### BITS

# 1 2 3

$$= 1 \times 10^{2} + 2 \times 10^{1} + 3 \times 10^{0}$$

$$= 1 \times 100 + 2 \times 10 + 3 \times 1$$

= 123

4 1 2 3

10<sup>1</sup>

10<sup>0</sup>

10<sup>2</sup>

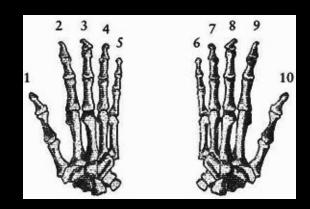
4		2	3
?	10 <sup>2</sup>	10 <sup>1</sup>	10 <sup>0</sup>

$$= 4 \times 10^{3} + 1 \times 10^{2} + 2 \times 10^{1} + 3 \times 10^{0}$$

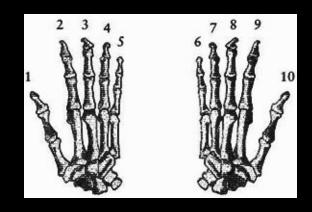
$$= 4 \times 10^{3} + 1 \times 10^{2} + 2 \times 10^{1} + 3 \times 10^{0}$$

$$= 4 \times 1000 + 1 \times 100 + 2 \times 10 + 3 \times 1$$

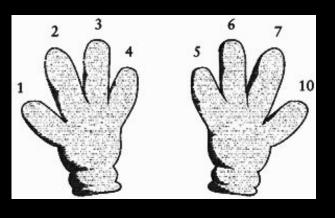
```
= 4 \times 10^{3} + 1 \times 10^{2} + 2 \times 10^{1} + 3 \times 10^{0}
= 4 \times 1000 + 1 \times 100 + 2 \times 10 + 3 \times 1
= 4123
```



human hand



human hand



cartoon character's hand

2 3 (octal)

2 3 (octal) 8<sup>2</sup> 8<sup>1</sup> 8<sup>0</sup> 2 3 8<sup>2</sup> 8<sup>1</sup> 8<sup>0</sup>

(octal)

 $= 1 \times 8^{2} + 2 \times 8^{1} + 3 \times 8^{0}$ 

1 2 3

(octal)

80

$$= 1 \times 8^{2} + 2 \times 8^{1} + 3 \times 8^{0}$$

 $= 1 \times 64 + 2 \times 8 + 3 \times 1$ 

**8**<sup>1</sup>

8<sup>2</sup>

 1
 2
 3

 82
 81
 80

(octal)

 $= 1 \times 8^{2} + 2 \times 8^{1} + 3 \times 8^{0}$ 

 $= 1 \times 64 + 2 \times 8 + 3 \times 1$ 

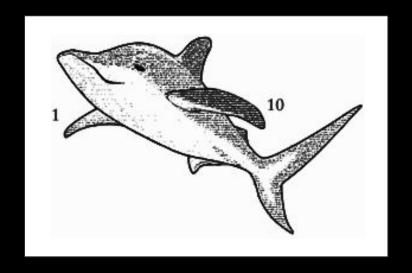
**= 83** (decimal)

## decimal octal 8

### decimal octal

## decimal octal 16 ?

## decimal octal ? 100



what now?

0, 1, ...

0, 1, 10, ...

0, 1, 10, 11, ...

0, 1, 10, 11, 100, ...

0, 1, 10, 11, 100, 101, ...

0, 1, 10, 11, 100, 101, 110

(binary)





$$= 1 \times 2^{2} + 1 \times 2^{1} + 0 \times 2^{0}$$

 $\frac{1}{2^2}$   $\frac{1}{2^1}$   $\frac{0}{2^0}$ 

(binary)

$$= 1 \times 2^{2} + 1 \times 2^{1} + 0 \times 2^{0}$$

 $= 1 \times 4 + 1 \times 2 + 0 \times 1$ 

1 1 0

(binary)

$$= 1 \times 2^{2} + 1 \times 2^{1} + 0 \times 2^{0}$$

$$= 1 \times 4 + 1 \times 2 + 0 \times 1$$

= 6 (decimal)

