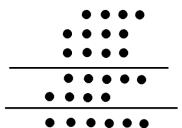
### EEC 281 - Homework/Project #1

### **Problem 1**

a) 6 bits, 4.2 format

**b**)



```
c) -7.5
```

d) 0.25

e) 10.75

f)

```
Time: 0 | a: 0001 | b: 0000 | c: 0000 | d: 000001
                                                      Y
Time: 100 | a: 0000 | b: 0000 | c: 0000 | d: 000000
                                                      Y
Time: 200 | a: 0000 | b: 1111 | c: 1000 | d: 100010
                                                      Y
Time: 300 | a: 0011 | b: 0011 | c: 0011 | d: 001111
                                                      Y
Time: 400 | a: 0100 | b: 0110 | c: 0111 | d: 011110
                                                      Y
Time: 500 | a: 0101 | b: 0011 | c: 0111 | d: 011001
                                                      Y
Time: 600 | a: 0111 | b: 1010 | c: 1100 | d: 111011
                                                      Y
Time: 700 | a: 1111 | b: 0111 | c: 0111 | d: 101011
                                                      Y
Time: 800 | a: 1111 | b: 1111 | c: 1111 | d: 111111
                                                      Y
Time: 900 | a: 1000 | b: 1001 | c: 1010 | d: 111010
                                                      Y
Time: 1000 | a: 1100 | b: 1101 | c: 1110 | d: 111110
                                                     Y
Time: 1100 | a: 1010 | b: 1011 | c: 1100 | d: 111100
                                                     Y
Time: 1200 | a: 0110 | b: 0101 | c: 0011 | d: 010110 Y
Time: 1300 | a: 0010 | b: 0001 | c: 0000 | d: 000100 Y
Time: 1400 | a: 1110 | b: 1101 | c: 1011 | d: 111010 Y
```

Functionality: Fully Functional

### Code:

prob1.v

```
`timescale 10ps/1ps

module threetwo (
   a,
   b,
   c,
   e,
   f
```

```
);
   input a;
   assign e = a ^ b ^ c;
   assign f = (a \& b) | (b \& c) | (a \& c);
endmodule
module threetwo4(
   input [3:0] a;
   input [3:0]
   output [4:0] f;
   reg [3:0] _b;
   threetwo num00 (.a(a[0]), .b(0), .c(0), .e(e[0]), .f(f[0]));
   threetwo num01 (.a(a[1]), .b(_b[0]), .c(c[0]), .e(e[1]), .f(f[1]));
   threetwo num02 (.a(a[2]), .b(_b[1]), .c(c[1]), .e(e[2]), .f(f[2]));
   threetwo num03 (.a(a[3]), .b(_b[2]), .c(c[2]), .e(e[3]), .f(f[3]));
   threetwo num04 (.a(0), .b(_b[3]), .c(c[3]), .e(e[4]), .f(f[4]));
   always @(*) begin
       if (b[3] == 1'b1) begin
          _b = {1'b0, b[2:0]} + 1'b1;
           _b = b;
```

```
endmodule
module prob1(
   input [3:0] c;
   wire [4:0]
   threetwo4 _threetwo4(
       .b(b),
   assign d = e + {f, 1'b0};
endmodule
```

