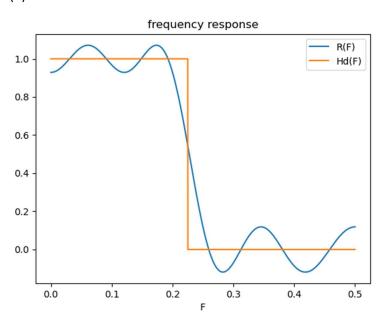
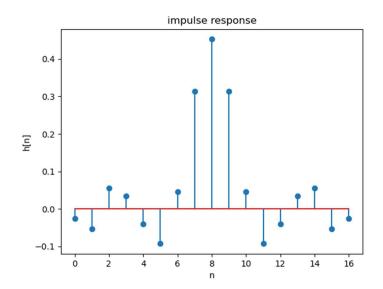
ADSP HW1

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(1)





```
iteration
           1
                             0.17144926
              max error =
iteration
           2
                             [0.07887961]
              max error =
iteration
           3
                             [0.07125551]
              max error =
iteration
           4
                             [0.07120729]
              max error =
```

(2)

$$\begin{array}{l} (2) \\ y[n] = \chi[n] + (0.8^{n}u[n] + 0.5^{n}u[n]) \\ \Rightarrow H(8) = \sum_{n=0}^{\infty} h[n] z^{n} = \sum_{n=0}^{\infty} (0.8^{n}u[n] + 0.5^{n}u[n]) z^{-n} = \sum_{n=0}^{\infty} (0.8^{n} + 0.5^{n}) z^{-n} \\ = \sum_{n=0}^{\infty} (0.8z^{n})^{n} + \sum_{n=0}^{\infty} (0.5z^{n})^{n} = \frac{1}{1 - 0.8z^{n}} + \frac{1}{1 - 0.5z^{n}} = \frac{1}{(1 - 0.8z^{n})(1 - 0.5z^{n})} \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.5z^{n})} \chi(z) \Rightarrow Y(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow Y(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow Y(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow Y(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow \chi(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow \chi(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n}) \\ Y(z) = \chi(z) H(z) = \frac{2 - 1.3z^{n}}{(1 - 0.8z^{n})(1 - 0.8z^{n})} \chi(z) \Rightarrow \chi(z) \cdot (1 - 1.3z^{n} + 0.4z^{n}) = \chi(z) \cdot (2 - 1.3z^{n})$$

(3) (a) two main advantages:

- ① good for spectrum analysis
- ② 可以把 convolution 變成乘法,以減少運算量及分析上的複雜度 convolution -> multiplication

$$y(t) = x(t) * h(t)$$
 $Y(f) = X(f)H(F)$

(b) two main problems:

- ① not real operation,複數乘法的運算量是實數乘法的四倍,不利於運算
- (2) irrational number multiplication

(4)

(4)
$$f_{S} = \frac{1}{0.002} = 500 \text{ Hz} \quad N = 2000$$

(a) $h = 200$: $f = h \frac{f_S}{N} = 200 \times \frac{500}{2000} = 50 \text{ Hz}$
(b) $h = 1600$ > $\frac{N}{2} = 1000$: $f = 1600 \times \frac{500}{2000} - 500 = -100 \text{ Hz}$

(5)

- (a) Step invariant 透過做積分的方式來壓低頻率較高的成分,以減小 aliasing effect 的影響
- (b) bilinear transform 利用 mapping function(arctan)強制將頻率限制在 $\pm \frac{f_s}{2}$ 之間,使訊號在做取樣時不會產生 aliasing effect

(6)

- (a) usually even: (i) Notch filter, (ii) highpass filter, (v) differentiation 4 times
- (b) usually odd: (iii) edge detector, (iv) integral

(7)

(1)
$$S[o] = \int_{\pm}^{\pm} H_d(F) dF = \int_{-0.25}^{0.25} dF = 0.5$$

$$S[n] = 2 \int_{\pm}^{\pm} cos(2\pi nF) H_d(F) dF = 2 \int_{-0.25}^{0.25} cos(2\pi nF) dF = 2 \int_{-2\pi n}^{0.25} sin(2\pi nF) dF = 2 \int_{-2\pi n}^{0.2$$

學號尾數 7 的 bonus 問題:

Least MSE, mini-max 哪個方法所設計出的濾波器比較穩定?也就是說誤差可控制在一個範圍內?(平均而言誤差比較小)

答:Least MSE,其關心的是最小化平均誤差