#### 2 3 4 5 6

0, 1, 10, 11, 100, 101, 110

#### place value systems

$$N = d_n * R^{n-1} + ... + d_2 * R^1 + d_1 *$$

$$d \in \{0, 1, ... R-1\}$$

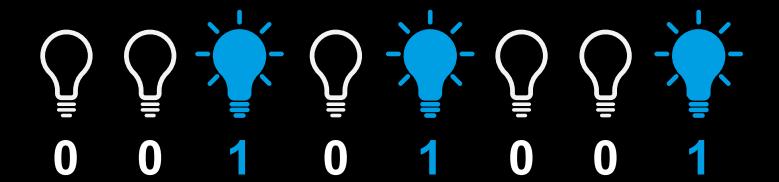
### **R ≥ 2**

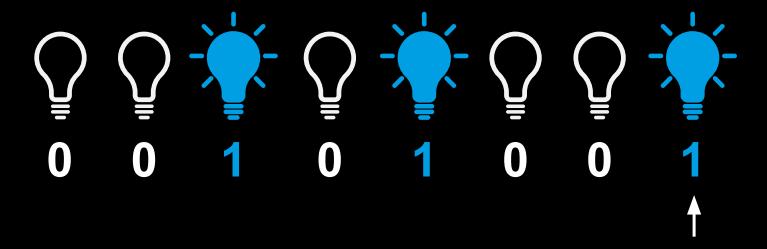
#### bits

#### why do computers think binary?

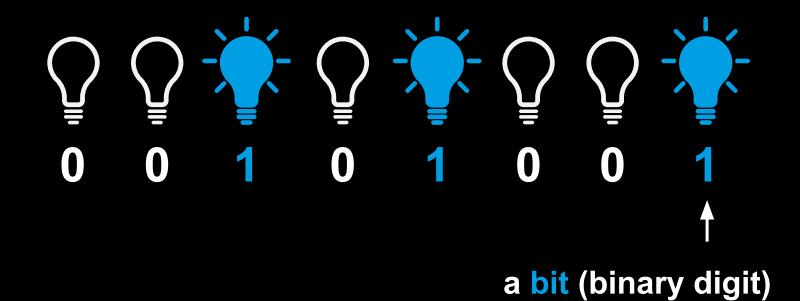




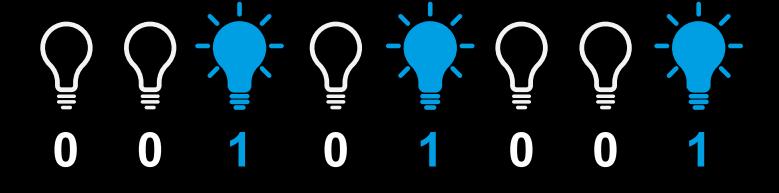




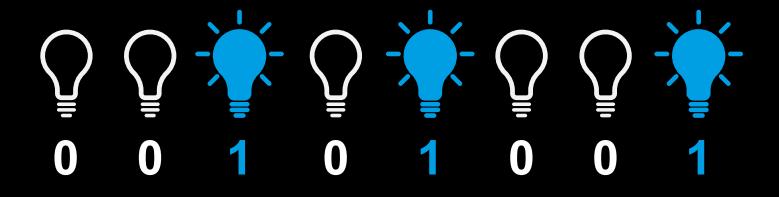
a bit (binary digit)



a byte (8 bits)



2<sup>7</sup> 2<sup>6</sup> 2<sup>5</sup> 2<sup>4</sup> 2<sup>3</sup> 2<sup>2</sup> 2<sup>1</sup> 2<sup>0</sup>



**2**<sup>7</sup>

128

**2**<sup>6</sup>

64

**2**<sup>5</sup>

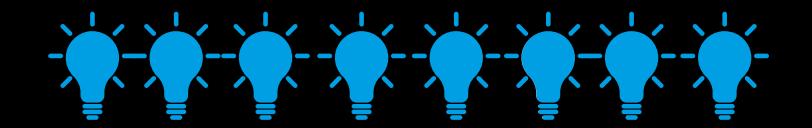
**32** 

16

23

8

**2**<sup>2</sup>



what can we store in one byte?

what comes after the byte?

