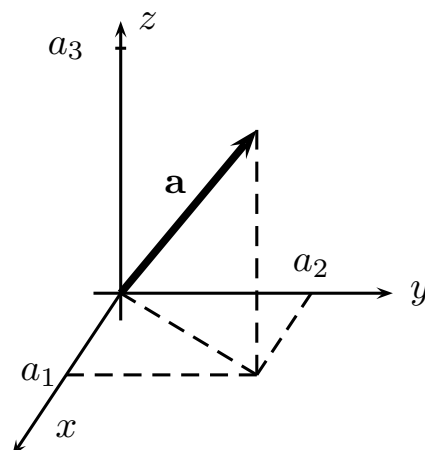
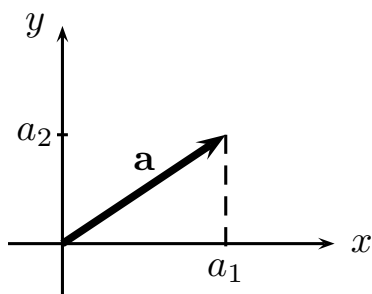


§2 Vector Geometry (2020T1: W2-We, W3-Tu-We-Th)

Length.



The **length** of a vector $\mathbf{a} = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix} \in \mathbb{R}^n$ is $|\mathbf{a}| = \sqrt{a_1^2 + \cdots + a_n^2}$.

The **distance** between two points A and B is the length of the vector \overrightarrow{AB} .

Properties of length. For $\mathbf{a} \in \mathbb{R}^n$ and $\lambda \in \mathbb{R}$,

- $|\mathbf{a}|$ is a real number,
- $|\mathbf{a}| \geq 0$,
- $|\mathbf{a}| = 0$ if and only if $\mathbf{a} = \mathbf{0}$,
- $|\lambda \mathbf{a}| = |\lambda| |\mathbf{a}|$.

Exercise. Find the distance between the point A with coordinates $(2, 3, 1, 5)$ and the point B with coordinates $(-1, 3, 2, 4)$.

Example. Prove the property $|\lambda \mathbf{a}| = |\lambda| |\mathbf{a}|$ for $\mathbf{a} = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}$ and $\lambda \in \mathbb{R}$.

Proof:

$$|\lambda \mathbf{a}| = \left| \begin{pmatrix} \lambda a_1 \\ \vdots \\ \lambda a_n \end{pmatrix} \right|$$

definition of multiplication by a scalar

$$= \sqrt{(\lambda a_1)^2 + \cdots + (\lambda a_n)^2}$$

definition of length

$$= |\lambda| \sqrt{a_1^2 + \cdots + a_n^2}$$

property of real numbers

$$= |\lambda| |\mathbf{a}|$$

definition of length

● Dot product.

● The *dot product* (*scalar product*) of two vectors $\mathbf{a} = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix}$ is a **number** (**scalar**)

$$\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + \cdots + a_n b_n = \sum_{j=1}^n a_j b_j.$$

● **Properties of dot product.** For $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ and $\lambda \in \mathbb{R}$,

● $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$, and hence $|\mathbf{a}| = \sqrt{\mathbf{a} \cdot \mathbf{a}}$.

● $(\lambda \mathbf{a}) \cdot \mathbf{b} = \mathbf{a} \cdot (\lambda \mathbf{b}) = \lambda(\mathbf{a} \cdot \mathbf{b})$.

● *Commutative law*: $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$.

● *Distributive law*: $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$.

Exercise. Find the dot product of $\mathbf{a} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$.

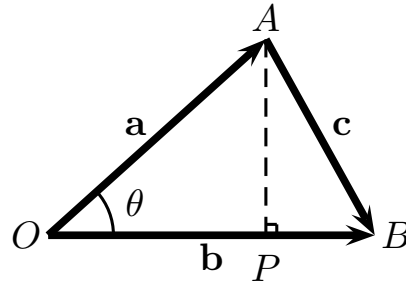
Example. Prove the distributive law of dot product $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$ for $\mathbf{a} = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}$, $\mathbf{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix}$ and $\mathbf{c} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}$.