### prob1\_tbench.vt

```
`timescale 10ps/1ps

module prob1_tbench;

reg [3:0] a;
reg [3:0] b;
reg [3:0] c;

wire [5:0] d;
```

```
prob1 _prob1 (
    .b(b),
    a = 4'b0001; b = 4'b0000; c = 4'b0000;
    #10 a = 4'b0000; b = 4'b0000; c = 4'b0000;
    #10 a = 4'b0000; b = 4'b1111; c = 4'b1000;
    #10 a = 4'b0011; b = 4'b0011; c = 4'b0011;
    #10 a = 4'b0100; b = 4'b0110; c = 4'b0111;
    #10 a = 4'b0101; b = 4'b0011; c = 4'b0111;
    #10 a = 4'b0111; b = 4'b1010; c = 4'b1100;
    #10 a = 4'b1111; b = 4'b1111; c = 4'b1111;
    #10 a = 4'b1000; b = 4'b1001; c = 4'b1010;
    #10 a = 4'b1100; b = 4'b1101; c = 4'b1110;
    #10 a = 4'b1010; b = 4'b1011; c = 4'b1100;
    #10 a = 4'b0110; b = 4'b0101; c = 4'b0011;
    #10 a = 4'b0010; b = 4'b0001; c = 4'b0000;
    #10 a = 4'b1110; b = 4'b1101; c = 4'b1011;
    #10 $finish;
    $monitor("Time: %0t | a: %b | b: %b | c: %b | d: %b",
```

```
a) 11 bits, 6.5 format
b) -32
c) -0.125
d) 28
e)
Time: 0 | mantissa: 0100 | exp: 100 | out: 00000000100 Y
Time: 100 | mantissa: 1000 | exp: 011 | out: 10000000000 Y
Time: 200 | mantissa: 0111 | exp: 011 | out: 01110000000
```

```
Time: 300 | mantissa: 1010 | exp: 111 | out: 11111010000
                                                            Y
Time: 400 | mantissa: 0100 | exp: 101 | out: 0000001000
                                                            Y
Time: 500 | mantissa: 1001 | exp: 010 | out: 11001000000
                                                            Y
Time: 600 | mantissa: 0110 | exp: 110 | out: 00000011000
                                                            Y
                                                            Y
Time: 700 | mantissa: 0101 | exp: 100 | out: 00000000101
Time: 800 | mantissa: 0101 | exp: 000 | out: 00001010000
                                                            Y
Time: 900 | mantissa: 0101 | exp: 011 | out: 01010000000
                                                            Y
Time: 1000 | mantissa: 1011 | exp: 100 | out: 11111111011
                                                            Y
Time: 1100 | mantissa: 1011 | exp: 000 | out: 11110110000
                                                            Y
Time: 1200 | mantissa: 1011 | exp: 011 | out: 10110000000
                                                            Y
Time: 1300 | mantissa: 1100 | exp: 110 | out: 11111110000
                                                            Y
Time: 1400 | mantissa: 1100 | exp: 011 | out: 11000000000
                                                            Y
```

### Code:

prob2.v

```
"timescale 10ps/1ps

module prob2(
    mantissa,
    exp,
    out
    );

input [3:0]    mantissa;
input [2:0]    exp;

output reg [10:0]    out;
always @(*) begin
    if (exp[2] == 2'b0)begin
        out = {{3{mantissa[3]}}, mantissa, {4'b0000}} << exp;
    end else begin
        out = $signed({{3{mantissa[3]}}, mantissa, {4'b0000}}) >>> (-exp);
        // $write("-exp: %h\n", -exp);
    end
end
```

### prob2 tbench.vt

```
`timescale 10ps/1ps
module prob2_tbench;
```

```
reg [3:0]
reg [2:0]
             exp;
wire [10:0]
              out;
prob2 _prob2(
   .mantissa(mantissa),
   .exp(exp),
   .out(out)
   mantissa = 4'b0100; exp = 3'b100;
   #10 mantissa = 4'b1000; exp = 3'b011; //minimum attainable negative value
   #10 mantissa = 4'b0111; exp = 3'b011;
                                          //maximum attainable positive value
   #10 mantissa = 4'b1010; exp = 3'b111;
   #10 mantissa = 4'b0100; exp = 3'b101;
   #10 mantissa = 4'b1001; exp = 3'b010;
   #10 mantissa = 4'b0110; exp = 3'b110;
   #10 mantissa = 4'b0101; exp = 3'b100;
   #10 mantissa = 4'b0101; exp = 3'b000;
   #10 mantissa = 4'b0101; exp = 3'b011;
   #10 mantissa = 4'b1011; exp = 3'b100;
   #10 mantissa = 4'b1011; exp = 3'b000;
   #10 mantissa = 4'b1011; exp = 3'b011;
   #10 mantissa = 4'b1100; exp = 3'b110;
   #10 mantissa = 4'b1100; exp = 3'b011;
   #10 $finish;
initial begin
   $monitor("Time: %0t | mantissa: %b | exp: %b | out: %b",
            $time, mantissa, exp, out);
```

a) 3 bits, exponent can be from -4 to 2.

