# Module 10:

"New C# 8.0 Async Features"





# New C# 8.0 Async Features

- Use new types only in .NET Core 3.x!
- Async Enumerables a.k.a. "Async Streams"
- await foreach keyword
- Async Disposables
- await using keyword



#### IEnumerable<T>

▶ The traditional IEnumerable<T> designates a sequence for use with foreach or LINQ.

```
namespace System.Collections.Generic
{
    interface IEnumerable<out T> : IEnumerable
    {
        IEnumerator<T> GetEnumerator();
    }
}
```

```
interface IEnumerator<T>
{
    T Current { get; }
    bool MoveNext();
    void Reset();
}
```



### IAsyncEnumerable<T>

► IAsyncEnumerable<T> designates an asynchronous sequence for use with await foreach

```
namespace System.Collections.Generic
{
    interface IAsyncEnumerable<out T>
    {
        IAsyncEnumerator<T> GetEnumerator(CancellationToken cts = default);
    }
}
```

```
interface IAsyncEnumerator<T>
{
    T Current { get; }
    ValueTask<bool> MoveNextAsync();
}
```



# **IDisposable**

Traditionally, .NET has IDisposable interface built-in for implementing Dispose Pattern

```
public interface IDisposable
{
    void Dispose();
}
```

▶ The using keyword can be applied to ensure Dispose() is always invoked.



# **IAsyncDisposable**

Now, for asynchronous disposal .NET Core 3.x has **IDisposableAsync** interface built-in for implementing Dispose Pattern

```
public interface IAsyncDisposable
{
    ValueTask DisposeAsync();
}
```

The await using keyword can be applied to ensure DisposeAsync() is always invoked.



