TIANIOI TINITI		OF COIFMOR	ANTI	TECTIMAL	α
HANOI UNIVER	KSII Y	OF SCIENCE	AND	LECHNOL	UGY

School of Information and Communications Technology

AIMS e-commerce software Subject: ITSS Software Development

Group 6: Nguyễn Đình Dũng – 20210230 Vũ Minh Dũng - 20205179 Trần Nam Dương - 20210263 Nguyễn Mạnh Dũng - 20194745 Trịnh Tiến Dũng – 20215187

Hanoi, tháng 6 năm 2024

Mục lục

1. Assign working	4
2. Usecase Specification	5
2.1. General use case diagram	5
2.2. Usecase specification Search and sort product	5
2.3. Usecase specification View product detail	8
2.4 . Usecase Spectification Manage Cart	10
2.5. Usecase Specification Place Order	13
2.6. Usecase Speccification Place Rush Order	16
2.6. Usecase Specification View list of products on home screen	21
3. Usecase Analysis	26
3.1. Usecase Analysis Search/Sort product.	26
3.2. Usecase Analysis View product detail.	27
3.3. Usecase Analysis Manage Cart	28
3.4. Usecase Analysis Place Order.	31
3.5. Usecase Analysis Place Rush Order	33
4. Interface Design	35
4.2. Home Screen	35
4.3. Product detail screen	36
4.4. Cart	37
4.5. Shipping information Screen	38
4.6. Delivery Method	39
4.7. Invoice Screen	39
4.8. PaymentScreen	40
4.10. PaymentResult	41
4.10. Popup Screen	41
4.11. Login Screen	42
4.12.Product Manage	42
4.13.Media Manage	43
4.14. User Manage	44
5. ANALYSIS CLASS DIAGRAM	45
5.1. General Class Diagram	45
5.2.1 Class Diagram for Package View	46
6. Data Modeling	49
6.1. Conceptual Data Model	49
6.2. Logical Data Model	51

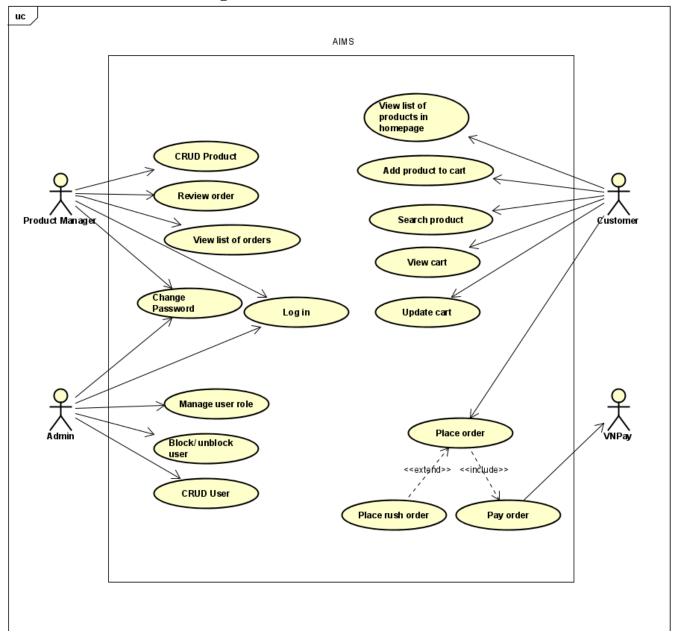
6.3. Physical Data Model	51
7. Good Design	53
7.1. Cohesion	53
7.2. Coupling	55
7.3. SOLID	57
7.4. Design Pattern	59
7.4.1 Singleton	59
7.4.2 Strategy	60

1. Assign working

Nguyễn Đình Dũng	Design place order and place rush order functions
Trần Nam Dương	Design payment functions, vnpay api, database
Nguyễn Mạnh Dũng	Design the product management functions of the product manager
Vũ Minh Dũng	Design the administrator's user management function, login
Trịnh Tiến Dũng	UC view list of products; view product detail; search, sort products; CRUD products in cart

2. Usecase Specification

2.1. General use case diagram



2.2. Usecase specification Search and sort product

Use Case "Search, Sort products"

1. Use case code

UC002

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to search or sort products on the home screen

3. Actors

3.1 Customer

4. Preconditions

Customer successfully view products on the home screen.

5. Basic Flow of Events

5.1 Search product

- 1. The customer searches for products by title or category. (see Table A)
- 2. AIMS looks up in database products satisfy the customer request.
- 3. AIMS displays result to home screen. (see Table B)

5.2 Sort products

- 1. The customer requests ascending sort of products.
- 2. AIMS sorts products prices in ascending order.
- 3. AIMS displays sorted products on the home screen. (see Table B)

6. Alternative flows

Table 1-Alternative flows of events for UC Search products

No	Location	Condition	Action	Resume location
1.	At Step 3	If there is no product match search request	System displays no product found	End use case

Table 2-Alternative flows of events for UC Sort products

No	Location	Condition	Action	Resume location
1.	At Step 1	If customer requests descending sort.	 AIMS sorts products prices in descending order 	Resumes at Step 3

7. Input data

Table A-Input data of UC Search products

No	Data fields	Description	Mandatory	Valid condition	Example
1	Product title	Title of searched product	No	Text	Harry Potter
	Product category	Category of searched product	No	Choose from list	Book

8. Output data

Table B-Output data of UC Searched products

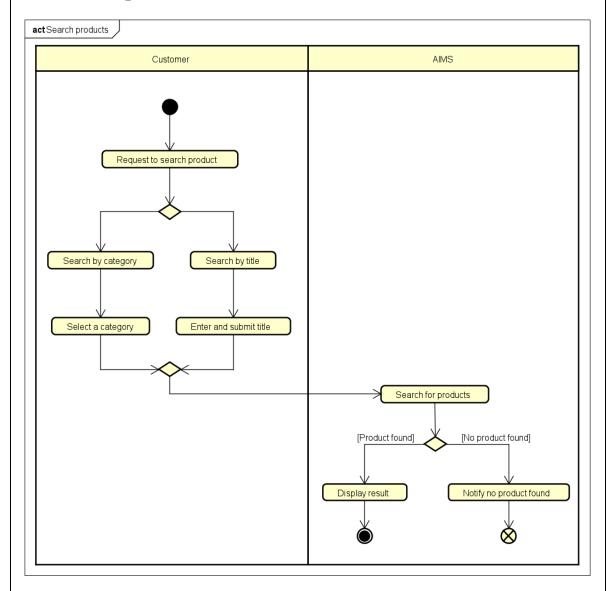
No	Data fields	Description	Display format	Example
1.	Image	Image of product's cover	Image	
2.	Title	Title of product	Text	Harry Potter
3.	Price	Price of product	- Comma for thousands Separator - Positive integer - Right alignment	100.000 vnd

4	Avoil	Available quantity of	- Positive integer	10	
4.	Avail	product	- Right alignment	10	

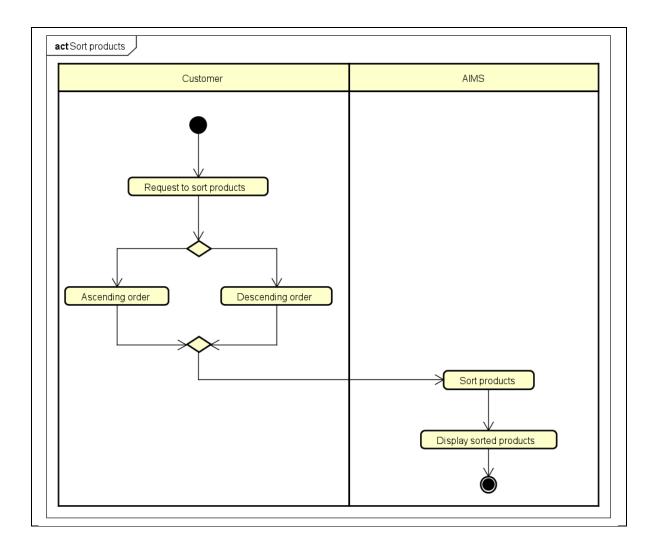
9. Postconditions

10. Activity Diagrams

10.1 Search products



10.2 Sort products



2.3. Usecase specification View product detail

Use Case "View product detail"

1. Use case code

UC003

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to view product detail

3. Actors

3.1 Customer

4. Preconditions

Customer successfully views list of products on the home screen.

5. Basic Flow of Events

- 1. The customer requests to view detail information of a product
- 2. AIMS checks for category of the product

- 3. AIMS shows detail information of the product (if Book see Table A, if DVD see Table B, if CD see Table C)
- 6. Alternative flows
- 7. Input data
- 8. Output data

Table A-Output data of Book's detail information

No	Data fields	Description	Display format	Example
1.	Image	Image of book's cover	Image	
2.	Title	Title of book	Text	Harry Potter
3.	Author	Author of book	Text	J.K.Rowling
4.	Publisher	Publisher of book	Text	Bloomsbury
5.	Publish Date	Publish Date of book	dd/mm/yyyy	26/06/1997
6.	Language	Language used in book	Text	English
7.	Category	Category of book	Text	Fantasy
8.	Numbers of Pages	Numbers of Pages of book	Positive Integer	700

Table B-Output data of DVD's detail information

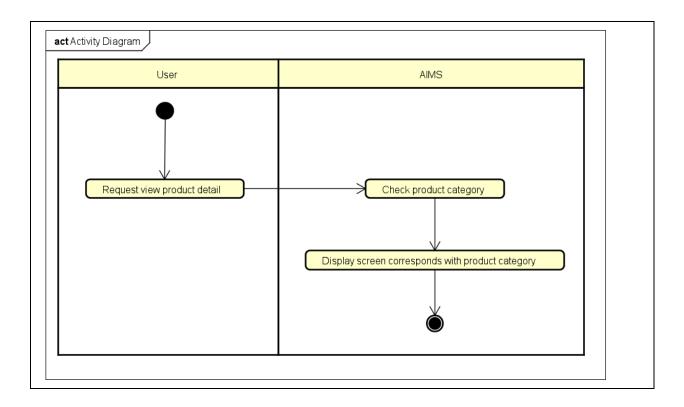
No	Data fields	Description	Display format	Example
1.	Image	Image of DVD's cover	Image	
2.	Title	Title of DVD	Text	Harry Potter
3.	Director	Director of DVD	Text	Chris Columbus
4.	Studio	Name of DVD production studio	Text	Warner Bros. Pictures
5.	Released Date	Released Date of DVD	dd/mm/yyyy	11/05/2002
6.	Type	Type of DVD	Text	Fantasy

Table C-Output data of CD's detail information

No	Data fields	Description	Display format	Example
1.	Image	Image of CD's cover	Image	
2.	Title	Title of CD	Text	1989
3.	Artist	Artist of CD	Text	Taylor Swift
4.	Record Label	Record Label of CD	Text	Big Machine Records
5.	Record Date	Record Date of CD	dd/mm/yyyy	27/10/2014
6.	Music Type	Music Type of CD	Text	Pop

9. Postconditions

10.Activity Diagrams



2.4. Usecase Spectification Manage Cart

Use Case "CRUD product in Cart"

1. Use case code

UC00X

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to CRUD product in cart

3. Actors

a. Customer

4. Preconditions

Customer successfully views list of products on the home screen.

