

Introducing

Concurrency

Asynchronous Operations

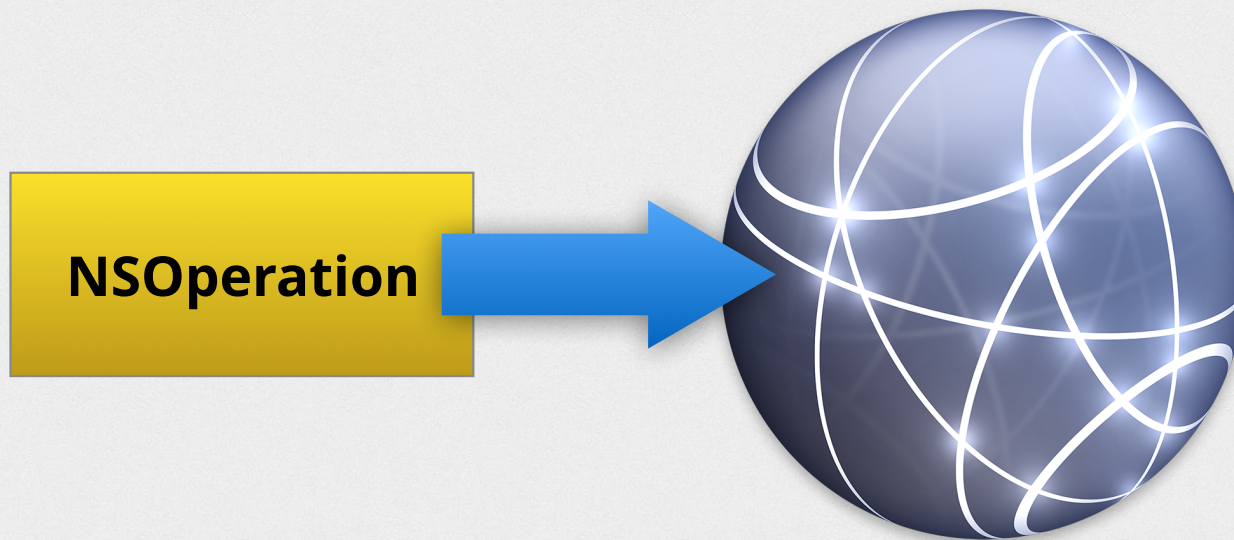
raywenderlich.com

Networking Operation

NSOperation



Networking Operation

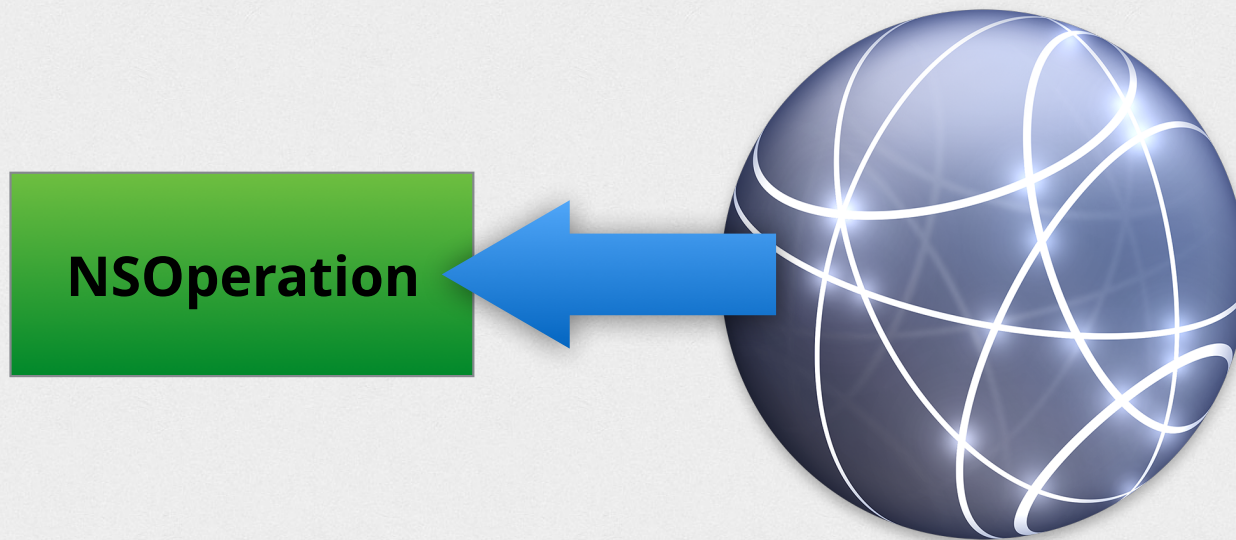


Networking Operation

NSOperation



Networking Operation



Concurrent NSOperation

```
public class NSOperation : NSObject {  
    public func start()  
  
    public var asynchronous: Bool { get }  
  
    public var ready: Bool { get }  
    public var executing: Bool { get }  
    public var finished: Bool { get }  
    ...  
}
```

