



# Gannet: A Functional Programming Task Description for Service-based SoC Architectures

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#### **Overview**



What is the Gannet Service-Based Architecture?

Task description and task decomposition in Gannet

Gannet and Functional Programming

Conclusion



#### Service-Based Architecture - SoC/NoC



## System-on-Chip with on-Chip Network

- With current IC technology, SoC's can be very big
- Traditional bus-style interconnect causes a bottleneck:
  - Synchronisation over large distances is impossible
  - Fixed point-to-point result in huge wire overhead
- On-chip networks provide a solution
  - globally asynchronous/locally synchronous
  - flexible connectivity



#### Service-Based Architecture - SoC/NoC



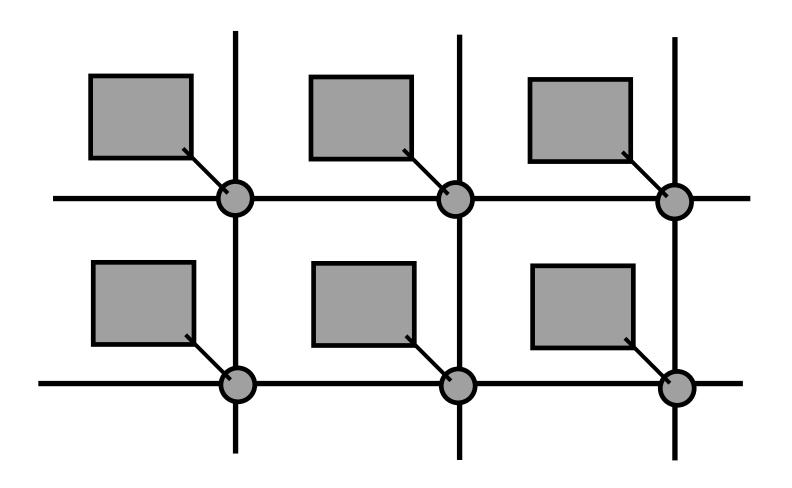
# **Typical Network on Chip**

- Regular topology (tiles)
- Simple switches (self-routing)



# **Service-Based Architecture - SoC/NoC**







#### **Service-Based Architecture - Concept**

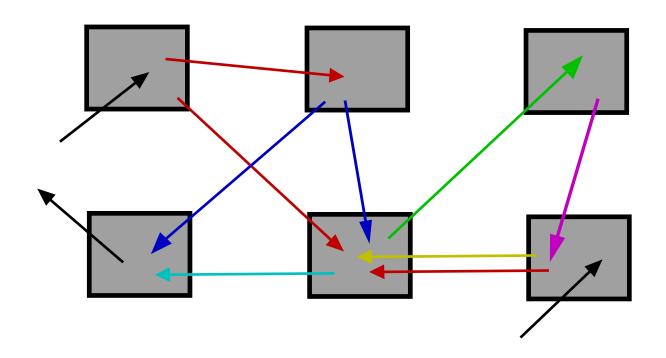


- The SoC architecture consists of a set of modules connected by the on-chip network
- Each module offers a particular service
- Tasks are performed by interacting sets of services



# **Service-Based Architecture - Concept**



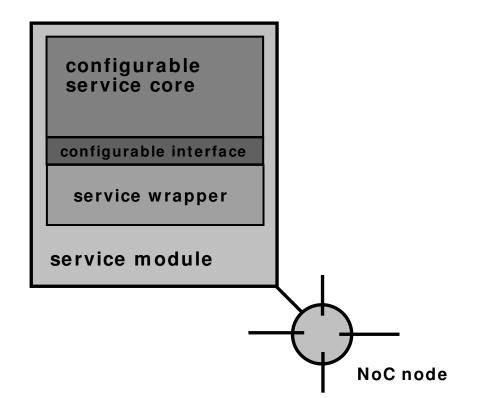




## Service-Based Architecture - Service module



- A "service module" is a complex processing unit consisting of
  - a logic core: performs the actual data processing.
  - a "service manager": manages the flow of data to and from the core.