5. Basic Flow of Events

a. Add product to cart

- 1. The customer selects a product and the quantity they want to purchase.
- 2. The customer requests to add the product to cart.
- 3. AIMS displays a notification that the product has been successfully added.

b. View product in cart

- 1. The customer requests to view the shopping cart.
- 2. AIMS displays a list of products in the shopping cart.
- 3. AIMS displays the total amount for the products. (see Table A)

c. Delete product in cart

1. The customer views products in cart

- 2. The customer delete products from cart
- 3. AIMS displays list of products after delete.
- 4. AIMS updates and displays the total amount for the products. (see Table A)

d. Update product in cart

- 1. The customer views products in cart.
- 2. The customer updates the products' quantity.
- 3. AIMS updates and displays the total amount for the products. (see Table A)

6. Alternative flows

Table 1-Alternative flows of events for Add product to cart

No	Location	Condition	Action	Resume location
2.	At Step 2	The quantity added to the cart exceeds the quantity in stock	AIMS displays error message: The number of products in stock is not enough	Resumes at Step 1

Table 2-Alternative flows of events for Update product in cart

No	Location	Condition	Action	Resume location
1.	At Step 2	The updated quantity exceeds the quantity in stock	AIMS displays error message: The number of products in stock is not enough	Resumes at Step 1

7. Input data

8. Output data

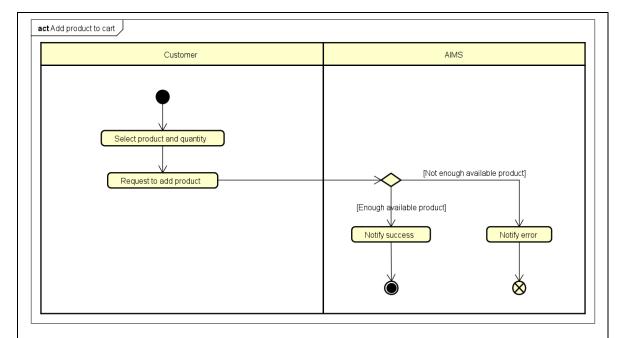
Table A-Output data of View products in cart

No	Data fields	Description	Display format	Example
9.	Image	Image of product's cover	Image	
10.	Title	Title of product	Text	Harry Potter
11.	Quantity	Quantity of product	- Positive integer - Right alignment	10
12.	Price	Price of product		100.000 vnd
13.	Subtotal	Total price of products in the cart before VAT	- Comma for thousands Separator	100.000 vnd
14.	VAT	Value Added Tax	- Positive integer	10.000 vnd
15.	Amount	Total price of products in the cart after VAT	- Right alignment	110.000 vnd

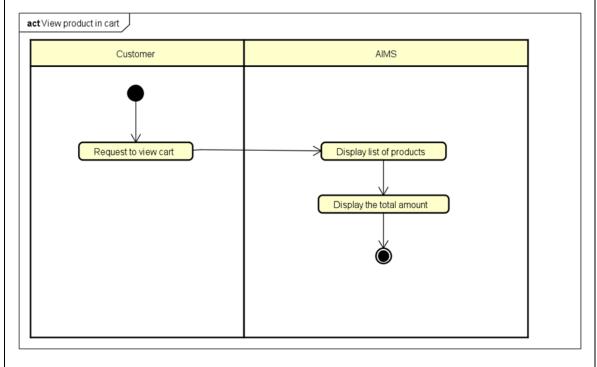
9. Postconditions

10. Activity Diagrams

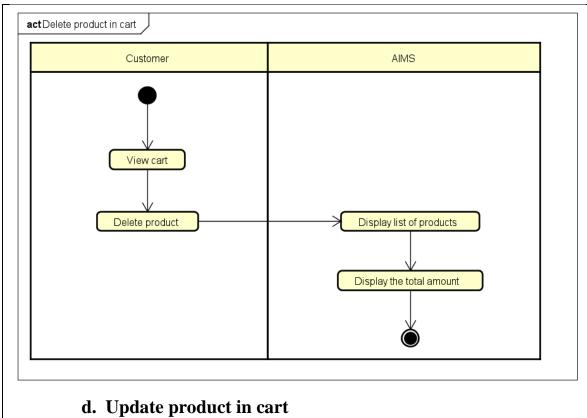
a. Add product to cart

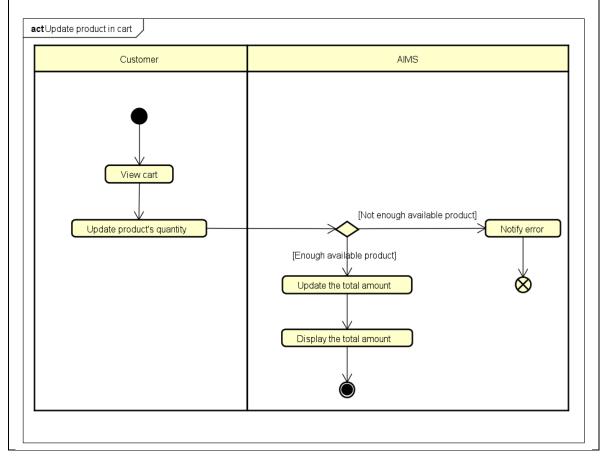


b. View product in cart



c. Delete product in cart





2.5. Usecase Specification Place Order

Use Case "Place Order"

1. Use case code

UC005

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to place order

3. Actors

a. Customer

4. Preconditions

None

5. Basic Flow of Events

- 1. Customers click to view cart.
- 2. The system calculates the total product price.
- 3. The system checks whether the products in the cart are still in stock.
- 4. The system will display a list of items the customer wants to order (product name, quantity, and price).
- 5. Customer clicks on the "Place Order" button.
- 6. The system checks whether the products in the cart are still in stock.
- 7. The system displays a delivery information form, asking the customer to update shipment details.
- 8. Customers fill in the necessary information and do not select "fast delivery".
- 9. Click "Update".
- 10. The system checks input information.
- 11. Delivery fee calculation system.
- 12. The system will display temporary order information.
- 13. Call Usecase "Payment".
- 14. System empties cart.

6. Alternative flows

No	Location	Condition	Action	Resume location
3.	At Step 3	If system check in insufficient warehouse products.	The system will notify customers the product is not enough in stock and requires the customer to update the cart with missing products.	Resumes at Step 4.

4.	At step 8	If the customer misses the required information fields blank or write in the wrong format.	•	The system will ask the customer to enter complete information.	Resumes at Step 8.
5.	At step 8	If the customer selects "Place Rush Order"	•	Insert into usecase "Place Rush Order"	Continue usecase "Place Rush Order"
6.	At step 1	If there are no products in the cart.	-	The system will notify you that there are no products in the cart product	Resumes at Step 1.

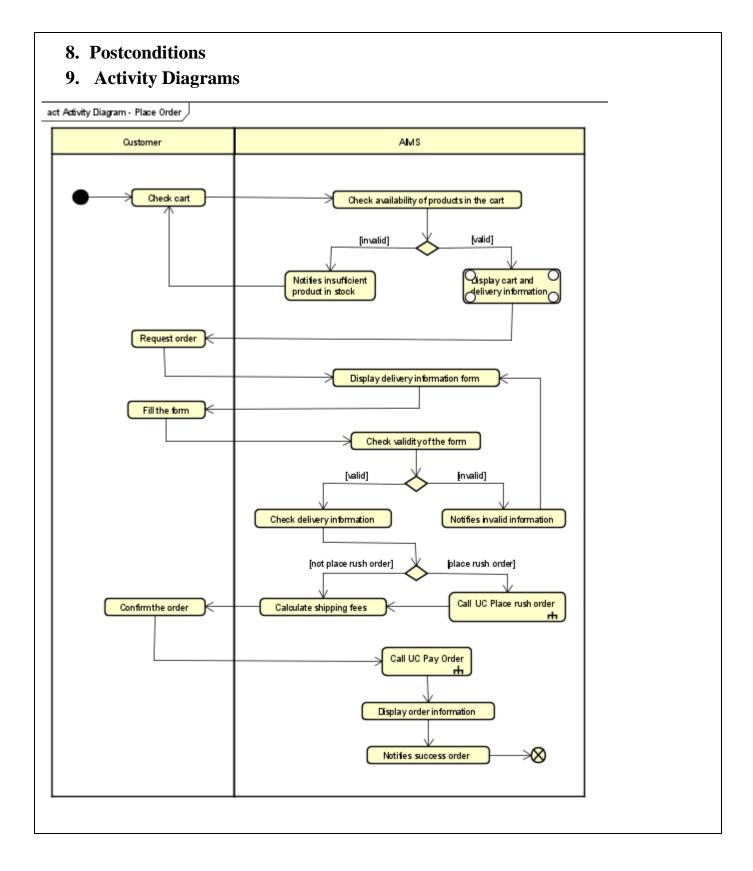
Table A-Input data of "delivery information form"

No	Data fields	Description	Mandatory	Valid condition	Example
	Address	Address of customer	Yes	Text	Số 1, Đường Tạ Quang Bửu, quận Hai Bà Trưng.
	Name of customer		Yes	Maximum 30 characters	Nguyen Van A
	Phone number		Yes	From 9 – 11 numbers (first number need be 0)	0998716388
	Province		Yes	Choose from list	Ha Noi

7. Output data

Table B-Output data of "Temporary order information sheet"

No	Data fields	Description Display format		Example
16.	Title	Name of Product	Text	Harry Potter Book
17.	Price	Price of product	- Comma for thousands Separator - Positive integer - Right alignment	100.000 vnd
18.	Quanity	Quantity of product	- Positive integer	10
19.	Sum price of product	Sum price of each product	- Comma for thousands Separator - Positive integer - Right alignment	300,00 vnđ
20.	Total amount payable before calculati on shipping fee	Total price of all products before calculation shipping fee	- Comma for thousands Separator - Positive integer - Right alignment	20,000 vnđ
21.	Total amount money	Total amout money of all products after calculation shipping fee	- Comma for thousands Separator - Positive integer - Right alignment	320,000 vnđ



2.6. Usecase Speccification Place Rush Order

Use Case "Place Rush Order"

1. Use case code

UC006

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to place order

3. Actors

a. Customer

4. Preconditions

None

5. Basic Flow of Events

- 15. The system displays the delivery address information fields The system calculates the total product price.
- 16. User enters information fields.
- 17.User confirms
- 18. The system checks whether the fields are valid.
- 19. The system switches to the delivery method selection screen.
- 20. The user selects the fast delivery method
- 21.User confirms.
- 22. The system calculates delivery fees and displays the invoice screen.
- 23.User confirms.
- 24. The system switches to payment.

