

# Module 07:

## "Tasks in TPL"



**TEKNOLOGISK**  
**INSTITUT**

# Agenda

- ▶ **Task Parallelism in TPL**
- ▶ Introducing Tasks
- ▶ Cancelling Tasks and Parallel Operations
- ▶ Composing Tasks
- ▶ Tasks and Exceptions

# What is Task Parallelism?



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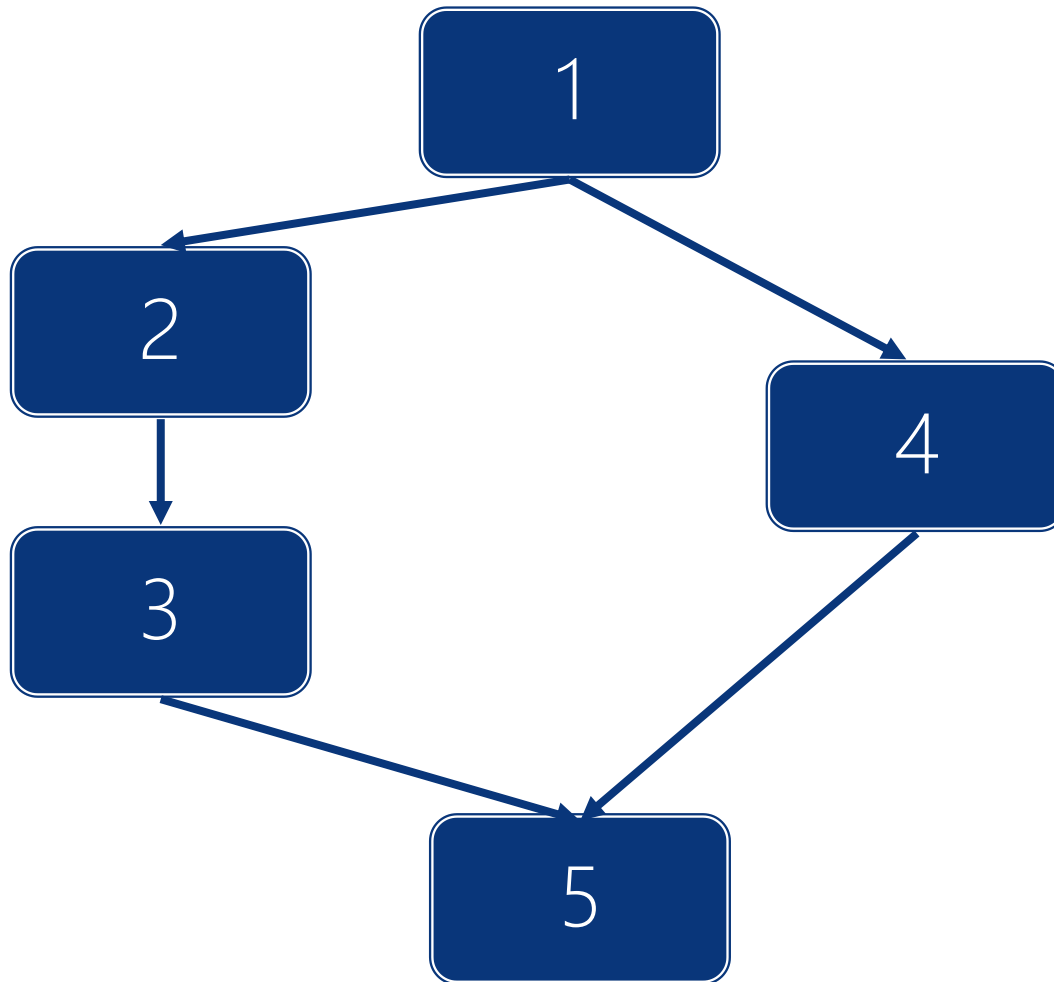


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# Absence of Task Parallelism



# Task Parallelism



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- ▶ Task Parallelism in TPL
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# Creating Tasks

- ▶ The Task class captures a unit of computation
- ▶ Initialized from constructor using a computation described by
  - Action delegate
  - Anonymous method
  - Lambda expression (usually preferred)

```
Task task = new Task( () =>  
    Console.WriteLine( "Hello World from Task Parallel Library" )  
);
```

- ▶ Note: Does not run automatically when created!

# Task Execution

- ▶ Three approaches to starting tasks
  - Create **Task** object and invoke **Task.Start()**
  - Use **Task.Factory.StartNew()** static
  - Use **Task.Run()** static

```
Task task = Task.Factory.StartNew( () =>
{
    for ( int i = 1 ; i < 100 ; i += 2 )
    {
        Console.WriteLine( "\t" + i );
    }
});
```

- ▶ Usually one of the last two options is employed



# Waiting for Task Completion

► Tasks can be awaited

- `Task.Wait()`
- `Task.WaitAny()` static
- `Task.WaitAll()` static

```
Task task1 = ...;  
Task task2 = ...;  
Task task3 = ...;  
  
task1.Wait();  
  
Task.WaitAny( task1, task2, task3 );  
  
Task.WaitAll( task1, task2, task3 );
```

# Tasks with Results

- ▶ **Task<T>**
  - captures a task returning a result of type **T**
- ▶ **Task.Run<T>()** and **Task.StartNew<T>()** also exist

```
Task<DateTime> t = Task.Run<DateTime>( () => DateTime.Now );  
Console.WriteLine( t.Result );
```

- ▶ Result can be explicitly retrieved via **Task.Result**
  - Note: This property blocks when task is not yet completed!

