Victor Chen

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Objective: I'm looking for a part-time or fulltime Software Engineer Internship positon.

Education

University of Washington, B.S. Computer Science

Expected Graduation: 2018

• GPA: 3.9/4.0

ACM ICPC Regional Contest Top 10

Skills

- Java, JavaScript, Python, C, Assembly, HTML/CSS, Node.js, Apache Storm, Parse, MySQL, NoSQL
- Experienced in Infrastructure & Tools, Website Development, iOS App Development,
 System Programming, Computer Networks, Machine Learning, UI / UX Design

Experience

Incoming Software Engineer Intern

Jun 2017 – Sep 2017

Salesforce Inc., San Francisco, USA

I will work with Salesforce's Core Infrastructure team in San Francisco during Summer 2017 as a Software Engineer Intern.

Research Assistant

Mar 2016 - Oct 2016

UW Medical Center, Seattle, USA

I am responsible for improving machine learning techniques (SVM, Neural Network, Probabilistic Graphical Models) in Python and applying them on clinic data so as to discover medical patterns.

Software Engineer Intern

Jun 2016 – Sep 2016

Sohu Inc. (Nasdaq: SOHU), Beijing, China

Our team is responsible for building a Web App that allows people to build websites swiftly by dragging and dropping website components. My two primary jobs include developing an E-commerce template using Python and Node.js as well as building a security system that fight against web attacks.

Software Engineer Intern

Jun 2015 – Aug 2015

Caisiling Inc., Shanghai, China

When working for this fresh food delivery startup, I was mainly responsible for designing and setting up the infrastructure, including building tools in Python and managing MySQL & NoSQL databases. Meanwhile, I designed and developed a delivery tracking system using Node.js, MySQL, and bootstrap.

Projects

Kahn Shield

#Web, Java, Python, Redis

Kahn Shield is a web security system built upon Apache Storm, Kafka, nginx, and redis. By analyzing real-time website log, I build it to ban suspicious IPs that behave anomalously.

Caffeine Single Sign On

#Web, Node.js, PostgreSQL

Caffeine SSO enables users to log onto websites using Caffeine credentials. It is built upon Node.js, Redis, PostgreSQL, Google Prettify, and Heroku.

Machine Learning algorithms in Pacman

#Machine Learning, Python

I used various machine learning techniques such as minimax, hidden markov model, and Bayesian Network to program agents in Pacman game to automatically beat the ghost.