6. Alternative flows

No	Location	Condition	Action	Resume location
1	At step 4	If the customer misses the required information fields blank or write in the wrong format	The system will ask the customer to enter complete information.	Resumes at Step 2.
2	At step 6	The address checking system does not support fast shipping	Fast delivery is not allowed	Resumes at Step 6.
3	At step 6	There are no product which is fast dilivery sopported	Fast delivery is not allowed products in the cart product	Resumes at Step 6.

Table A-Input data of "delivery information form"

	No	Data fields	Description	Mandatory	Valid condition	Example
			Address of			Số 1, Đường Tạ
		Address	customer	Yes	Text	Quang Bửu, quận
						Hai Bà Trưng.

Name of customer	Yes	Maximum 30 characters	Nguyen Van A
Phone number	Yes	From 9 – 11 numbers (first number need be 0)	0998716388
Province	Yes	Choose from list	Ha Noi
Shipping Instructions	No	Maximum 50 characters	Khong

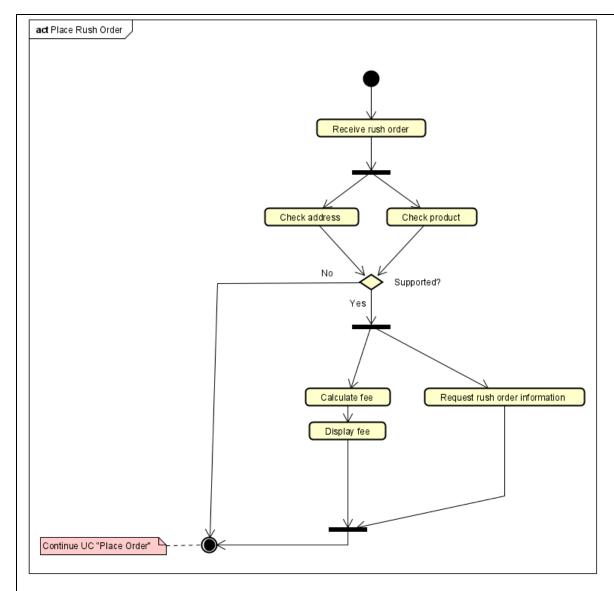
7. Output data

Table B-Output data of "Temporary rush order information sheet"

No	Data fields	Description	Display format	Example
22.	Title	Name of Product	Text	Harry Potter Book
23.	Price	Price of product	- Comma for thousands Separator - Positive integer - Right alignment	100.000 vnd
24.	Quanity	Quantity of product	- Positive integer	10
25.	Type of delivery		Normal or Fast	Fast
26.	Sum price of product	Sum price of each product	Comma for thousandsSeparatorPositive integerRight alignment	300,00 vnđ
27.	Total amount payable before calculatio n shipping fee	Total price of all products before calculation shipping fee	- Comma for thousands Separator - Positive integer - Right alignment	20,000 vnđ
28.	Total amount fee of rush delivery	10,000 vnđ for each rush delivery product	- Comma for thousands Separator - Positive integer - Right alignment	50,000 vnđ
29.	Total amount money	Total amout money of all products after calculation shipping fee	Comma for thousandsSeparatorPositive integerRight alignment	370,000 vnđ

8. Postconditions

9. Activity Diagrams



2.7 Use case specification: Pay order

Usecase code:

UC007

Brief Description:

This usecase describes the interaction between the customer and the AIMS system when the user pay for the order.

Actor:

Customer, VNPay subsystem.

Preconditions:

UC Place Order after user confirm shipping method.

Flow of action:

- 1. The customer confirm the order.
- 2. AIMS redirect the customer to VNPay payment page.
- 3. The customer finish payment for the order through VNPay

4. AIMS display Payment Successful page.

Alternate flows for Searching

No	Location	Condition	Action	Resume location
1.	At Step 3	User cancel the payment	AIMS display Payment Failed Page	End usecase

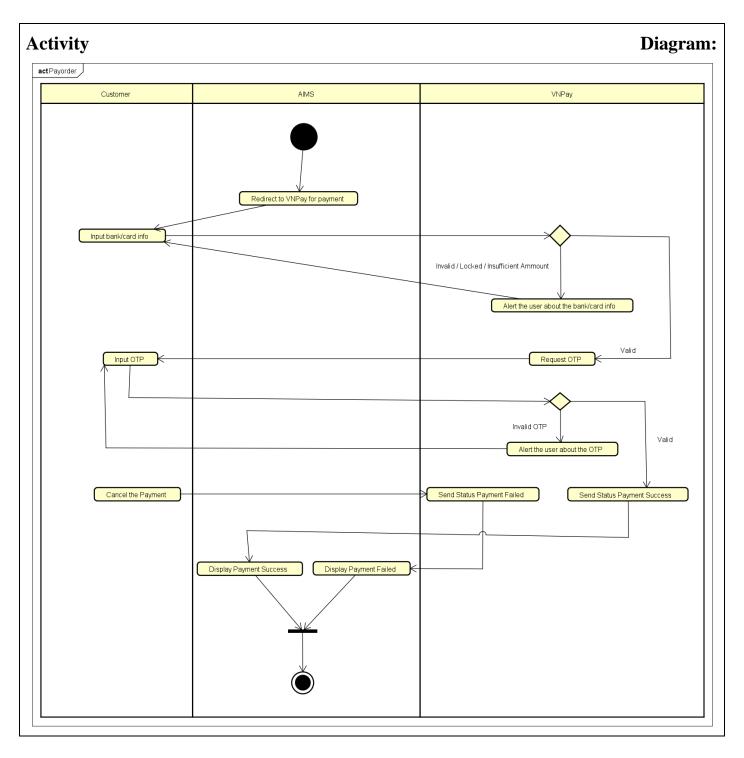
Input data

Output data

No	Data fields	Description	Display format	Example
1.	Payment Status	Outcome status of the payment	String	PAYMENT SUCCESSFUL
2	Message	Message from the system about the payment	String	You have successfully paid for the order

Postconditions:

None



2.6. Usecase Specification View list of products on home screen

Use Case "View list of products"

1. Use case code

UC008

2. Brief Description

This use case describes the interaction between customer and AIMS when customer wish(es) to view product detail

3. Actors

3.1 Customer

4. Preconditions

5. Basic Flow of Events

- 1. The customer access AIMS
- 2. AIMS initialize home screen
- 3. AIMS get all media information from database
- 4. AIMS displays list of 20 products on each page

6. Alternative flows

7. Input data

8. Output data

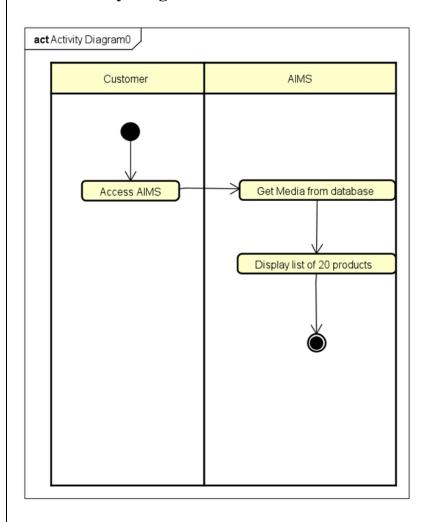
Table A-Output data of Book's detail information

No	Data fields	Description	Display format	Example
1.	Image	Image of product's cover	Image	
2.	Title	Title of product	Text	Harry Potter
3.	Price	Price of product	Comma for thousandsSeparatorPositive integerRight alignment	100.000 vnd

4.	Avail	Available quantity of product	- Positive integer	10	
		product	- Right alignment		

9. Postconditions

10. Activity Diagrams



2.7. Usecase Specification for Login

Use case "Login"

1. Use case code

UC009

2. Brief description

The use case describes the interaction between user and system when the user wishes to login.

3. Actors

User, system

4. Preconditions

None

5. Basic flows of event

- a. The user clicks the "Login" button.
- b. The application displays the login form
- c. The user fills in the login form (**Table A**) and clicks to "login" button to send information to the application
- d. The system checks username and password of the user
- e. The system checks whether that user is block
- f. The system checks the roles of the user
- g. The system displays the manager screen with tabs based on the user's role.

6. Alternative flows

No	Location	Condition	Action	Resumes location
1	At step d	If the user is not existed or the user's information is wrong	The system displays the error "Wrong username or password"	at step c
2	At step e	If the user is blocked	The system displays the error "This user is blocked"	at step c

7. Input data

No Data fields Description Di	y format Example
-------------------------------	------------------

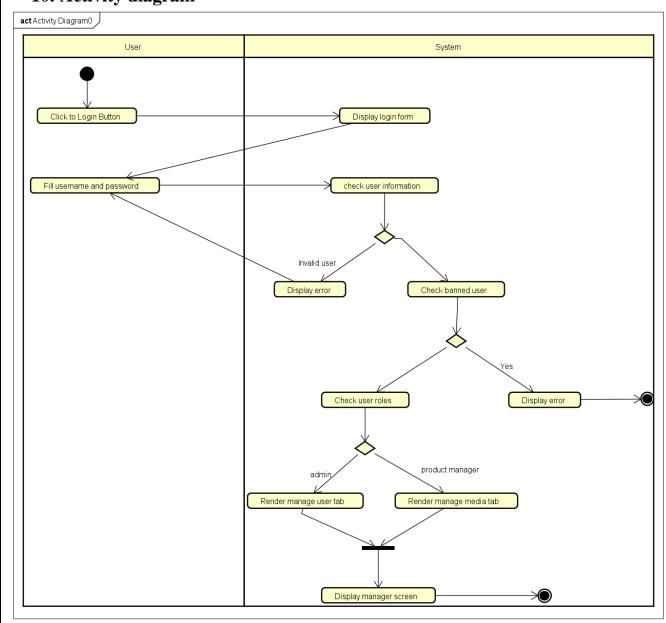
1.	username	username of the user	text	admin
2.	password		password	123@123

