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Will Tyler

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Objective

To apply education, skills, and experiences in a summer internship to make a significant difference in a company as well as computer science and software development.

Purdue University	Majors	Computer Science Mathematics	Tracks	Security Systems Programming	GPA 3.90	Aug 2017 - May 2021
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Experience	D' ·		1 D 1 1	D !: 1 1 !!		1 1 2040
<i>Lab Lead</i> at Purdue		cted a lab section during the Bridge program. Delivered daily presentations and ning assistance. Mentored 44 incoming first-year students on success at Purdue.				July 2019 - Aug 2019
Software Engineering Intern at Springbu	API ver Impleme house E k enhance	Utilized Ruby on Rails to create and execute database migrations, introduced a new API version with updated endpoints, and improved routing and organization. Implemented backend logic in multiple projects to support development of an inhouse ETL and data warehousing solution. Introduced and documented multiple enhanced debugging tools. Architected and implemented multiple user-facing, frontend improvements.				
Curriculum Developer at Purdue	Comput	Designed new and challenging handouts and labs for next year's generation of Computer Science students. Developed with Java, on subjects related to object-oriented programming.				
<i>Teaching</i> <i>Assistant</i> at Purdue	experier in labs, s	Mentored and guided over 30 incoming first-year students with no programming experience throughout the Bridge Program as a former student. Resolved questions in labs, supported transition to college, and delivered several presentations on Java topics and object-oriented programming.				
Projects						
Kleene	Architected and developed an iOS application to enable the transfer of songs, albumplaylists, or entire libraries among music services including Apple Music, Deezer, a Spotify. Built with UIKit, Swift, and without Storyboards. Accessible on GitHub.		usic, Deezer, and	Sep 2018 - Dec 2018		
Emoji Detector	Built an iMessage app that analyzes the user's facial features to predict Emojis that best fit his or her expression. Used a Core ML model, Swift, and Xcode. Open-source and built without Storyboard files.				June 2018	
GroupMac	Created a GroupMe desktop client for macOS. Users can view conversations, like/unlike messages, and send messages in an app with a similar look and feel to GroupMe. Utilized the AppKit framework, Swift, and Xcode. Available on GitHub.				July 2018	
Swell	Constructed a shell with Swift. Implemented command-with-arguments, pipes, directory change, input redirection, interrupt handling, and exit and source commands. Source code accessible on GitHub with 27 stars.				May 2018	
Involvemen	t					
Purdue iOS Developmen		Serving as a member since April 2018. Developed a dark mode theme and fub the Purdue App that is used by thousands of students.				
Skills						
Languages Tools		Swift, Java, Ruby, C, C-		ript, HTML, CSS 5.0, Jetbrains IDEs, Xcode, V	JS Codo LaTaV	