## $2^{10}$ bytes = 1.024 bytes = 1 Kibibyte (KiB)

2<sup>20</sup> bytes = 1.048.576 bytes = 1 Mebibyte (MiB)

 $2^{30}$  bytes = 1.073.741.824 bytes = 1 Gibibyte (GiB)

```
10<sup>3</sup> bytes = 1.000 bytes = 1 Kilobyte (KB)

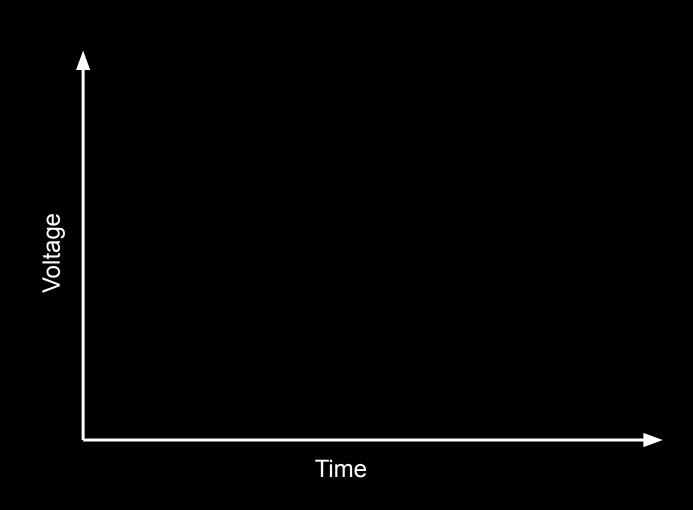
10<sup>6</sup> bytes = 1.000.000 bytes = 1 Megabyte (MB)

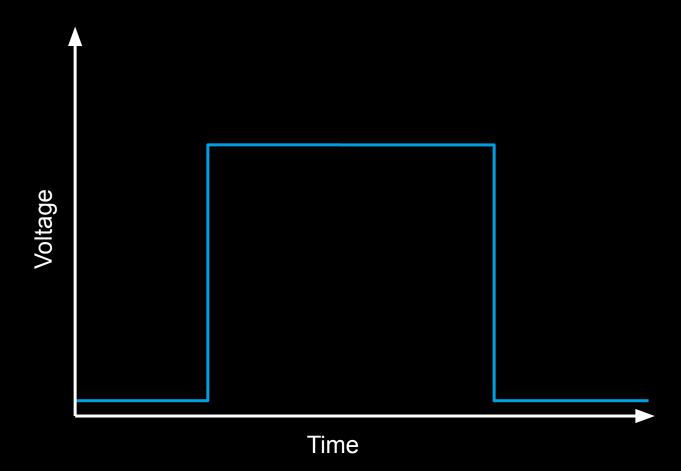
10<sup>9</sup> bytes = 1.000.000.000 bytes = 1 Gigabyte (GB)

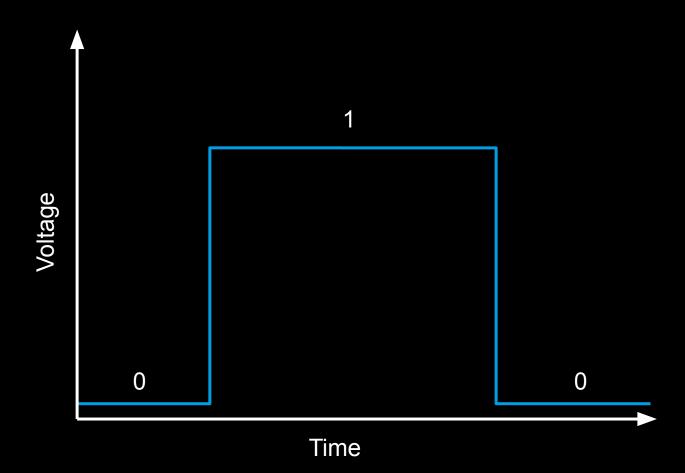
10<sup>12</sup> bytes = ?
```

