

These slides serve as a visual aid for the lecture, not as a comprehensive document or script.

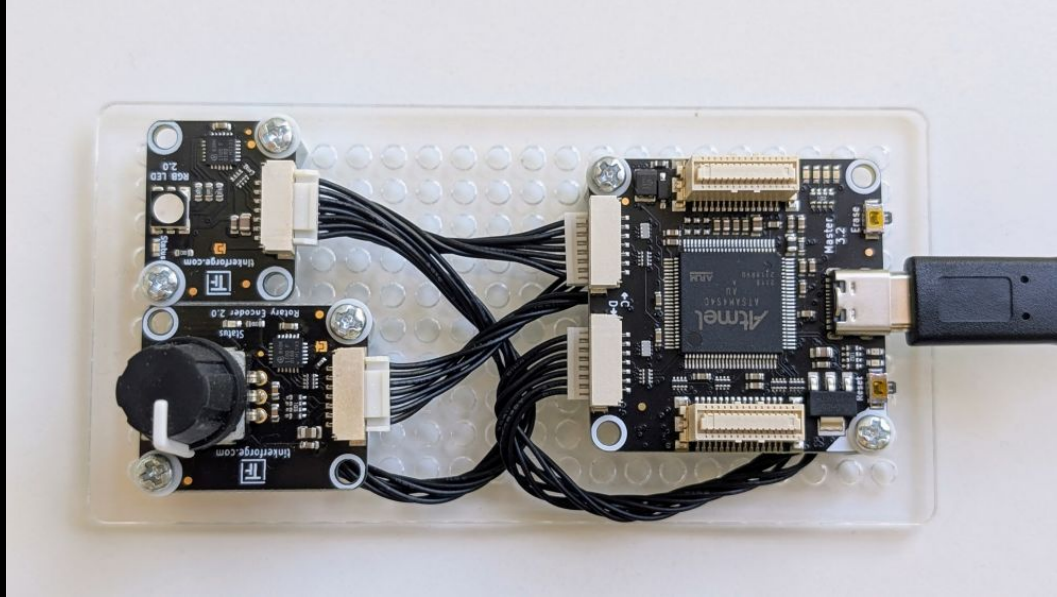
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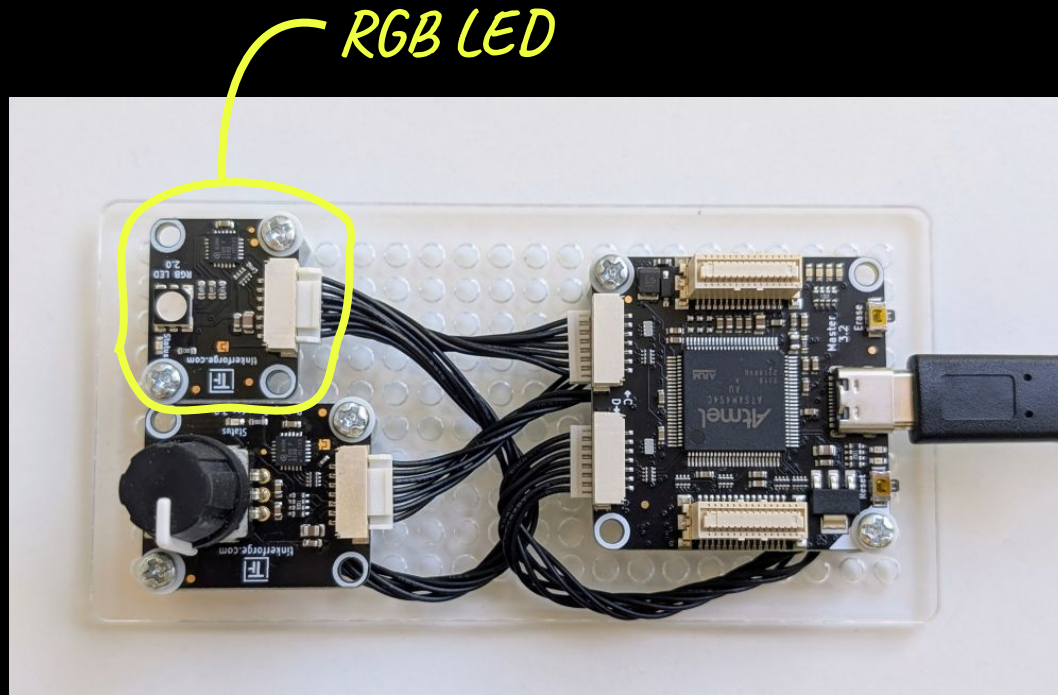
For any comments or feedback, please contact n.meseth@hs-osnabrueck.de.

