

# Wilson Jusuf

## Full-stack Engineer & Data Science Enthusiast

330 De Neve Drive Los Angeles, California, 90024

Phone: (323) 504-4924 Email: wilsonjusuf1998@gmail.com Portfolio: github.com/willyspinner

Linkedin: linkedin.com/in/wilsonjusuf

---

### EDUCATION

#### University of California, Los Angeles (B.S. Computer Science)

CGPA: 3.80/4.00

Expected graduation: Jun. 2021

College Courses: Data Structures & Algorithms, Computer Organization, Software Constr. Lab

Dean's list: Spring 2018

#### British School Jakarta (High School Diploma)

Jun. 2017

IB Diploma 43/45 - highest out of 82 student cohort

Attainment awards for Physics, Computer Science & Japanese

Co-founded Cyber-shanty, a digital literacy initiative that teaches kids living in impoverished areas to use computers to have fun, study, contact each other, and to empower their lives.

---

### WORK EXPERIENCE

#### Tokopedia.com - Fullstack Engineering Intern Jakarta, Indonesia

Jun. - Sept. 2018

- Initiated front-end migration project for chat service of Tokopedia, indonesia's biggest e-commerce marketplace, to React & Webpack from old codebase.
- Created the entire project infrastructure, including creating a go backend server and strategizing deployment with devops.
- Implemented a new migrated homepage chat feature, which allows users to chat with merchants easily.
- Achieved 70 KB size reduction for production assets, and updated front-end stack with optimized tools.
- Eased the path for future frontend development with an easier workflow and coding style.

#### Textpert inc. - Machine Learning Intern Los Angeles, CA

Jan. - April. 2018

- worked on AIME (Artificial Intelligence Mental Evaluation) - a 10 minute mental-health screening system.
- Crafted and fine-tuned Audio Neural Networks to analyze mental health patients' vocal expression, achieving 90% accuracy just from raw audio data in Proof of Concept network.
- Integrated audio NNs with text and video NNs to ultimately form AIME's ML engine.

#### PT. Gojek Indonesia - Machine Learning Intern Jakarta, Indonesia

Jul. - Sept. 2017

- Worked in the social media analytics team of unicorn Indonesian on-demand/logistics startup Gojek.
- Designed a deep learning model to conduct sentiment analysis of feedback comments to improve customer service. Utilized LSTM cells, standard ANNs, word2vec embedding, and creative data visualization with D3.js.
- Achieved an accuracy score of 78% for LSTM sentiment analysis in Indonesian.

#### PT. Intelligent System Solutions - Android Developer Jakarta, Indonesia

Jun. - Jul. 2016

- Designed android application to predict loans and interests for Bank Mandiri, a major indonesian bank.
- 

### PROJECTS

#### Traffic Flow Management Algorithm

- Built a solution to alleviate Jakarta Traffic, which I talked about in a TEDx event and presented to the Jakarta Governor.

#### Kansaiben Android App

- Android mobile app that teaches the Japanese kansai dialect. Used N-grams to suggest vocab in question generation.

#### tebuknyamuk.com (live)

- Real-time multiplayer indonesian card game I fully implemented and architected front-end to back-end. Built with React, Node, Redis, postgresql, websockets, nginx and hosted on DigitalOcean San Francisco. Used Datadog for game monitoring.

#### Wizdget Wand

- Toy IoT Sensortile wand that detects various Harry Potter spell incantations. Created real-time visualization using node & JS.
- 

### SKILLS

**General Languages :** Go, C, C++, Javascript, Bash, Java, Python

**Front-end technologies:** HTML, (S)CSS, JS, Jquery, React.js, Webpack, Redux, Android, React Native, Jest, Mocha

**Back-end technologies:** Node, Go, PostgreSQL, MongoDB, Docker, Redis, Consul, Nginx, RabbitMQ, Datadog

**OS:** Linux, Ubuntu System Administration, Mac OS X

**Machine Learning:** Keras, TFLearn, Linear Regression, Classification, NNs, RNNs, LSTMs, word2vec

**Human Languages:** English, Indonesian, Japanese, German, Chinese