

SESceneManager::loadScene



```
graph LR; A[SESceneManager::loadScene] --> B[SESceneManager::sceneLoaded]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'SESceneManager::loadScene'. The right box is white and contains the text 'SESceneManager::sceneLoaded'. A blue arrow points from the right side of the gray box to the left side of the white box.

SESceneManager::sceneLoaded