8. Output data

None

9. Post condition

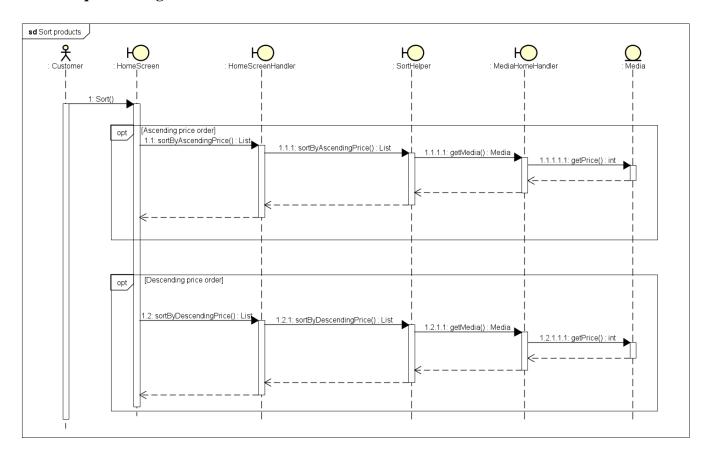
10. Activity diagram

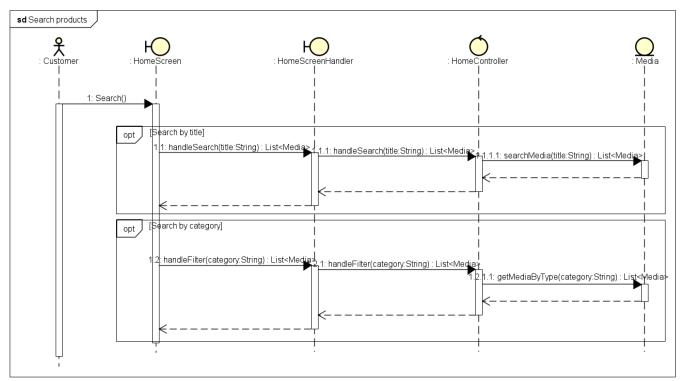


3. Usecase Analysis

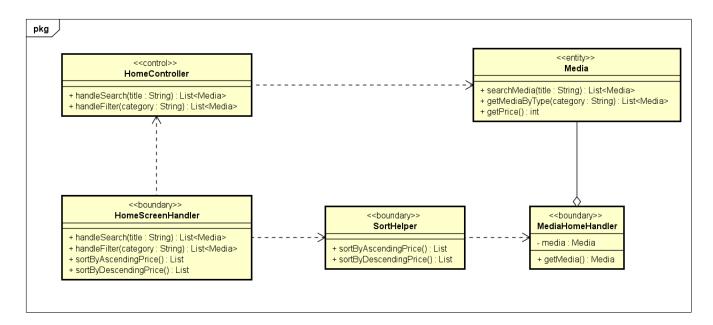
3.1. Usecase Analysis Search/Sort product.

Sequence Diagram:

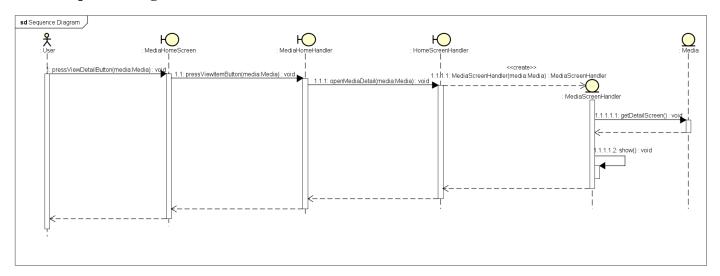




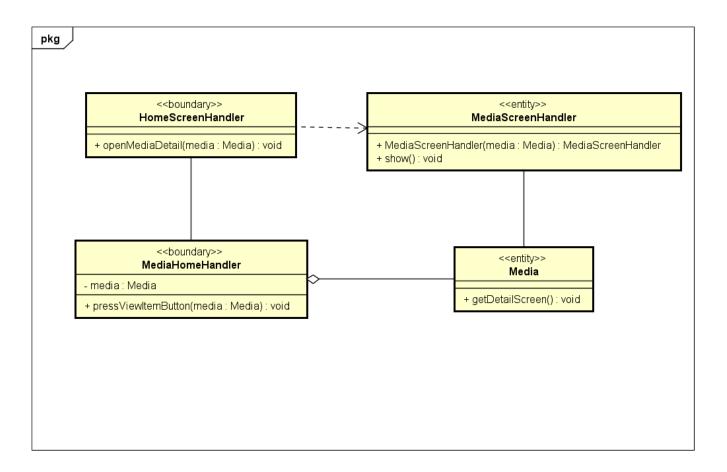
Class Diagram:



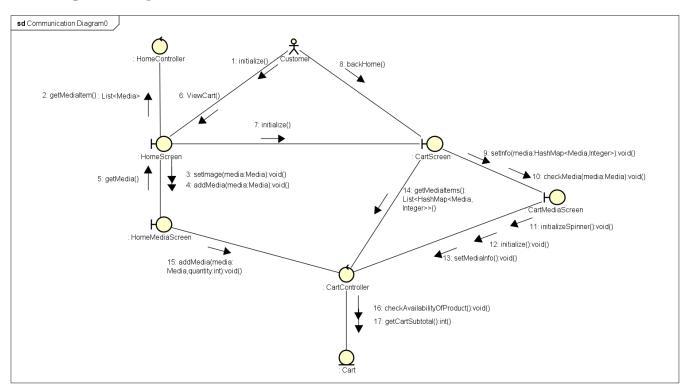
3.2. Usecase Analysis View product detail. Sequence Diagram:

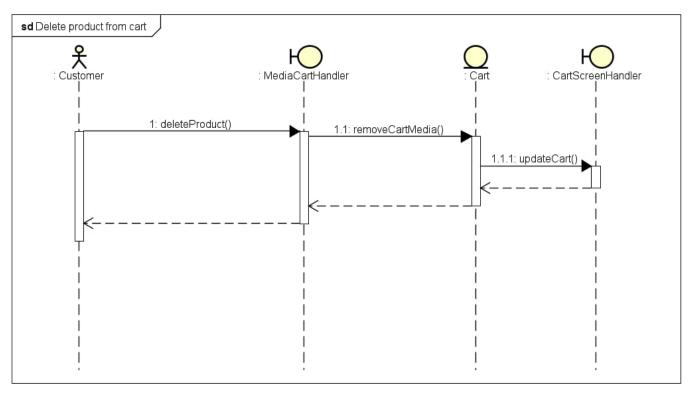


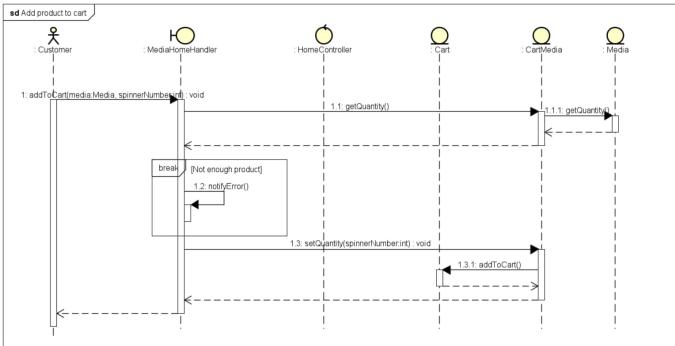
Class Diagram:

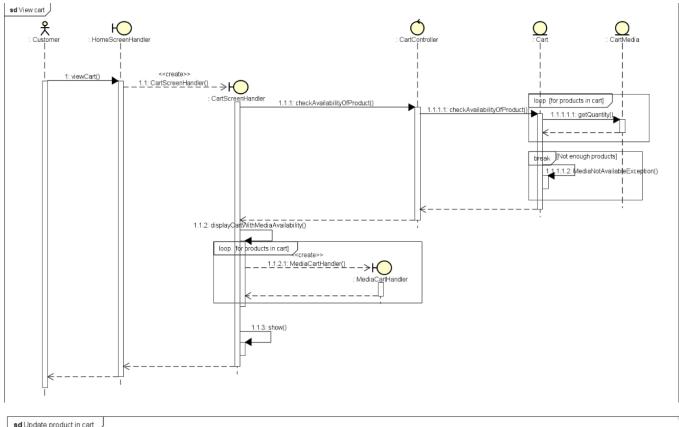


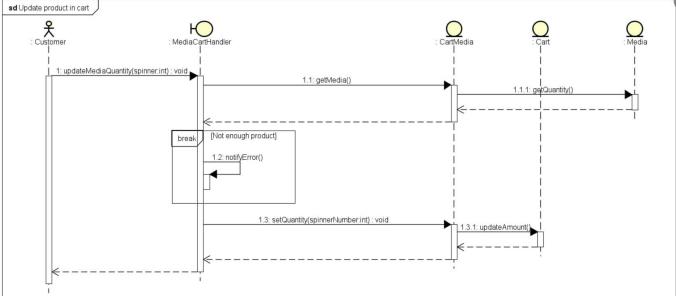
3.3. Usecase Analysis Manage Cart Sequence Diagram:



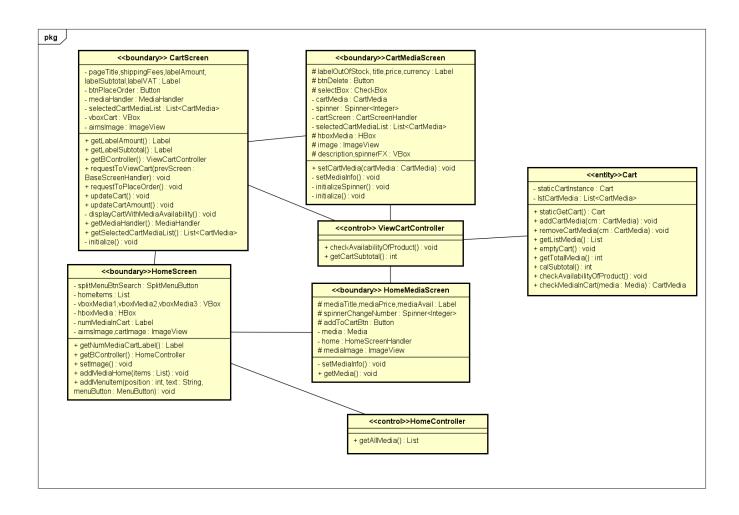






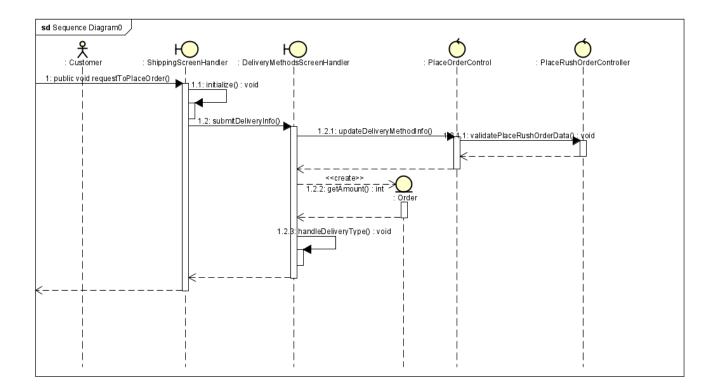


Class Diagram:

