

# DING-JIUN HUANG

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## EDUCATION

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### National Taiwan University, Taiwan

September 2019 - June 2023

Bachelor of Computer Science and Information Engineering

- Overall GPA: 4.17/4.3, Last-60 GPA: 4.19/4.3
  - **Relevant Coursework:** Machine Learning\*, Deep Learning for Computer Vision\*, Data Structure and Algorithms, Applied Deep Learning\*, Computer Graphics\*, Intro. to Computer Networks, Operating Systems, System Programming, Linear Algebra, Discrete Mathematics
- \* denotes graduate-level

## RESEARCH EXPERIENCE

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### National Taiwan University, Vision and Learning Laboratory

July 2023 - Present

Undergraduate Researcher, Advisor: Prof. Yu-Chiang Frank Wang

Field: 3D Computer Vision

**Topic: High-Quality Neural Radiance Field with Super-Resolution (SR) [CVPR,2024]**

- Designed a novel framework for SR of neural radiance field. Trained with low-quality training views, our proposed method can render high-quality novel views with richer details.
- Proposed an attention-based SR module that directly applies SR on voxel-based volumetric representation and achieves cross-scene generalizability with a two-stage multi-scene training.

### National Taiwan University, Cyber-Physical Systems Laboratory

July 2022 - June 2023

Undergraduate Researcher, Advisor: Prof. Chung-Wei Lin

Field: Intelligent Vehicles

**Topic: Consensus-Based Platooning for Autonomous Vehicles [IV,2023]**

- Designed a robust communication protocol for platooning, consisting of connected autonomous vehicles, to protect the platoon from malicious attack.
- Proposed a fault-tolerant controller to detect faulty position or speed information sent from certain malicious vehicles and reinstate the platooning.

### KKCompany, Advanced Research Center

July 2022 - June 2023

Research Engineer Intern, Advisor: Dr. Shuen-Huei Guan

Field: Video Enhancement

**Topic: Video Quality Assessment (VQA) for Video Enhancement [CVPR NTIRE,2023]**

- Proposed a temporal-attention-based novel framework for quality assessment of video content processed by enhancement methods such as deblurring, relighting, super-resolution.
- Constructed a dataset of professionally generated content (PGC) for VQA to facilitate the applications in video streaming industry.
- Utilized YouTube heatmap to analyze the relationship among VQA results, video quality and degree of appeal to users.

## PUBLICATIONS

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[1] **Ding-Jiun Huang**, Zi-Ting Chou, Yu-Chiang Frank Wang, Cheng Sun. "ASSR-NeRF: Arbitrary-Scale Super-Resolution on Voxel Grid for High-Quality Radiance Fields Reconstruction"

IEEE/CVF CVPR 2024

Under Review

[2] **Ding-Jiun Huang**, Yu-Ting Kao, Tieh-Hung Chuang, YaChun Tsai, Jing-Kai Lou, and Shuen-Huei Guan. "SB-VQA: A Stack-Based Video Quality Assessment Framework for Video Enhancement"

IEEE/CVF CVPR NTIRE 2023

Accepted

[3] Tzu-Yen Tseng, **Ding-Jiun Huang**, Jia-You Lin, Po-Jui Chang, Chung-Wei Lin, Changliu Liu. "Consensus-Based Fault-Tolerant Platooning for Connected and Autonomous Vehicles"

IEEE Symposium on Intelligent Vehicle (IV) 2023

Accepted

## HONORS AND AWARDS

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Appier Most Promising Research Work, NTU CSIE Research Projects Exhibition 2021

Presidential Award as Top 1% Student, National Taiwan University

## WORK EXPERIENCE

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### **KKCompany, Advanced Research Center**

*July 2022 - June 2023*

*Research Engineer Intern*

#### **Topic: Video Super-Resolution (VSR), Video Frame-Interpolation (VFI)**

- Conducted research of video enhancement tasks to enhance the content of company's video streaming service, leading to quality improvement of 1.2 dB in PSNR for testing film data.
- Integrated diffusion-based model with a swin-transformer-based SR module and modified training objectives, obtaining an SR method that surpasses all SOTAs in VSR task.

### **HPAIR Harvard Conference 2021**

*September 2020 - August 2021*

*Software Engineering Associate*

- Managed website and database with Javascript in collaboration with computer science majors from Harvard University.
- Built up online meeting environments to help organizing an online conference with 1000+ participants and speakers including the presidents of several countries and Nobel Prize Winners.

## SELECTED PROJECTS

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### **Reinforcement Learning with In-Memory Computing**

*September 2021 - June 2022*

*Research Project, Advisor: Prof. Tei-Wei Kuo*

*Field: Embedded System, Machine Learning*

- Designed a ReRAM-based accelerator as well as a gate-level pipeline to improve the efficiency of reinforcement learning to mitigate the memory bottleneck problem with Von-Neumann architecture.
- Reduced the overhead to move heavy model weights between GPU and memory devices, the proposed method reaches an x2.1 speedup in training.

### **JetFinger: Devices for Immersive Gaming Experience**

*September 2021 - June 2022*

*Research Project, Advisor: Prof. Mike Y. Chen*

*Field: Human-Computer Interaction*

- Aimed to create a VR sword fighting game with immersive gaming experience by producing realistic feedback on users' VR handheld.
- Designed an air-propulsion device attached on VR handheld, creating reaction force whenever user hits something with a sword in the game.

## TEACHING EXPERIENCE

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### **Data Structure and Algorithm, course at NTU**

*March 2021 - June 2021*

- Designed assignments of algorithms for more than 150+ students in this compulsory course for CSIE majors and taught students with advanced data structures and algorithms in scheduled TA hours.
- Received Outstanding Teaching Assistant Award by NTU CSIE.

### **Network Administration and System Administration, course at NTU**

*September 2021 - June 2022*

- Taught students about applications related to network and system administration including firewall, DNS, web service, virtual machine management with hands-on implementations as TA.

## EXTRACURRICULAR ACTIVITIES

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### **Minister of Activities Department, NTU CSIE Student Council**

*September 2021 - June 2022*

- Hosted NTU CSIE camp, a 6-day event including courses as well as activities for high school students, as the main coordinator.
- Hosted EECS Music Festival, an event involving performances by professional musicians as well as student bands with 500+ audiences.

### **Member of Tennis Team, College of Management**

*September 2021 - June 2022*

- Helped organize courses as well as tennis competitions at NTU college of management.
- Participated in NTU Tennis Competition, an annual tournament with 50+ participants.