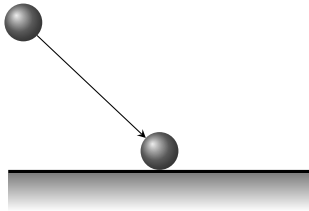
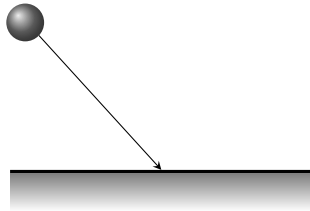


(a) reflect



(b) trap



(c) escape