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# Cancelling Tasks

- ▶ Running tasks can be requested cancelled
  - Signal token created by **CancellationTokenSource** class
  - Other code signal token supplied to task
- ▶ Task method then
  - Checks if cancellation is requested
  - Throws **OperationCanceledException** to accept cancellation

```
task = Task.Factory.StartNew( () =>
{
    ...
    if( token.IsCancellationRequested )
    {
        throw new OperationCanceledException( token );
    }
}
```

- ▶ Check task running status via **Task.Status**

# Cancelling Parallel Operations

- ▶ All operations in TPL are cancelled the same way
  - Task
  - The Parallel Class
  - Parallel LINQ

```
CancellationTokenSource cts = new CancellationTokenSource();  
...  
var even = numbers  
    .AsParallel()  
    .WithCancellation( cts.Token )  
    .Where(Filter)  
    ;
```

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# Continuation Tasks

- ▶ Tasks can be combined using `Task.ContinueWith()`

```
Task<DateTime> t1 = new Task<DateTime>( () =>
    DateTime.Now );
Task<string> t2 = t1.ContinueWith( previous =>
    $"The time is {previous.Result}!" );

t1.Start();
Console.WriteLine( t2.Result );
```

- ▶ When t1 completes, the *continuation task* executes

# TaskContinuationOptions

- ▶ The behavior of `Task.ContinueWith()` and `Task<T>.ContinueWith()` can be refined
- ▶ `TaskContinuationOptions` enumeration supplied in overloads
  - `None`
  - `OnlyOnCanceled`
  - `OnlyOnFaulted`
  - `OnlyOnRanToCompletion`
  - `NotOnCanceled`
  - `NotOnFaulted`
  - `NotOnRanToCompletion`
  - ...



# TaskCreationOptions

- ▶ **TaskCreationOptions** allows the creation of child tasks
  - Allows distinguishing between nested and child tasks
- ▶ **TaskCreationOptions** enumeration supplied in overloads
  - None
  - PreferFairness
  - LongRunning
  - **AttachedToParent**
  - DenyChildAttach
  - HideScheduler
  - RunContinuationsAsynchronously

# Agenda

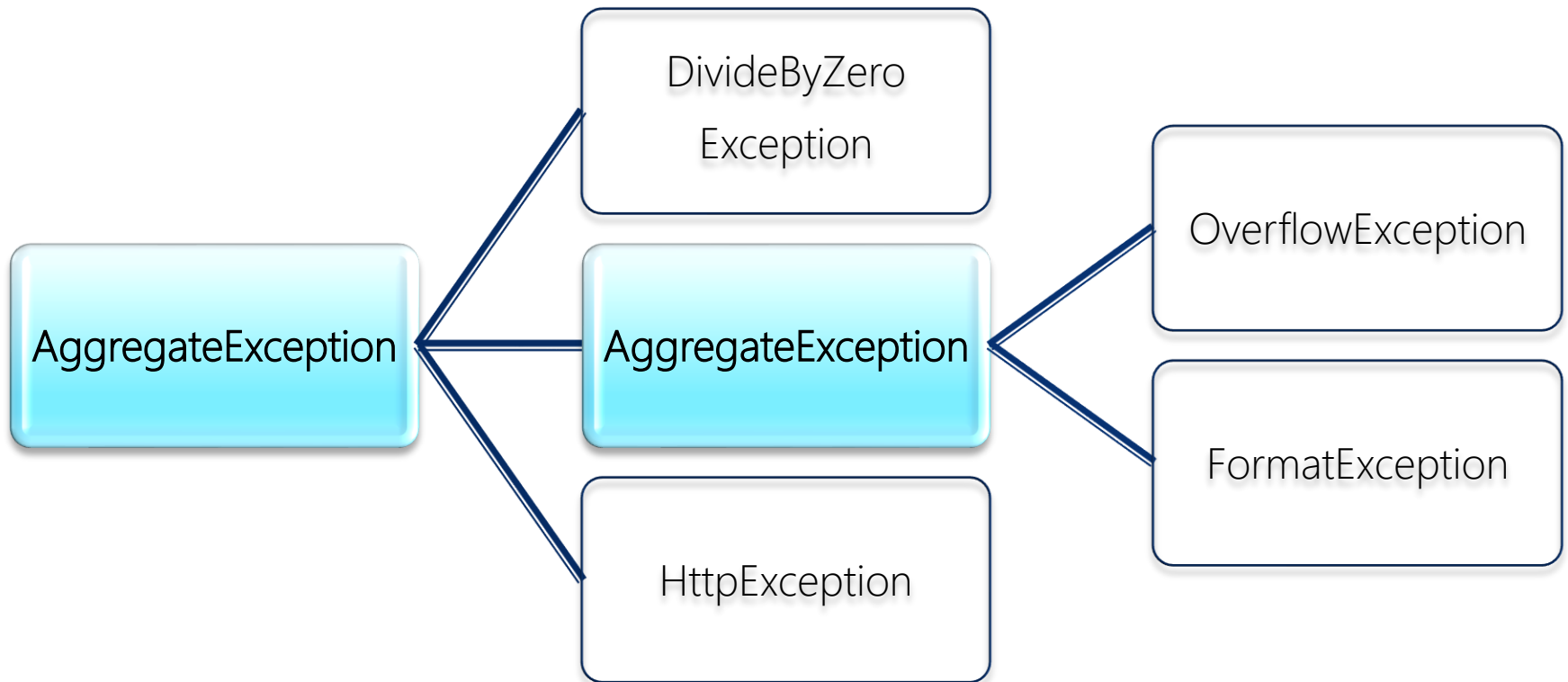
- ▶ Task Parallelism in TPL
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# Task Exceptions