Proof:

$$\begin{aligned} \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) &= \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix} \cdot \begin{pmatrix} b_1 + c_1 \\ \vdots \\ b_n + c_n \end{pmatrix} && \text{definition of vector addition} \\ &= a_1(b_1 + c_1) + \cdots + a_n(b_n + c_n) && \text{definition of dot product} \\ &= (a_1 b_1 + a_1 c_1) + \cdots + (a_n b_n + a_n c_n) && \text{distributive law of real numbers} \\ &= (a_1 b_1 + \cdots + a_n b_n) + (a_1 c_1 + \cdots + a_n c_n) && \text{commutative and associative laws of real numbers} \\ &= \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} && \text{definition of dot product} \end{aligned}$$

● **Geometric interpretation of dot product in \mathbb{R}^2 and \mathbb{R}^3 .**

- Let OAB be a triangle in \mathbb{R}^3 with sides given by vectors $\mathbf{a} = \overrightarrow{OA}$, $\mathbf{b} = \overrightarrow{OB}$ and $\mathbf{c} = \overrightarrow{AB}$, and let θ be the interior angle between \mathbf{a} and \mathbf{b} .



- Length of \mathbf{c} :

$$|\mathbf{c}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2 \mathbf{a} \cdot \mathbf{b} \quad (\spadesuit)$$

- Cosine rule:

$$|\mathbf{c}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2 |\mathbf{a}| |\mathbf{b}| \cos \theta \quad (\heartsuit)$$

- From (\spadesuit) and (\heartsuit) , we conclude that

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta \quad \text{where } 0 \leq \theta \leq \pi.$$

This is often used as the definition of dot product in physics and engineering.

Proof of (\spadesuit) : Let $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$. Then

$$\begin{aligned} |\mathbf{c}|^2 &= |\mathbf{b} - \mathbf{a}|^2 = \left| \begin{pmatrix} b_1 - a_1 \\ b_2 - a_2 \\ b_3 - a_3 \end{pmatrix} \right|^2 \\ &= (b_1 - a_1)^2 + (b_2 - a_2)^2 + (b_3 - a_3)^2 \\ &= (a_1^2 + a_2^2 + a_3^2) + (b_1^2 + b_2^2 + b_3^2) - 2(a_1 b_1 + a_2 b_2 + a_3 b_3) \\ &= |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2 \mathbf{a} \cdot \mathbf{b}. \end{aligned}$$

Proof of (\heartsuit) : From the diagram, we see that APB is a right-angle triangle, so

$$\begin{aligned} |\mathbf{c}|^2 &= |\overrightarrow{AP}|^2 + |\overrightarrow{PB}|^2 = (|\mathbf{a}| \sin \theta)^2 + (|\mathbf{b}| - |\mathbf{a}| \cos \theta)^2 \\ &= |\mathbf{a}|^2 \sin^2 \theta + |\mathbf{a}|^2 \cos^2 \theta + |\mathbf{b}|^2 - 2 |\mathbf{a}| |\mathbf{b}| \cos \theta \\ &= |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2 |\mathbf{a}| |\mathbf{b}| \cos \theta. \end{aligned}$$

● **Geometric interpretation of dot product in \mathbb{R}^n .**

● We define the *angle* θ between non-zero vectors \mathbf{a} and \mathbf{b} in \mathbb{R}^n by

$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \quad \text{where} \quad 0 \leq \theta \leq \pi. \quad (\clubsuit)$$

● The *Cauchy-Schwarz inequality*: if $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ then

$$-|\mathbf{a}| |\mathbf{b}| \leq \mathbf{a} \cdot \mathbf{b} \leq |\mathbf{a}| |\mathbf{b}|.$$

This result implies that $-1 \leq \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \leq 1$, which ensures that the definition (\clubsuit) makes sense.

● *Minkowski's inequality* or *triangle inequality*: if $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ then

$$|\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|.$$

This follows easily from the Cauchy-Schwarz inequality.

