



*Computer Programming*

# IO (Input/Output) Programming

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# Agenda

- ▶ Lecture Goal(s)
- ▶ Files
- ▶ Streams
- ▶ Examples
- ▶ Conclusion

# Lecture Goal(s)

# Lectures Overview

## Java

- ▶ 8: Summarizing Example
- ▶ 9: Standard library
- ▶ 10: GUI – AWT
- ▶ 11: GUI – Swing
- ▶ 12: IO programming
- ▶ 13: Network programming
- ▶ 14: Java archives and JavaBeans
- ▶ 15: Conclusions

# Today's Goal

To provide programming  
knowledge about using  
**input and outputs** in Java

# Files



# File Systems

- ▶ Organization of data in
  - ▶ Files
  - ▶ Directories
- ▶ Depending on the OS
  - ▶ Windows: `C:\Program Files\`
  - ▶ Unices: `/usr/bin/vi`
- ▶ Meta-data
  - ▶ Read, Write, Last modified, Hidden
- ▶ Absolute vs. Relative

# Files in Java

- ▶ The `java.io.File` class
- ▶ For
  - ▶ Files, the `isFile()` method
  - ▶ Directories, the `isDirectory()` method
- ▶ 2 Major Constructors
  - ▶ Absolute: `new File(String fileName)`
  - ▶ Relative: `new File(File parent, String fileName)`



# Creating Files/Directories

- ▶ Constructors
  - ▶ Creates only Java objects!!!
- ▶ Directory creation
  - ▶ The `mkdir()` method
- ▶ File creation
  - ▶ The `createNewFile()` method