b) mantissa: -8 exponent: -4

c) mantissa: 2 exponent: 1

```
d) mantissa: 3.5 exponent:2
e)
Time: 0 | in: 0001000 | mantissa: 0100 | exp: 000
                                                    Y
Time: 100 | in: 0000001 | mantissa: 0100 | exp: 101 Y
Time: 200 | in: 0100000 | mantissa: 0100 | exp: 010 Y
Time: 300 | in: 1111111 | mantissa: 1000 | exp: 100 Y
Time: 400 | in: 0010000 | mantissa: 0100 | exp: 001 Y
Time: 500 | in: 0111000 | mantissa: 0111 | exp: 010 Y
Time: 600 | in: 0111111 | mantissa: 0111 | exp: 010 Y
Time: 700 | in: 0001010 | mantissa: 0101 | exp: 000 Y
Time: 800 | in: 1000011 | mantissa: 1000 | exp: 010 Y
Time: 900 | in: 0000101 | mantissa: 0101 | exp: 111 Y
Time: 1000 | in: 0000010 | mantissa: 0100 | exp: 110Y
Time: 1100 | in: 1111110 | mantissa: 1000 | exp: 101 Y
Time: 1200 | in: 1111100 | mantissa: 1000 | exp: 110 Y
Time: 1300 | in: 1111000 | mantissa: 1000 | exp: 111 Y
Time: 1400 | in: 1110000 | mantissa: 1000 | exp: 000 Y
```

### Code: prob3.v

```
rtimescale 10ps/1ps

module prob3(
    in,
    mantissa,
    exp
    );

input [6:0]    in;

output reg [3:0]    mantissa;
output reg [2:0]    exp;
reg [9:0]    tmp;
integer i;

always @(*) begin
    i = 9;
    // $write("in: %d\n", in);
    tmp = in <<< 3;
    // $write("in: %d\n", in);
    while(i > 0 && tmp[i - 1] == tmp[i])
        i = i - 1;
```

```
exp = i - 7;
    mantissa = tmp[i -: 4];
    // $write("i: %d\n", i);
    end
endmodule
```

### prob3\_tbench.vt

```
timescale 10ps/1ps
module prob3_tbench;
   reg [6:0]
   prob3 _prob3(
       .mantissa(mantissa),
       .exp(exp)
   initial begin
       in = 7'b0001000;
       #10 in = 7'b0000001;
       #10 in = 7'b0100000;
       #10 in = 7'b1111111;
       #10 in = 7'b0010000;
       #10 in = 7'b0111000;
       #10 in = 7'b0001010;
       #10 in = 7'b1000011;
       #10 in = 7'b0000101;
       #10 in = 7'b0000010;
       #10 in = 7'b1111100;
       #10 in = 7'b1111000;
       #10 in = 7'b1110000;
       #10 $finish;
       $monitor("Time: %0t | in: %b | mantissa: %b | exp: %b",
                $time, in, mantissa, exp);
```

2)											
a) inputs   outputs											
1111	Juis		l I	c c							
a	b	c	d	c i	    -	0	1	S			
0	0	0	0	0		0	0	0			
0	0	0	0	1		0	0	1			
0	0	0	1	0		0	0	1			
0	0	0	1	1		0	1	0			
0	0	1	0	0		0	0	1			
0	0	1	0	1		0	1	0			
0	0	1	1	0				0			
0	0	1	1	1				1			
0	1	0	0	0		0	0	1			
0	1	0	0	1		0	1	0			
0	1	0	1	0				0			
0	1	0	1	1				1			
0	1	1	0	0				0			
0	1	1	0	1				1			
0	1	1	1	0				1			
0	1	1	1	1		1	1	0			
1	0	0	0	0		0	0	1			
1	0	0	0	1		0	1	0			
1	0	0	1	0				0			
1	0	0	1	1				1			
1	0	1	0	0				0			
1	0	1	0	1				1			
1	0	1	1	0				1			
1	0	1	1	1		1	1	0			
1	1	0	0	0				0			
1	1	0	0	1				1			
1	1	0	1	0				1			
1	1	0	1	1		1	1	0			
1	1	1	0	0				1			
1	1	1	0	1		1	1	0			
1	1	1	1	0		1	1	0			
1	1	1	1	1	İ	1	1	1			

