# →Image Manipulation Using Matrix Techniques<sup>1</sup>

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<sup>&</sup>lt;sup>1</sup>Report LaTeXSource Code is attached.

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### Introduction

Since images stored on computers are simply matrices where each element represents a pixel, matrix methods learned in class can be used to modify images. The purpose of this project was to apply matrix manipulations on given image files, shown below as Figure 1a and Figure 1b.



(a) Photo 1



(b) Photo 2

Figure 1: Provided Images

# 1 Reading Image Files & Grayscale Conversion

Colored images have an interesting, although problematic property; they do not readily lend themselves to matrix manipulation because in order to get color images, seperate values are used to represent each primary color, which are then mixed together for the final color. For example, in Figure 2, the block represents very simple a  $2 \times 2$  pixel image.

This very simple image can be represented as either a trio of primary color matrices where each entry in each primary color matrix coresponds to the same pixel:

A single matrix may be used, with each entry being a submatrix, wherein each element in the submatrix corresponds to a primary color.

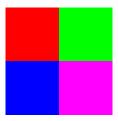


Figure 2: A simple RGB image

 $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} & \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ 

Using one of the given images, the splitting of color channels gives the following set of images shown in Figure 3.



Figure 3: A given image split into its three primary color channels

While it is possible to manipulate color images, it would be far simpler to manipulate *grayscale* images, where only the final intensity is concerned. To do this, each color is considered independently for its intensity alone as shown in Figure 4, where it may be scaled, and then added together to produce a final black-and-white image, which is a matrix where each entry is a single value. Note how the third panel representing the blue color channel is darker – this implies that blue is a less intense color in the image.

Since each primary color is freely editable, it is simple to scale the intensity of each before mixing; in our report, we used 30% of the red channel, 59% of the green channel and 11% of the blue channel. The final outputs for both given images can be seen in Figure 5. Note how the final output is lighter than any of the individual color channels.



Figure 4: A given image split into its three primary color channels, but only intensity of each color is shown.

## 2 Horizontal Shifting

Now that we are working in grayscale, it is far more straightforward to manipulate aspects of the image, such as its horizontal position. Since we are dealing with a normal matrix, transforming the positions of columns requires only that we multiply the image matrix by a transformation identity matrix.

As discussed in the lab instructions, to shift an image horizontally without losing information requires the use of a transformation matrix as shown below.

$$\underbrace{ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Identity Matrix}} \Longrightarrow \underbrace{ \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}}_{\text{Transformation Matrix}}$$
 
$$\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \underbrace{ \begin{bmatrix} c & a & b \\ f & d & e \\ i & g & h \end{bmatrix}}_{\text{the horizontally shifted matrix}}$$

## **3** Vertical Shifting

Very similar to the horizontal position change, the vertical position change merely requires the transformation matrix to be shifted row-wise as opposed to column-wise.

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Identity Matrix}} \Longrightarrow \underbrace{\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}}_{\text{Transformation Matrix}}$$

$$\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \underbrace{\begin{bmatrix} c & a & b \\ f & d & e \\ i & g & h \end{bmatrix}}_{\text{the horizontally shifted matrix}}$$



(a) Photo 1 - Grayscale



(b) Photo 2 - Grayscale

Figure 5: Grayscale Images

- 4 Inversion
- 5 Transposition
- 6 Inversion
- 7 Compression
- 8 Optimization
- 9 Code

The entire codebase for the project follows, and is available for download —here. 1

## 9.1 Python

The Python code to generate the images is included below.

<sup>&</sup>lt;sup>1</sup>If you are unable to download these attached files, please go to this link



(a) Photo 1 Horizontal Shift



(b) Photo 2 - Horizontal Shift

Figure 6: Horizontally Shifted Images

```
1
   #!/usr/bin/env python
2
3
  APPM 2360 Differential Equations Project Two
4
   |-Will Farmer
5
    |-Jeffrey Milhorn
6
    |-Patrick Harrington
7
   This code takes the two given images and performs several
9
   mathematical operations on them using matrix methods.
   ,,,
10
11
12 | import sys
                                   # Import system library
13
   import scipy.misc
                                   # Import image processing libraries
14
                                  # Import matrix libraries
  import numpy
  import matplotlib.pyplot as plt # Import plotting libraries
15
16
  import pp
                                   # Library for Parallel Processing
17
18
  jobServer = pp.Server() # Create a new jobserver
19
  jobs = [] # List of jobs to complete
20
```