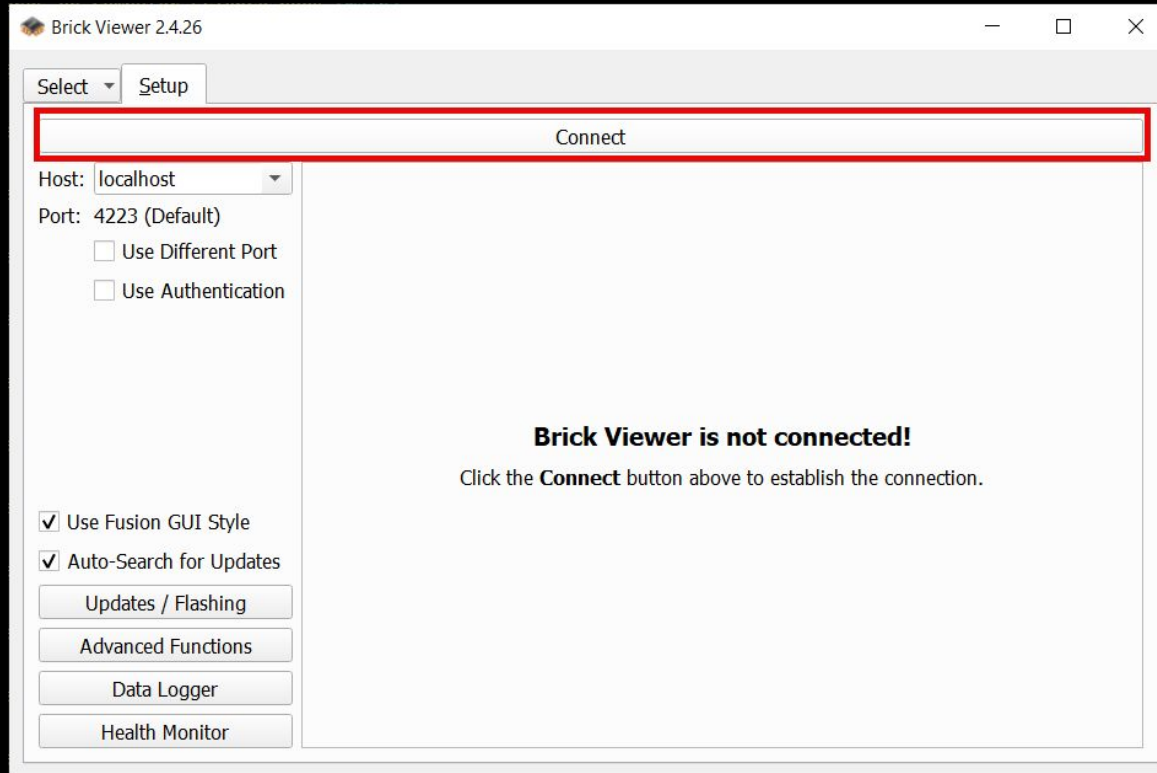


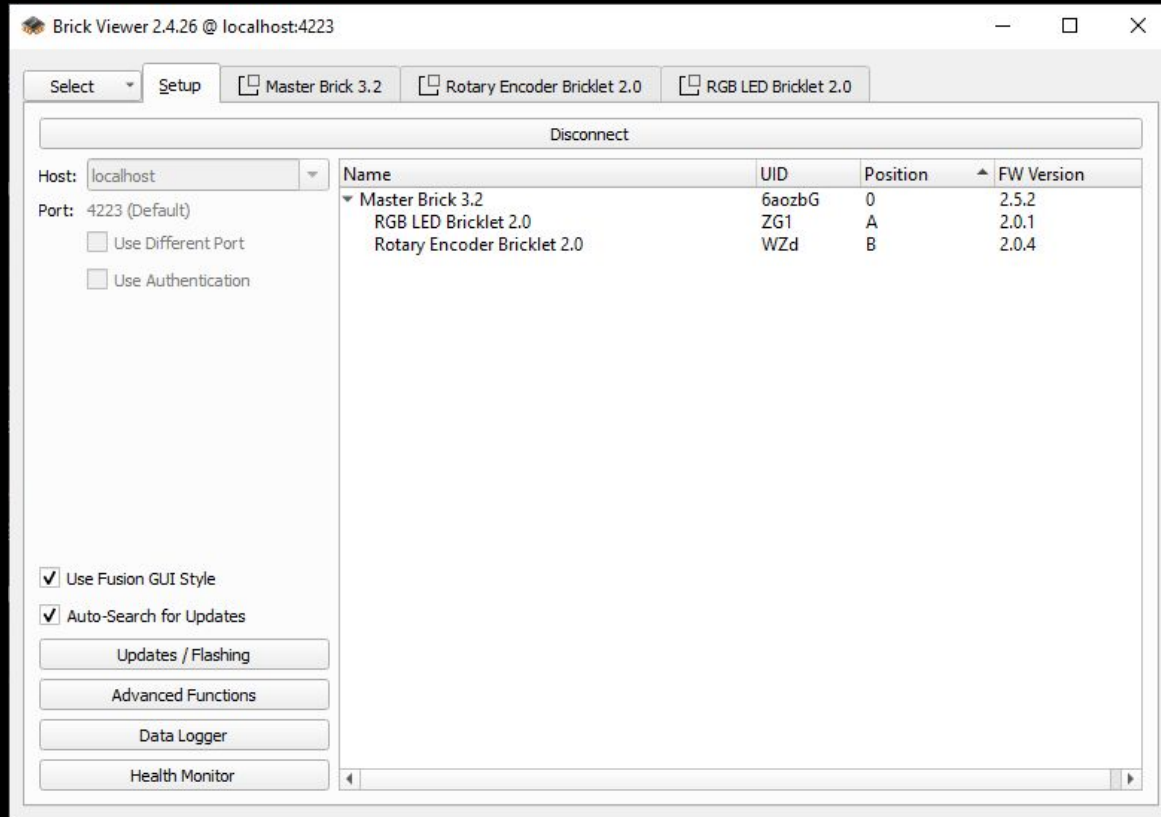
IMAGES