Concurrent Operation

NSOperation

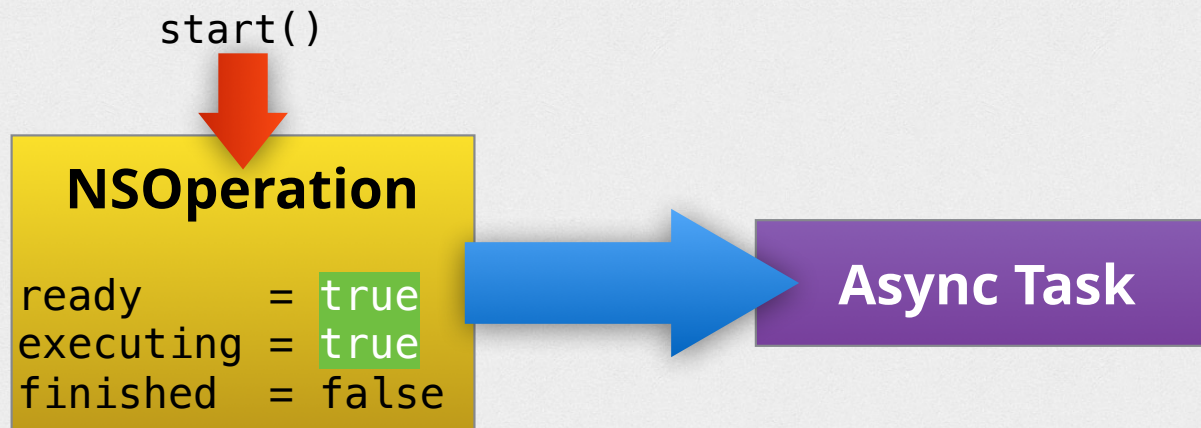
```
ready      = false  
executing  = false  
finished   = false
```


Concurrent Operation

NSOperation

```
ready      = true  
executing  = false  
finished   = false
```


Concurrent Operation



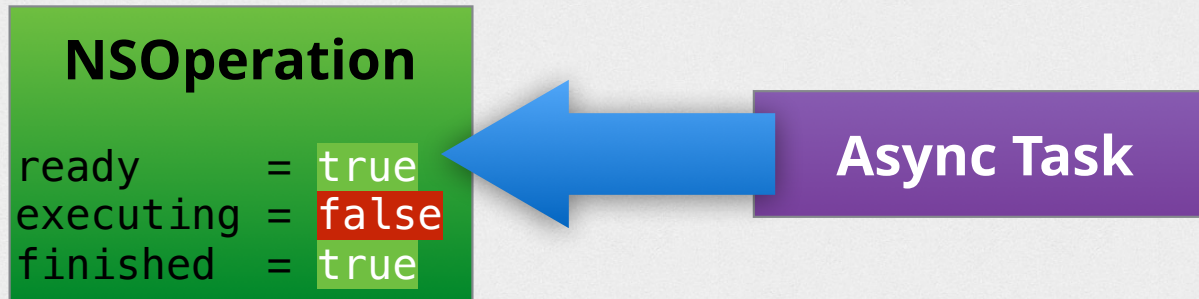
Concurrent Operation

NSOperation

```
ready      = true  
executing  = true  
finished   = false
```

Async Task

Concurrent Operation



KVO Notifications

```
var state = State.Ready {  
    willSet {  
        willChangeValueForKey(newValue.keyPath)  
        willChangeValueForKey(state.keyPath)  
    }  
    didSet {  
        didChangeValueForKey(oldValue.keyPath)  
        didChangeValueForKey(state.keyPath)  
    }  
}
```


It's Challenge Time!

```
public func asyncAdd(lhs: Int, rhs: Int, callback: (Int) -> ()) {  
    callback(lhs + rhs)  
}
```