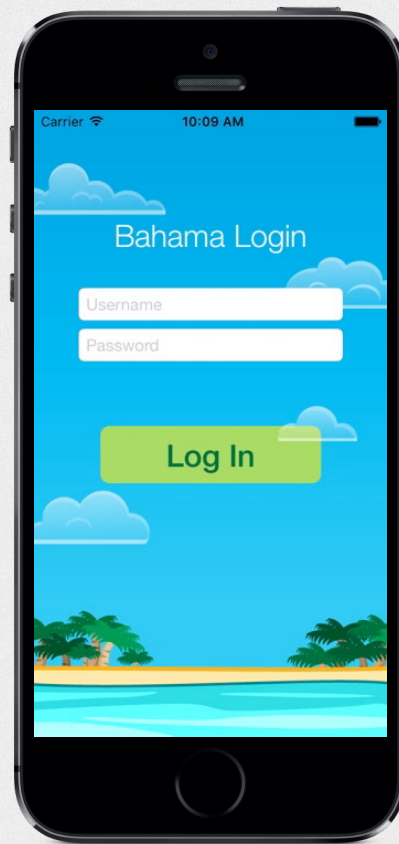


Intermediate iOS Animation

Part 6: Layer Springs



View Springs vs. Layer Springs

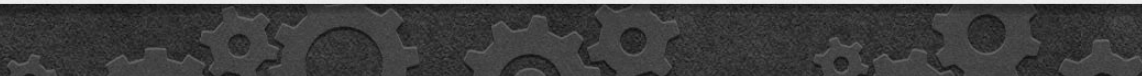
```
UIView.animateWithDuration(1.0, delay: 0.5,  
    usingSpringWithDamping: 0.5, initialSpringVelocity: 0.0,  
    options: [], animations: {  
        self.view.center.x += 100  
    }, completion: nil)
```

CASpringAnimation

```
let flyRight = CASpringAnimation(keyPath: "position.x")
flyRight.damping = 250.0
flyRight.initialVelocity = 1.0
flyRight.mass = 50.0
flyRight.stiffness = 800.0

flyRight.duration = flyRight.settlingDuration
```


Demo Layer Springs



Challenge Time!