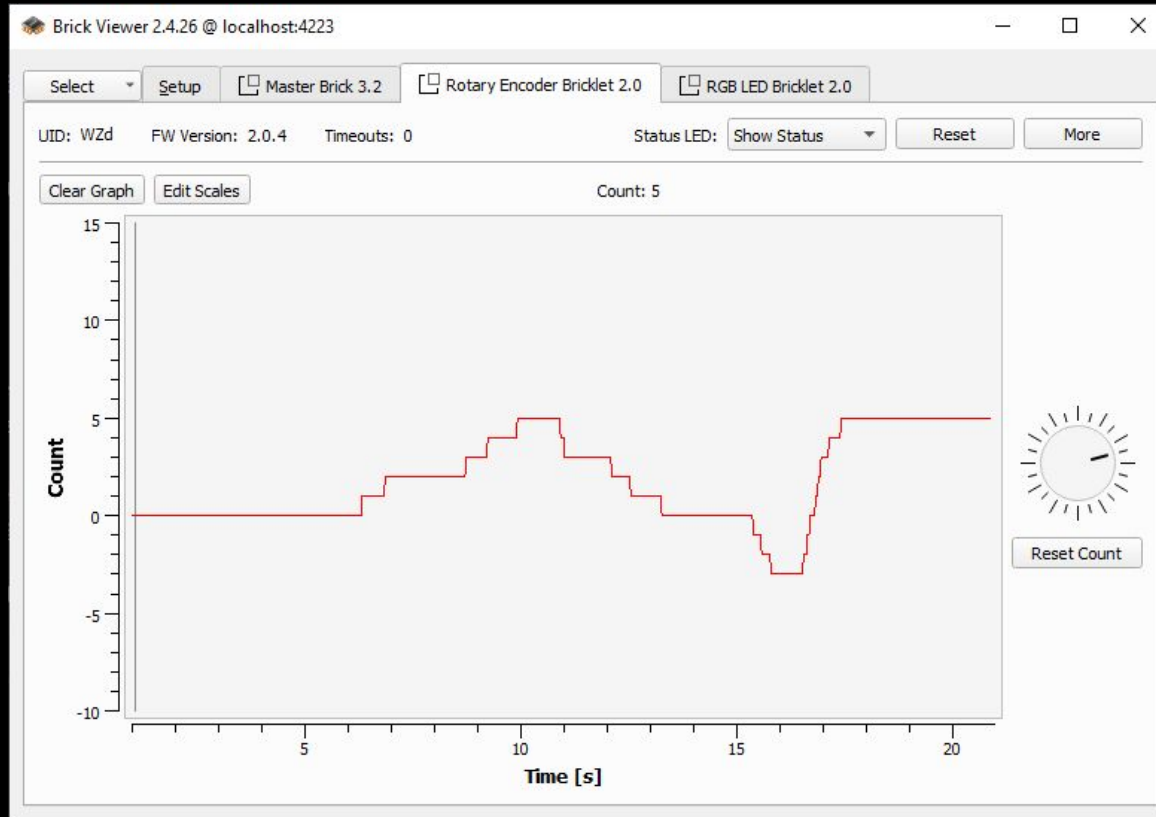
Supporting slides for chapter 4 of the book
Hands-On Computer Science