## **Service-Based Architecture - Properties**



- Flexibility
  - many different tasks can be performed by a given set of services
  - services are themselves configurable
- Distributed processing
  - parallelism
  - globally asynchronous, event-driven
- Low overhead
  - service wrapper design is small compared to IP cores



# **SBA Task Management Strategies**



- Services can be task-aware or task-unaware at instantiation
- Task-aware services require reconfiguration between different tasks, but no task-related information during the task
- Task-unaware services require no reconfiguration between different tasks, but need task-related information: a "task description"
  - A global task description formalism is used to define the task
  - Every service performs a number of subtasks
  - Services are memoryless with respect to the subtasks
- Task-unaware services can perform multiple tasks in parallel



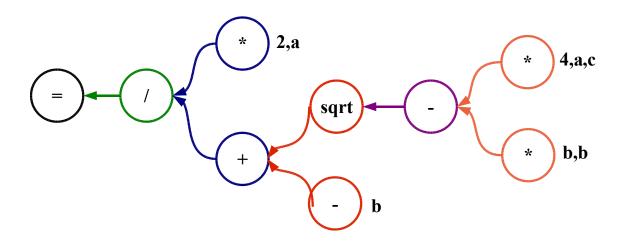




Example task: calculate

$$\frac{-b+\sqrt{b^2-4ac}}{2a}$$

for arbitrary values of a,b,c









#### Task description format: S-expressions

Example:

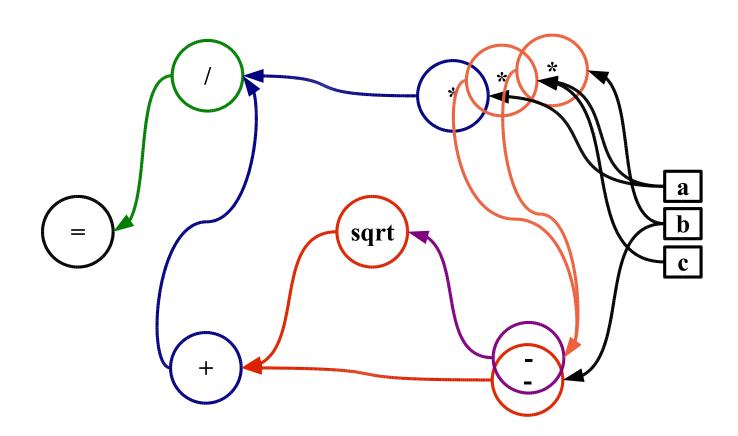
```
(- b)
  (sqrt
(* 2 a)
```



# **SBA Task Description (3)**



#### SBA view:





## **Gannet Task Decomposition**



- Task descriptions enter the system via a gateway service
- The gateway
  - stores all data packets (variables)
  - passes task description on to first service
- The service wrappers
  - request required variables from the gateway
  - pass subtasks on to other services and wait for results
  - return results to the subtask sender



## **Task Description Limitations**



- In general, the task description for a given set of services will not be Turing-complete:
  - Not powerful enough to implement algorithms
  - Guaranteed to halt for any particular description and input
- By adding language services, the system can be made Turingcomplete
  - Main requirement: potential to create infinite loops
  - Consequence: need for recursion and branching



# **SBA** and Functional Programming



- Services can be considered as functions
  - Same inputs result in same outputs
  - No side effects
- Task description is a pure functional language
  - pure: data packets ("variables") are read-only
  - functional: all tasks are expressed only in terms of functions (services) and immutable variables (data packets)
- In the SBA, all additions are services and, consequently, functions



# Efficiency: Aliasing and combining services



- Language, arithmetical and logic services are small
  - Implementing them as individual physical services has a high overhead
  - But it allows fully parallel distributed processing
- Aliasing: Combining several abstract service in a single physical service
  - Reduce area overhead at cost of reduced parallelism
  - Extreme case: use a single ALU for all numerical and logic services



#### Conclusion



## **Summary**

- A proposal to make the SBA Turing-complete using abstract services
- The resulting SBA language is a pure functional language
- SBA can be considered as a distributed computing platform which supports hardware implementations of functions