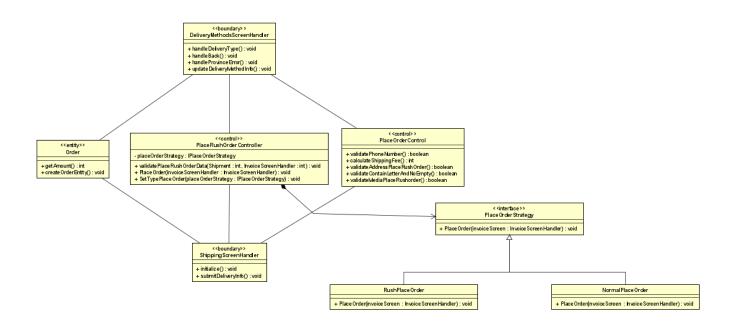


3.4. Usecase Analysis Place Order.

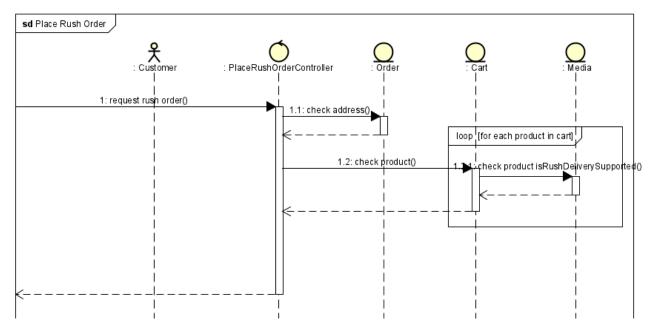
Sequence Diagram:



Class diagram:

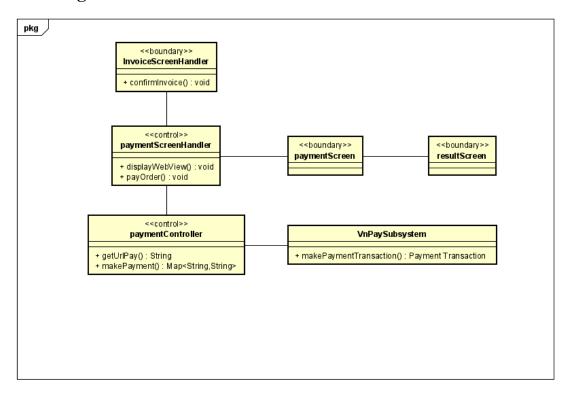


3.5. Usecase Analysis Place Rush Order

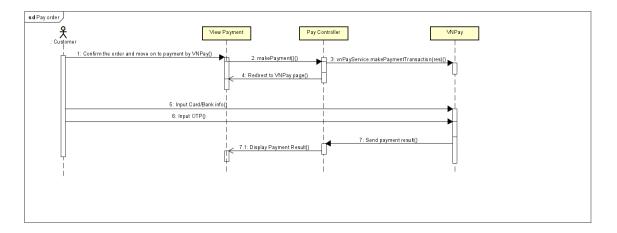


3.6. Usecase Analysis Pay Order

Class diagram:

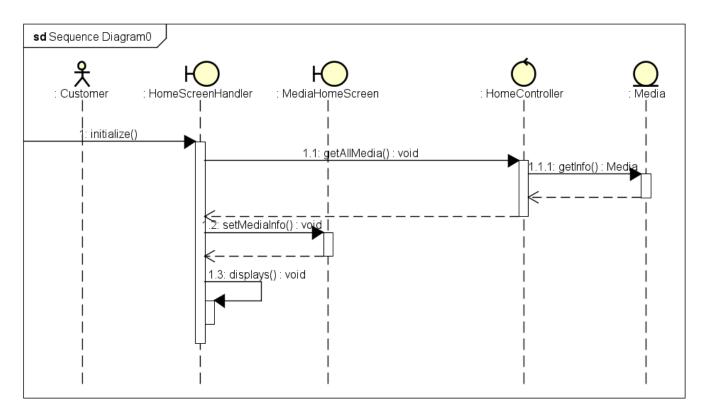


Sequence Diagram:

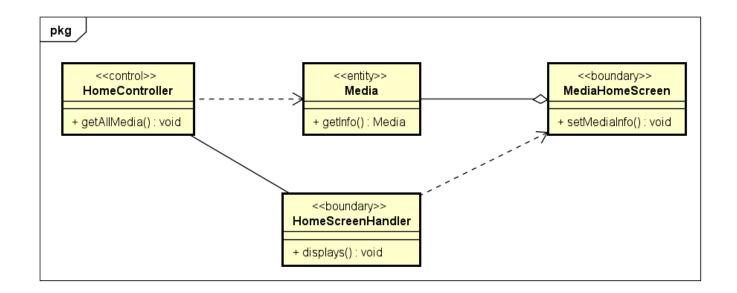


3.7. Usecase Analysis View list of products

Sequence Diagram:



Class Diagram:



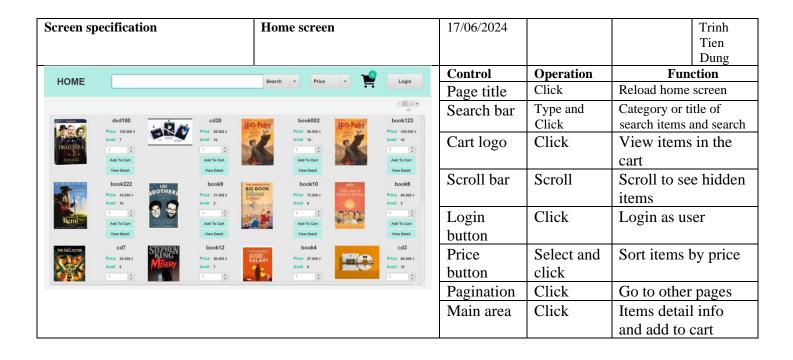
4. Interface Design

4.1. Splash Screen

	Date of creation	Approved by	Reviewed by	Persion in charge
Screen specification Splash screen		7/06/2024		Trinh Tien Dung
	Control	Operation	Fun	ction
	Main	None	Loading	
	area			
	Splash screen	Control Main area	Control Operation Main area	Control Operation Fun Main area Loading

4.2. Home Screen

Aims Software	Date of creation	Approved	Reviewed	
	Creation	by	Dy	ın
				charge



Screen	Main screen			
Field name	Type	Limitation	Attribute	Remarks
Media title	Text	40 characters	Bold, black	Left-justified
Price	Digits	10 digits	Bold, black	Left-justified
				Dot for thousand
				separation
Avail	Digits	5 digits	Bold, black	Left-justified
Item image	Image	158x178 pixels	None	None

4.3. Product detail screen

Aims Software		Date of	Approved	Reviewed	Persion
		creation	by	by	in
					charge
Screen specification	Product detail screen	17/06/2024			Trinh
					Tien
					Dung
		Control	Operation	Fun	ction
		Area for	Initial	Displays deta	il
		display items		information b	ase on
		in the cart		category	

Detail	Back button	Click	Go to back to home screen
Back			
C C STATE OF THE S			
cd30			
Artist: Unknown			
Record label: Unknown			
Release date: 1970-01-01			
Music type: trap			

Screen	Main screen			
Field name	Type	Limitation	Attribute	Remarks
Media title	Text	40 characters	Black	None
Item image	Image	400 width pixels	None	None
Media detail	Text	1000 characters	Black	None
information				

4.4. Cart

Aims Software		Date of creation	Approved by	Reviewed by	Persion in
Screen specification	View cart screen	17/06/2024			Charge Trinh Tien Dung
CART		Control	Operation	Fun	ction
Back Biock002 Remove	Subtotal: 50.000 d VND VAT (10%): 5.000 d Amount: 55.000 d	Area for displaying the subtotal	Initial	Display the st	ubtotal
	Place order	Area for display items in the cart	Initial	Display the p with corresp information	
		Place order button	Click	Display the Delivery fo	
		Edit number button	Click/Input	Change nur	
		Remove button	Click	Remove profrom cart	oduct
		Back button	Click	Back to hor screen	me

Screen	Cart screen			
Field name	Type	Limitation	Attribute	Remarks
Media title	Text	40 characters	Bold, black	Left-justified
Quantity	Digits	5 digits	None	Left-justified
Price	Digits	10 digits	Green	Left-justified
Subtotal				Dot for thousand
				separation
Currency	Text	3 characters	All caps	None
Item thumbnail	Image	95x103 pixels	None	None

4.5. Shipping information Screen

Aims So	ftware			Date of creation	Approved by	Reviewed by	Persion in charge
Screen s	pecificati	ion	Delivery Form	17/06/2024			Trinh Tien Dung
SHIPPI	ING			Control	Operation	Fun	ction
Back	• Name	(a-zA-Z)		Area for filling the name	Input	Fill name of customer	`the
	· Phone · City	(0-9) 10 digits		Area for filling phone	Input	Fill phone of customer	f the
	Address Shipping Instructions	(a-zA-Z)		Area for filling address	Input	Fill specific address of the customer	
		Confirm delive	ery	City selecting dropdown	Select	Change city customer	y of
				Area for filling shipping instruction	Input	Fill shippi instruction customer	
				Submit button	Click	Save informand process check rush	s to
				Back button	Click	Back to pre	evious

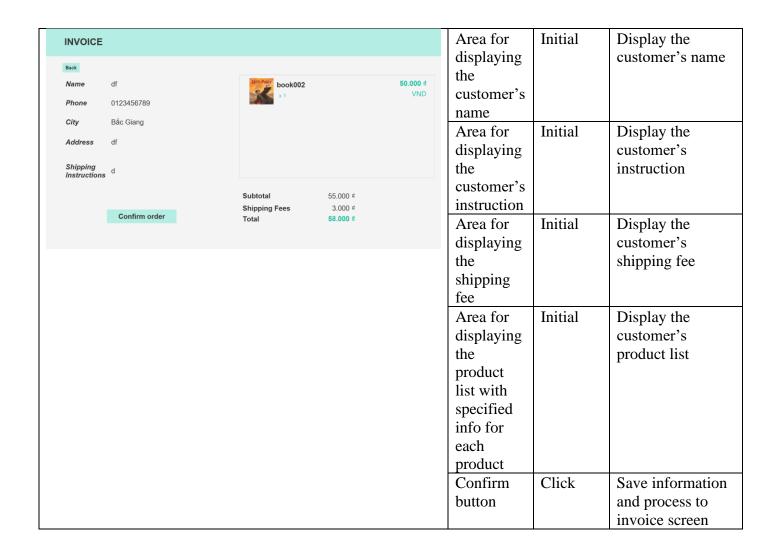
Screen	Deliver screen			
Field name	Type	Limitation	Attribute	Remarks
Province/City	Select from list	None	None	None
Delivery option	Select from list	None	None	None

