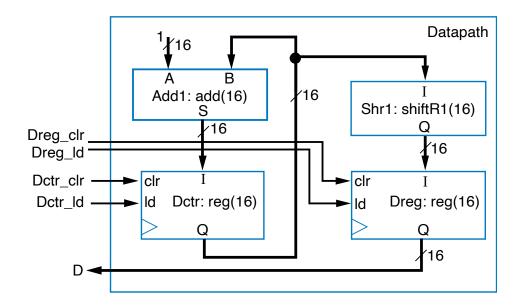
Section: Major:

Name: Email:

1. Create

```
module mux 8 ( sel, a0, a1, a2, a3, a4, a5, a6, a7, out);
input [2:0] sel;
input [7:0] a0;
input [7:0] a1;
input [7:0] a2;
input [7:0] a3;
input [7:0] a4;
input [7:0] a5;
input [7:0] a6;
input [7:0] a7;
output reg [7:0] out;
always @(*)
case (sel)
     3'b000 : out= a0;
     3'b001 : out= a1;
     3'b010 : out= a2;
     3'b011 : out= a3;
     3'b100 : out= a4;
     3'b101 : out= a5;
     3'b110 : out= a6;
     3'b111 : out= a7;
endcase
endmodule
```

1. Draw



A. First,

```
`timescale 1ns / 1ps
     module FSM(
         input X,
 4
         input Clk,
         output reg Z
         );
 8
    reg [2:0] CState=0, NxState;
    parameter Reset=0, S0=1, S1=1, S2=2, S3=3, S4=4, S5=5;
 9
10
11
    always @(posedge Clk)
12
         CState <= NxState;
13
    always @(*)begin
14
1.5
        case (CState)
16
            Reset:begin
17
                 if(X)begin
18
                     NxState=S3;Z=0;
19
20
                 else begin
21
                     NxState=S0;Z=0;
                 end
             end
23
24
             S0:begin
25
                 if(X)begin
26
                     NxState=S1;Z=0;
27
                 end
28
                 else begin
29
                    NxState=S0;Z=0;
             end
31
32
             S1:begin
33
                 if(X)begin
                    NxState=S2;Z=1;
34
35
36
                 else begin
37
                     NxState=S4;Z=0;
                 end
38
39
             end
40
             S2:begin
                 if(X)begin
41
42
                     NxState=S3;Z=0;
                 end
4.3
44
                 else begin
45
                    NxState=S4;Z=0;
                 end
46
47
             end
48
             S3:begin
49
                 if(X)begin
50
                     NxState=S3;Z=0;
51
52
                 else begin
53
                    NxState=S4;Z=0;
54
                 end
55
             end
56
             S4:begin
57
                 if(X)begin
58
                    NxState=S5;Z=1;
59
                 end
60
                 else begin
                    NxState=S0;Z=0;
61
                 end
62
63
             end
64
             S5:begin
65
                 if(X)begin
66
                     NxState=S2;Z=1;
67
                 end
                 else begin
68
69
                     NxState=S1;Z=0;
```

70 end
71 end
72 endcase
73 end
74 endmodule
75