

SERenderService::setCamera



```
graph LR; A[SERenderService::setCamera] --> B[SERenderService::cameraExists]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'SERenderService::setCamera'. The right box is white and contains the text 'SERenderService::cameraExists'. A blue arrow points from the right side of the gray box to the left side of the white box.

SERenderService::cameraExists