(a) Photo 1 Horizontal Shift



(b) Photo 2 - Horizontal Shift

Figure 7: Horizontally Shifted Images

```
21
   def main():
22
       # Open images for manipulation
23
       print('Opening Images')
24
       image1 = scipy.misc.imread('../img/photo1.jpg')
25
       image2 = scipy.misc.imread('../img/photo2.jpg')
26
27
       # Run manipulations on both images
28
       print('Generating Manipulations')
29
       manipulate(image1, '1')
30
       manipulate(image2, '2')
31
32
       # Visualize Determinants of DST Matrix
33
       print('Generating Determinant Graph')
34
       visualize_s()
35
36
       # Compress images using DST
37
       print('Compressing Images')
38
       jobs.append(
39
                jobServer.submit(compression,
40
                                 (image1, '1', 0.5),
                                 (create_grayscale, dst, create_S),
41
42
                                 ('numpy', 'scipy.misc'))
43
                ) # Add a new job to compress our first image
44
       jobs.append(
45
                jobServer.submit(compression,
46
                                 (image2, '2', 0.5),
47
                                 (create_grayscale, dst, create_S),
                                 ('numpy', 'scipy.misc'))
48
```



(a) Photo 1 - Vertical and Horizontal Shift



(b) Photo 2 - Vertital and Horizontal Shift

Figure 8: Vertically Shifted Images

```
49
                ) # Add a new job to compress our second image
50
       # Analyze Compression Effectiveness
51
52
       print('Generating Compression Effectiveness')
53
       comp_effect(image1, image2)
54
55
       # Create Picture Grid
56
       print('Generating Picture Grid')
57
       mass_pics(image1, '1')
58
       mass_pics(image2, '2')
59
60
       for job in jobs:
61
            job() # Evaulate all current jobs
62
63
   def manipulate(image, name):
64
65
       Manipulate images as directed
66
       1) Create grayscale image
67
       2) Produce horizontal shifts
68
       3) Produce Vertical/Horizontal Shifts
       4) Flip image vertically
69
```

```
, , ,
70
71
        # Create grayscale
72
        g = create grayscale(image.copy())
73
        scipy.misc.imsave('../img/gray%s.png' %name, g)
74
75
        # Shift Horizontally
76
        hs = shift hort(q)
        scipy.misc.imsave('../img/hsg%s.png' %name, hs)
77
78
79
        # Shift Hort/Vert
80
        hs = shift hort(q)
81
        vhs = shift_vert(hs.copy())
82
        scipy.misc.imsave('../img/vhsg%s.png' %name, vhs)
83
84
        # Flip
        flipped = flip(g)
85
86
        scipy.misc.imsave('../img/flip%s.png' %name, flipped)
87
88
    def flip(image):
        ,,,
89
90
        flips an image
91
        Essentially just multiplies it by a flipped id matrix
92
93
        il = numpy.identity(len(image)).tolist() # Creates a matching identity
94
        for row in il: # Reverses the identity matrix
95
            row.reverse()
96
                 = numpy.array(il) # Turns it into a formal array
97
        return numpy.dot(i, image) # Dots them together
98
99
    def shift_hort(image):
100
101
        Shift an image horizontally
102
        1) Create rolled identity matrix:
103
            | 0 0 1 |
104
            | 1 0 0 |
105
            | 0 1 0 |
106
        2) Dot with image
107
        , , ,
108
                 = numpy.roll(numpy.identity(len(image[0])),
109
                         240, axis=0) # Create rolled idm
110
        shifted = numpy.dot(image, i) # dot with image
111
        return shifted
112
113
    def shift_vert(image):
114
115
        Shift an image horizontally
116
        1) Create rolled identity matrix:
117
            | 0 0 1 |
118
            | 1 0 0 |
119
            | 0 1 0 |
120
        2) Dot with image
121
122
                 = numpy.roll(numpy.identity(len(image)),
123
                         100, axis=0) # create rolled idm
```

```
124
        shifted = numpy.dot(i, image) # dot with image
125
        return shifted
126
127
    def create_grayscale(image):
128
129
        Creates grayscale image from given matrix
130
        1) Create ratio matrix
131
        2) Dot with image
        111
132
133
        ratio = numpy.array([30., 59., 11.])
134
        return numpy.dot(image.astype(numpy.float), ratio)
135
    def shift_hort_color(image):
136
137
138
        Shift a color image horizontally
139
        1) Create identity matrix that looks as such:
140
             | 0 0 1 |
141
            1 1 0 0 1
142
            | 0 1 0 |
143
        2) Dot it with image matrix
144
        3) Return Transpose
        , , ,
145
146
        # Create an identity matrix and roll the rows
147
                 = numpy.roll(
148
                 numpy.identity(
149
                     len(image[0]))
150
                 , 240, axis=0)
151
        shifted = numpy.dot(i, image) # Dot with image
152
        return numpy.transpose(shifted) # Return transpose
153
154
    def compression(image, name, p):
155
        , , ,
156
        Compress the image using DST
157
158
        q = create_grayscale(image.copy()) # Create grayscale image matrix copy
159
        t = dst(g) # Acquire DST matrix of image
160
        (row size, column size) = numpy.shape(t) # Size of t
161
        for row in range(row_size):
162
            for col in range(column_size):
163
                 if (row + col + 2) > (2 * p * column_size):
164
                     t[row][col] = 0 # if the data is above a set line, delete it
165
        scipy.misc.imsave('../img/comp%s.png' %name, dst(t))
166
167
    def dst(image):
168
169
        If given a grayscale image array, use the DST formula
170
        and return the result
171
        Uses this method:
172
            image = X
173
            DST = S
            Y = S.(X.S)
174
175
176
                 = numpy.dot(image, create_S(len(image[0])))
177
        columns = numpy.dot(create S(len(image)), rows)
```

```
178
        return columns
179
180
    def create S(n):
181
182
        Discrete Sine Transform
183
        1) Initialize variables
184
        2) For each row and column, create an entry
185
186
        new_array = [] # What we will be filling
