

# The Drift-Diffusion Model

Master for Brain & Cognition, Data Analysis course



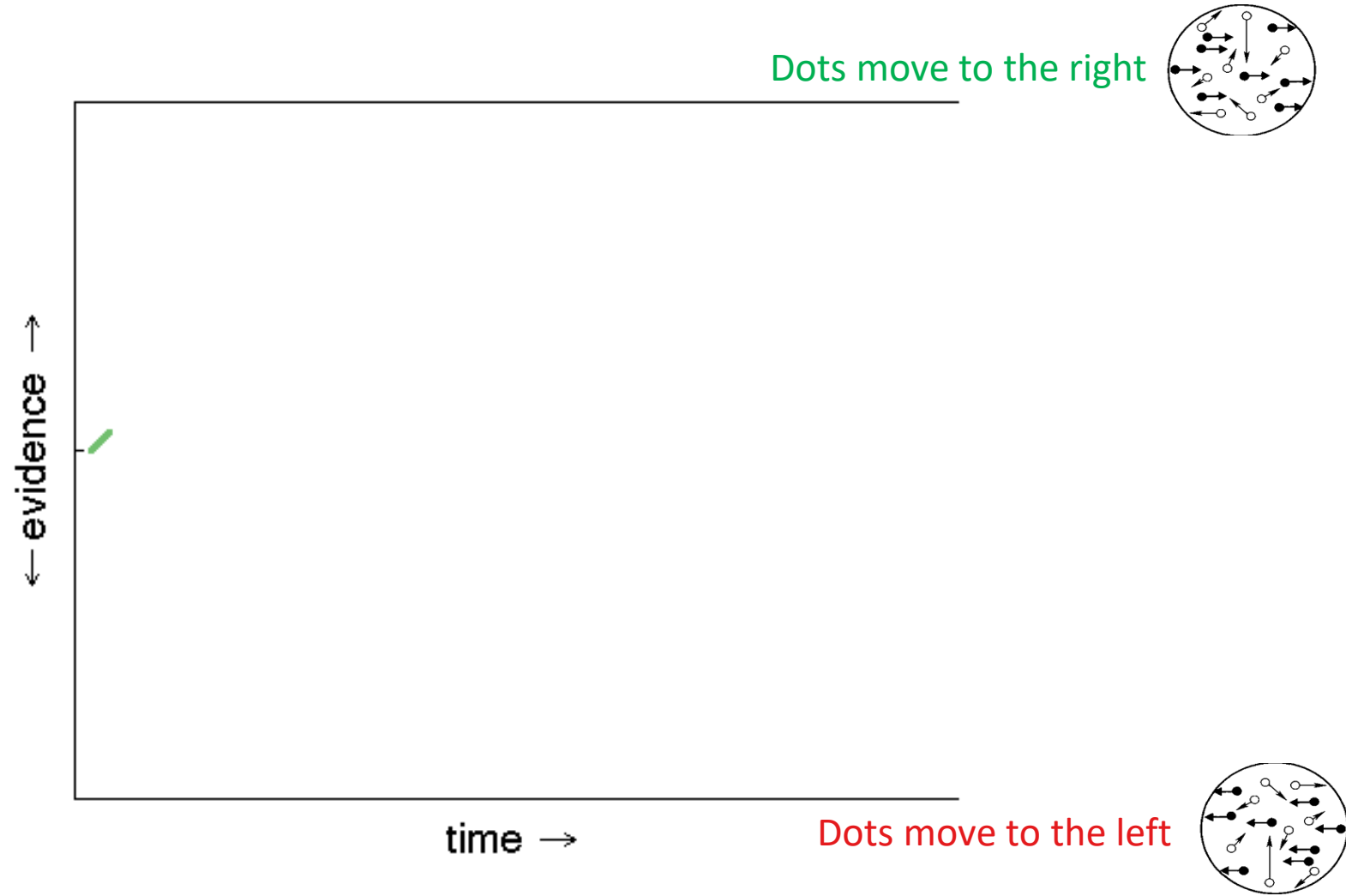
Heavily based on material from M. Shinn, J. de la Rocha, A. Renart, A. Urai

# Sequential Sampling Analysis

Decisions are *not* instantaneous but unfold in time

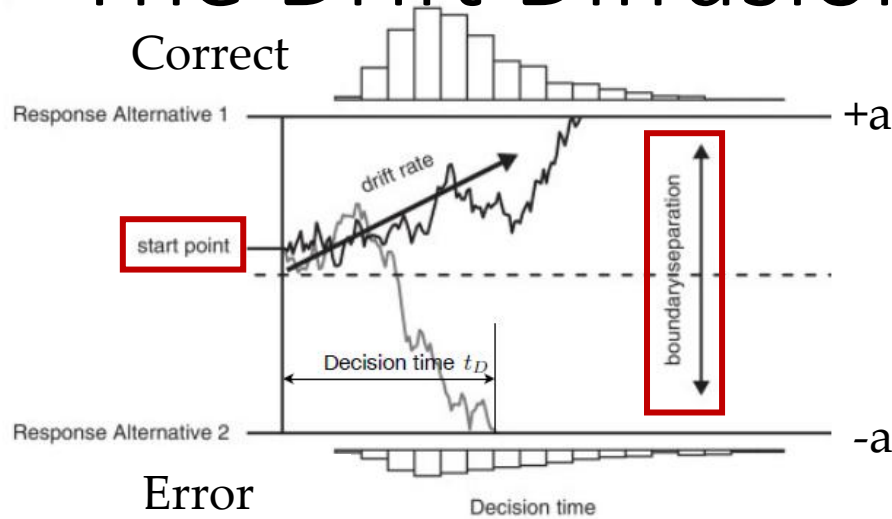
Why do we care?

- Changes the task fundamentally as there are 2 things to decided: **When** to decide and **What** to do.
- The timing of decisions is a very valuable ‘diagnostic’ observable: *when* they are made can inform about *how* they are made.
- Some tasks show no variability in response accuracy (i.e. no errors)
- Sequential sampling theories describe situations where stimuli arrive ‘in time’ (i.e., sensory streams) and agents decide both When and What.



# The Drift Diffusion Model

Accumulation of stochastic, temporally uncorrelated sensory evidence:



$$dX_t = \mu dt + \sigma dW_t$$

'decision variable'

Evidence accumulation

Zero-mean Gaussian noise with variance  $\sigma^2 dt$  (diffusion)

## Simple Diffusion Model Parameters

- $\mu$ : Drift rate (strength of evidence)
- $\sigma$ : Noise infinitesimal standard deviation (square root of diffusion coefficient).  
Often set to 1 by convention (scaling parameter).

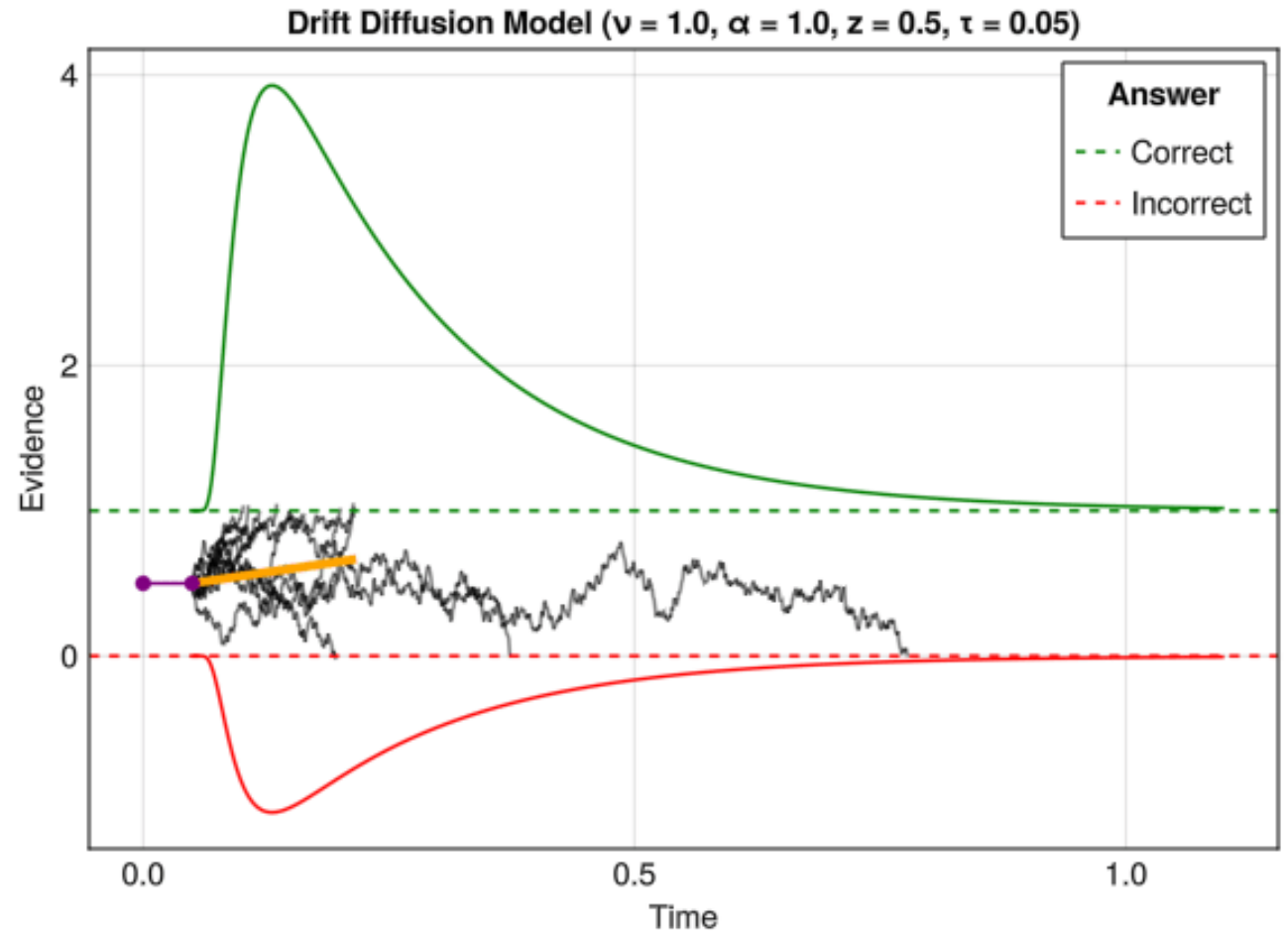
- $a$ : boundary separation
- $z$ : start point ( $= a/2$  for an unbiased decision)
- $T_{er}$ : non-decision time

