# Greg Hurrell

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#### **PROFILE**

Software Engineer in Madrid Australian with Spanish citizenship

### EXPERIENCE

**Senior Software Engineer, GitHub; Madrid, Spain — 2021–present** Working on Repos, Pull Requests, and Codespaces.

**Frontend Software Architect, Liferay; Madrid, Spain — 2019–2021**Designing and implementing JavaScript frameworks, libraries and tools.

## Front-End Engineer, Facebook; Menlo Park, California — 2014-2018

Coder, mentor and tech lead working on Product Infrastructure — from open source JavaScript libraries (Relay, GraphQL) to internal build and developer tooling — and Ads Interfaces (among the largest and full-featured React applications in the world).

# Director of Engineering, Causes; San Francisco, California – 2011-2013

Key player in the formation and maintenance of engineering culture focused on quality, pragmatism, and individual and team development. Mentored 10 direct reports. Full-stack development of many user-facing features and underlying infrastructure. Implemented systematic code review (via Gerrit). Served as Tech Lead, Coach and Mentor.

## Owner/Operator, wincent.com; Australia — 2002-2011

Developed macOS applications in C and Objective-C, Rails applications, and a large number of open source projects.

## **EDUCATION**

Flinders University, 1999 — Bachelor of Education (UP/LS)(Hons)

### SKILLS

Programming languages: TypeScript/JavaScript, Lua, Ruby, Rust, C, Go, Haskell, PHP, Perl, Objective-C.

Tools: HTML/CSS, Zsh/Bash, Neovim/Vim, Git/Mercurial, MySQL/Redis, Ansible, AWS. Spoken languages: English (native), Spanish (DELE level C1, "Advanced").