Exercise. Find the angle between the vectors $\mathbf{a} = \begin{pmatrix} 2 \\ 3 \\ 1 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} 4 \\ -4 \\ -1 \end{pmatrix}$.

Exercise. Let ABC be a triangle with vertices $A(2, 1, 3)$, $B(3, 0, -1)$ and $C(0, 1, -2)$. Find the angle A .

Orthogonality.

- Two vectors \mathbf{a} and \mathbf{b} in \mathbb{R}^n are said to be *orthogonal* if $\mathbf{a} \cdot \mathbf{b} = 0$.
- In \mathbb{R}^2 or \mathbb{R}^3 , two non-zero vectors are orthogonal if they are at right angles to each other. In this case, the vectors are said to be *perpendicular* or *normal* to each other.
- An *orthonormal* set of vectors is a set of vectors which are *unit length* and *mutually orthogonal*.
- If $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ is an orthonormal set in \mathbb{R}^n then

$$\mathbf{v}_i \cdot \mathbf{v}_j = \begin{cases} 1 & \text{for } i = j, \\ 0 & \text{for } i \neq j. \end{cases}$$

- For any vector \mathbf{a} , we use $\hat{\mathbf{a}}$ to denote a vector of unit length in the direction of \mathbf{a} :

$$\hat{\mathbf{a}} = \frac{\mathbf{a}}{|\mathbf{a}|}.$$

Note. The word “normal” has multiple mathematical meanings in different mathematical contexts!

Example. The three standard basis vectors

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad \mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \quad \mathbf{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

of \mathbb{R}^3 form an orthonormal set. Indeed,

$$\mathbf{e}_1 \cdot \mathbf{e}_1 = 1, \quad \mathbf{e}_2 \cdot \mathbf{e}_2 = 1, \quad \mathbf{e}_3 \cdot \mathbf{e}_3 = 1,$$

$$\mathbf{e}_1 \cdot \mathbf{e}_2 = 0, \quad \mathbf{e}_1 \cdot \mathbf{e}_3 = 0, \quad \mathbf{e}_2 \cdot \mathbf{e}_3 = 0.$$

For any other vector $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$, we have

$$\mathbf{a} \cdot \mathbf{e}_1 = a_1, \quad \mathbf{a} \cdot \mathbf{e}_2 = a_2, \quad \mathbf{a} \cdot \mathbf{e}_3 = a_3.$$

Thus we can write

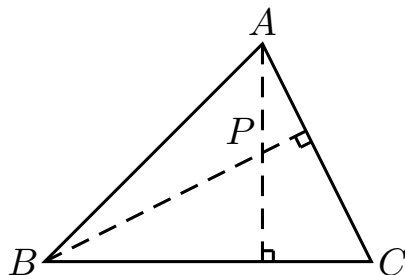
$$\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} = a_1 \mathbf{e}_1 + a_2 \mathbf{e}_2 + a_3 \mathbf{e}_3 = (\mathbf{a} \cdot \mathbf{e}_1) \mathbf{e}_1 + (\mathbf{a} \cdot \mathbf{e}_2) \mathbf{e}_2 + (\mathbf{a} \cdot \mathbf{e}_3) \mathbf{e}_3.$$

Corresponding results also hold in \mathbb{R}^n .

Exercise. Show that the two vectors $\mathbf{a} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ are orthogonal.

Exercise. Given $\mathbf{u}_1 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$, $\mathbf{u}_2 = \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}$, and $\mathbf{u}_3 = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$, find the unit-length vectors $\hat{\mathbf{u}}_1$, $\hat{\mathbf{u}}_2$, $\hat{\mathbf{u}}_3$, and show that they form an orthonormal set.

Exercise. Show that the three *altitudes* of a triangle are *concurrent*, i.e., they intersect at a point.



In a triangle ABC , suppose that the altitudes through A and B intersect at a point P as drawn above. Let $\mathbf{a} = \overrightarrow{OA}$, $\mathbf{b} = \overrightarrow{OB}$, $\mathbf{c} = \overrightarrow{OC}$, $\mathbf{p} = \overrightarrow{OP}$. Show that P lies on the altitude through C .