$$RT = t_D + t_{ND}$$

'non-decision time' sensory encoding and motor delays

# The Drift Diffusion Model

- Each parameter *uniquely* affects RT distributions and accuracies.
- For each set of parameters, we obtain a choice probability  $P(\text{Correct})$  and two predicted RT distributions: correct and error responses (or left vs right responses).

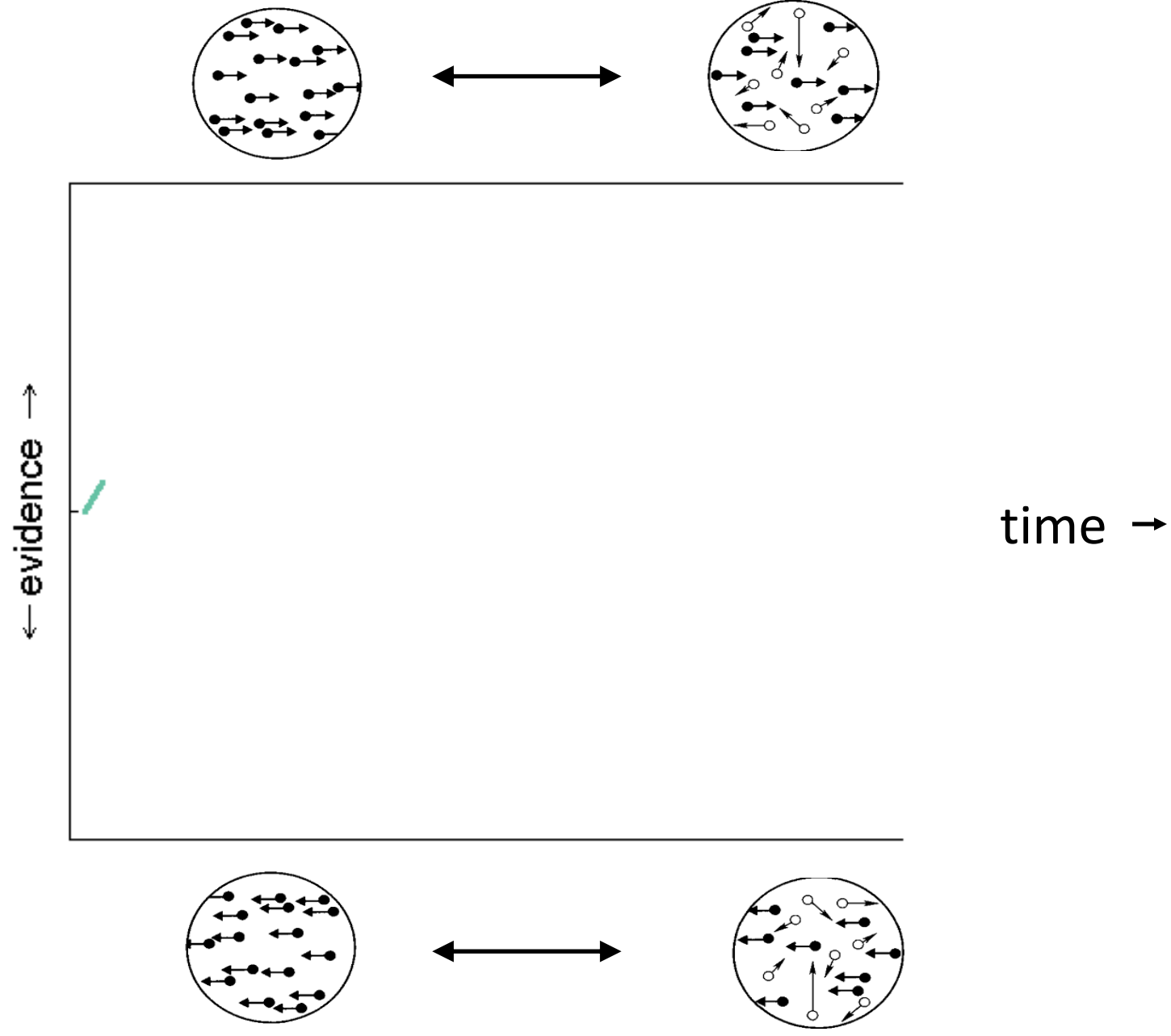


# The DDM's ingredients

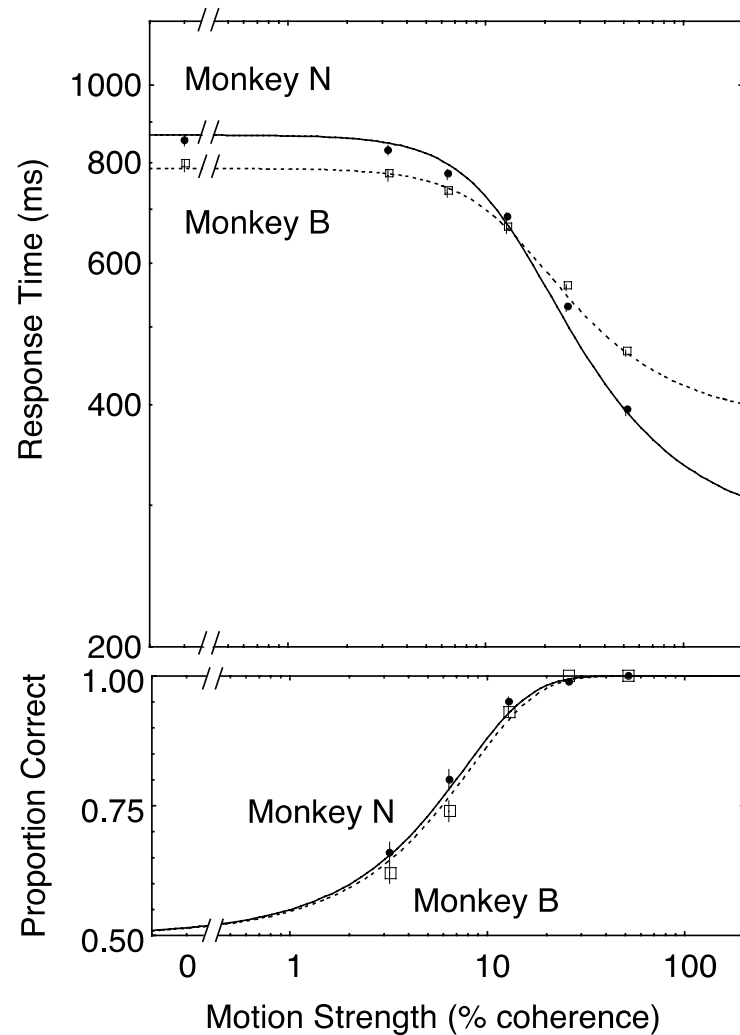