boilerplate code

```
from tinkerforge.ip_connection import IPConnection
from tinkerforge.bricklet_rotary_encoder_v2 import BrickletRotaryEncoderV2

ipcon = IPConnection()
ipcon.connect("localhost", 4223)
knob = BrickletRotaryEncoderV2("WZd", ipcon)
```

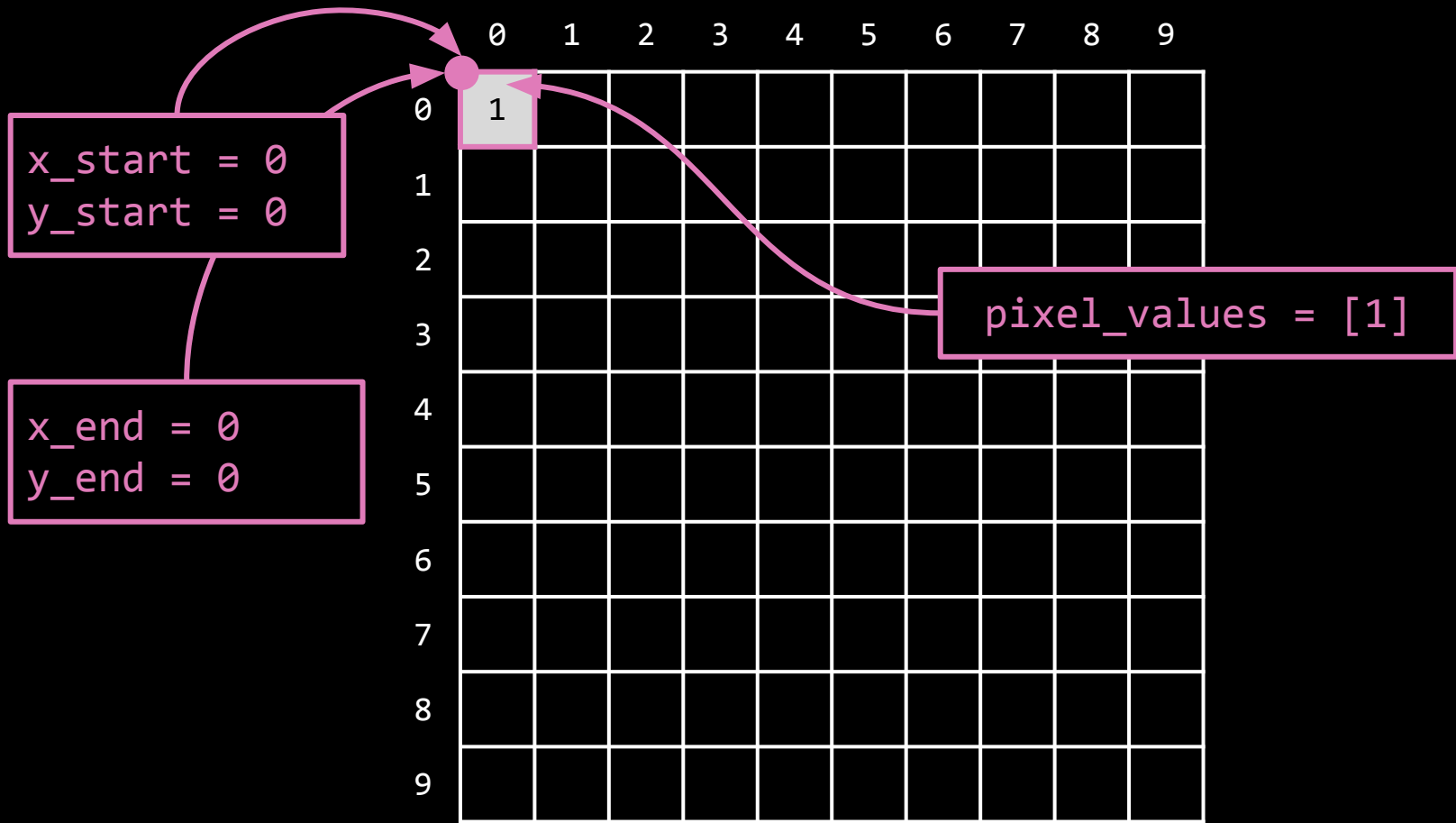
reading the counter

```
from tinkerforge.ip_connection import IPConnection
from tinkerforge.bricklet_rotary_encoder_v2 import BrickletRotaryEncoderV2