● Projection.

- For $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ with $\mathbf{b} \neq \mathbf{0}$, the *projection* of \mathbf{a} on \mathbf{b} is

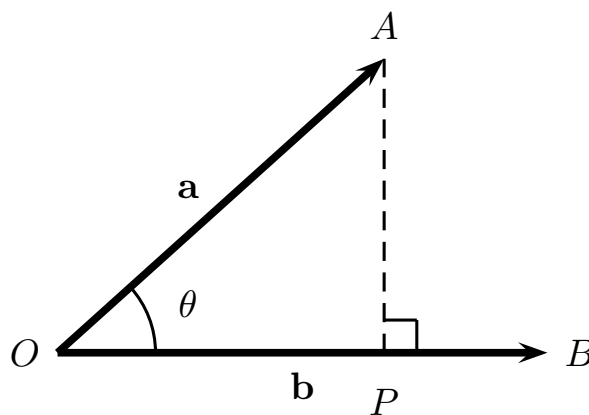
$$\text{proj}_{\mathbf{b}} \mathbf{a} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|^2} \right) \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}} \right) \mathbf{b}.$$

- The *length of the projection* of \mathbf{a} on \mathbf{b} is

$$|\text{proj}_{\mathbf{b}} \mathbf{a}| = \frac{|\mathbf{a} \cdot \mathbf{b}|}{|\mathbf{b}|}.$$

● Geometric interpretation of projection in \mathbb{R}^2 and \mathbb{R}^3 .

- Let $\mathbf{a} = \overrightarrow{OA}$ and $\mathbf{b} = \overrightarrow{OB}$. Let P be the point along the line OB such that \overrightarrow{PA} is perpendicular to \overrightarrow{OB} . Then *proj_b a is the vector \overrightarrow{OP}* .



- The projection $\text{proj}_{\mathbf{b}} \mathbf{a} = \overrightarrow{OP}$ is parallel to \overrightarrow{OB} , and we have

$$\overrightarrow{OP} = \frac{|\overrightarrow{OP}|}{|\overrightarrow{OB}|} \overrightarrow{OB} = \frac{|\mathbf{a}| \cos \theta}{|\mathbf{b}|} \mathbf{b} = \frac{|\mathbf{a}| |\mathbf{b}| \cos \theta}{|\mathbf{b}|^2} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}} \mathbf{b}.$$

● Geometric interpretation of projection in \mathbb{R}^n .

- The vector $\text{proj}_{\mathbf{b}} \mathbf{a} = \lambda \mathbf{b}$ is the unique vector parallel to \mathbf{b} such that

$$(\mathbf{a} - \lambda \mathbf{b}) \cdot \mathbf{b} = 0 \iff \mathbf{a} \cdot \mathbf{b} - \lambda |\mathbf{b}|^2 = 0 \iff \lambda = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|^2}.$$

Exercise. Find the projection of $\mathbf{a} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ on $\mathbf{b} = \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix}$.

Exercise. Let \mathbf{a} and \mathbf{b} be as given in the previous exercise. Write \mathbf{a} as a sum of two vectors, one parallel to \mathbf{b} and another perpendicular to \mathbf{b} .

Exercise. Find the length of the projection of $\mathbf{a} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ on $\mathbf{b} = \begin{pmatrix} 2 \\ 1 \\ -3 \end{pmatrix}$.

Notes. See Page 20 – distance between a point and a line in \mathbb{R}^3 .

● **Cross product (only defined in \mathbb{R}^3).**

● The *cross product* of two vectors $\mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$ in \mathbb{R}^3 is a vector

$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix}.$$

● The cross product is *only defined for vectors in three dimensions*.

● **Properties of cross product.** For $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^3$ and $\lambda \in \mathbb{R}$,

● $\mathbf{a} \times \mathbf{a} = \mathbf{0}$.

● $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$, i.e., the cross product is *not commutative*.

● $\mathbf{a} \times (\lambda \mathbf{b}) = (\lambda \mathbf{a}) \times \mathbf{b} = \lambda(\mathbf{a} \times \mathbf{b})$.