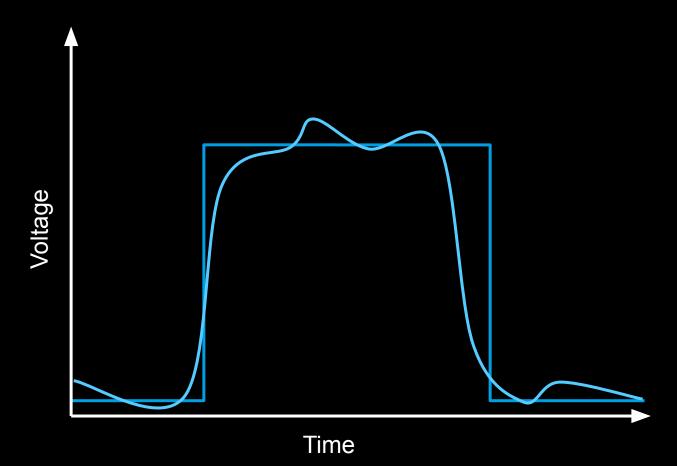
## how many bits are on a DVD with 4.7 GB capacity?

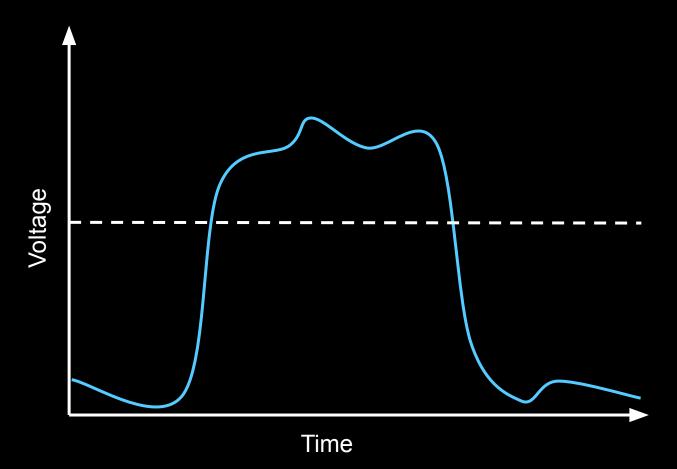
are we stuck with binary?