187
        size
                  = n
188
        for row in range(size):
189
            new_row = [] # New row for every row
190
            for col in range(size):
191
                S = ((numpy.sqrt(2.0 / size)) * # our equation
192
                      (numpy.sin((numpy.pi * ((row + 1) - (1.0/2.0)) *
193
                          ((col + 1) - (1.0/2.0))/(size)))
194
                new_row.append(S) # Append entry to row list
195
            new_array.append(new_row) # append row to array
196
        return_array = numpy.array(new_array)
197
        return return array
198
199
    def mass_pics(image, name):
200
201
        Create a lot of compressed Pictures
202
203
        answer = raw_input('Create .gif Images? (y/n) ')
204
        if answer == 'n':
205
            return None # It takes a while, so it's optional
206
        domain = numpy.arange(0, 1.01, 0.01) # Range of p vals
207
        for p in domain:
208
            jobs.append(
209
                     jobServer.submit(compression,
210
                         (image, 'array_%s_%f' %(name, p), p),
211
                         (create_grayscale, dst, create_S),
212
                         ('numpy', 'scipy.misc'))
213
                     ) # For each value of p, add a new compression job
214
215
    def visualize_s():
216
        ,,,
217
218
        Visualize the discrete sine transform equation implemented below.
219
        Uses matplotlib to create graph
220
221
                 = numpy.arange(1, 33, 1) # Create values range [1,32] stepsize 1
        nrange
222
        det_plot = plt.figure() # New matplotlib class instance for a figure
223
        det_axes = det_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes to figure
224
        vrange
                = [] # Create an empty y range (we'll be adding to this)
225
        for number in nrange:
226
            array = create_S(number)
                                        # Get a new array with size n
227
            yrange.append(numpy.linalg.det(array)) # append determinant to yrange
228
        det_axes.plot(nrange, yrange, label='Set of determinants') # Create line
229
        det axes.plot(nrange, nrange*0, 'k:')
                                                # Also create line at y=0
230
        det_axes.legend(loc=4) # Place legend
231
        plt.xlabel('Size of Discrete Sine Transform Matrix') # Label X
```

```
232
        plt.ylabel('Determinant of Matrix') # Label Y
233
        plt.title('Size of Matrix vs. its Determinant') # Title
234
        plt.savefig('../img/dst dets.png') # Save as a png
235
236
    def comp_effect(image1, image2):
237
238
        Analyzes compression effectiveness
239
        If the image already exists, it will not run this
        ,,,
240
241
        try:
242
            open('../img/bitcount.png', 'r')
243
            open('../img/bitrat.png', 'r')
244
            print(' |-> Graphs already created, skipping.\
245
                     (Delete existing graphs to recreate)')
246
            # If it already exists, don't create it. (It takes a while)
247
        except IOError:
248
            q1 = create_grayscale(image1.copy()) # Create grayscale from copy of 1
249
            q2 = create_grayscale(image2.copy()) # Create grayscale from copy of 2
250
251
            domain1 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
252
            domain2 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
253
254
            # Parallelize System and generate range
255
            count_y1, rat_y1 = jobServer.submit(get_yrange,
256
                             (domain1, q1),
257
                             (dst, clear_vals, create_S),
258
                             ('numpy', 'scipy.misc'))()
259
            count_y2, rat_y2 = jobServer.submit(get_yrange,
260
                             (domain2, q2),
261
                             (dst, clear_vals, create_S),
262
                             ('numpy', 'scipy.misc'))()
263
264
            count_plot = plt.figure() # New class instance for a figure
265
            count_axes = count_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
266
            count_axes.plot(domain1, count_y1, label='Image 1')
267
            count_axes.plot(domain2, count_y2, label='Image 2')
268
            count axes.legend(loc=4)
269
            plt.xlabel("Value of p")
270
            plt.ylabel("Number of Non-Zero Bytes")
271
            plt.title("Compression Effectiveness")
272
            plt.savefig("../img/bitcount.png")
273
274
            ratio_plot = plt.figure() # New class instance for a figure
275
            ratio_axes = ratio_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
276
            ratio_axes.plot(domain1, rat_y1, label='Image 1')
            ratio_axes.plot(domain2, rat_y2, label='Image 2')
277
278
            ratio_axes.legend(loc=4)
279
            plt.xlabel("Value of p")
280
            plt.ylabel("Ratio of Non-Zero Bytes to Total Bytes")
281
            plt.title("Compression Effectiveness")
282
            plt.savefig("../img/bitrat.png")
283
284
    def get_yrange(domain, g):
285
        bit count = [] # Range for image
```

```
286
        bit_ratio = []
287
        for p in domain:
288
            t = dst(g.copy()) # Transform 1
289
            initial_count = float(numpy.count_nonzero(t))
290
            clear_vals(t, p) # Strip of high-freq data
291
            final_count = float(numpy.count_nonzero(t))
292
            bit_count.append(final_count) # Append number of non-zero entries
293
            bit_ratio.append(final_count / initial_count)
294
        return bit_count, bit_ratio
295
296
    def clear_vals(transform, p):
297
298
        Takes image and deletes high frequency
299
300
        (row_size, column_size) = numpy.shape(transform) # Size of t
301
        for row in range(row_size):
302
            for col in range(column_size):
303
                if (row + col + 2) > (2 * p * column_size):
304
                     transform[row][col] = 0 # if the data is above line, delete it
305
        return transform
306
307
    if __name__ == '__main__':
308
        sys.exit(main())
```