● *Distributive laws:*

$\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$ and $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$.

Notes. There are several tricks to help remembering the formula for cross product. One trick is to write it in terms of a 3×3 *determinant* (see Chapter 5 later) and “expand it along the first column” which contains the the standard basis vectors:

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{e}_1 & a_1 & b_1 \\ \mathbf{e}_2 & a_2 & b_2 \\ \mathbf{e}_3 & a_3 & b_3 \end{vmatrix} \\ &= \mathbf{e}_1 \begin{vmatrix} a_2 & b_2 \\ a_3 & b_3 \end{vmatrix} - \mathbf{e}_2 \begin{vmatrix} a_1 & b_1 \\ a_3 & b_3 \end{vmatrix} + \mathbf{e}_3 \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} \\ &= \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} (a_2 b_3 - a_3 b_2) - \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} (a_1 b_3 - a_3 b_1) + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} (a_1 b_2 - a_2 b_1) \\ &= \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix} \end{aligned}$$

Example.

$$\begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} \times \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} = \begin{vmatrix} \mathbf{e}_1 & 1 & 2 \\ \mathbf{e}_2 & 3 & 1 \\ \mathbf{e}_3 & 2 & -1 \end{vmatrix} = \mathbf{e}_1 \begin{vmatrix} 3 & 1 \\ 2 & -1 \end{vmatrix} - \mathbf{e}_2 \begin{vmatrix} 1 & 2 \\ 2 & -1 \end{vmatrix} + \mathbf{e}_3 \begin{vmatrix} 1 & 2 \\ 3 & 1 \end{vmatrix} = \begin{pmatrix} -5 \\ 5 \\ -5 \end{pmatrix}$$

Exercise.

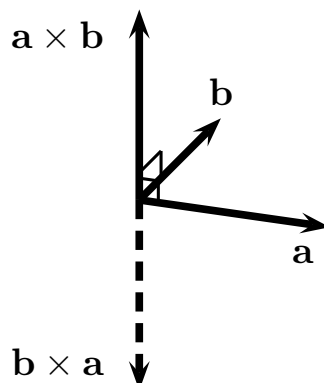
$$(a) \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} \times \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}$$

$$(b) \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$$

$$(c) \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix} \times \begin{pmatrix} 4 \\ -5 \\ 6 \end{pmatrix}$$

Exercise. Show that $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = 0$ and $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$, i.e., the cross product is **perpendicular to both vectors**.

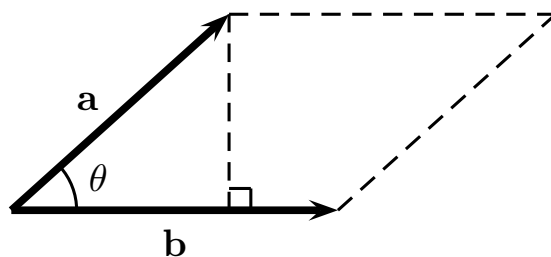
● Geometric interpretation of cross product (only in \mathbb{R}^3).



- Following the “right-hand rule”, the cross product $\mathbf{a} \times \mathbf{b}$ is a vector which is **perpendicular to both \mathbf{a} and \mathbf{b}** , and $\mathbf{b} \times \mathbf{a}$ is a vector pointing in the opposite direction.
- Let θ be the angle between \mathbf{a} and \mathbf{b} , with $0 \leq \theta \leq \pi$. Then

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta. \quad (\diamond)$$

- Hence $\mathbf{a} \times \mathbf{b}$ is a vector of length $|\mathbf{a}| |\mathbf{b}| \sin \theta$ in the direction perpendicular to both \mathbf{a} and \mathbf{b} as given by the right-hand rule. This is usually taken as the definition of cross product in physics and engineering.
- Area of parallelogram spanned by two vectors \mathbf{a} and \mathbf{b} :



$$\text{area of parallelogram} = \text{base} \times \text{height} = |\mathbf{a}| |\mathbf{b}| \sin \theta = |\mathbf{a} \times \mathbf{b}|.$$

- Area of triangle spanned by two vectors \mathbf{a} and \mathbf{b} :

$$\text{area of triangle} = \frac{1}{2} |\mathbf{a} \times \mathbf{b}|.$$

Proof of (\diamond) : If $\mathbf{a} = \mathbf{0}$ or $\mathbf{b} = \mathbf{0}$ then both sides are 0 (θ is not defined).