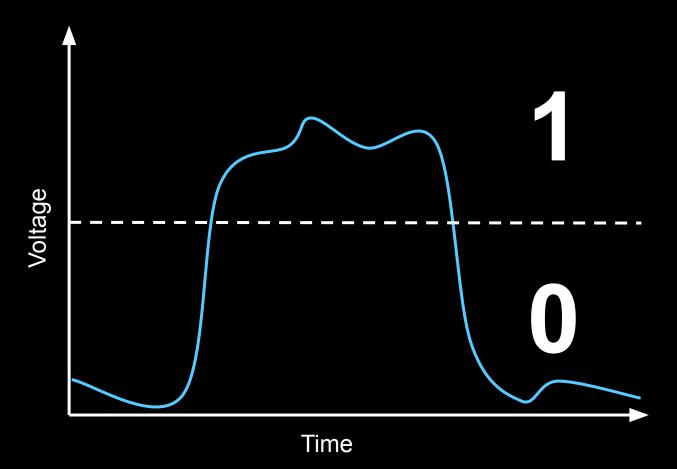


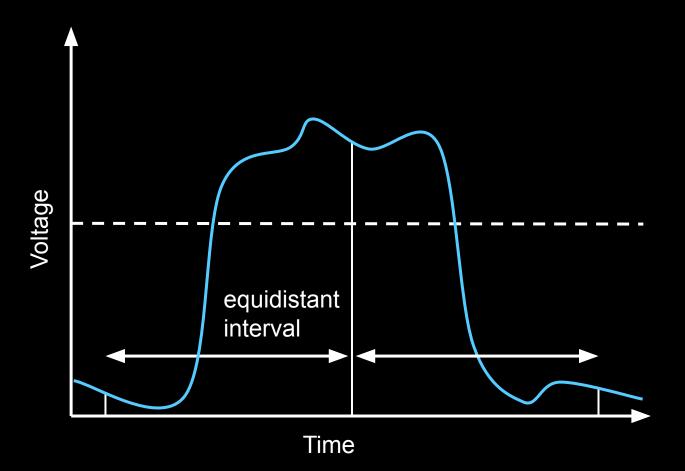


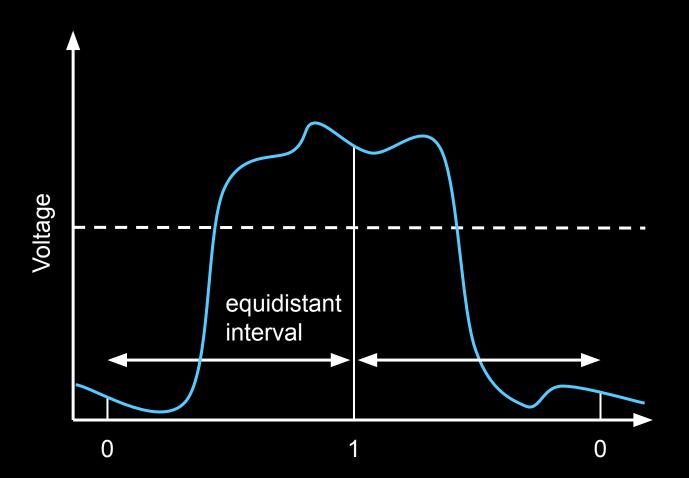


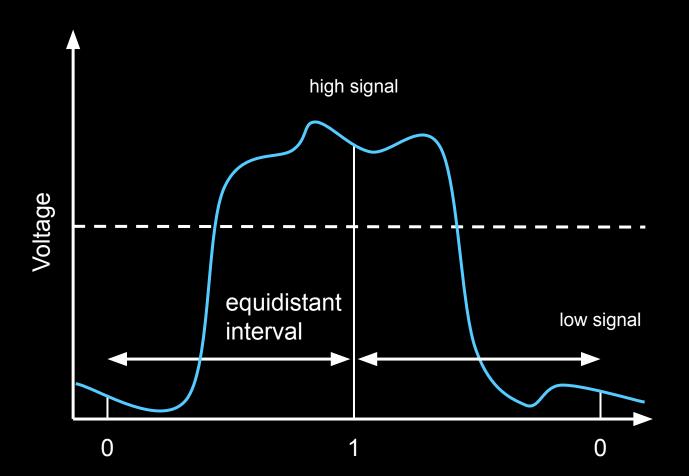




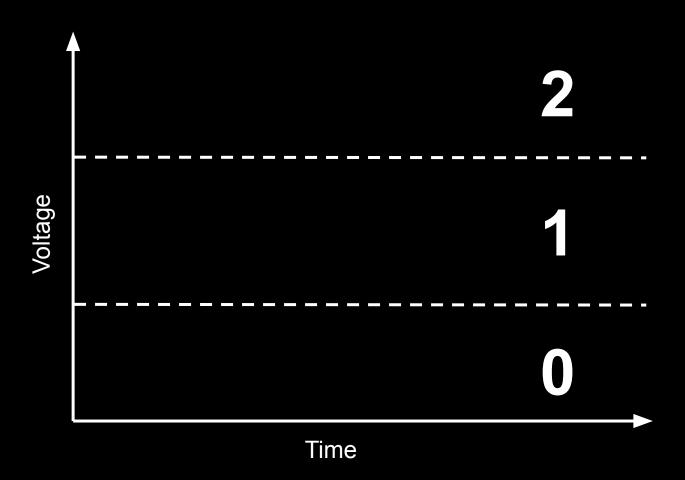


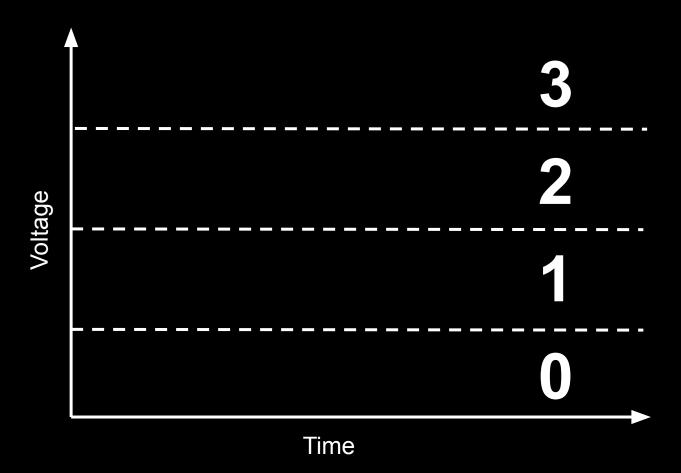


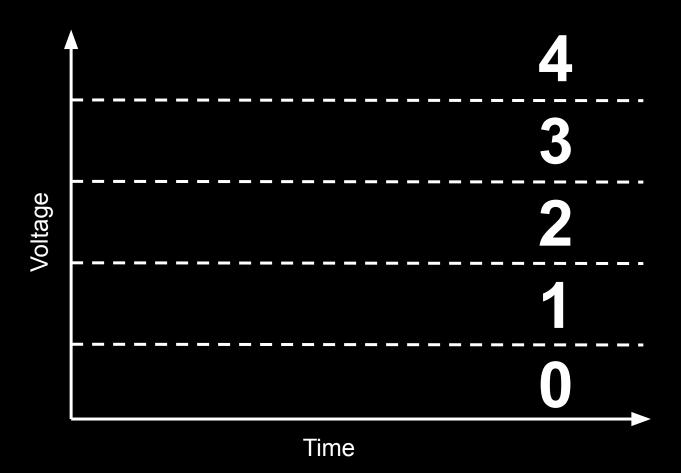