# DDM ingredients: evidence strength

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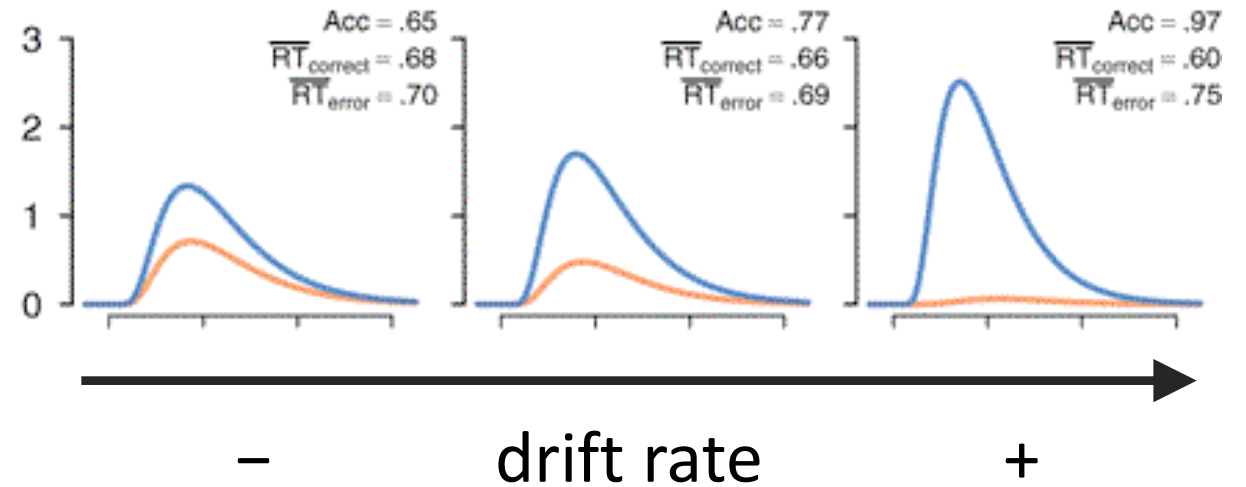


# Changing evidence strength



Increasing the drift rate:

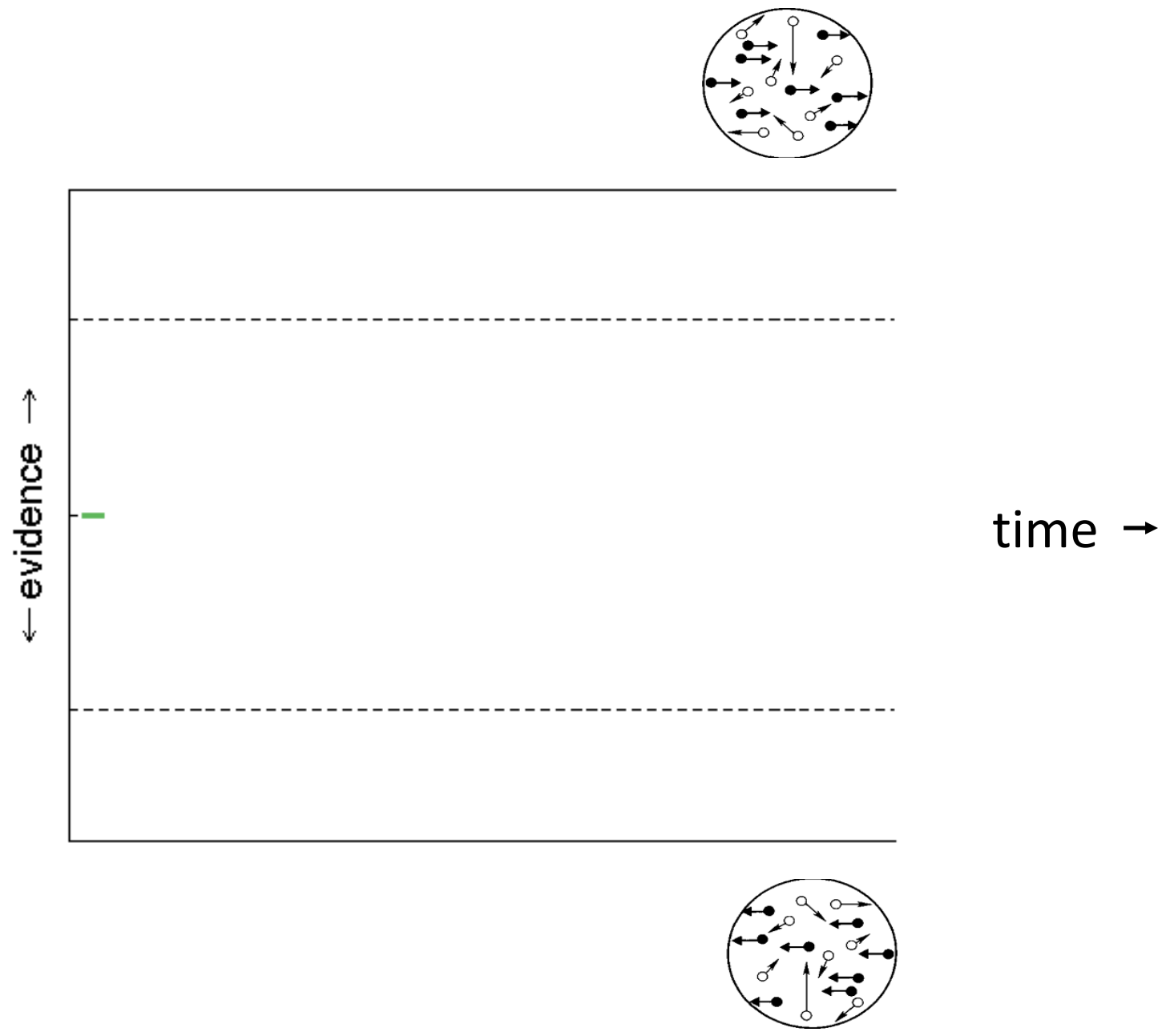
- Higher accuracy
- Faster RT for both correct and error choices.



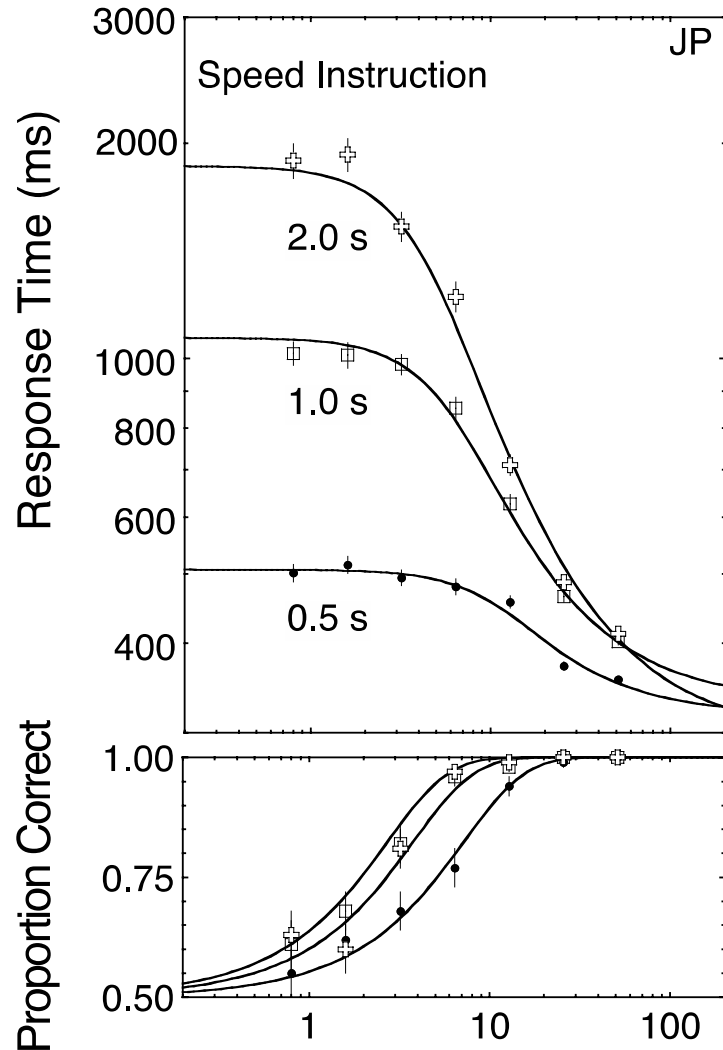


# DDM ingredients: boundary adjustment

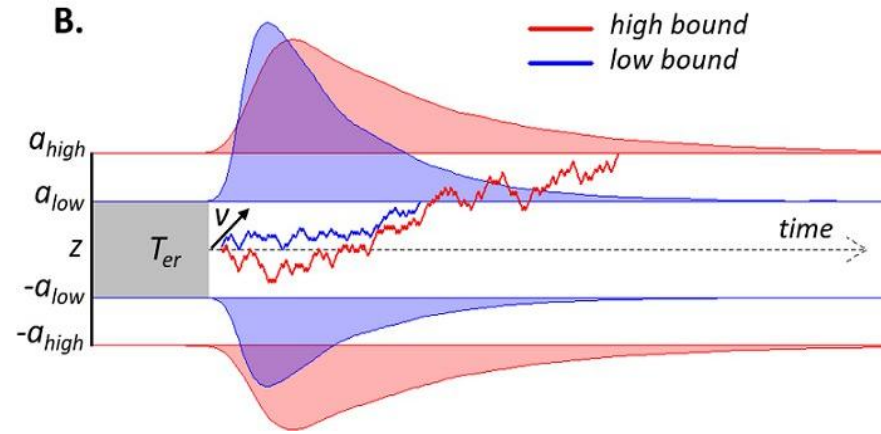
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# Speed-accuracy trade-off