For $\mathbf{a} \neq \mathbf{0}$ and $\mathbf{b} \neq \mathbf{0}$, we have $0 \leq \theta \leq \pi$ and $\sin \theta \geq 0$. Thus it suffices to prove

$$|\mathbf{a} \times \mathbf{b}|^2 = |\mathbf{a}|^2 |\mathbf{b}|^2 \sin^2 \theta.$$

We have

$$\begin{aligned}
|\mathbf{a} \times \mathbf{b}|^2 &= \left| \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix} \right|^2 \\
&= (a_2 b_3 - a_3 b_2)^2 + (a_3 b_1 - a_1 b_3)^2 + (a_1 b_2 - a_2 b_1)^2, \quad \text{and} \\
|\mathbf{a}|^2 |\mathbf{b}|^2 \sin^2 \theta &= |\mathbf{a}|^2 |\mathbf{b}|^2 (1 - \cos^2 \theta) \\
&= |\mathbf{a}|^2 |\mathbf{b}|^2 - |\mathbf{a}|^2 |\mathbf{b}|^2 \cos^2 \theta \\
&= |\mathbf{a}|^2 |\mathbf{b}|^2 - (\mathbf{a} \cdot \mathbf{b})^2 \\
&= (a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2) - (a_1 b_1 + a_2 b_2 + a_3 b_3)^2.
\end{aligned}$$

Expanding both expressions shows that they are indeed equal.

Exercise. Find a vector which is perpendicular to both $\begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$ and $\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$.

Exercise. Find the area of the parallelogram spanned by the vectors $\begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$, $\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$.

Exercise. Find the area of the triangle with vertices $(1, 1, 2)$, $(2, 1, -3)$ and $(3, 0, -1)$.

● **Scalar triple product (only defined in \mathbb{R}^3).**

● The *scalar triple product* of three vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} in \mathbb{R}^3 is a **number**

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}).$$

● **Properties of scalar triple product:**

● $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$, i.e., the dot and cross can be interchanged.

● $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = -\mathbf{a} \cdot (\mathbf{c} \times \mathbf{b})$, i.e., swapping two vectors changes sign.

● $\mathbf{a} \cdot (\mathbf{a} \times \mathbf{b}) = (\mathbf{a} \times \mathbf{a}) \cdot \mathbf{b} = 0$, i.e., zero if two vectors are the same.

Notes. The scalar triple product can be written using the 3×3 determinant:

$$\begin{aligned}\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) &= \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & c_2 \\ b_3 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & c_1 \\ b_3 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & c_1 \\ b_2 & c_2 \end{vmatrix} \\ &= a_1(b_2c_3 - b_3c_2) - a_2(b_1c_3 - b_3c_1) + a_3(b_1c_2 - b_2c_1) \\ &= a_1b_2c_3 - a_1b_3c_2 + a_2b_3c_1 - a_2b_1c_3 + a_3b_1c_2 - a_3b_2c_1\end{aligned}$$

Exercise. Let $\mathbf{a} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$, $\mathbf{b} = \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}$, and $\mathbf{c} = \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix}$. Evaluate $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$.

