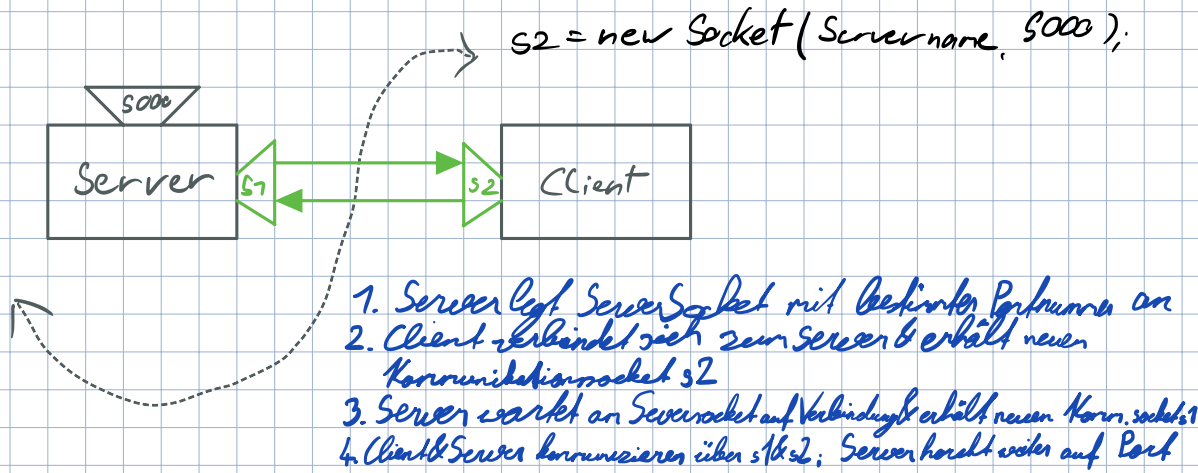
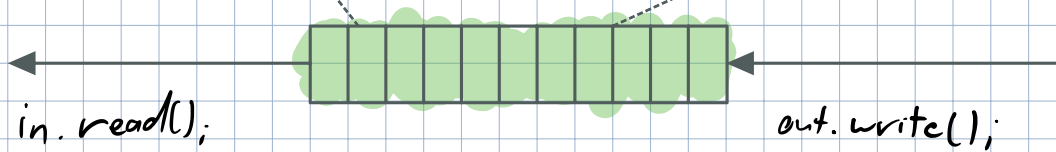


ServerSocket ss
ss.accept()
↳ Socket s1



in = s1.getInputStream();

out = s2.getOutputStream();



OutputStream } unblock Ebene ⇒ Byteweise lesen / schreiben
Input - "-

⇒ mit Wrapper - Pattern:

DataOutputStream - BufferedOutputStream - FileOutputStream - Datei