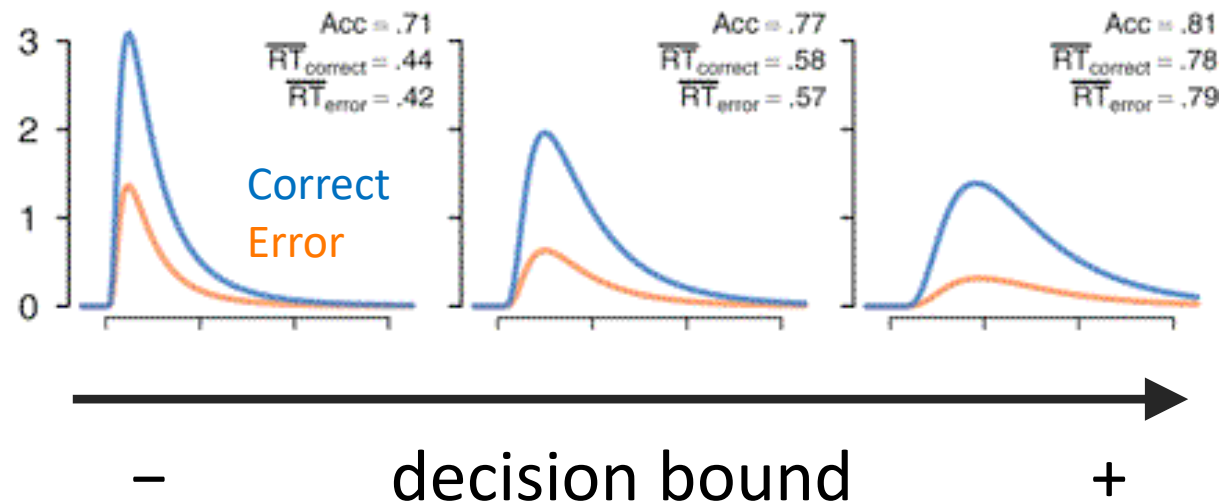
Palmer et al. 2005



Desender et al 2019

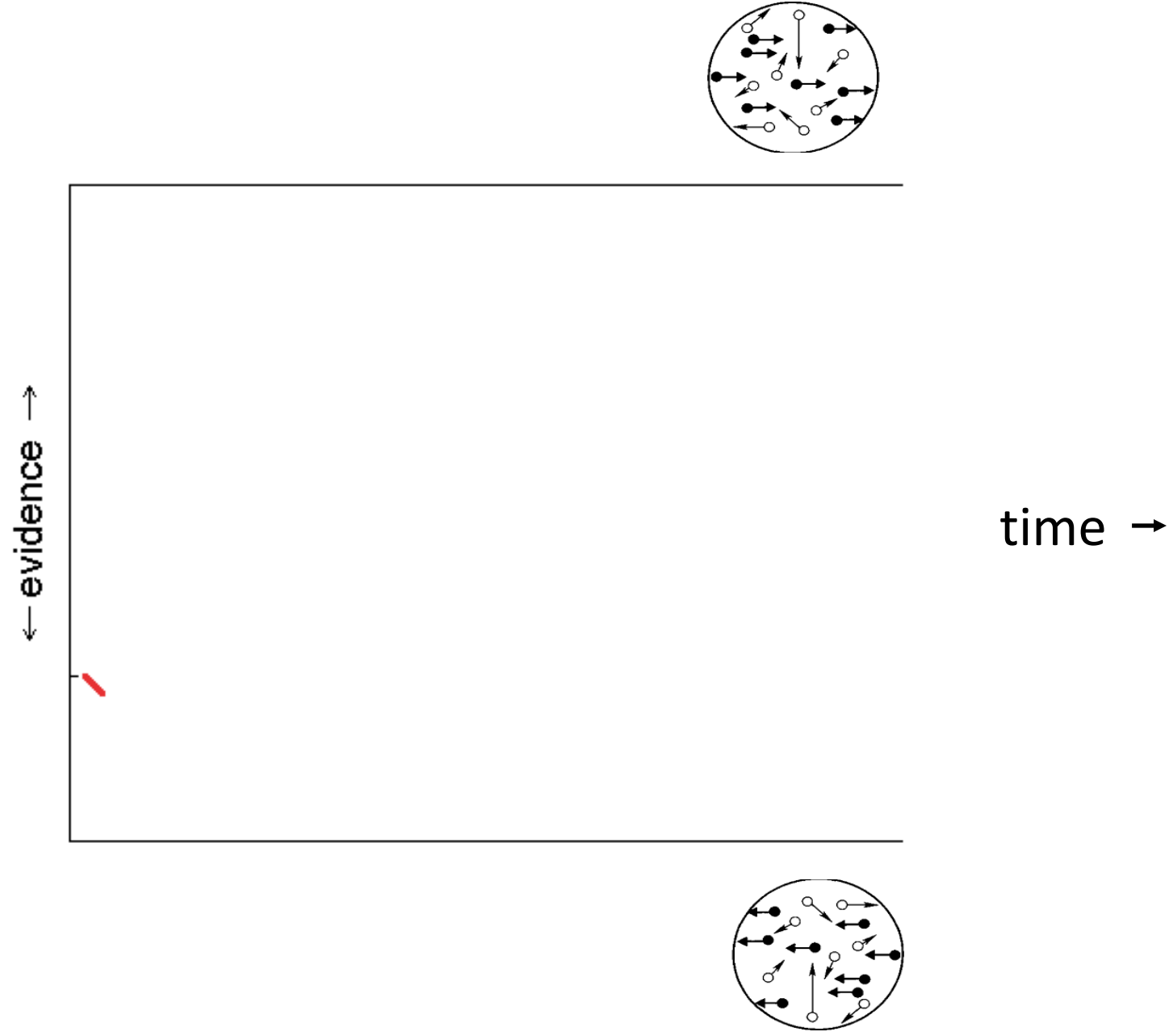
Increasing the bound:

- Higher accuracy
- Slower RT
- Increasing RT variance
- Decreasing skew

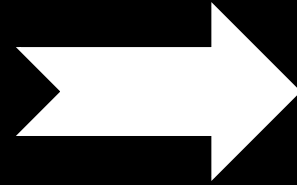


# DDM ingredients: starting point

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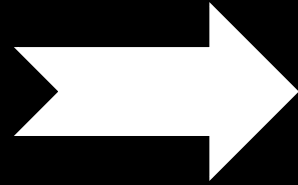


