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GitHubLinkedIn Website

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## Objective

To use education, skills, and experiences in a summer internship to make a significant difference in a company as well as the fields of computer science and software development.

Education Purdue		Computer Science		Security		Aug 2017
University	Major	s Mathematics	Tracks	Systems Programming	GPA 3.90	- May 2021
Experience						
Lab Lead at Purdue		Directed a lab section during the Bridge program. Delivered included daily presentation and teaching assistance. Mentored 44 incoming first-year students to success at Purdue				July 2019 - Aug 2019
Software Engineering Intern at Springbu	versio backer wareh	d Rails features to create and execute database migrations, introduced a new API n with updated endpoints, and improved routing and organization. Implemented and logic in multiple projects to support development of an in-house ETL and data ousing solution. Introduced and documented multiple enhanced debugging tools. ected and implemented multiple user-facing, frontend improvements as well.				May 2019 - July 2019
Curriculum Developer at Purdue	Scienc	ed new and challenging handouts and labs for next year's generation of Computer students. Developed with Java, on subjects related to object-oriented mming.				Sep 2018 - Dec 2018
Teaching Assistant at Purdue	Mentored and guided over 30 incoming first-year students with no programming experience throughout the Bridge Program as a former student. Resolved questions in labs, supported transition to college, and delivered several presentations on Java topics and object-oriented programming.				July 2018 – Aug 2018	
Projects						
Kleene	playlists,	Architected and developed an iOS application to enable the transfer of songs, albums playlists, even entire libraries amongst music services including Apple Music, Deezer, and Spotify. Built with UIKit with Swift, built without Storyboards, and accessible on GitHub.		Music, Deezer, and	Sep 2018 - Dec 2018	
Emoji Detector	his or he	Built an iMessage app that analyzes the user's facial features to predict Emojis that best fit his or her expression. Used a Core ML model, Swift, and Xcode. Open-source and built without Storyboard files.				June 2018
GroupMac	Created a GroupMe desktop client for macOS. Users can view conversations, like/unlike messages, and send messages in an app with a similar look and feel to GroupMe. Utilized the AppKit framework, Swift, and Xcode. Open-source and built without Storyboard files.					July 2018
Swell	change, ir	Constructed a shell with Swift. Implemented command-with-arguments, pipes, directory change, input redirection, interrupt handling, and exit and source commands. Source code repository accessible on GitHub with 27 stars.				May 2018
Involvement	t					
Purdue iOS Development Club		Serving as a member since April 2018 and created strategies to increase member retainment. Developed a dark mode theme and fixed bugs on the Purdue App.				
Hello World Mentor		Mentored first-year students with little experience at Purdue's first-year-student-only hackathon in topics such as Mobile Development, Firebase, API usage, and Front-end Web Development for 25 hours.				
CS Women's Network		Serving as a member since August 2018 to support and encourage women in Comp				outer Science.
Skills						
Languages Tools Strengths		Swift, Java, Ruby, C, C++, Typescript, HTML, CSS Git, GitHub, Bash, Vim, Angular 6.0, Jetbrains IDEs, Xcode, VS Code, LaTeX Problem Solving, Analytical Thinking, Communication, Abstraction, Teamwork				