Exercise. With the same vectors $\mathbf{a}, \mathbf{b}, \mathbf{c}$ as above, obtain if possible:

(a) $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$

(b) $\mathbf{a} \cdot (\mathbf{c} \times \mathbf{b})$

(c) $(\mathbf{b} \times \mathbf{c}) \cdot \mathbf{a}$

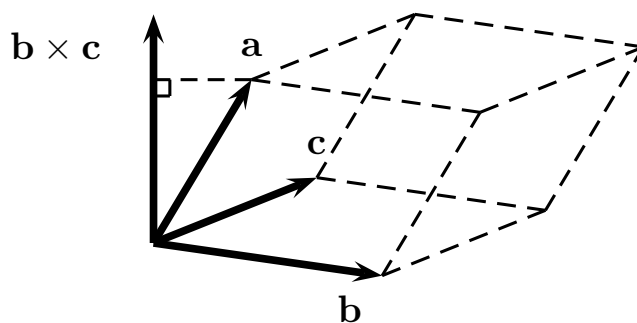
(d) $(\mathbf{b} \times \mathbf{c}) \cdot \mathbf{c}$

(e) $(\mathbf{a} \cdot \mathbf{b}) \times \mathbf{c}$

(f) $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$

● **Geometric interpretation of scalar triple product (only in \mathbb{R}^3).**

● *Volume of parallelepiped* spanned by three vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} :



$$\begin{aligned}
 \text{volume of parallelepiped} &= \text{base area} \times \text{height} \\
 &= |\mathbf{b} \times \mathbf{c}| \times |\text{proj}_{(\mathbf{b} \times \mathbf{c})} \mathbf{a}| \\
 &= |\mathbf{b} \times \mathbf{c}| \times \frac{|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|}{|\mathbf{b} \times \mathbf{c}|} \\
 &= |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|
 \end{aligned}$$

● *Volume of tetrahedron* spanned by three vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} :

$$\text{volume of tetrahedron} = \frac{1}{6} |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$$

● To check if three vectors (or four points) are *coplanar*, it suffices to show that the parallelepiped spanned by the three vectors (or the tetrahedron with these four points as vertices) has volume 0, i.e., $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = 0$.

Exercise. Find the volume of the parallelepiped spanned by the three vectors

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} -2 \\ 3 \\ 1 \end{pmatrix} \text{ and } \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}.$$

Exercise. Find the volume of the tetrahedron with vertices $(1, 2, 1)$, $(2, 3, -1)$, $(0, 1, -2)$, and $(-2, 1, 4)$.

Exercise. Show that the four points $(1, 2, 3)$, $(2, 2, 4)$, $(3, 3, 5)$ and $(1, 4, 3)$ are coplanar.

- **Equation of planes – parametric vector form.** A plane *through a point* with position vector \mathbf{p} and *parallel to two vectors* \mathbf{v}_1 and \mathbf{v}_2 (non-zero and non-parallel) has *parametric vector form*

$$\mathbf{x} = \mathbf{p} + \lambda_1 \mathbf{v}_1 + \lambda_2 \mathbf{v}_2, \quad \lambda_1, \lambda_2 \in \mathbb{R}$$

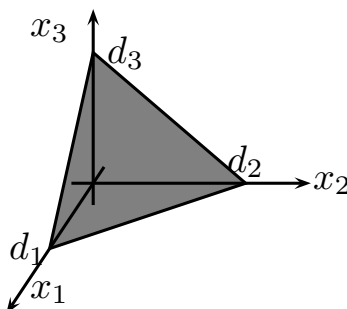
- **Equation of planes in \mathbb{R}^3 – Cartesian form.** A plane in \mathbb{R}^3 has *Cartesian form*

$$a_1 x_1 + a_2 x_2 + a_3 x_3 = b$$

- If $b = 0$, then the plane passes through the origin.
- If $b \neq 0$, then we can divide the equation through by b , obtaining

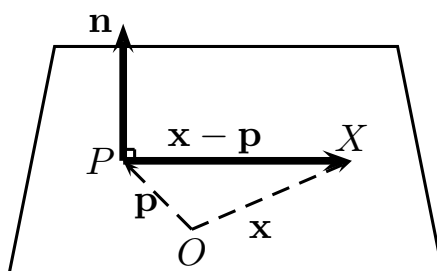
$$\frac{x_1}{d_1} + \frac{x_2}{d_2} + \frac{x_3}{d_3} = 1.$$

The numbers d_1 , d_2 , and d_3 correspond to the intercepts on the x_1 , x_2 , and x_3 axes.