# Motion discrimination task



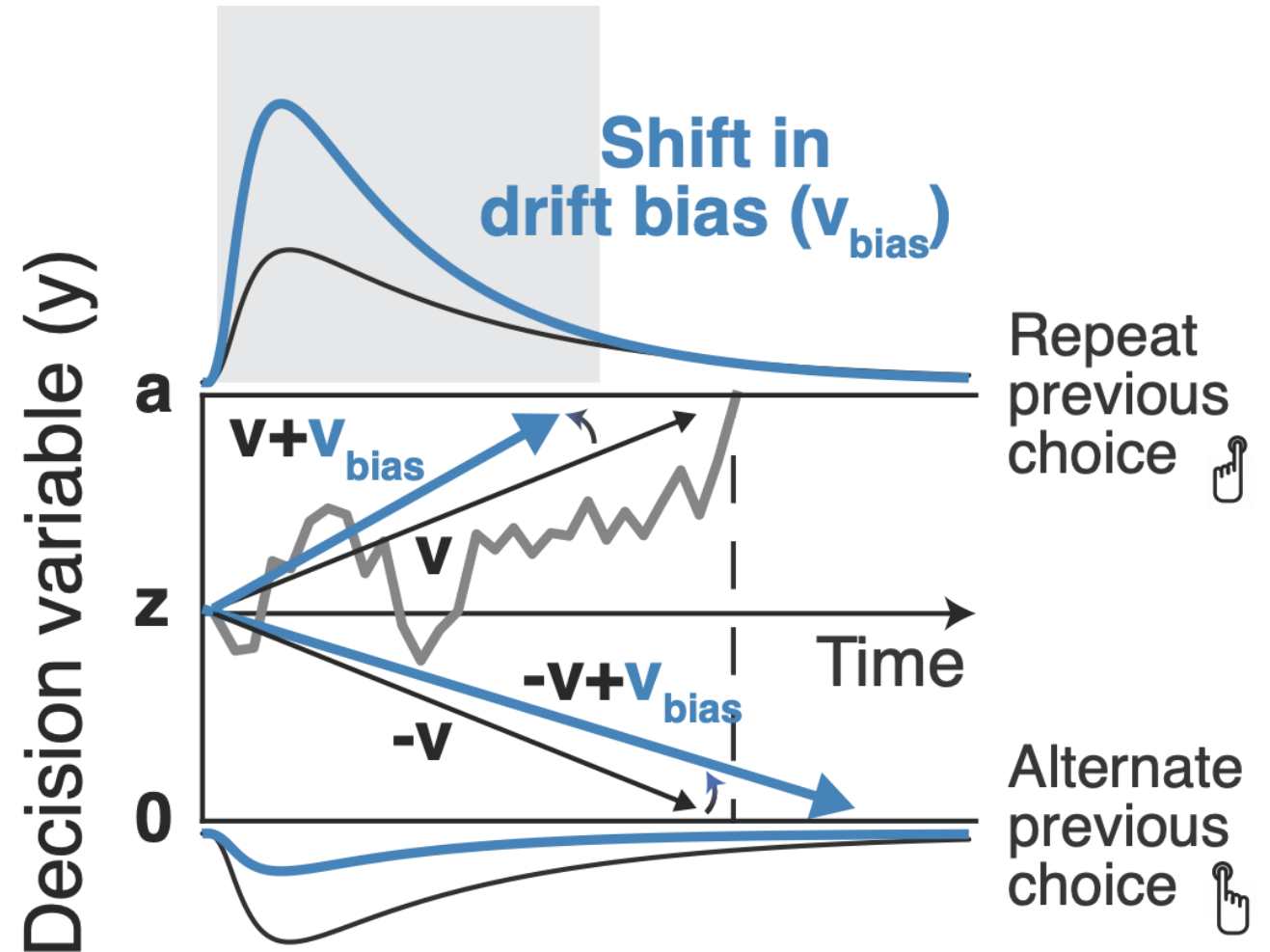
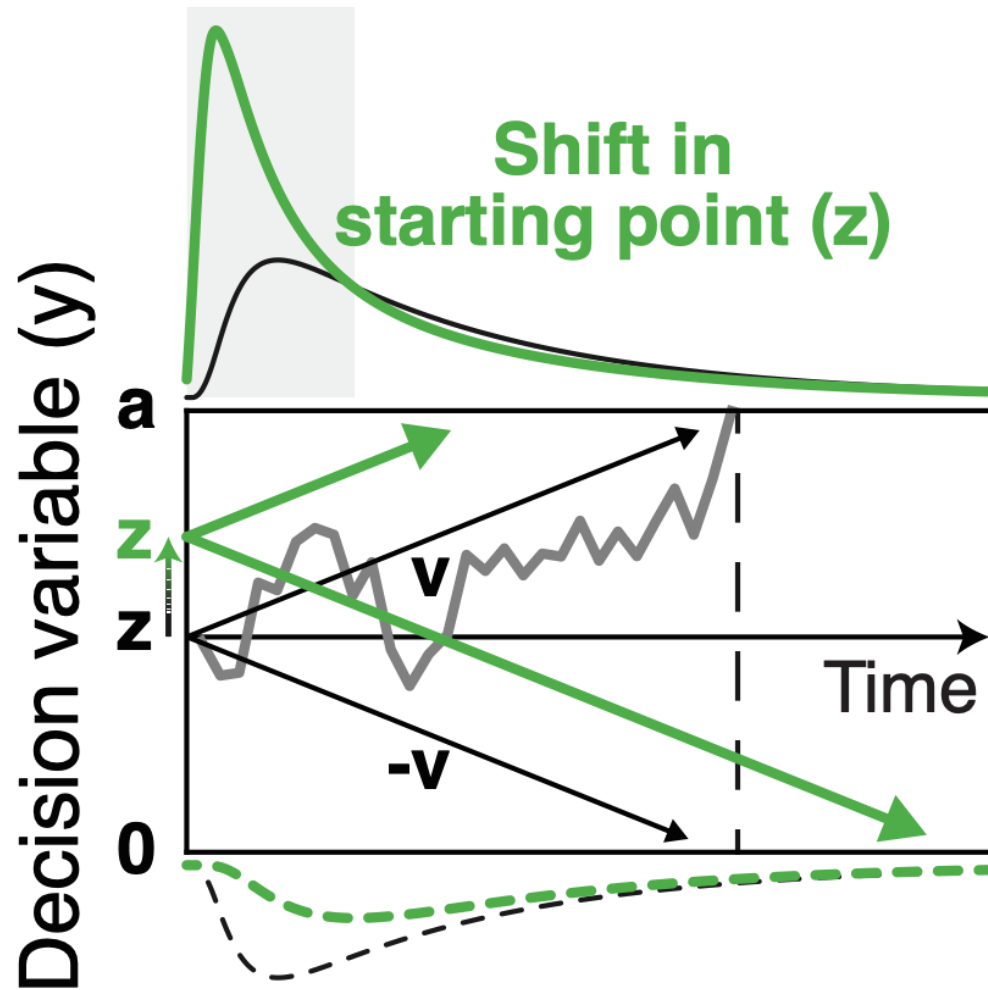
Coherence = 0.1

# Motion discrimination task



- This arrow (stimulus precue) predicts the motion direction *only* in 75% of the trials.
- It creates an unbalanced prior expectation in the subject that can be leveraged to increase response accuracy.

# Decision biases



# Response times: arising from processing stages



Sensation →

Evidence  
encoding



Evidence  
integration  
Decision



Action  
implementation



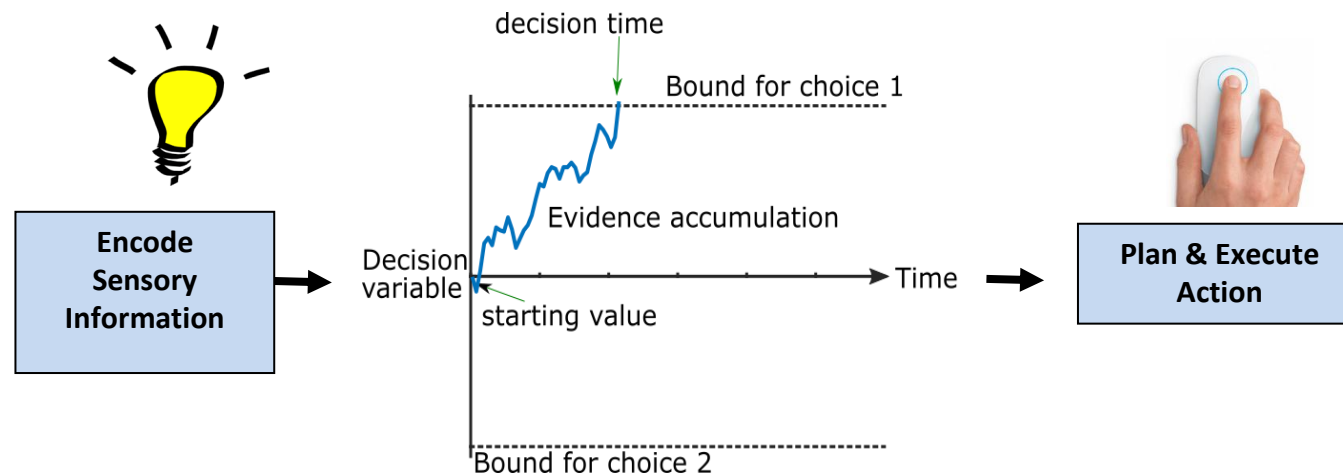
Action



(Donders 1869, Sternberg 1969)