4.6. Delivery Method

Aims Software	Date of creation	Approve d by	Reviewe d by	Persio n in charge		
Screen specification	Deliv	very Method	17/06/2024			Trinh Tien Dung
DELIVERY METHOD	<u>'</u>		Control	Operation	Fui	nction
Back			Shipping method	Select	Select delive	
Shipping method Rush delivery	Shipment Details Delivery Instructions		Area for inputting Shipment Detail	Input	Input shipme	ent detail
Normal delivery	Delivery time	Update Delivery Method	Area for inputting delivery instruction	Input	Update the instruction	
			Area for selected expected delivery time	Select	Update th delivery e time of or	xpected
			Confirm button	Click	Save informand process invoice scr	s to
			Back button	Click	Back to pr screen	evious

4.7. Invoice Screen

Aims Software		Date of creation	Approved by	Reviewed by	Persion in charge
Screen specification	Invoice Screen	07/04/2024			Trinh Tien Dung
		Area for displaying the selected address	Operation Initial	Display the shipping ad	
		Area for displaying the customer's phone number	Initial	Display the customer's number	phone



Screen	Normal order invoice & Rush order invoice screen					
Field name	Type	Limitation	Attribute	Remarks		
Media title	Text	40 characters	Bold, black	Left-justified		
Subtotal	Digits	10 digits	None	Left-justified		
Shipping fee				Dot for thousand		
Price			Green	separation		
Items						
Total						
Item thumbnail	Image	163x128 pixels	None	None		
Customer name	Text	50 characters	Italic	None		
Province/City		30 characters				
Address		100 characters				
Shipping		100 characters				
instruction						
Customer phone	Digits	10 digits	Italic	None		

4.8. PaymentScreen

Aims Software	Date of	Approved	Reviewed	Persion
	creation	by	by	in
				charge

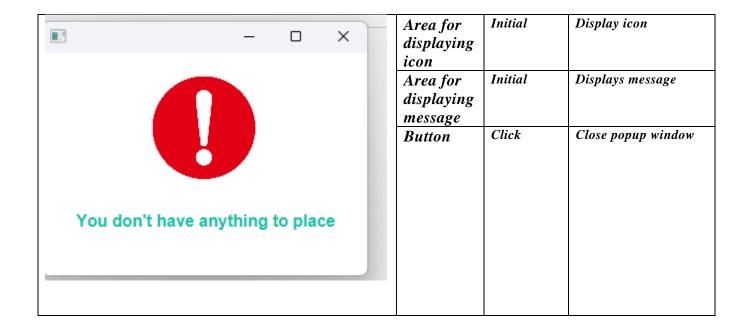
Screen specificat	ion	Payment Screen		17/06/2024		Trinh Tien Dung
Payment				Control Area for	Operation Initial	Function Pay order through VNPay
Back	Cusylei VNAY®	1955 1 €n		redirect to VNPay		VIVI uy
	Chọn phương thức thanh Ứng dụng thanh toán hỗ trợ VNPAY ^{OR}	n toán (Test)				
	Thé nội địa và tài khoán ngân hàng Thá thanh toán quốc tế via 20 55 6	<u>î</u>				
	Ví điện tử VNPAY	MANIEN	Zalo			

4.10. PaymentResult

Aims Software	Date of creation	Approved by	Reviewed by	Persion in charge	
Screen specification	Result Screen	17/06/2024			Trinh Tien Dung
AIMS		Control	Operation Initial	Fun Display succ	ction
	Area for displaying successful order	Innui	order	essjui	
Payment Confirmed Order #123 Back to Shopping		Area for displaying message	Initial	Displays mes	ssage
		Button	Click	Back to hom	e screen

4.10. Popup Screen

Aims Software		Date of creation	Approved by	Reviewed by	Persion in charge
Screen specification	Popup Screen	17/06/2024			Trinh Tien Dung
		Control	Operation	Fun	ction

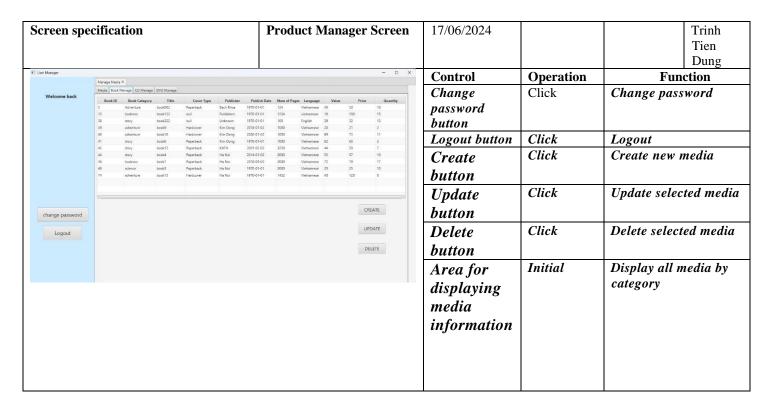


4.11. Login Screen

Aims Software		Date of creation	Approved by	Reviewed by	in
Screen specification	Login Screen	17/06/2024			Charge Trinh Tien Dung
		Control	Operation	Fun	ction
	•	Logo	Click	Go to home	screen
	E :	Login button	Click	Login with u	
		Area for inputting username	Input	Fill usernan	ie
Username		Area for inputting	Input	Fill passwor	d
Password		password			
110-	Forgotten password?				
	Login				

4.12.Product Manage

Aims Software	Date of creation	Approved by	Reviewed by	Persion in
				charge



4.13.Media Manage

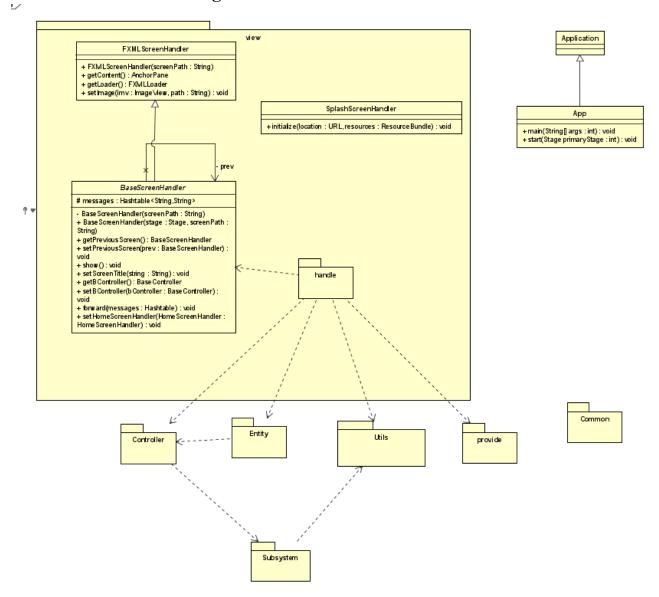
Aims Softv	ware							Date of creation	Approved by	Reviewed by	Persion in charge
Screen spe	ecificati	ion			View	Product	Screen	17/06/2024			Trinh Tien Dung
■ User Manager							- 0 ×	Control	Operation	Fun	ction
	Manage Media X										
Welcome back	Media Book Man	age CD Manage DV	D Manage Category	Value	Price	Title	Quantity	Change	Click	Change pass	word
	2	dvd cd	ded trap	50	100 65	dvd 100 cd90	10	password			
	5	book	Adventure	40	50	book002	10	button			
	13	book book	business	10	100	book123 book222	15		~** *	_	
	39	book	adventure	20	21	book9	2	Logout button	Click	Logout	
	40	book book	adventure	69	73 66	bookf0	11 2	A mag for	Initial	Display all n	nedia hv
	42	cd	рор	20	24	cd7	6	Area for	Innu		icuiu by
	43	book book	story	53	50 57	book12 book4	7 10	displaying		category	
	45	cd	pop	60	66	cd3	10				
	46	book book	bustiness	72 20	79 25	book1 book3	17	media			
	40	dvd	science fiction	74	75	dvd10	3				
change password	51	dvd	action	52	61	dvd11	18	information			
Logout		Total B	11		11	т	11				

4.14. User Manage

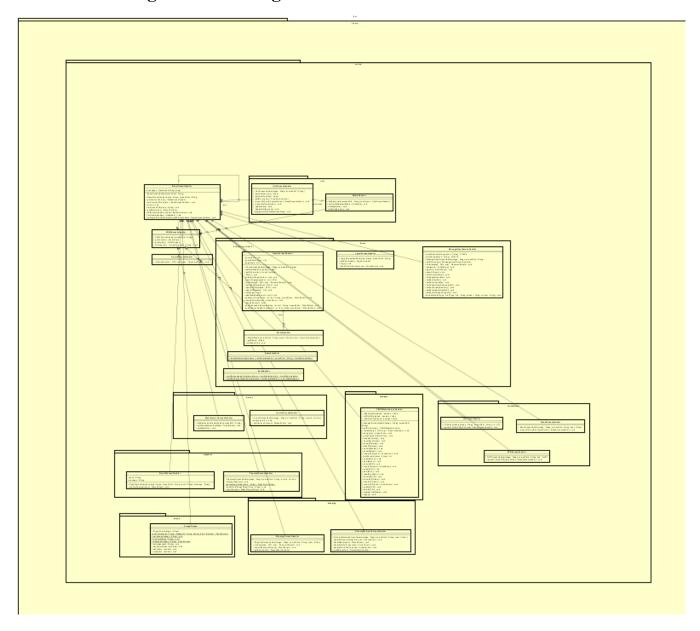
Aims Softv	ware				Date of creation	Approve d by	Reviewe d by	Persio n in charge
Screen spe	creen specification			anager Screen	17/06/2024			Trinh Tien Dung
User Manager	Manage User × Manage Media		·	- 0 ×	Control	Operation	Fui	nction
Welcome back	User ID User Name	Address	Email Phone adcarry1107@gmail.com 0123456789	CREATE USER	Change	Click	Change pas	sword
	2 user1 1 User2 5 vusnow36	Ha No. Hanos Ha No.	ebc@gmail.com 0333222444 abcaOgmail.com 0123456789 adcany@gmail.com 0123456789	UPDATE USER	password			
				DELETE USER	button			
				BAN / UNBAN USER	Logout	Click	Logout	
					button			
				Các User đang bị ban	Create user	Click	Create new	user
change password	X.			3	button			
Logout					Update	Click	Update sele	cted user
Logout					user button			
					Delete user	Click	Delete selec	ted user
					button			
					Ban/Unba	Click	Ban/Unban	selected
					n user		user	
					button			
					Area for	Initial	Display all	users
					displaying		information	
					users			