- **Equation of planes in \mathbb{R}^3 – point normal form.** A plane in \mathbb{R}^3 *through a point* with position vector \mathbf{p} and *perpendicular to a vector* \mathbf{n} (called a *normal vector* of the plane) has *point normal form*

$$\mathbf{n} \cdot (\mathbf{x} - \mathbf{p}) = 0 \quad (\star)$$



- We can rewrite (\star) as $n_1 x_1 + n_2 x_2 + n_3 x_3 = n_1 p_1 + n_2 p_2 + n_3 p_3$. Thus the coefficients in the Cartesian form correspond to a normal vector

$$\mathbf{n} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}.$$

- A normal vector \mathbf{n} of a plane can be obtained by taking the cross product $\mathbf{v}_1 \times \mathbf{v}_2$ of two non-parallel vectors \mathbf{v}_1 and \mathbf{v}_2 both parallel to the plane.

Exercise. Find the equation of the plane with intercepts 3, -2 and 6 on the three axes.

Exercise. Find a point normal form of the plane $2x_1 - 3x_2 + x_3 = 5$.

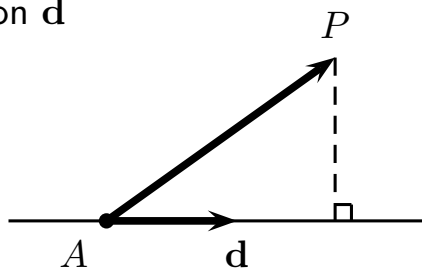
Exercise. Find a point normal form, the Cartesian form, and a parametric vector form of the equation of the plane which passes through the point $(1, 2, 3)$ and whose normal vector is $\begin{pmatrix} 3 \\ 1 \\ -2 \end{pmatrix}$.

Exercise. Find a point normal form, the Cartesian form, and a parametric vector form of the plane which passes through the point $(1, 2, 3)$ and is parallel to the vectors $\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$ and $\begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix}$.

Exercise. Find a point normal form, the Cartesian form, and a parametric vector form of the plane which passes through the points $(1, 2, 3)$, $(2, 3, 1)$, and $(0, 3, -2)$.

● **Distance between a point and a line in \mathbb{R}^3 .** Given a point P and a line,

1. Identify one point A on the line and a direction vector \mathbf{d} of the line
2. Form \overrightarrow{AP} and the projection of \overrightarrow{AP} on \mathbf{d}
3. Distance = $\sqrt{|\overrightarrow{AP}|^2 - |\text{proj}_{\mathbf{d}} \overrightarrow{AP}|^2}$



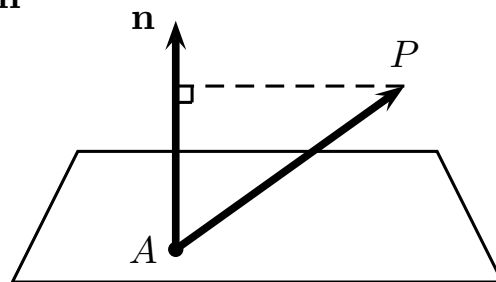
Exercise. Find the distance from the point $(1, 2, 3)$ to the line which passes through the points $(0, 1, 2)$ and $(2, 3, -1)$.

Exercise. Find the distance from the point $(2, 3, 1)$ to the line

$$\frac{x_1 - 2}{3} = \frac{x_3 + 1}{4}, \quad x_2 = 5.$$

● **Distance between a point and a plane in \mathbb{R}^3 .** Given a point P and a plane,

1. Identify one point A on the plane and a normal vector \mathbf{n} of the plane
2. Form \overrightarrow{AP} and the projection of \overrightarrow{AP} on \mathbf{n}
3. Distance = $|\text{proj}_{\mathbf{n}} \overrightarrow{AP}|$



Exercise. Find the distance from the point $(1, 2, 3)$ to the plane $3x_1 - 2x_2 + x_3 = 5$.

Exercise. Find the distance from the point $(2, -2, 1)$ to the plane which passes through the points $(1, 2, 3)$, $(2, 0, -1)$, and $(1, 1, 4)$.