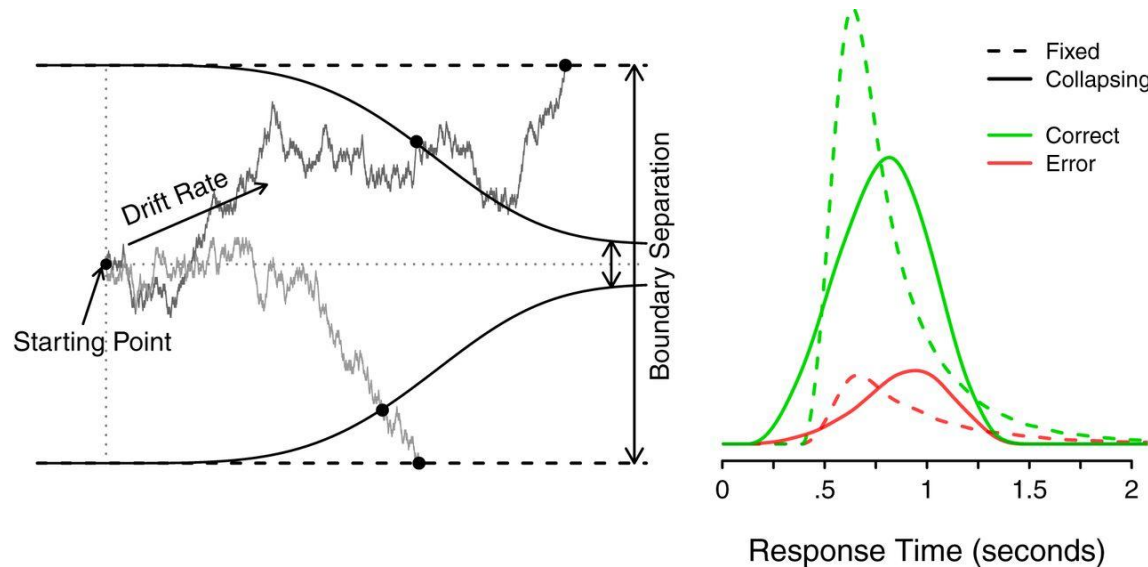
# DDM ingredients: non-decision time

- In the simple diffusion model, non-decision time is determined by a single parameter:  $t_{ND} = T_{er}$  (time for encoding and response).
- $RT = t_D + t_{ND}$
- Usually assumed to be constant across stimulus discriminability levels, speed-accuracy instructions (but not always! See Donkin et al)
- Having a *high discriminability condition* can be important for accurate estimation

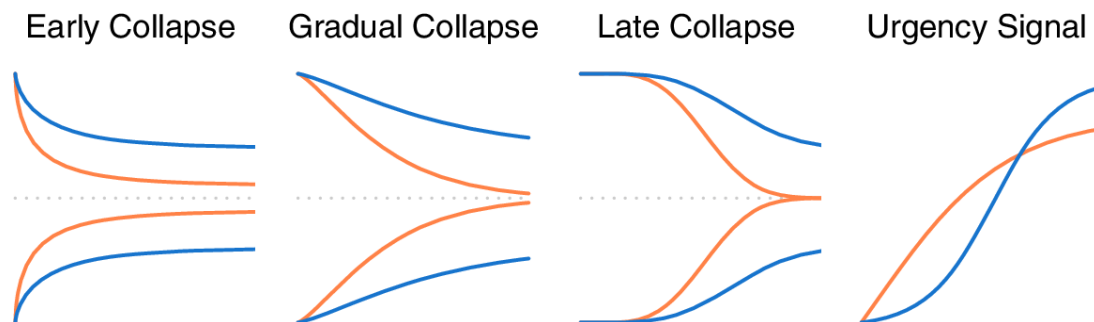




# Collapsing bounds / urgency



- Another mechanism to produce slow errors
- Controversial in the literature.. requires additional parameters to be estimated
- But, collapsing bounds are inconsistent with the neuroscience (build to threshold signals)
- In the context of racing accumulators, additive urgency is mathematically equivalent to a collapsing bound (Ditterich 2006)
- Several studies have found neurophysiological evidence for urgency (Churchland et al, 2008, Thura & Cisek 2014, Corbett et al, 2023)



# Sequential sampling models (SSM)

- SSMs posit that the brain makes decisions by sampling noisy evidence over time, up to a threshold.
- Multiple model variants:
  - relative vs absolute evidence accumulation
  - Discrete vs continuous time
  - Leak vs perfect accumulation

Fitting behavioral data with the DDM

# From descriptive modelling to statistical modelling

- Linear regression: captures reaction time
- Logistic regression: captures binary choices
- DDM: captures reaction time + binary choices

Descriptive vs mechanistic models, yet same framework (statistical, parameter based) so same tools (MLE, model selection, confidence intervals)

## When to use a DDM

- You want to incorporate both choice and response time
  - If you don't care about RT, there are simpler models (GLM, reinforcement learning, etc.)
- You have two alternatives
  - If you have only one alternative, you can fit a Wald distribution instead
  - If you have more than two alternatives, you (probably) need to use a race model

# Part 1: Simulating the DDM by hand

- Basic algorithm

- 1. Set  $x$  to starting point

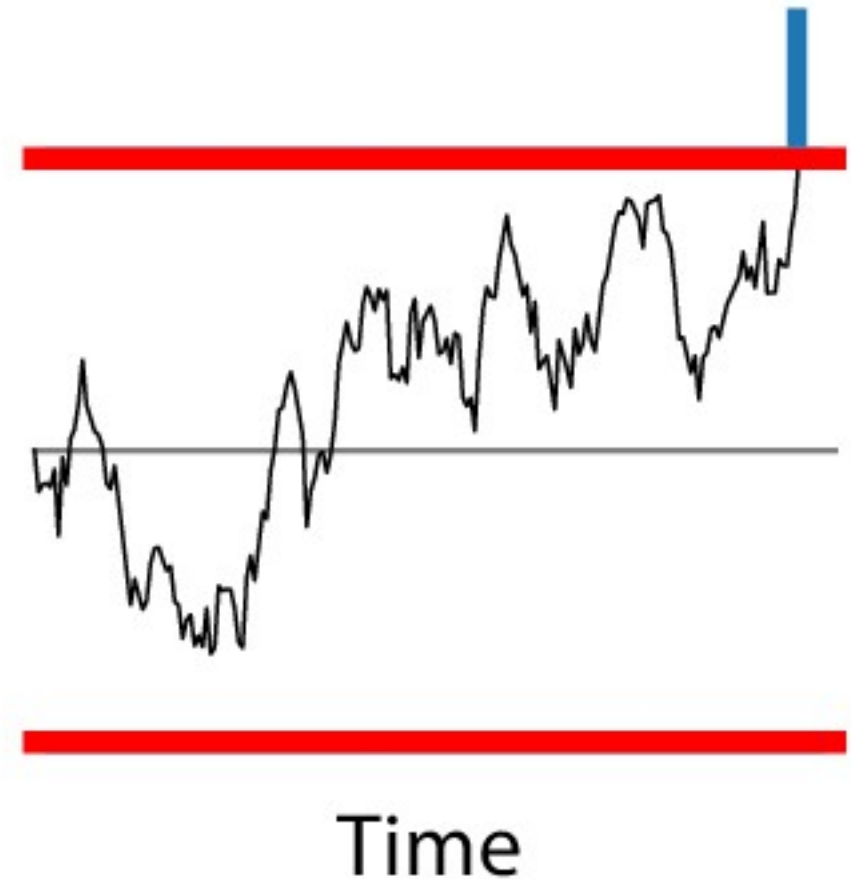
- 2. Set:

$$x_{t+1} = x_t + [\text{drift}]\Delta t + [\text{noise}]z_t\sqrt{\Delta t}$$

$$z_i \sim N(0, 1)$$

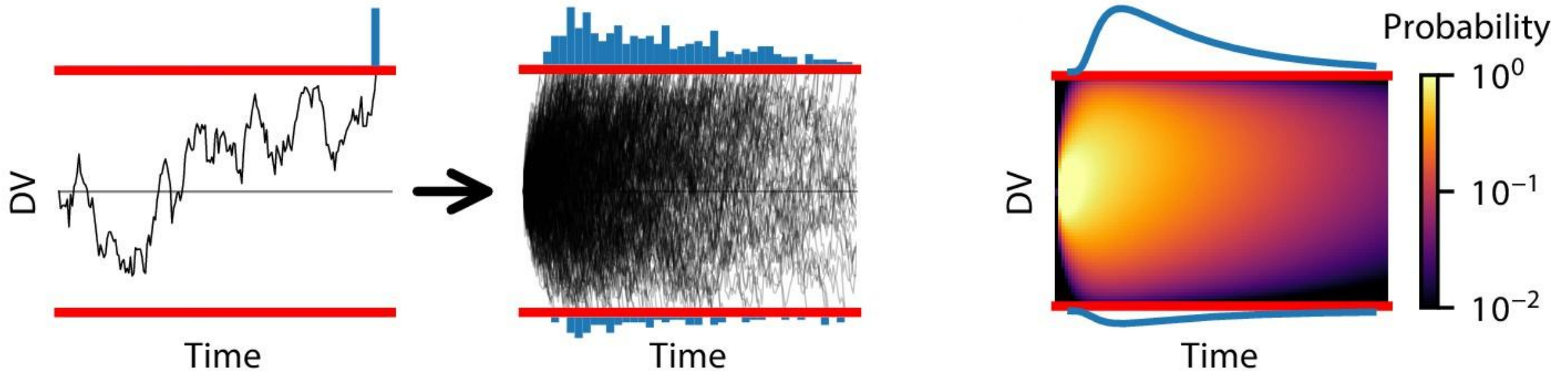
- 3. Check if  $x$  crosses a boundary. If so, you are done

