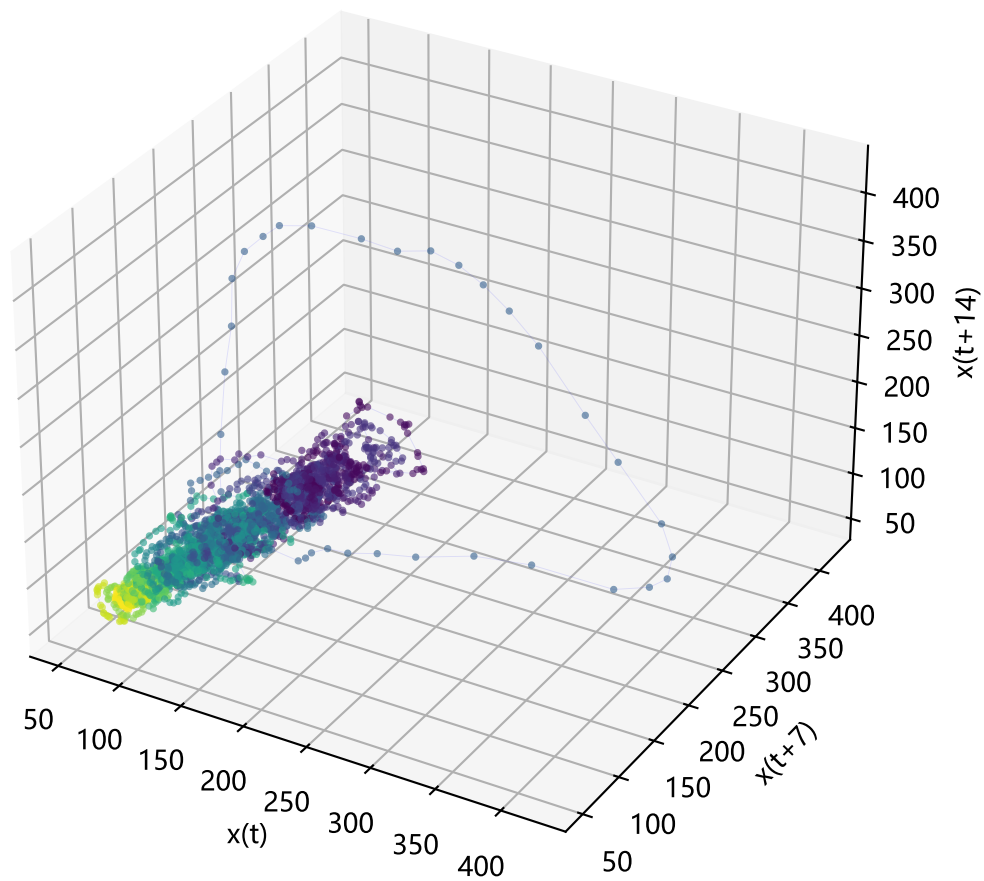


Phase Portrait: Guangdong_PC (3D)



Phase Portrait: Guangdong_PC (2D Projection)