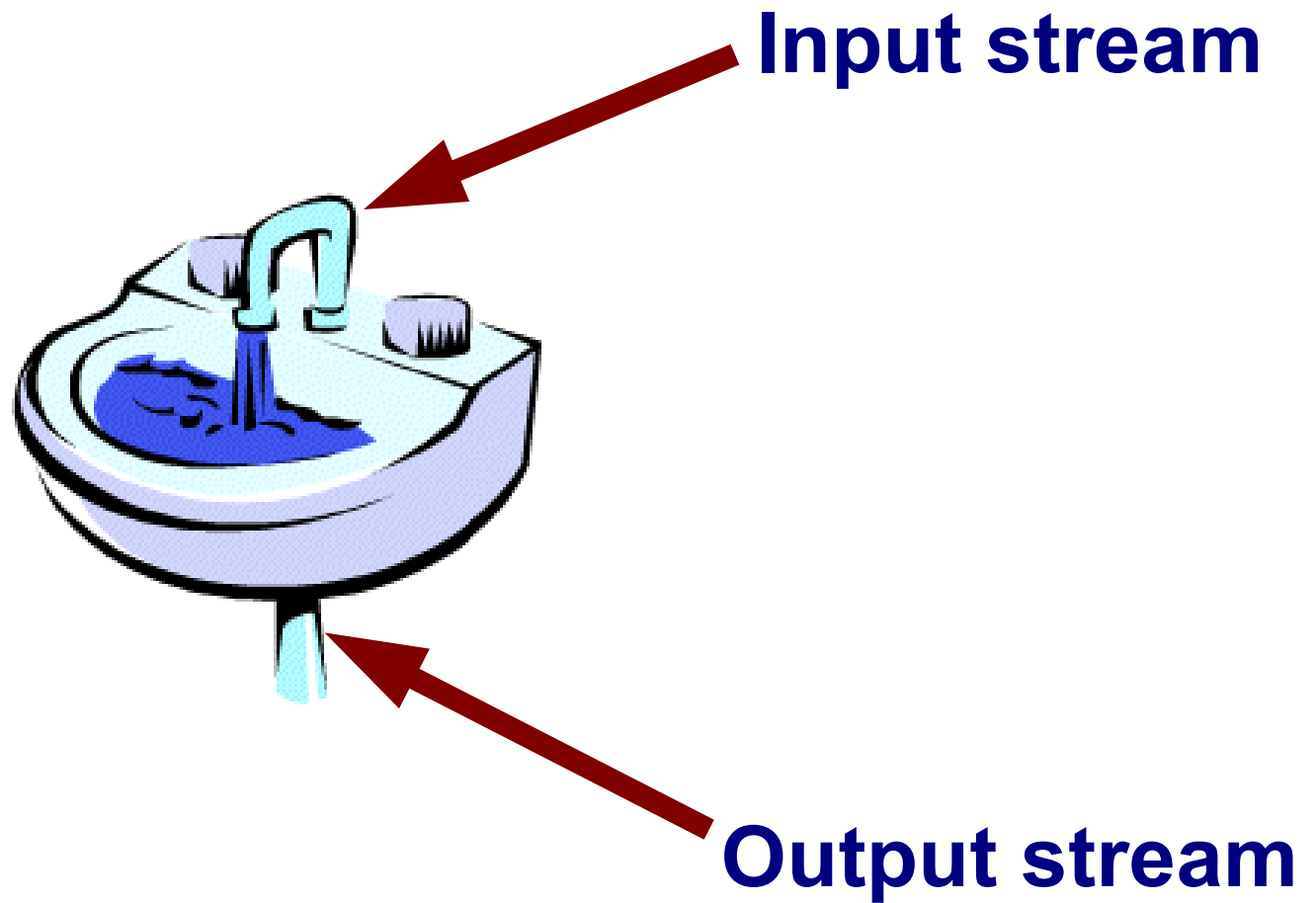
# Exploring a File System

- ▶ File system browsing
  - ▶ The `getParentFile()` method
  - ▶ The `list()`, `listFiles()` methods
- ▶ Meta-data
  - ▶ `canRead()`
  - ▶ `canWrite()`
  - ▶ `isHidden()`
  - ▶ `lastModified()`