- 4. Otherwise, go to (2)



## Part 2: Simulating the DDM using PyDDM

- Use more efficient methods to simulate the probability distribution of a trajectory's position instead of one trial at a time



## How PyDDM works:

- Construct a Model from its components
- Model components:
  - Drift rate
  - Noise
  - Bound
  - Initial Condition
  - Non-decision time
  - Mixture model



Many model components are built-in:

- Each component can be:
  - A constant value (e.g., 3)
  - A fittable parameter, given by the the name (e.g., `param1`)
  - A function which depends on:
    - Parameters
    - Task conditions
    - Magic arguments

## Parameters and conditions

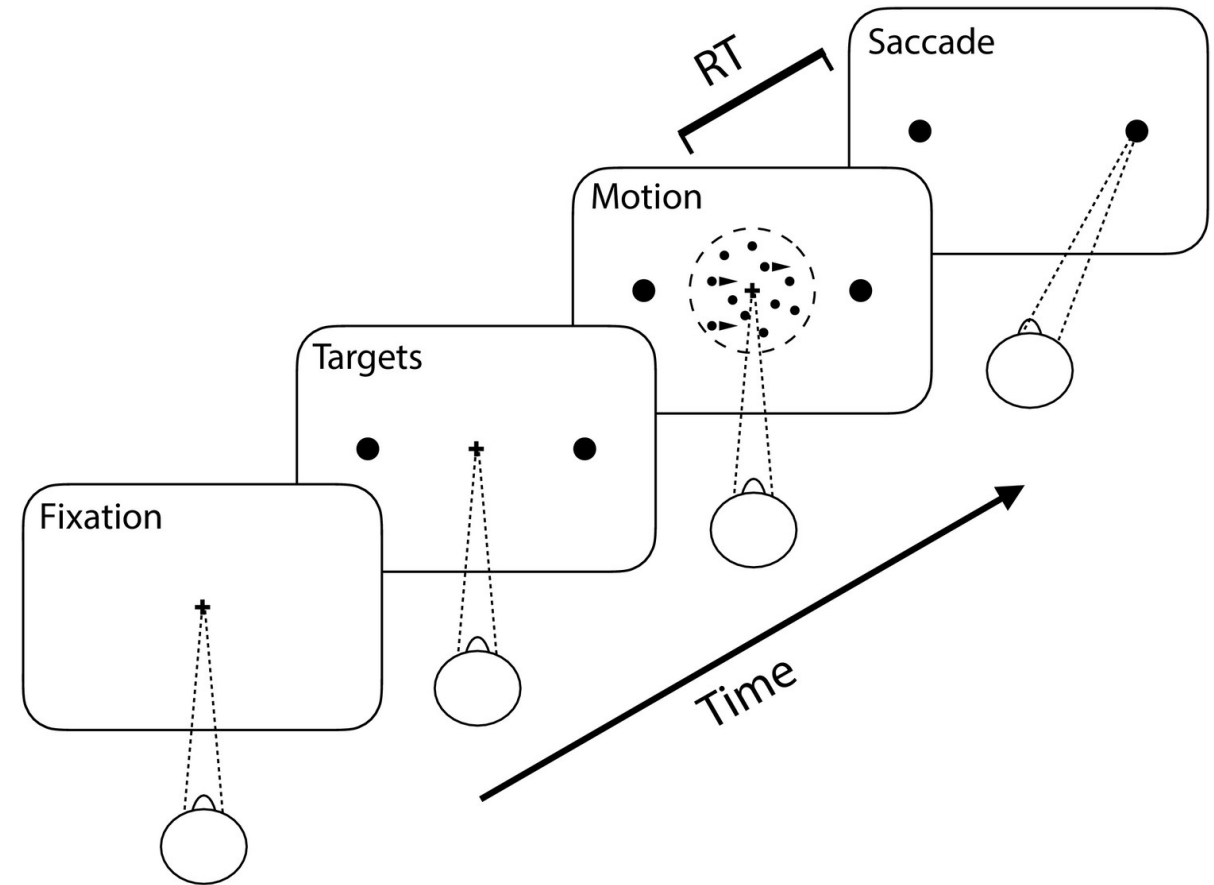
- Parameters: Have the same value for the entire dataset
  - E.g. bound height
- Conditions: May change from trial to trial
  - E.g. strength of motion coherence

## Three objects to remember in PyDDM

- Model: created by the `gddm()` function
  - May need to call `model.fit()` before using if there are parameters
- Solution: Created using `model.solve(conditions={...})`
- Sample: RT and choice data, either experimental or simulated data

## Part 3: Fitting the DDM to data

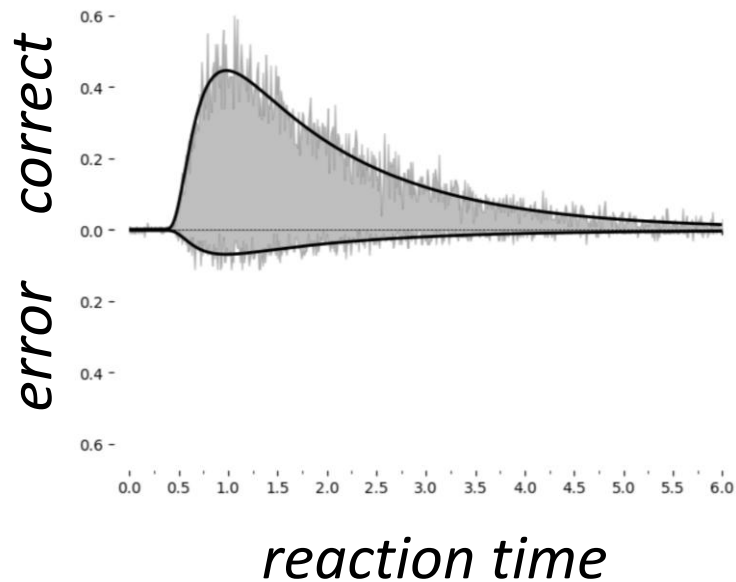
- Dataset: Monkeys performing the random dot motion task (Roitman and Shadlen, 2002)
- Several levels of motion coherence



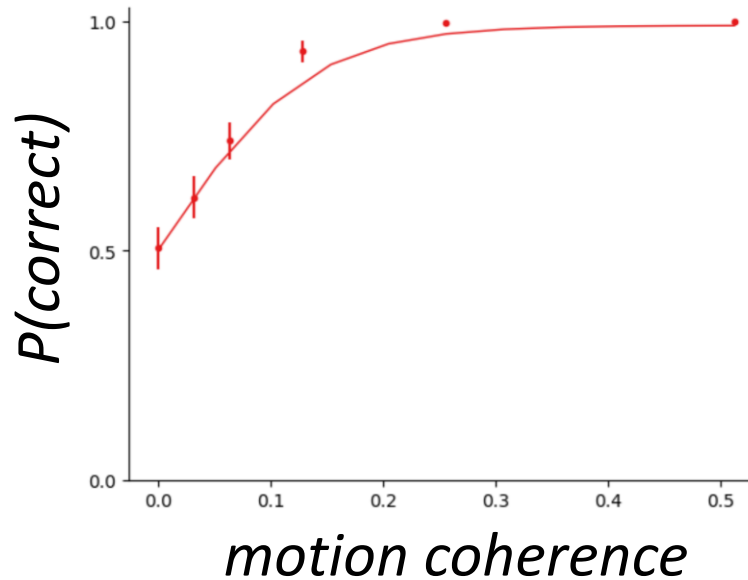
# Validating the DDM

It is **crucial** to check that the fitted model captures the important features in the behaviour!

