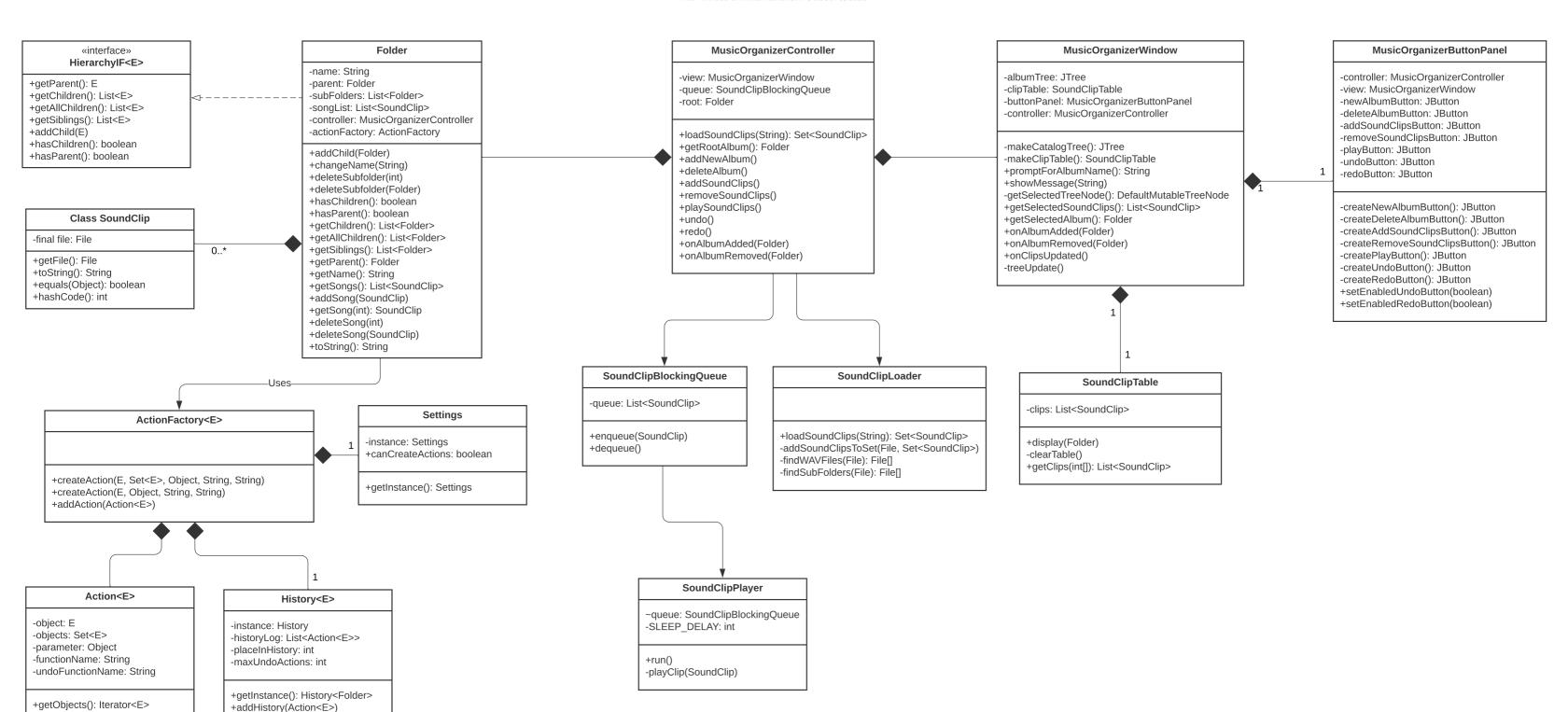
Prog4Uppg3 UML Class Diagram

Ville Hirvisuo & William Lindholm October 8, 2020



+getAllObjects(): Iterator<E>

+undo()

+execute()

+toggleActionCreator(boolean)

+canUndo(): boolean

+canRedo(): boolean

+undo()

+redo()