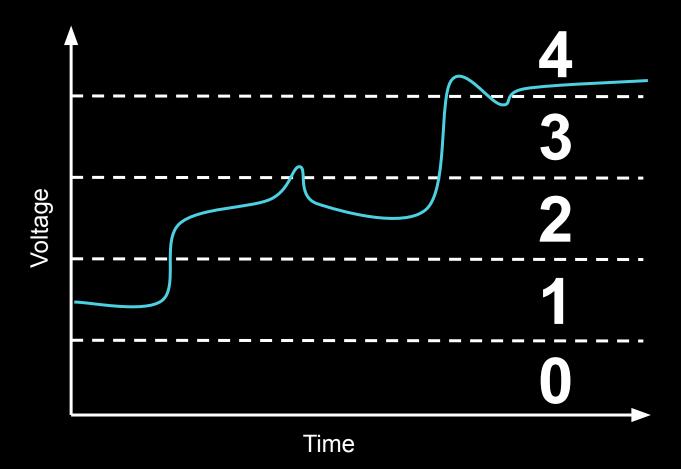


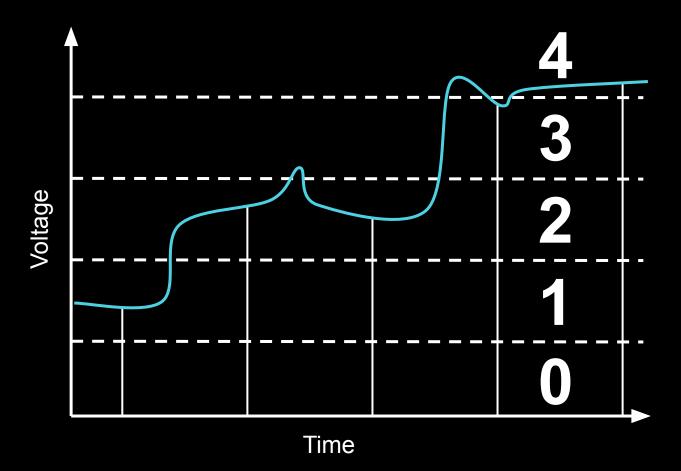
## what about R > 2?

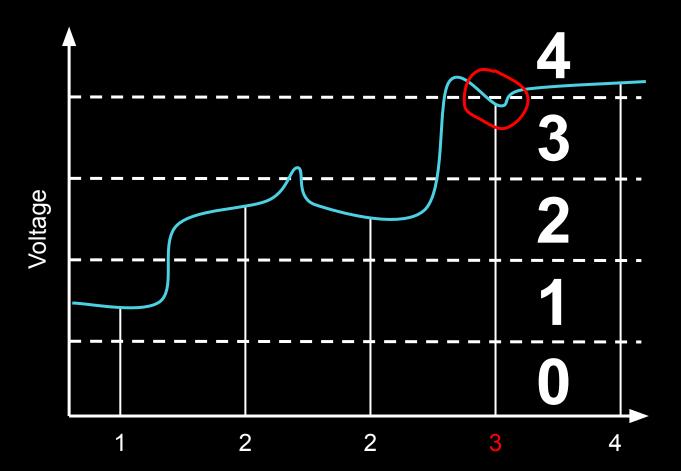












a higher base means less hardware

# but more complex devices

a higher base means less hardware

and more errors

a higher base means less hardware

but more complex devices