improve my skills in solution design.