

## **EXPERIENCE**

SENIOR DEVELOPER LEVEL 2/TECH LEAD ▼ GAMES GLOBAL

since Sep 2021, Guiding the technical direction and architecture design of game engine. Leading a group of Develops design/develop components, data layer, .automation

FRONTEND DEVELOPER ▼ COMPANY B

.January 2015 - December 2015, Fulfillment of extremely important tasks

TRAINEE ▼ COMPANY C

.March 2014 - December 2014, Making coffee and baking cookies

## **EDUCATION**

MASTER OF ARTS

.Major in Hacking and Computer Penetration, University A, New York, USA

BACHELOR OF SCIENCE

.Major in Engineering, University B, Los Angeles, USA

## **SKILLS**

JavaScript/TypeScript  $\nabla$  Cypress  $\nabla$  MongoDB  $\nabla$  Node.js  $\nabla$  ++C#/C  $\nabla$  SOL  $\nabla$ 

Specializing in Game Engine development. Proficient in software architecure design. Fluent in English and Chinese

## **CONTACT**

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