WELCOME TO PYTHON!
VARIABLES AND DATA TYPES
FUNCTIONS
COLLECTIONS
CONDITIONALS
LOOPS
DEBUGGING AND ERROR HANDLING

The slides are meant as visual support for the lecture. They are neither a documentation nor a script.

Comments and feedback at n.meseth@hs-osnabrueck.de

Please do not print the slides.

# WELCOME TO PYTHON!

name = input("What's your name? ")
print(f"Hello {name}")

functions or commands

		4.1	
built	-ın tı	ınctı	ons

functions from built-in modules

external modules

```
print()
input()
```

math.sqrt()
time.sleep()
sys.exit()

requests.get()

JyJ.CAIC(

### comments

print(f"Hello {name}")

name = input("What's your name? ")

# Ask the user for their name

# Greet the user

print(f"Hello {name}") # Greet the user

name = input("What's your name? ")

# Ask the user for their name

```
a multi-line comment
for longer descriptions
print("hello, world")
```

arguments / parameter

```
# Ask the user for their name
name = input("What's your name? ")
```

# Greet the user

print(f"Hello {name}")

# bugs

# syntax errors

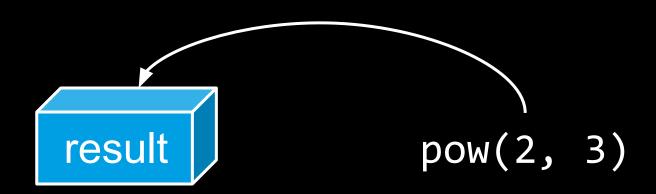
## runtime errors

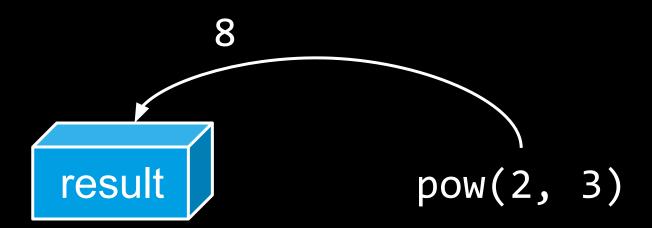
function's return values

# result = pow(2, 3)

# VARIABLES AND DATA TYPES

# result





```
exp = 4
```

result = pow(2, exp)

```
exp = 4
result = pow(2, exp)
```

exp = 4

result = pow(2, exp)

print(result)

### constants

PI = 3.14159 UID = "ZeW"

naming variables

# english\_and\_speaking\_names

start with small letter

use underscores for spaces

only 0123456789 and letters

# operators

## math

```
5 + 5
9 - 8
2 / 1
6 * 7
5 // 2
10 % 3
2**3
```

# logic

```
2*2 >= 1+3
"A" < "B"
"A" < "B" and 2 == 1
"A" < "B" or 2 == 1
```

2 == 1

2\*2 > 1+3

# strings

```
== != > < >= <=
in / not in
[1] / [1:4]
strip()
capitalize()
title()
```

# data types

# integer

# integer float

numeric

integer float numeric boolean

```
integer float numeric boolean string
```

# format strings

print(f"Hello {name}")

### comments

# step 1: determine exponent

# step 2: calculate power

# problem solving → problem decomposition

# step 1: determine exponent

# step 2: calculate power

# step 1: determine exponent
exp = 4

# step 2: calculate power

```
# step 1: determine exponent
exp = 4
```

```
# step 2: calculate power
result = pow(2, exp)
```

```
# step 1: determine exponent
exp = 4
```

# step 2: calculate power
result = pow(2, exp)

# step 3: print result
print(result)

# **FUNCTIONS**

### create functions

```
def greet():
   print("hello")
```

parameters

```
def greet(name):
   print(f"hello {name}")
```

parameter default values

```
def greet(name="world"):
   print(f"hello {name}")
```

# returning results

# returning results

```
def make_greeting(name):
    greeting = f"hello {name}"
    return greeting
```

calling functions

```
greeting = make_greeting("Mika")
```

### variable to store return value

```
greeting = make_greeting("Mika")
```

# COLLECTIONS

# lists

fruits = ["apple", "banana", "cherry"]

fruits[0] # apple

fruits = ["apple", "banana", "cherry"]

```
fruits = ["apple", "banana", "cherry"]
fruits[0]  # apple
fruits[1]  # banana
```

```
fruits = ["apple", "banana", "cherry"]
fruits[0]  # apple
fruits[1]  # banana
fruits[2]  # cherry
```

```
fruits = ["apple", "banana", "cherry"]
fruits[0] # apple
fruits[1] # banana
fruits[2] # cherry
fruits[1:2] # ["banana", "cherry"]
```

# list operations

fruits.append("grape")

fruits.append("grape")
fruits.insert(1, "strawberry")

```
fruits.append("grape")
fruits.insert(1, "strawberry")
fruits.pop()
```

```
fruits.append("grape")
fruits.insert(1, "strawberry")
fruits.pop()
len(fruits)
```

```
fruits.append("grape")
fruits.insert(1, "strawberry")
fruits.pop()
len(fruits)
for fruit in fruits:
  print(fruit) # print every fruit
```

### CONDITIONALS

## if <condition>:

```
if <condition>:
    ...
else:
    ...
```

```
if <condition>:
    ...
elif <condition>:
...
```

## LOOPS

#### while loop

## while <condition>:

#### for loop

## for el in elements: print(el)

```
for i in range(10):
    print(i)
```

# DEBUGGING AND ERROR HANDLING