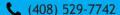
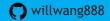
William Wang



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Education

University of Southern California, Viterbi School of **Engineering**

B.S. Computer Eng. and Computer Science, 2019 Minor in Entrepreneurship, GPA: 3.48/4.0

Leland High School - 2015

Varsity Swimming/Captain, President's Award Recipient GPA: 3.91/4.0

Awards

USC Trustee Scholar

Full Tuition Scholarship Recipient Top 1% of all incoming Freshmen

06/15 Viterbi Undergraduate Fellow

Merit Research Stipend

Given stipend of \$2500 per year to perform research Top 40 of all incoming Viterbi Engineers

USC W.V.T. Rusch Engineering Honors 06/15 Program Member

Awarded to students in top 10% of their incoming class.

AP Scholar with Distinction

06/15

06/15

Granted to students who receive an average score of at least 3.5 on all AP exams taken, and scores of 3 or higher on five or more of these exams.

Deans List Scholar

01/16

Recognizes outstanding students who have acheived a GPA of 3.5 or higher

National Merit Scholar - CollegeBoard

06/15

Awarded by the National Merit Scholarship Corporation to 8,000 exceptional high school students out of over 1.5 million applicants nationwide

Skills

Programming Languages

Java C++ C Python Swift **Javascript**

HTML5/CSS3

PHP

Frameworks and Databases Java Spring Boot

Apache Spark Apache Kafka Apache Hadoop Hbase

Map Reduce **PostgreSOL** Node.js Express.js

Tools Github **JIRA Jenkins** Eclipse IDE Sublime Text Xcode Bash VHDL

Experience

GE Digital - Software Engineering Intern

06/17 - Current

- Developing with Java and Big Data Analytics tools such as Apache Spark, and working heavily with Java 8 concurrency concepts
- Designed and created RESTful API for cascade deletion of streaming jobs
- Designed, documented, and assisted in development of core ML pipeline
- Integrated and fully automated Apache Kafka flow into ML engine
- Became Scrummaster of 17 person team for Q3 timeline.

NASA JPL - Software Engineering Intern

- Developed radar algorithms in C, C++, and Python for a low-orbit, earth centric satellite.
- Took on another engineer's part when I successfully developed and implemented Chebyshev's best fit algorithms.
- Algorithms will be used during launch in 2020, and my work allowed the team to finish 3 weeks before deadline.

GYLT, Co. - Core Team Member

- Core team member of a software startup that is developing a crowd driven productivity platform, Docket. Seed funding of \$100,000.
- Developed in PHP, and performed extensive marketing outreach.

Give Them A Hand - Co-Founder & Project Manager

10/14 - 10/16

- Co-Founded a 501c(3) organization that designs, builds and donates 3D printed prosthetic hands to lower-income children.
- Designed and prototyped prosthesesm, and donated prosthetic hands to 6 children within the ages of 3 - 8 within 2015.

Projects (Please reach out for more!)

Hitchhikers (IP)

01/17 - Current

Technologies used: Swift, Java, Web Sockets, AWS, Threading

• Created a college ride sharing platform for users to monetize their car seats over long trips. Launching at USC in August 2017.

Betme (IP)

11/16 - Current

Technologies used: Swift, Objective-C, Google Firebase

• Creating a Venmo-like social betting application that will allow users to casually bet their friends on tasks.

Involvement

TechLA Fellowship Program

09/15 - Current

Co-Founder and Director

- Co-founded a technology fellowship program bringing together 8 under graduate students, 6 startups, and 3 venture capital firms in Los Angeles.
- Coordinating a series of summer events featuring technology companies, venture capitalists, and incubators in the greater LA community...
- Organized and managed a team of 9 to ideate, plan, and execute.

HackSC - USC's Largest Hackathon

09/17 - Current

Sponsorship Team

• Sponsorship outreach for HackSC, with over 800+ attendees each year.

LavaLab - USC's Product Incubator

08/16 - Current

Fall 2016 Cohort, Developer

- Created Weekndr, a trip-finding web application with a team of 4
- Pitched product in front of 300 attendees and 4 judges