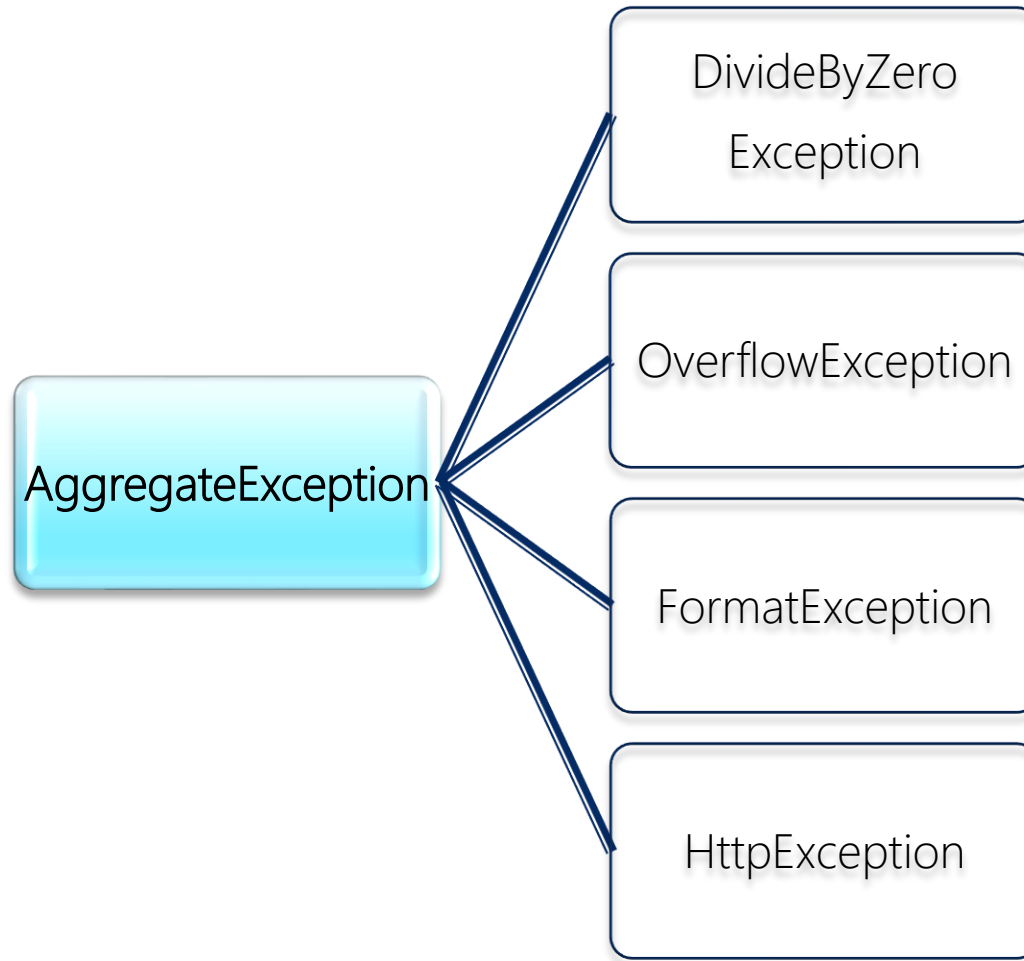
- ▶ Task exceptions are thrown when
  - Waiting for task
  - Getting result for task
- ▶ **AggregateException** instances are thrown everywhere in TPL
  - Consists of a number of inner exceptions
- **Flatten()**  
is important!

```
try
{
    t.Wait();
}
catch ( AggregateException ae )
{
    foreach( Exception e in ae.InnerExceptions )
    {
        Console.WriteLine( e.Message );
    }
}
```

# Before Flattening



# After Flattening



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