#### 9.2 MATLAB Code

Some MATLAB Code was also made that features equivalent functionality

#### Grayscale

```
1
   function gray_image=grayscale(image)
   % This is a function to take an image in jpg form and put it into grayscale
   % This reads in the image
4
   image_matrix=imread(image);
6
7
   % get the dimensions
8
   [rows, columns, ~] = size (image_matrix);
9
10
   % preallocate
   gray_image = zeros(rows, columns);
11
12
   for a=1:rows;
13
       for b=1:columns;
14
                gray_image(a,b)=0.3*image_matrix(a,b,1)...
15
                    +0.59*image_matrix(a,b,2)...
16
                    +0.11*image_matrix(a,b,3);
17
       end
18
   imwrite(uint8(gray_image),'name.jpg')
19
20
21
   end
```

#### **Horizontal Shifting**

```
1
   function [hshifted_image] = hshift(image)
3
   % c is the number of cols we want to shift by
4
   c = 240;
5
6
   % read in the image and make it a nice little matrix
7
   image_matrix=double(imread(image));
8
9
   % get the dimensions of the matrix
10
  [rows, cols] = size(image_matrix);
11
12
   % get the largest dimension for the identity matrix
13
   n = \max(rows, cols);
14
15
   % Preallocate for the id matrix:
16
  T = zeros(n,n);
17
18 % generate a generic identity matrix
19
   id = eye(n);
20
  %fill in the first c cols of T with the last c cols of id
22 |T(:,1:c)=id(:,n-(c-1):n);
23 |%fill in the rest of T with the first part of id
```

```
24  T(:,c+1:n) = id(:,1:n-c);
25  
26  hshifted_image=uint8(image_matrix*T);
27  
28  imwrite(hshifted_image,'hshifted.jpg');
```

#### **Vertical Shifting**

```
function [vshifted_image] = vshift(image)
1
3
   % r is the number of rows we want to shift by
   r = 100;
5
6
   % read in the image and make it a nice little matrix
7
   image_matrix=double(imread(image));
9
   % get the dimensions of the matrix
10
   [rows, cols] = size(image_matrix);
11
   % get the largest dimension for the identity matrix
12
   n = \min(rows, cols);
13
14
15
  % Preallocate for the id matrix:
16 \mid T = zeros(n,n);
17
  % generate a generic identity matrix
18
19
  id = eve(n);
20
21
   %fill in the first c cols of T with the last c cols of id
22
   T(1:r,:) = id(n-(r-1):n,:);
23
   %fill in the rest of T with the first part of id
24
  T(r+1:n,:) = id(1:n-r,:);
25
26 | vshifted_image=uint8(T*image_matrix);
27
28 | imwrite(vshifted_image,'vshifted.jpg');
```