5. ANALYSIS CLASS DIAGRAM

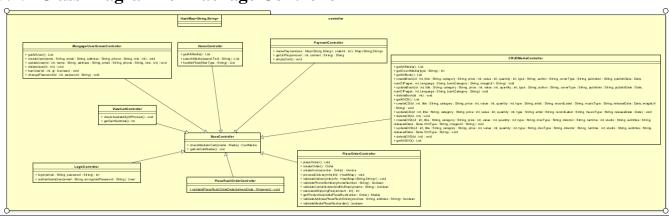
5.1. General Class Diagram



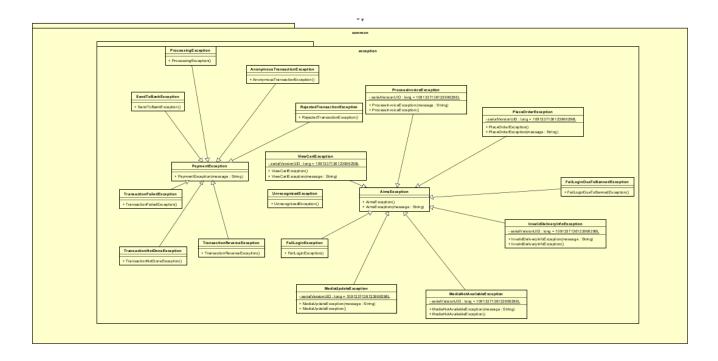
5.2.1 Class Diagram for Package View



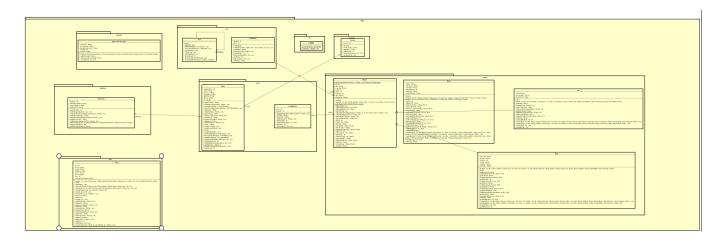
5.2.2 Class Diagram for Package Controller



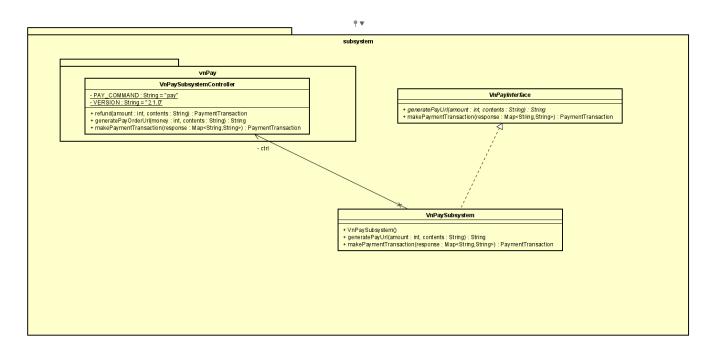
5.2.3 Class Diagram for Package Common



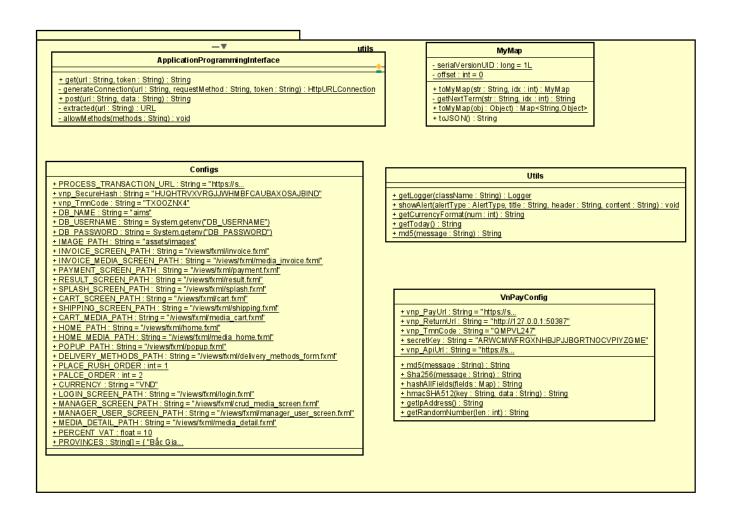
5.2.4 Class Diagram for Package Entity



5.2.5 Class Diagram for Package Subsystem

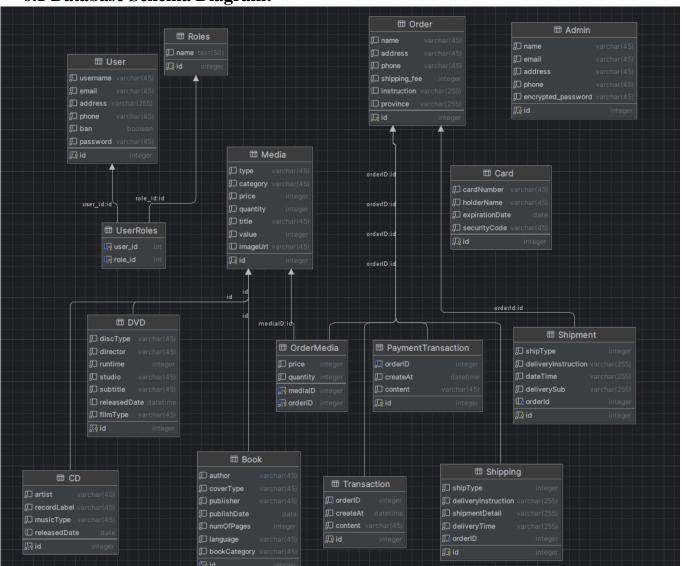


5.2.6 Class Diagram for Package Utils

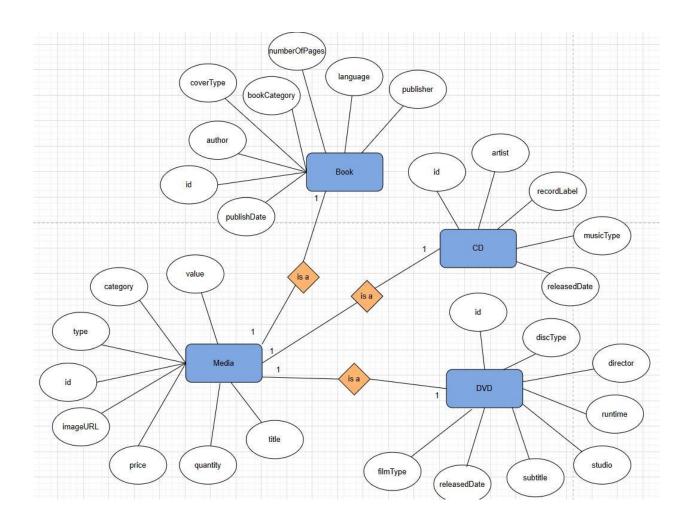


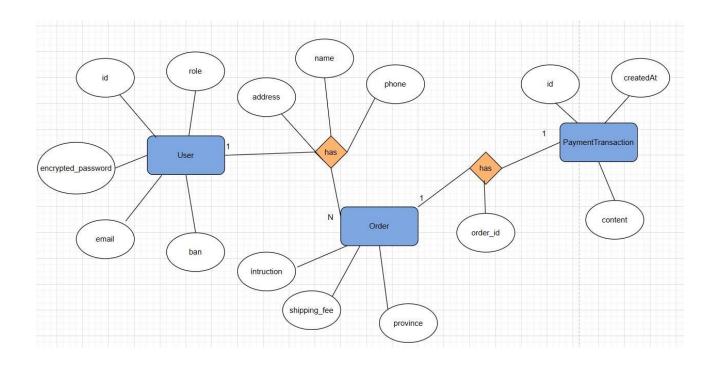
6. Data Modeling

6.1 Database Schema Diagram:

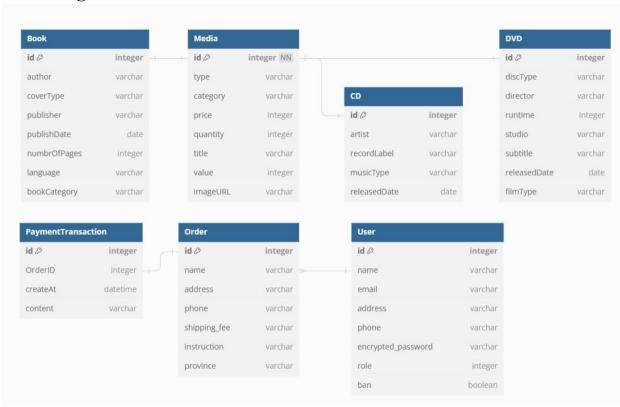


6.1. Conceptual Data Model





6.2. Logical Data Model



6.3. Physical Data Model

Media

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			type	Varchar(45)	Có	Loại sản phẩm
3			category	Varchar(45)	Có	Loại nội dung sản phẩm
4			price	Integer	Có	Giá sản phẩm
5			quantity	Integer	Có	Số lượng sản phẩm
6			title	Varchar(45)	Có	Tên sản phẩm
7			value	Integer	Có	

8		imageURL	Varchar(45)	Có	Đường dẫn hình ảnh sản
					phâm

Book

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			author	Varchar(45)	Có	Tên tác giả
3			coverType	Varchar(45)	Có	Kiểu bìa sách
4			publisher	Varchar(45)	Có	Tên nhà xuất bản
5			publishDate	Date	Có	Ngày xuất bản
6			numberOfPages	Integer	Có	Số trang
7			languge	Varchar(45)	Có	Ngôn ngữ
8			bookCategory	Varchar(45)	Có	Thể loại nội dung

\mathbf{CD}

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			artist	Varchar(45)	Có	Tên nghệ sĩ
3			recordLabel	Varchar(45)	Có	Tên hãng sản xuất
4			musicType	Varchar(45)	Có	Thể loại nhạc
5			releasedDate	Date	Có	Ngày phát hành

DVD

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			discType	Varchar(45)	Có	Kiểu đĩa
3			director	Varchar(45)	Có	Đạo diễn
4			runtime	Integer	Có	Thời lượng
5			studio	Varchar(45)	Có	Hãng sản xuất
6			subtitle	Varchar(45)	Có	Phụ đề
7			releasedDate	Date	Có	Ngày phát hành
8			filmType	Varchar(45)	Có	Thể loại nội dung

PaymentTransaction

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2		*	orderID	Integer	Có	ID đơn hàng
3			createAt	DateTime	Có	Thời gian giao dịch
4			content	Varchar(45)	Có	Nội dung

52

Order

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			name	Varchar(45)	Có	Tên người đặt
3			address	Varchar(45)	Có	Địa chỉ nhận hàng
4			phone	Varchar(45)	Có	Số điện thoại người đặt
5			shipping_fee	Integer	Có	Phí vận chuyển
6			instruction	Varchar(255)	Có	Yêu cầu
7			province	Varchar(255)	Có	Tỉnh thành