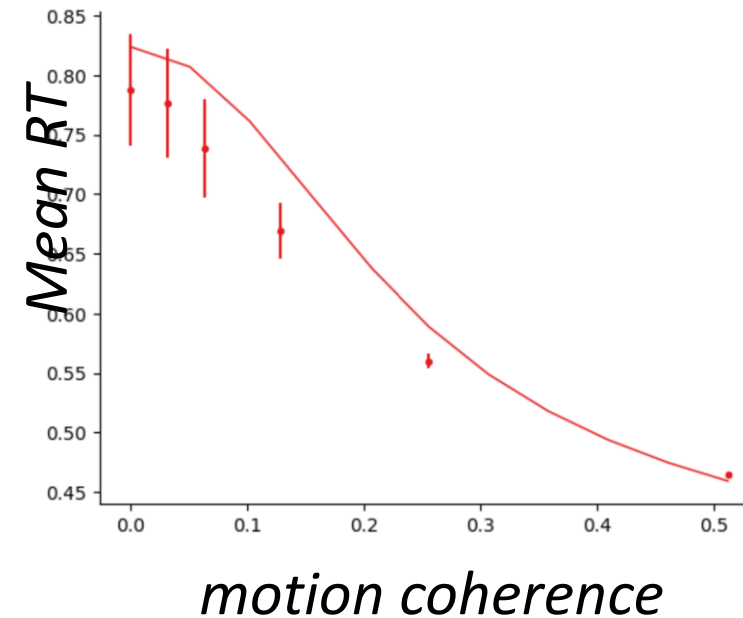
**RT densities for  
correct/incorrect responses**



**Psychometric curve**

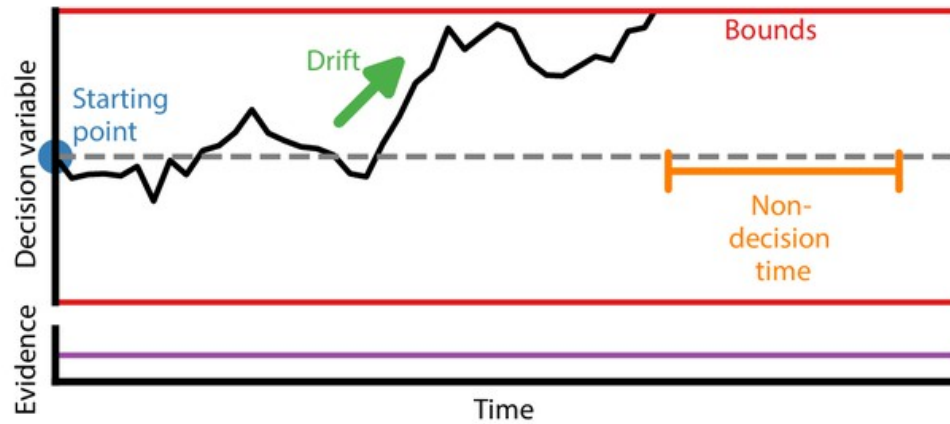


**Chronometric curve**

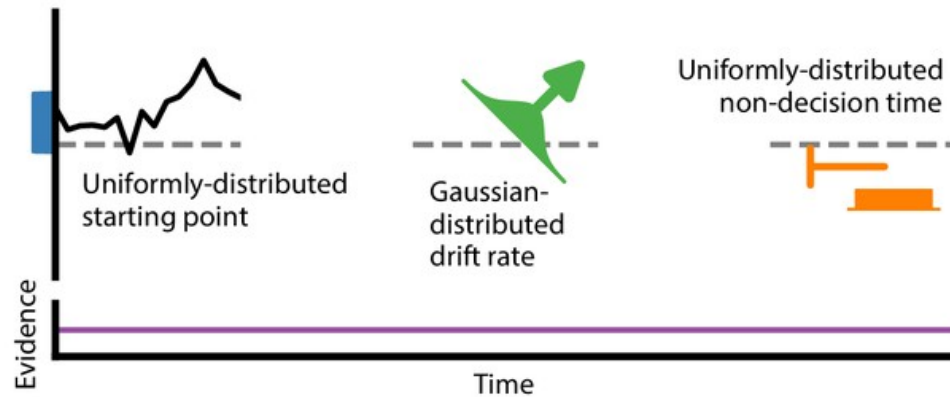


# Generalized DDM (GDDM)

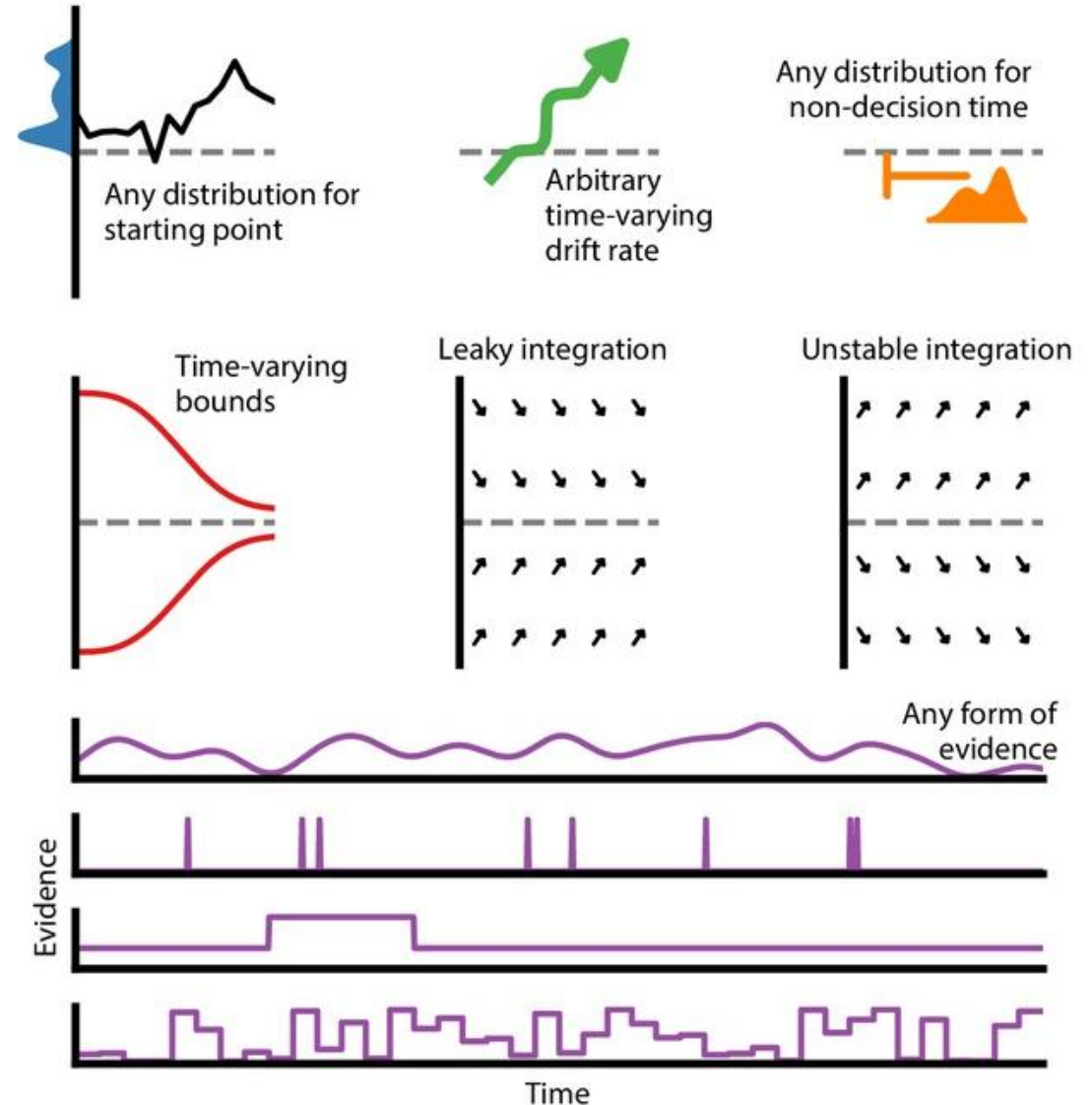
DDM



Full DDM



GDDM (examples)



# When should you use these GDDMs?

- Response time distribution is not skewed
  - Consider leaky integration
- The speed-accuracy tradeoff may change across the trial
  - Consider collapsing bounds
- I think the agent may be more likely to choose one choice over another or have a prior
  - Consider a starting point or drift bias
- Evidence is not constant in my task or it requires multisensory integration
  - Consider a more complex drift rate function
- There is a large variability in motor actions
  - Consider non-decision time variability (*but be careful! This can make the model non-recoverable*)