Problem 5

a	b	c	d	ci	со	c1	s	
0	0	0	0	0	$\parallel 0$	0	0	Y
0	0	0	0	1	$\parallel 0$	0	1	Y
0	0	0	1	0	$\parallel 0$	0	1	Y
0	0	0	1	1	$\parallel 0$	1	0	Y
0	0	1	0	0	$\parallel 0$	0	1	Y
0	0	1	0	1	$\parallel 0$	1	0	Y
0	0	1	1	0	$\parallel 0$	1	0	Y
0	0	1	1	1	$\parallel 0$	1	1	Y
0	1	0	0	0	$\parallel 0$	0	1	Y
0	1	0	0	1	$\parallel 0$	1	0	Y
0	1	0	1	0	$\parallel 0$	1	0	Y
0	1	0	1	1	$\parallel 0$	1	1	Y
0	1	1	0	0	1	0	0	Y
0	1	1	0	1	1	0	1	Y
0	1	1	1	0	1	0	1	Y
0	1	1	1	1	1	1	0	Y
1	0	0	0	0	$\parallel 0$	0	1	Y
1	0	0	0	1	$\parallel 0$	1	0	Y
1	0	0	1	0	$\parallel 0$	1	0	Y
1	0	0	1	1	$\parallel 0$	1	1	Y
1	0	1	0	0	1	0	0	Y
1	0	1	0	1	1	0	1	Y
1	0	1	1	0	1	0	1	Y
1	0	1	1	1	1	1	0	Y
1	1	0	0	0	1	0	0	Y
1	1	0	0	1	1	0	1	Y
1	1	0	1	0	1	0	1	Y
1	1	0	1	1	1	1	0	Y
1	1	1	0	0	1	0	1	Y
1	1	1	0	1	1	1	0	Y
1	1	1	1	0	1	1	0	Y
1	1	1	1	1	1	1	1	Y

# Code: prob5.v

```
`timescale 10ps/1ps

module fourtwo(
    a,
    b,
    c,
```

```
input
endmodule
module FA(
);
```

```
input c;
output co;
output s;

assign s = a ^ b ^ c;
assign co = (a & b) | (a & c) | (b & c);
endmodule
```

### prob5\_tbench.vt

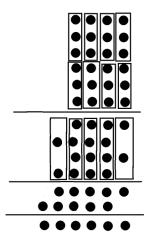
```
`timescale 10ps/1ps
module prob5_tbench;
   wire
   wire
   reg [5:0] i;
    fourtwo _fourtwo(
       .b(b),
       .ci(ci),
       for(i = 0;i <= 5'b11111; i = i + 1)begin</pre>
           a = i[4];
           d = i[1];
```

```
end

$finish;
end

initial begin
    $write("a \t | b \t | c \t | d \t | ci \t || co \t | c1 \t | s\n");
    $monitor(" %b \t | %c \t | %
```

a)



```
b)
 a | b | c | d | e | f || g
 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 00000
                                                                    Y
 0001 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 000001
                                                                    Y
 0000 \mid 0001 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 000001
                                                                    Y
 0000 \mid 0000 \mid 0001 \mid 0000 \mid 0000 \mid 0000 \mid 00001
                                                                    Y
 0000 | 0000 | 0000 | 0001 | 0000 | 0000 || 000001
                                                                    Y
 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0001 \mid 0000 \mid 00001
                                                                    Y
 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0001 \mid \mid 000001
                                                                    Y
 1111 | 0000 | 0000 | 0000 | 0000 | 0000 | 111111
                                                                    Y
 0000 \mid 1111 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 111111
                                                                    Y
 0000 | 0000 | 1111 | 0000 | 0000 | 0000 || 111111
                                                                    Y
 0000 \mid 0000 \mid 0000 \mid 1111 \mid 0000 \mid 0000 \mid 111111
                                                                    Y
 0000 \mid 0000 \mid 0000 \mid 0000 \mid 1111 \mid 0000 \parallel 111111
                                                                    Y
 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 1111 \parallel 111111
                                                                    Y
 0111 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 000111
                                                                    Y
 0000 \mid 0111 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 000111
                                                                    Y
```

```
0000 \mid 0000 \mid 0111 \mid 0000 \mid 0000 \mid 0000 \parallel 000111
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 0111 \mid 0000 \mid 0000 \mid 000111
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 0000 \mid 0111 \mid 0000 \parallel 000111
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 0111 \parallel 000111
                                                                    Y
1000 | 0000 | 0000 | 0000 | 0000 | 0000 | 111000
                                                                    Y
0000 \mid 1000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 111000
                                                                    Y
0000 \mid 0000 \mid 1000 \mid 0000 \mid 0000 \mid 0000 \mid 111000
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 1000 \mid 0000 \mid 0000 \mid 111000
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 0000 \mid 1000 \mid 0000 \mid 111000
                                                                    Y
                                                                    Y
0000 \mid 0000 \mid 0000 \mid 0000 \mid 0000 \mid 1000 \mid 111000
0001 \mid 0001 \mid 0001 \mid 0001 \mid 0001 \mid 0001 \mid 0001 \mid 000110
                                                                    Y
1111 \mid 1111 \mid 1111 \mid 1111 \mid 1111 \mid 1111 \mid 111010
                                                                    Y
0001 | 0010 | 0011 | 0100 | 0101 | 0110 || 010101
                                                                    Y
0111 \mid 0100 \mid 0101 \mid 0101 \mid 0101 \mid 0101 \mid 0101 \parallel 011111
                                                                    Y
1001 | 1011 | 1011 | 1011 | 1011 | 1011 | 100000
                                                                    Y
```

