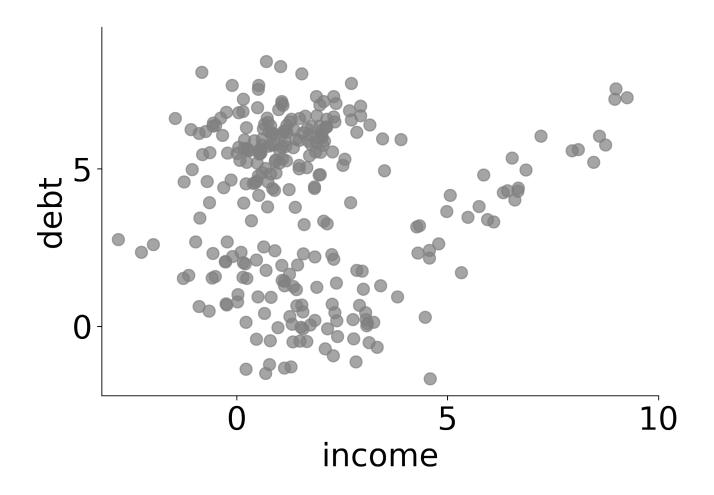
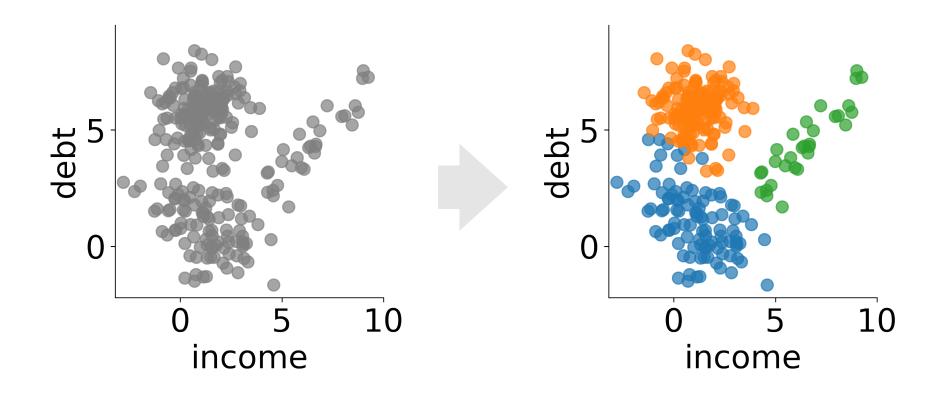
### **Probabilistic clustering**

# Clustering

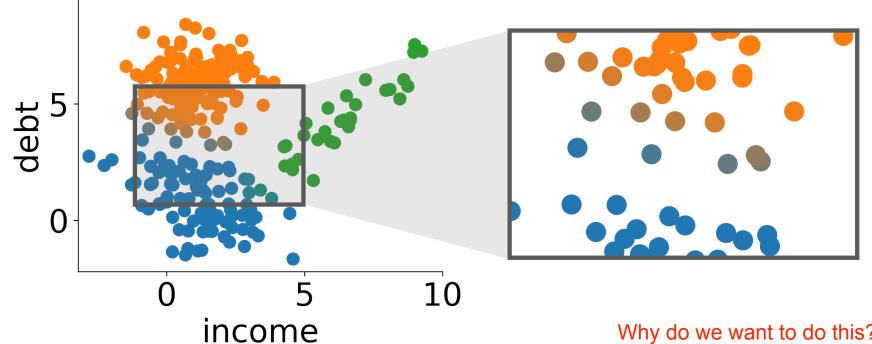


### **Hard clustering**



So hard clustering is when we 'force' it onto them. For each data point, we assign to it a colour

#### **Soft clustering**



Soft clustering is we assign probability distributions over the cluster, instead of assigning each point a cluster idx.

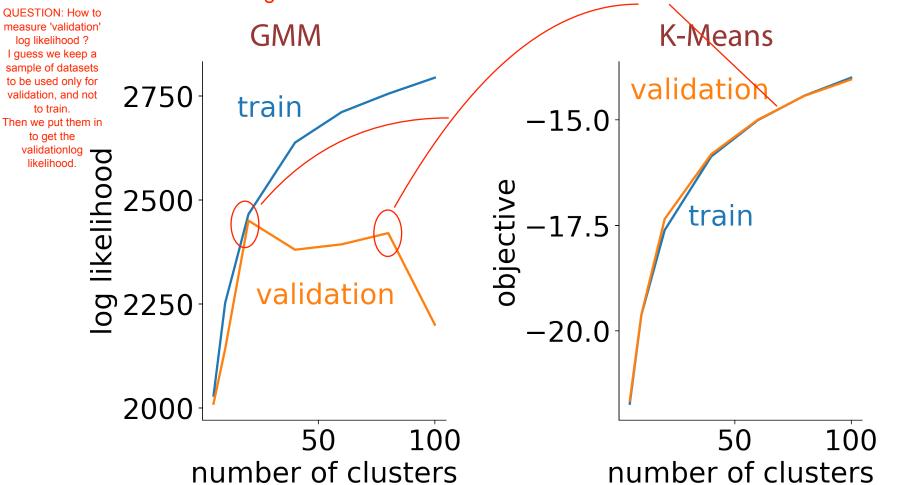
**Probabilistic**  $p(\text{cluster idx} \mid x)$ instead of cluster idx = f(x) Why do we want to do this?

- 1. handle missing data naturally
- 2. tune hyperparameters.

#### Hyperparameter tuning

We compare how hyperparameter tuning is different for soft (GMM) and hard (K-means) clustering.

For K-means, there isn't a way to understand validation loss meaningfully like GMM.



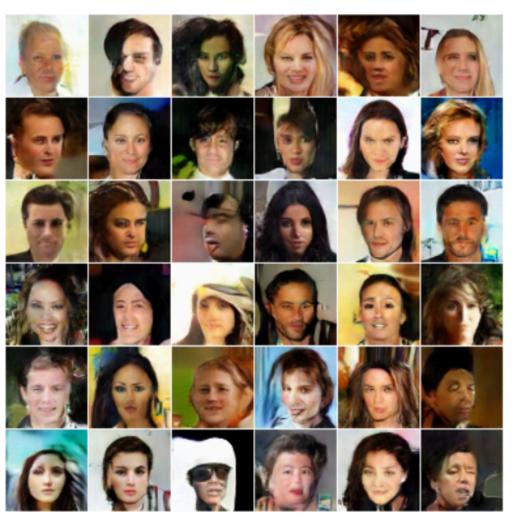
So we can vary the number of clusters there are.

Training performance is the log

likelihood. The higher, the better.

During training, increasing the number of clusters will naturally make log likelihood higher. This is because eventually, we will reach a point where every data point has its own 'cluster', thus being very exact. Of course, this isn't meaningful and generalizing.

## **Generating new data points**



Junbo Zhao, https://arxiv.org/pdf/1609.03126.pdf

#### **Summary**

#### Want to cluster data in a soft way

- Allows to tune hyper parameters
- Generative model of the data