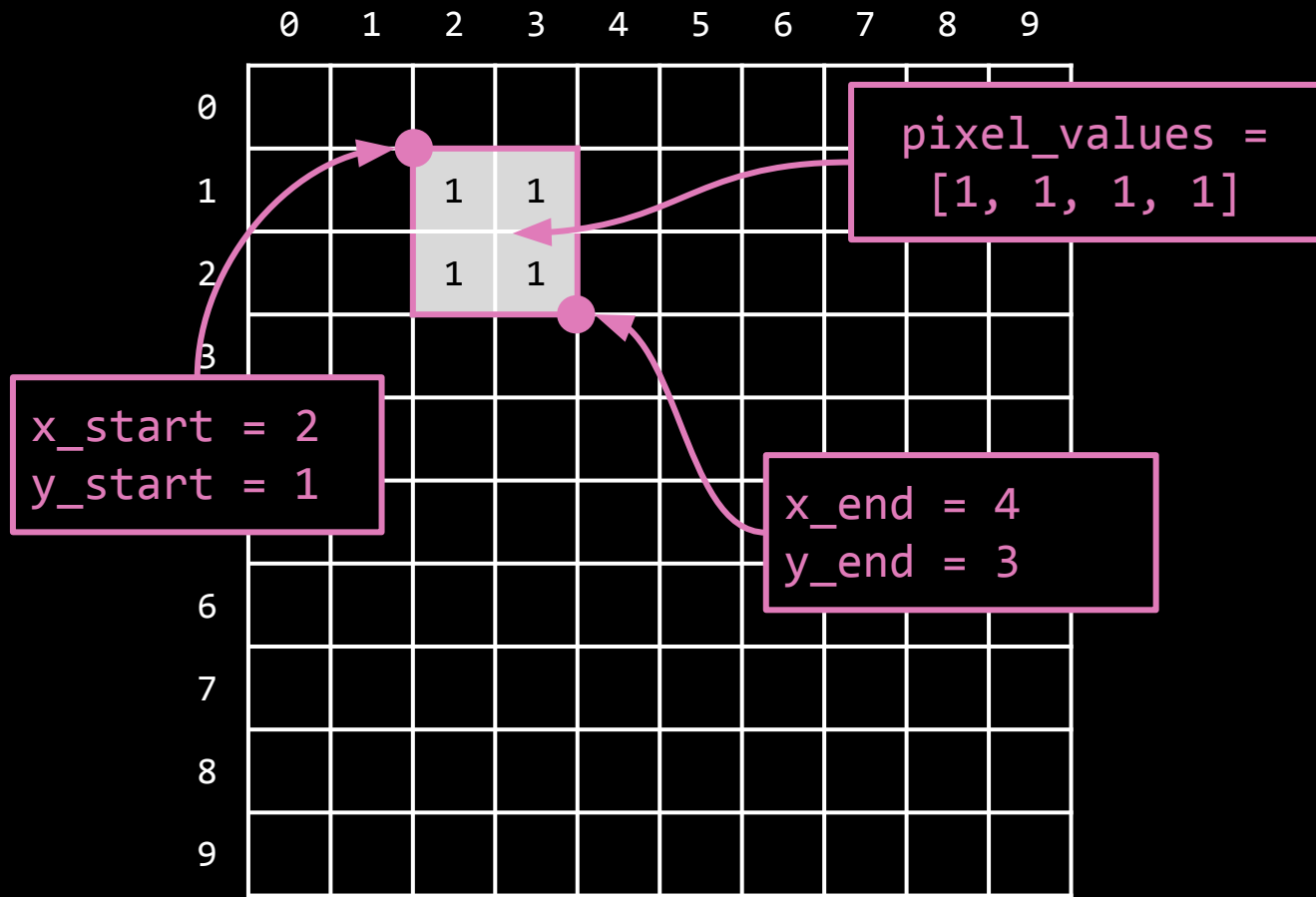
ipcon = IPConnection()
ipcon.connect("localhost", 4223)
knob = BrickletRotaryEncoderV2("WZd", ipcon)

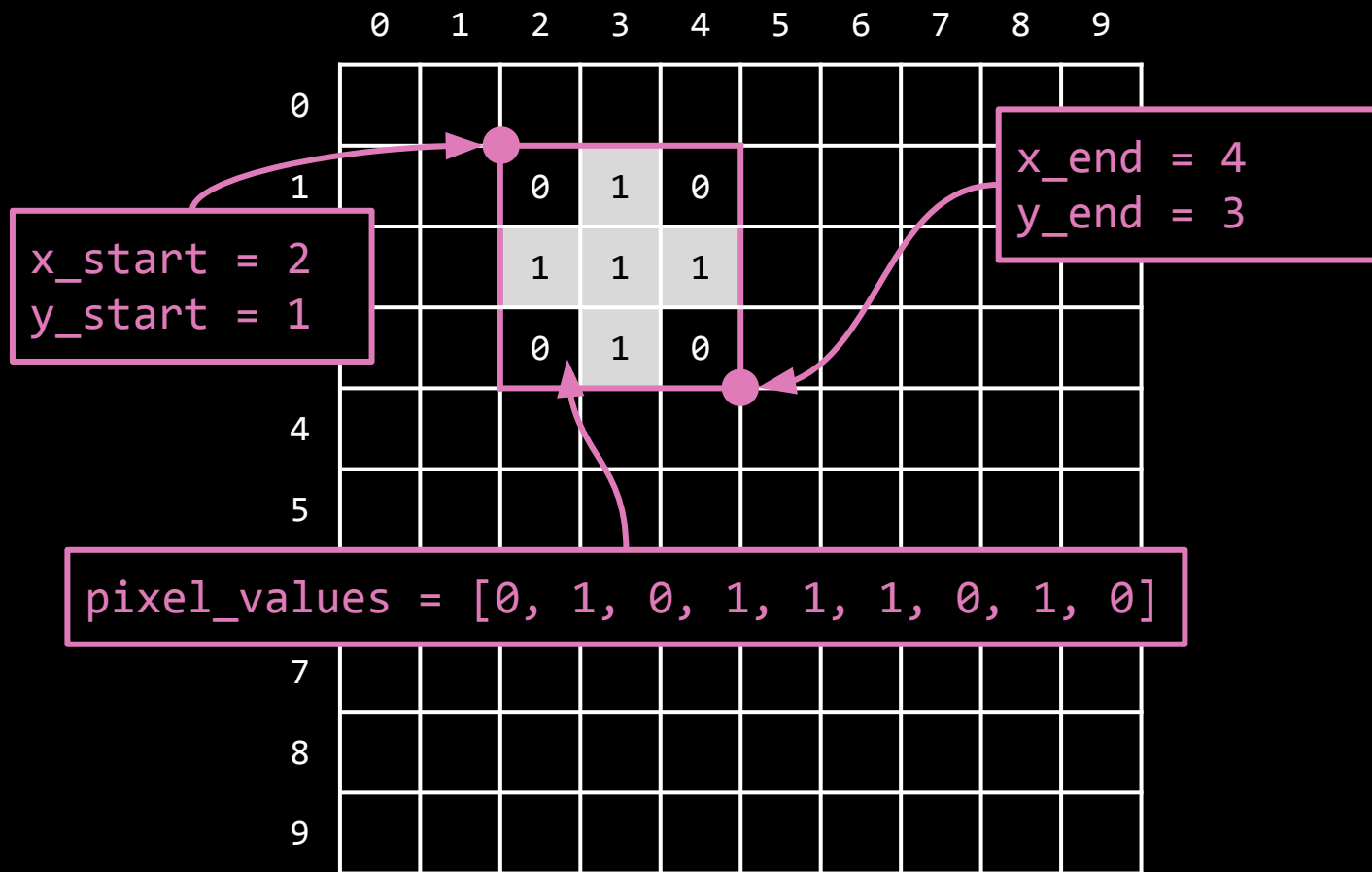
count = knob.get_count(reset=False)
```