User

STT	PK	FK	Trường	Kiểu dữ liệu	Bắt buộc	Mô tả
1	*		id	Integer	Có	ID, auto increment
2			name	Varchar(45)	Có	Tên người dùng
3			email	Varchar(45)		Email người dùng
4			address	Varchar(45)	Có	Địa chỉ người dùng
5			phone	Varchar(45)	Có	Số điện thoại người dùng
6			encrypted_pass word	Varchar(45)	Có	Mật khẩu mã hóa người dùng
7			role	Integer	Có	Vai trò
8			ban	Boolean	Có	Tình trạng ban

7. Good Design

7.1. Cohesion

```
package controller;

import ...

This class controls the flow of events in homescreen

SRP Violation of Single Responsibility Principle (SRP): The HomeController class extends from
BaseController and implements a new function related to retrieving all Media from the database.

public class HomeController extends BaseController {

this method gets all Media in DB and return back to home to display

Returns: List[Media]

Throws: SQLException

public List getAllMedia() throws SQLException {
    return new Media().getAllMedia();
}

public List searchMedia(String searchText) throws SQLException {
    return new Media().searchMedia(searchText);
}

public List handleFilter(String filterType) throws SQLException {
    return new Media().getMediaByType(filterType);
}

}
```

```
This class is responsible for handling the login process it will authenticate the user and return the user object if the user is authenticated Function cohesion is high because it only handles the login process. Communication cohesion is high because it only communicates with the User entity

public class LoginController extends BaseController {

// private static Logger LOGGER = utils.Utils.getLogger(PlaceOrderController.class.getName());

public User login(String username, String password) throws Exception {

List<String> role;
  try {

    User user = authenticateUser(username, password);
    if (Objects.isNull(user)) {

        PopupScreen.error(*Wrong password or username. Please try again!!*);
        throw new FailLoginException();
    }

    role = user.getRoles();
    boolean isBan = user.getBan();
    if (isBan) {

        PopupScreen.error(*This account is banned. Contact with admin for more information*);
        throw new FailLoginDueToBannedException();
    }

    return user;
    }catch (SQLException ex) {

        throw new FailLoginException();
    }

private User authenticateUser(String username, String password) throws SQLException {
        return new User().authenticate(username, password);
}
```

7.2. Coupling

```
Params: typeDelivery - Data coupling, control coupling because it is passing data to another class

public void validatePlaceRushOrderData(int typeDelivery, InvoiceScreenHandler invoiceScreen) {

    if (typeDelivery== utils.Configs.PLACE_RUSH_ORDER) {

        // validate

        this.SetTypePlaceOrder(new RushPlaceOrder());
    }

    else {

        this.SetTypePlaceOrder(new NormalPlaceOrder());
    }

    this.PlaceOrder(invoiceScreen);
}
```

```
public class ViewOrderController extends BaseController {

    This method is used to view the order
    Params: orderID
    Returns:
    Throws: SQLException - Coupling is low because it only communicates with the Order entity

public ResultSet viewOrder(String orderID) throws SQLException {
    String sql = "SELECT * FROM 'Order' WHERE genID like '" + orderID +"";
    Statement stm = AIMSDB.getConnection().createStatement();
    ResultSet res = stm.executeQuery(sql);
    if (res.next()) {
        return res;
    }
    return null;
}
```

```
This method gets all users

Returns:

Throws: SQLException - Coupling is low because it only communicates with the User entity

public void createUser(int id, String name, String email, String address, String phone, List<String> r
    User user = new User();
    user.createUser(id, name, email, address, phone, roles, password);

}

public void updateUser(int id, String name, String email, String address, String phone, List<String> r
    User user = new User();
    user.updateUser(id, name, email, address, phone, roles);

}

public void deleteUser(int id) throws SQLException {
    User user = new User();
    user.deleteUser(id);
}

public void banUser(int id, boolean gt) throws SQLException {
    User user = new User();
    user.banUser(id, gt);
}

public void changePassword(int id, String password) throws SQLException{
    User user = new User();
    user.changePassword(id, password);
}
```

56

```
Params: phoneNumber

Returns: boolean This method validates the phone number

SRP This method is violating the Single Responsibility Principle because it is responsible for validating the phone number and calculating the shipping fee Cpupling is high because it communicates with the Order entity

public boolean validatePhoneNumber(String phoneNumber) {

if (phoneNumber.length() != 10)

return false;

if (Character.compare(phoneNumber.charAt(0), '0') != 0)

return false;

try {

Long.parseUnsignedLong(phoneNumber);
} catch (NumberFormatException e) {

return false;
}

return true;
```

```
Params: name

Returns: boolean This method validates the name

Coupling Coupling is high because it have to communicate with the Order entity

public boolean validateContainLetterAndNoEmpty(String name) {

    // Check name is not null
    if (name == null)
        return false;

    // Check if contain leter space only
    if (name.trim().length() == 0)
        return false;

    // Check if contain only leter and space
    if (name.matches("^[a-zA-Z]*$") == false)
        return false;

    return true;
}
```

7.3. SOLID

```
Pay order, and then return the result with a message.

Params: res - - the response from vnPay orderId -- the order id shippingID -- the shipping id nailService -- the mail service invoice -- the invoice -- the invoice Returns: Map represent the payment result with a message.

SOLID Dependency inversion principle: PaymentController không phu thuộc vào một lớp cụ thể, mà phụ thuộc vào một interface

public Map<String, String> makePayment(Map<String, String> res, int orderId, String shippingID, MailService Map<String, String> result = new Hashtable<->();

try {

this.vnPayService = new VnPaySubsystem();

var trans = vnPayService.makePaymentTransaction(res);

trans.save(orderId, shippingID);

result.put("MESSAGE", "You have succesffully paid the order!");

mailService.sendMailCinvoice.getOrder().getEmail(), subject "Hos don ban hang AIMS", invoice.getDeta }

catch (PaymentException | UnrecognizedException | SQLException ex) {

result.put("MESSAGE", ex.getMessage());

result.put("RESULT", "PAYMENT FAILED!");
}

catch (ParseException ex) {

result.put("MESSAGE", ex.getMessage());

result.put("MESSAGE", ex.getMessage());

result.put("MESSAGE", ex.getMessage());

result.put("RESULT", "PAYMENT FAILED!");
}
```

58

```
This class controls the flow of events in managing users

SRP This class is not violating the Single Responsibility Principle because it is responsible for managing users and it is not responsible for other tasks.

public class ManagerScreenController extends BaseController{
   public void createUser(int id, String name, String email, String address, String phone, List<String> ro'
        User user = new User();
        user.createUser(id, name, email,address, phone, roles, password);
   }

   public void updateUser(int id, String name, String email, String address, String phone, List<String> ro'
        User user = new User();
        user.updateUser(id, name, email, address, phone, roles);
}

public void deleteUser(id, name, email, address, phone, roles);
}

public void deleteUser(int id) throws SQLException {
        User user = new User();
        user.deleteUser(id);
}

public void banUser(int id, boolean gt) throws SQLException {
        User user = new User();
        user.banUser(id, gt);
}

public void changePassword(int id, String password) throws SQLException{
        User user = new User();
        user.changePassword(id, password);
```

```
public void PlaceOrder(InvoiceScreenHandler invoiceScreen) { placeOrderStrategy.PlaceOrder(invoiceScreen); }

Params: placeOrderStrategy

Returns: void param iPlaceOrderStrategy Data coupling, control coupling because it is passing data to another class This method is used to set the type of place order

SRP This class is not violating the Single Responsibility Principle because it is responsible for managing the place order and it is not responsible for other tasks. Dependency inversion principle is applied here because the PlaceRushOrderController class depends on the iPlaceOrderStrategy interface, not on the concrete classes.

public void SetTypePlaceOrder(IPlaceOrderStrategy placeOrderStrategy) {
    this.placeOrderStrategy = placeOrderStrategy;
  }
}
```

```
Params: mailService — Data coupling, control coupling because it is passing data to another class This method is used to set the mail service

Returns: void

SOLID Dependency inversion principle: PaymentController không phụ thuộc vào một lớp cụ thể, mà phụ thuộc vào một interface

SRP This class is not violating the Single Responsibility Principle because it is responsible for managing the place order and it is not responsible for other tasks.

private void setMailService(MailServiceImpl mailService) { this.mailService = mailService; }
```

7.4. Design Pattern

7.4.1 Singleton

Singleton pattern is used in the Cart class. Cart has a private static field called cartInstance, which holds the single instance of the Cart class. The lstCartMedia field is a list that stores instances of CartMedia. It represents the items present in the shopping cart. The constructor of Cart is declared as private, preventing direct instantiation of the class from outside. The getCart method is a static public method that provides access to the single instance of the Cart class. It follows the Singleton pattern by ensuring that only one instance of Cart is created.

O By using the Singleton pattern, the Cart class ensures that there is only one instance of the class throughout the application, allowing centralized access to the shopping cart from different parts of the code. It is used in this scenarios to ensure there is only one cart per software session.

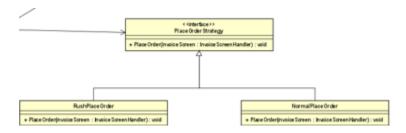
```
public class Cart {
    private static Cart cartInstance;
    private List<CartMedia> lstCartMedia;

private Cart() {
        lstCartMedia = new ArrayList<>();
    }

/**
    * @return Cart
    */
public static Cart getCart() {
        if (cartInstance == null) cartInstance = new Cart();
        return cartInstance;
}
```

7.4.2 Strategy

- Strategy Pattern is a behavioral design pattern that allows you to define a family of algorithms, encapsulate each one, and make them interchangeable. The strategy pattern lets the algorithm vary independently from the clients that use it.
- Using the Strategy Pattern for handling the delivery stage (calculating shipping fees, displaying the invoice), we can define different strategies for calculating shipping costs and displaying invoices.
- Using the Strategy Pattern allows you to flexibly choose and change the algorithms for calculating shipping fees and displaying invoices without modifying the Order class's code. This design pattern helps make the code more extensible, maintainable, and clear



```
public void PlaceOrder(InvoiceScreenHandler invoiceScreen) {

placeOrderStrategy.PlaceOrder(invoiceScreen);
}

Params: placeOrderStrategy

Returns: void param IPlaceOrderStrategy Data coupling, control coupling because it is passing data to another class This method is used to set the type of place order

SRP This class is not violating the Single Responsibility Principle because it is responsible for managing the place order and it is not responsible for other tasks. Dependency inversion principle is applied here because the PlaceRushOrderController class depends on the IPlaceOrderStrategy interface, not on the concrete classes.

public void SetTypePlaceOrder(IPlaceOrderStrategy placeOrderStrategy) {
    this.placeOrderStrategy = placeOrderStrategy;
}
```

61