

William Wang

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Education

University of Southern California, Viterbi School of Engineering

B.S. Computer Eng. and Computer Science, 2019

Minor in Entrepreneurship, GPA: 3.48/4.0

Leland High School - 2015

Varsity Swimming/Captain, President's Award Recipient

GPA: 3.91/4.0

Awards

USC Trustee Scholar 06/15

Full Tuition Scholarship Recipient

Top 1% of all incoming Freshmen

Viterbi Undergraduate Fellow 06/15

Merit Research Stipend

Given stipend of \$2500 per year to perform research

Top 40 of all incoming Viterbi Engineers

USC W.V.T. Rusch Engineering Honors 06/15

Program Member

Awarded to students in top 10% of their incoming class.

AP Scholar with Distinction 06/15

Granted to students who receive an average score

of at least 3.5 on all AP exams taken, and scores of 3

or higher on five or more of these exams.

Deans List Scholar 01/16

Recognizes outstanding students who have achieved a

GPA of 3.5 or higher

National Merit Scholar - CollegeBoard 06/15

Awarded by the National Merit Scholarship

Corporation to 8,000 exceptional high school students

out of over 1.5 million applicants nationwide

Skills

Programming Languages

Java

C++

C

Python

Swift

Javascript

HTML5/CSS3

PHP

Frameworks and Databases

Java Spring Boot

Apache Spark

Apache Kafka

Apache Hadoop

Hbase

Map Reduce

PostgreSQL

Node.js

Express.js

Tools

Github

JIRA

Jenkins

Eclipse IDE

Sublime Text

Xcode

Bash

VHDL

Experience

GE Digital - Software Engineering Intern 06/17 - Current

- Developing with Java and Big Data Analytics tools such as Apache Spark, and working heavily with Java 8 concurrency concepts
- Designed and created RESTful API for cascade deletion of streaming jobs
- Designed, documented, and assisted in development of core ML pipeline library
- Integrated and fully automated Apache Kafka flow into ML engine
- Became Scrummaster of 17 person team for Q3 timeline.

NASA JPL - Software Engineering Intern 05/16 - 08/16

- Developed radar algorithms in C, C++, and Python for a low-orbit, earth centric satellite.
- Took on another engineer's part when I successfully developed and implemented Chebyshev's best fit algorithms.
- Algorithms will be used during launch in 2020, and my work allowed the team to finish 3 weeks before deadline.

GYLT, Co. - Core Team Member 12/15 - 05/16

- Core team member of a software startup that is developing a crowd driven productivity platform, Docket. Seed funding of \$100,000.
- Developed in PHP, and performed extensive marketing outreach.

Give Them A Hand - Co-Founder & Project Manager 10/14 - 10/16

- Co-Founded a 501c(3) organization that designs, builds and donates 3D printed prosthetic hands to lower-income children.
- Designed and prototyped prostheses, and donated prosthetic hands to 6 children within the ages of 3 - 8 within 2015.

Projects *(Please reach out for more!)*

Hitchhikers (IP) 01/17 - Current

Technologies used: Swift, Java, Web Sockets, AWS, Threading

- Created a college ride sharing platform for users to monetize their car seats over long trips. Launching at USC in August 2017.

Betme (IP) 11/16 - Current

Technologies used: Swift, Objective-C, Google Firebase

- Creating a Venmo-like social betting application that will allow users to casually bet their friends on tasks.

Involvement

TechLA Fellowship Program 09/15 - Current

Co-Founder and Director

- Co-founded a technology fellowship program bringing together 8 under graduate students, 6 startups, and 3 venture capital firms in Los Angeles.
- Coordinating a series of summer events featuring technology companies, venture capitalists, and incubators in the greater LA community.
- Organized and managed a team of 9 to ideate, plan, and execute.

HackSC - USC's Largest Hackathon 09/17 - Current

Sponsorship Team

- Sponsorship outreach for HackSC, with over 800+ attendees each year.

LavaLab - USC's Product Incubator 08/16 - Current

Fall 2016 Cohort, Developer

- Created Weekndr, a trip-finding web application with a team of 4
- Pitched product in front of 300 attendees and 4 judges