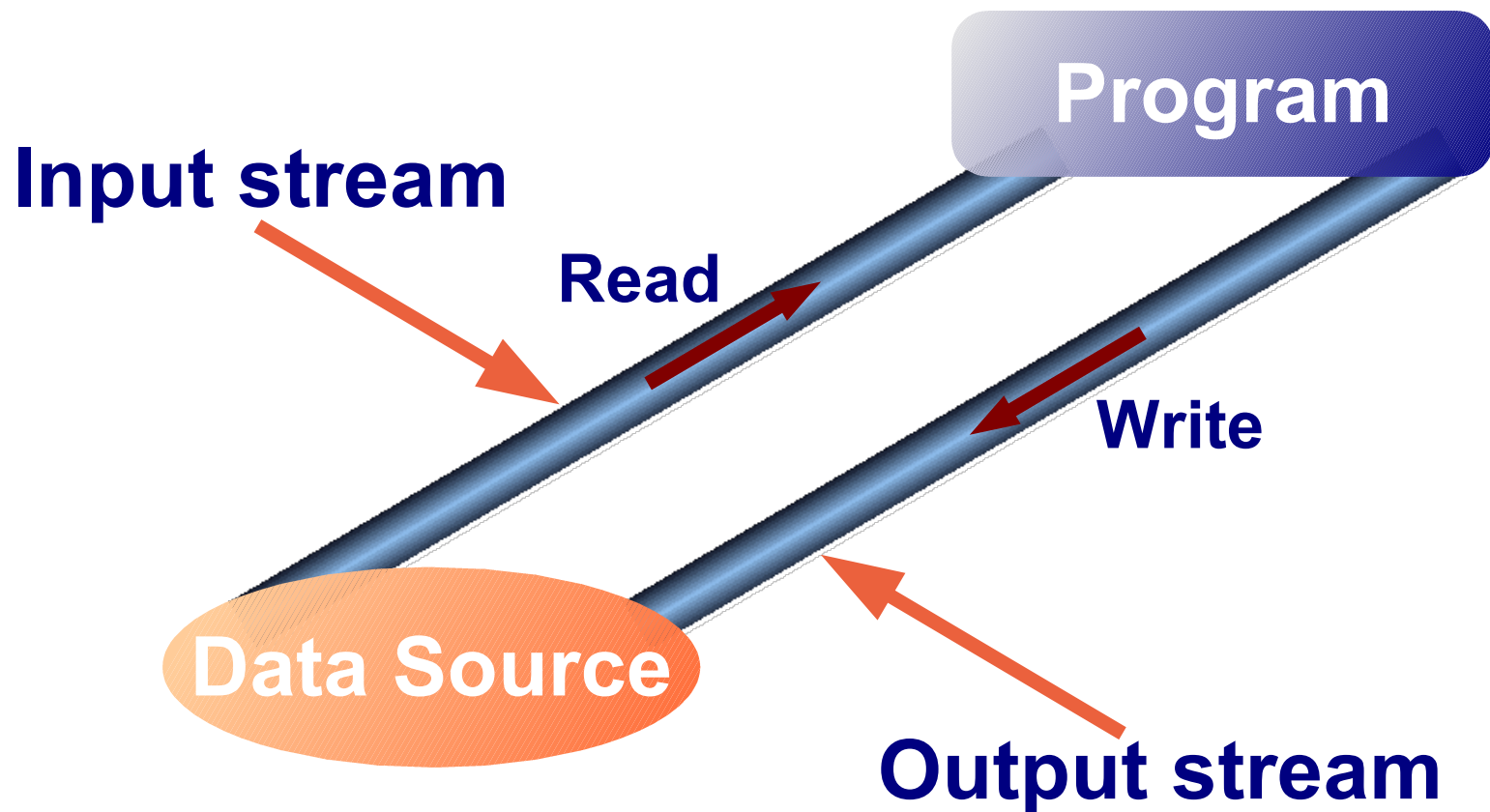
# Streams



# Input and Output Streams



# IO Streams in Computer Programming



# Characters vs Bytes Streams

- ▶ **For characters**
  - ▶ Reader
  - ▶ Writer
- ▶ **For bytes**
  - ▶ InputStream
  - ▶ OutputStream
- ▶ **Beware!**
  - ▶ Java source files are character-based
  - ▶ MS Word files are byte-based

# Reading from Streams

- ▶ **For Reader**

- ▶ **A character:** `int read()`

- ▶ **An array of chars:**  
`int read(char[] chars)`

- ▶ **For InputStream**

- ▶ **A byte:** `int read()`

- ▶ **An array of bytes:**  
`int read(byte[] bytes)`

# Writing to Streams

- ▶ **For `Writer`**
  - ▶ **A character:** `write(int aChar)`
  - ▶ **An array of chars:**  
`write(char[] chars)`
  - ▶ **A String:**  
`write(String aString)`
- ▶ **For `OutputStream`**
  - ▶ **A byte:** `write(int aByte)`
  - ▶ **An array of bytes:**  
`write(byte[] bytes)`



# Stream Wrapping

- ▶ Many classes in `java.io`
- ▶ Wrapper around streams
- ▶ Added functionalities
  - ▶ File support      `FileReader`
  - ▶ Buffering      `BufferedReader`
  - ▶ Data Input      `DataInputStream`
  - ▶ Line counting      `LineNumberReader`

# Examples



# Example

## File Info Example

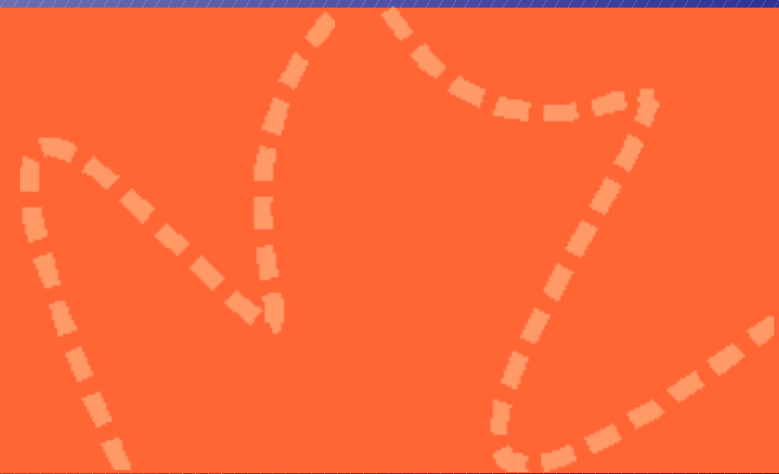
# Example

File Reader Example  
File Writer Example

# Example

## File Statistics Example

# Conclusion



# IO

- ▶ Information system
  - ▶ Logic
  - ▶ Environment
  - ▶ Input
  - ▶ Output
- ▶ Support in Java
  - ▶ High level of abstraction
  - ▶ Improved in Java2 1.4

**See you next week**