```
close all;
clear all;
clc;
format short
% Points Define
P0 = [1 \ 3 \ -2];
P1 = [2 5 4];
P2 = [-3 \ 4 \ 8];
P3 = [3 \ 8 \ 14];
P4 = [7 -5 -2];
dP0 = [0 \ 0 \ 0];
dP4 = [0 \ 0 \ 0];
A = [1/3 \ 1/6 \ 0 \ 0 \ 0; \dots]
    1/6 2/3 1/6 0 0;...
    0 1/6 2/3 1/6 0;...
    0 0 1/6 2/3 1/6;...
    0 0 0 1/6 1/31;
C= [P1-P0-dP0; ...
    P2+P0-2*P1;...
    P3+P1-2*P2; ...
    P4+P2-2*P3;...
    dP4+P3-P4];
B = (A^{-1}) *C;
ddp0 = B(1,:)';
ddp1 = B(2,:)';
ddp2 = B(3,:)';
ddp3 = B(4,:)';
ddp4 = B(5,:)';
u = linspace(0, 1, 101);
for i = 1: length(u)
    U(:,i) = [1-u(i); u(i); 1/6*(-u(i)^3+3*u(i)^2-2*u(i)); 1/6*(u(i)^3-u(i))];
pu0(:,i) = P0'*U(1,i)+P1'*U(2,i)+ddp0*U(3,i)+ddp1*U(4,i);
pul(:,i) = P1'*U(1,i)+P2'*U(2,i)+ddp1*U(3,i)+ddp2*U(4,i);
pu2(:,i) = P2'*U(1,i)+P3'*U(2,i)+ddp2*U(3,i)+ddp3*U(4,i);
pu3(:,i) = P3'*U(1,i)+P4'*U(2,i)+ddp3*U(3,i)+ddp4*U(4,i);
end
figure
plot3(pu0(1,:),pu0(2,:),pu0(3,:),'r');
hold all
grid on
normal = plot3(pul(1,:),pul(2,:),pul(3,:),'r');
plot3(pu2(1,:),pu2(2,:),pu2(3,:),'r');
plot3(pu3(1,:),pu3(2,:),pu3(3,:),'r');
scatter3(P0(1),P0(2),P0(3),'b*');
scatter3(P1(1),P1(2),P1(3),'r*');
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scatter3(P2(1), P2(2), P2(3), 'g*');
scatter3(P3(1),P3(2),P3(3),'m*');
scatter3(P4(1),P4(2),P4(3),'k*');
t = [0 \ 3 \ 8 \ 12 \ 20];
L0 = t(2) - t(1);
L1 = t(3) - t(2);
L2 = t(4) - t(3);
L3 = t(5) - t(4);
dP0 = [0 \ 0 \ 0];
dP4 = [0 \ 0 \ 0];
A = [L0/3 L0/6 0 0 0;...]
    L0/6 (L0+L1)/3 L1/6 0 0;...
    0 L1/6 (L1+L2)/3 L2/6 0;...
    0 0 L2/6 (L2+L3)/3 L3/6;...
    0 0 0 L2/6 L3/31;
C = [(P1-P0)/L0-dP0;...
    (P2-P1)/L1-(P1-P0)/L0;...
    (P3-P2)/L2-(P2-P1)/L1;...
    (P4-P3)/L3-(P3-P2)/L2;...
    dP4+(P3-P4)/L3];
B = (A^{-1}) *C;
ddp0 = B(1,:)';
ddp1 = B(2,:)';
ddp2 = B(3,:)';
ddp3 = B(4,:)';
ddp4 = B(5,:)';
% u = linspace(0,1,101);
lengthlong = 100;
tou0 = linspace(0,L0,lengthlong);
tou1 = linspace(0,L1,lengthlong);
tou2 = linspace(0,L2,lengthlong);
tou3 = linspace(0,L3,lengthlong);
for i = 1:lengthlong
    pt0(:,i) = (1-tou0(i)/L0)*P0' + tou0(i)/L0*P1' + 1/6*(-(tou0(i)/L0)^3+3*(tou0(i)/L0) \checkmark
^2-2*tou0(i)/L0)*L0^2*ddp0 + 1/6*((tou0(i)/L0)^3-(tou0(i)/L0))*L0^2*ddp1;
    pt1(:,i) = (1-tou1(i)/L1)*P1' + tou1(i)/L1*P2' + 1/6*(-(tou1(i)/L1)^3+3*(tou1(i)/L1) \checkmark
^2-2*tou1(i)/L1)*L1^2*ddp1 + 1/6*((tou1(i)/L1)^3-(tou1(i)/L1))*L1^2*ddp2;
    pt2(:,i) = (1-tou2(i)/L2)*P2' + tou2(i)/L2*P3' + 1/6*(-(tou2(i)/L2)^3+3*(tou2(i)/L2) \checkmark
^2-2*tou2(i)/L2)*L2^2*ddp2 + 1/6*((tou2(i)/L2)^3-(tou2(i)/L2))*L2^2*ddp3;
    pt3(:,i) = (1-tou3(i)/L3)*P3' + tou3(i)/L3*P4' + 1/6*(-(tou3(i)/L3)^3+3*(tou3(i)/L3) \checkmark
^2-2*tou3(i)/L3)*L3^2*ddp3 + 1/6*((tou3(i)/L3)^3-(tou3(i)/L3))*L3^2*ddp4;
end
```

```
nonnormal = plot3(pt0(1,:),pt0(2,:),pt0(3,:),'b');
plot3(pt1(1,:),pt1(2,:),pt1(3,:),'b');
plot3(pt2(1,:),pt2(2,:),pt2(3,:),'b');
plot3(pt3(1,:),pt3(2,:),pt3(3,:),'b');
p0pt = scatter3(P0(1), P0(2), P0(3), 'bo');
plpt = scatter3(P1(1),P1(2),P1(3),'ro');
p2pt = scatter3(P2(1), P2(2), P2(3), 'go');
p3pt = scatter3(P3(1), P3(2), P3(3), 'mo');
p4pt = scatter3(P4(1), P4(2), P4(3), 'ko');
text (P0(1) + .25, P0(2) + .25, P0(3) + .25, 'P 0');
text (P1(1) + .25, P1(2) + .25, P1(3) + .25, 'P1');
text (P2(1) + .25, P2(2) + .25, P2(3) + .25, P2(3);
text(P3(1)+.25,P3(2)+.25,P3(3)+.25,'P3');
text(P4(1)+.25,P4(2)+.25,P4(3)+.25,'P 4');
legend([normal,nonnormal,p0pt,p1pt,p2pt,p3pt,p4pt],'P(u)_N_o_r_m_a_l_i_z_e','P(u)_N_o_n_-~~~
Normalize', 'P 0', 'P 1', 'P 2', 'P 3', 'P 4')
```