WILLIAM WHITNEY

education

Ph.D, Computer Science, New York University, 2016 – present. Advisor: Rob Fergus

M.Eng., Computer Science, Massachusetts Institute of Technology, 2016.

Thesis: Disentangled Representations in Neural Models.

Advisor: Joshua B. Tenenbaum

S.B., Computer Science, Massachusetts Institute of Technology, 2013.

publications

William F. Whitney and Rob Fergus. Understanding the Asymptotic Performance of Model-Based RL Methods. In review. 2018.

William F. Whitney and Rob Fergus. Disentangling video with independent prediction. In Learning Disentangled Representations: from Perception to Control at NIPS'17. 2017.

Mikael Henaff, William F. Whitney, and Yann LeCun. Model-Based Planning with Discrete and Continuous Actions. arXiv preprint arXiv:1705.07177, 2017.

Vlad Firoiu, William F. Whitney, and Joshua B. Tenenbaum. Beating the world's best at Super Smash Bros. with deep reinforcement learning. arXiv preprint arXiv:1702.06230, 2017.

William F. Whitney. Disentangled Representations in Neural Models. Master's thesis, Massachusetts Institute of Technology, 2016.

William F. Whitney, Michael Chang, Tejas Kulkarni, and Joshua B. Tenenbaum. Understanding visual concepts with continuation learning. In *International Conference on Learning Representations, Workshop Track*, 2016.

Tejas D. Kulkarni*, William F. Whitney*, Pushmeet Kohli, and Joshua B. Tenenbaum. Deep convolutional inverse graphics network. In *Advances in Neural Information Processing Systems*, pages 2539–2547, 2015.

Spotlight presentation given by William Whitney. *Equal contribution.

projects

Hydrogen, a tool for interactive programming in the Atom editor.

Downloaded >650,000 times and now maintained by an open-source team.

employment Intern, Facebook AI Research. 2018.

Intern, Facebook AI Research. 2016.

Founder, Moonshot Labs. 2013 – 2014.

Y Combinator-funded company focusing on speech transcription and search on mobile.

awards NYU McCracken Fellowship, 2016 – 2021.

MIT Patrick J. McGovern Entrepreneurship Award, 2013.