PIXELS

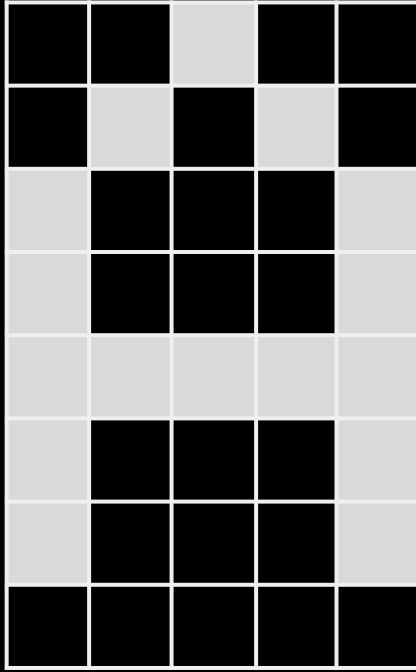


BITMAPS

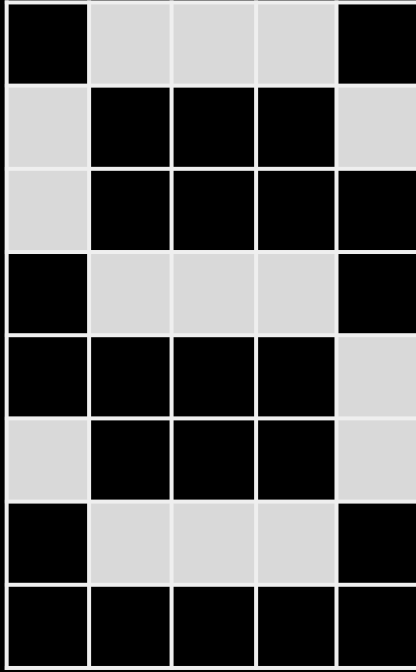




LETTERS

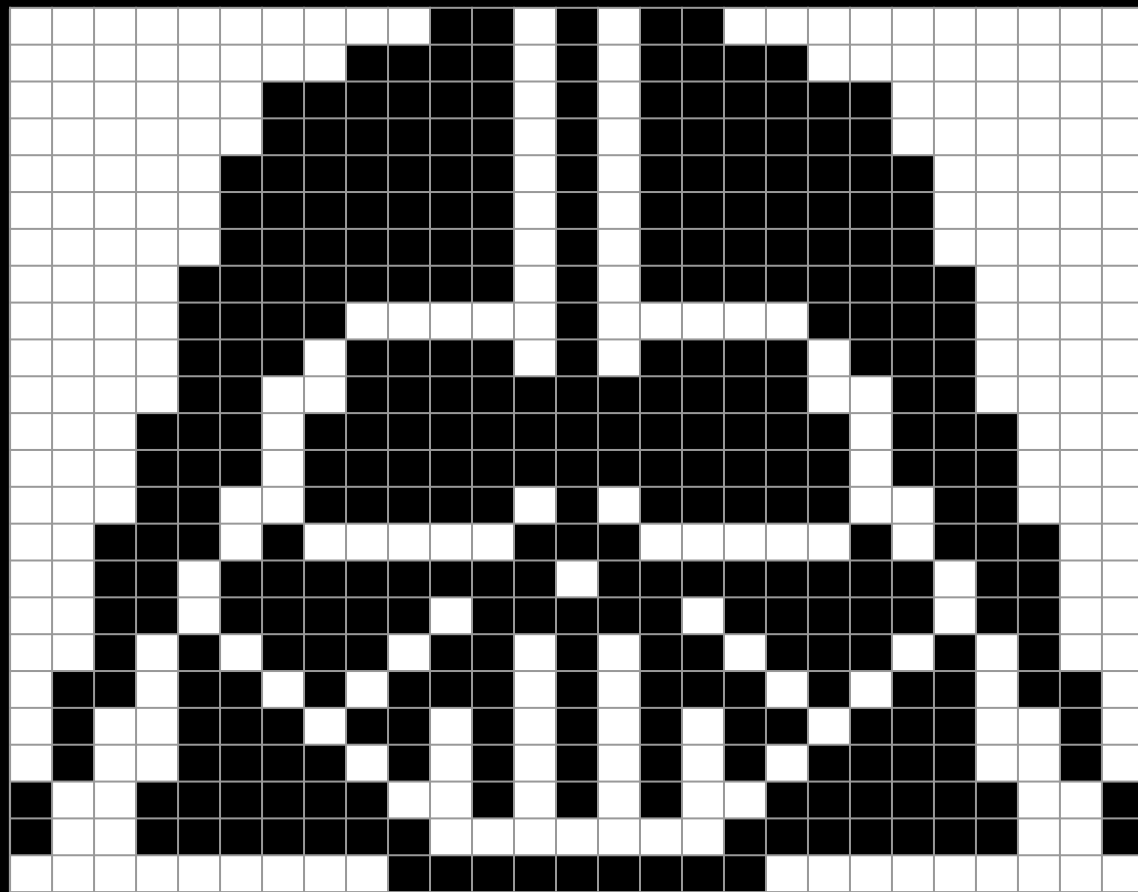


| | 0 | 1 | 2 | 3 | 4 |
|---|---|---|---|---|---|
| 0 | 0 | 0 | 1 | 0 | 0 |
| 1 | 0 | 1 | 0 | 1 | 0 |
| 2 | 1 | 0 | 0 | 0 | 1 |
| 3 | 1 | 0 | 0 | 0 | 1 |
| 4 | 1 | 1 | 1 | 1 | 1 |
| 5 | 1 | 0 | 0 | 0 | 1 |
| 6 | 1 | 0 | 0 | 0 | 1 |
| 7 | 0 | 0 | 0 | 0 | 0 |

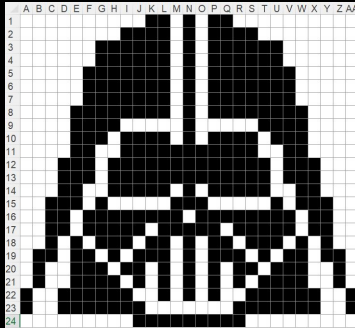


| | 0 | 1 | 2 | 3 | 4 |
|---|---|---|---|---|---|
| 0 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 0 | 1 |
| 2 | 1 | 0 | 0 | 0 | 0 |
| 3 | 0 | 1 | 1 | 1 | 0 |
| 4 | 0 | 0 | 0 | 0 | 1 |
| 5 | 1 | 0 | 0 | 0 | 1 |
| 6 | 0 | 1 | 1 | 1 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 |

FROM IMAGE TO DISPLAY



xlsx



program

binary list

[0, 0, 0, ..., 1, 1]



ANIMATION