## Code: prob6.v

```
.f(f1)
   threetwo4_new _threetwo4_new_2(
       .a(d),
       .b(e),
       .b(f1),
   assign g = e3 + f3;
module fourtwo4(
);
   input [4:0]
```

```
assign f[0] = 0;
(.a(a[0]), .b(b[0]), .c(c[0]), .d(d[0]), .ci(0), .co(co[0]), .c1(f[1]), .s(e
[0]));
   fourtwo num01
(.a(a[1]), .b(b[1]), .c(c[1]), .d(d[1]), .ci(co[0]), .co(co[1]), .c1(f[2]), .
s(e[1]));
   fourtwo num02
(.a(a[2]), .b(b[2]), .c(c[2]), .d(d[2]), .ci(co[1]), .co(co[2]), .c1(f[3]), .
s(e[2]));
   fourtwo num03
(.a(a[3]), .b(b[3]), .c(c[3]), .d(d[3]), .ci(co[2]), .co(co[3]), .c1(f[4]), .
s(e[3]));
   fourtwo num04
(.a(a[4]), .b(b[4]), .c(c[4]), .d(d[4]), .ci(co[3]), .co(co[4]), .c1(f[5]), .
s(e[4]));
(.a(a[4]==1), .b(b[4]==1), .c(c[4]==1), .d(d[4]==1), .ci(co[4]), .co(co[5]), .
c1(), .s(e[5]));
endmodule
module threetwo4_new(
);
   input [3:0]
   output [4:0]
   output [4:0]
   assign f[0] = 0;
   threetwo num00 (.a(a[0]), .b(b[0]), .c(c[0]), .e(e[0]), .f(f[1]));
   threetwo num01 (.a(a[1]), .b(b[1]), .c(c[1]), .e(e[1]), .f(f[2]));
   threetwo num02 (.a(a[2]), .b(b[2]), .c(c[2]), .e(e[2]), .f(f[3]));
   threetwo num03 (.a(a[3]), .b(b[3]), .c(c[3]), .e(e[3]), .f(f[4]));
   threetwo num04 (.a(a[3] == 1), .b(b[3] == 1), .c(c[3] ==
1), .e(e[4]), .f());
```

### prob6 tbench.vt

```
`timescale 10ps/1ps
module prob6_tbench;
   reg [3:0]
   reg [3:0]
   reg [3:0]
    reg [3:0]
   prob6 _prob6(
       .a(a),
       .b(b),
       .f(f),
       .g(g)
    initial begin
       #10 a = 1; b = 0; c = 0; d = 0; e = 0; f = 0;
```

```
#10 a = 0; b = 0; c = 0; d = 7; e = 0; f = 0;

#10 a = 0; b = 0; c = 0; d = 0; e = 7; f = 0;

#10 a = 0; b = 0; c = 0; d = 0; e = 0; f = 7;

#10 a = -8; b = 0; c = 0; d = 0; e = 0; f = 0;

#10 a = 0; b = -8; c = 0; d = 0; e = 0; f = 0;

#10 a = 0; b = 0; c = -8; d = 0; e = 0; f = 0;

#10 a = 0; b = 0; c = 0; d = -8; e = 0; f = 0;

#10 a = 0; b = 0; c = 0; d = 0; e = -8; f = 0;

#10 a = 0; b = 0; c = 0; d = 0; e = 0; f = -8;

#10 a = 0; b = 0; c = 0; d = 0; e = 0; f = -8;

#10 a = 1; b = 1; c = 1; d = 1; e = 1; f = 1;

#10 a = -1; b = -1; c = -1; d = -1; e = -1; f = -1;

#10 a = 1; b = 2; c = 3; d = 4; e = 5; f = 6;

#10 a = 7; b = 4; c = 5; d = 5; e = 5; f = 5;

#10 a = -7; b = -5; c = -5; d = -5; e = -5; f = -5;

#10 $finish;

end

endmodule
```