```
Input the P0, P1, P0dot_bar, P1dot_bar as [#;#;#] for each when prompt and this function↙
will plot the Hermite Curve.
or
Input the Ph as a 3x4 matrix when prompt and this function will plot the Hermite Curve.

Do you want to input as vectors (type "1") or matrix (type "2").
Input Choice Here ("1" or "2" only):2

Type in a 3x4 matrix.
Ph :[-8,-7,-5,0;-6,-10,1,1;-7,3,4,-1];

This program output are Ph and numerical values upon calling. Then plot the Hermite↙
Curve.

Ph =
    -8    -7    -5     0
    -6   -10     1     1
    -7     3     4    -1

Max Curvature:  227.3671

Max Curvature location u =    0.9800

Max Curvature x,y,z position =
   -7.0031
  -10.0141
    3.0089

Max Torsion:    0.5580

Max Torsion location u =    0.8400

Max Torsion x,y,z position =
   -7.1761
   -9.8170
    2.5128

Check graph in plot.
For Numerical Values of type in desire values base off WorkSpace:
>>
```