

Lab 4 Writeup

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This lab took me about 12 hours to do. I did attend the lab session.

1. Program Structure and Design:

核心函数 -- 思路 & 代码:

** (1) 发起连接**

- 将 `sender` 中的 `segment` push 到 `connection` 中
- 尽量设置 `ackno` 和 `window_size`

Code:

```
<u>void TCPConnection::_send_data()</u>

    while(!_sender.segments_out().empty())
    {
        TCPSegment seg = _sender.segments_out().front();
        _sender.segments_out().pop();

        if(_receiver.ackno().has_value())
        {
            seg.header().ack = true;
            seg.header().ackno = _receiver.ackno().value();
            seg.header().win = _receiver.window_size();
        }
        _segments_out.push(seg);
    }
```

** (1.1) 发起连接**

- 调用 `TCPSender::fill_window` , 发送 `SYN`

Code:

```
void TCPConnection::connect()
{
    _sender.fill_window();
    _send_data();
}
```

**** (2) 关闭连接****

- 发送完毕:

- ``sender`` 的 ``stream_in`` 已经 ``eof``
- ``receiver`` 的 ``stream_out`` 已经 ``input_ended``

Code:

```
<u>void TCPConnection::_send_data()</u>

    if(_receiver.stream_out().input_ended())
    {
        if(!_sender.stream_in().eof())
            _linger_after_streams_finish = false;

        else if(_sender.bytes_in_flight() == 0)
        {
            if (!_linger_after_streams_finish ||
time_since_last_segment_received() >= 10 * _cfg.rt_timeout)
                active_ = false;
        }
    }
```

**** (3) 写入数据 & 发送数据包****

- 将数据写入 ``TCPSender`` 的 ``ByteStream`` 中
- 填充窗口, 发送

Code:

```
size_t TCPConnection::write(const string &data) {
    //DUMMY_CODE(data);

    if(data.empty())
        return 0;

    // 在 sender 中写入数据并发送
    size_t size = _sender.stream_in().write(data);
    _sender.fill_window();
    _send_data();
    return size;
}
```

**** (4) 接收数据包****

TCP 连接状态

image.png

TCP 三次握手

image.png

<u>CLOSED / LISTEN</u>

- CLOSED: 初始状态, 表示 TCP 连接是“关闭着”或“未打开”的
- LISTEN: 表示服务器端的某个 SOCKET 处于监听状态, 可以接受客户端的连接
- 等待来自远程 TCP 应用程序的请求
- 收到 `SYN`: 说明 TCP 连接由对方启动, 进入 Syn-RevD 状态
- 因为还没有 ACK, 所以 `sender` 不需要 `ack_received`
- 主动发送一个 `SYN`

Code:

```
else if(_sender.next_seqno_absolute() == 0)
{
    // 收到 SYN: TCP 连接由对方启动, 进入 SYN-REVD 状态
    if(seg.header().syn)
    {
        // 还没有 ACK, sender 不需要 ack_received
        _receiver.segment_received(seg);
        // 主动发送一个 SYN
        connect();
    }
}
```

<u>SYN-SENT</u>

- 发送连接请求后等待来自远程端点的确认
- TCP 第一次握手后客户端所处的状态
- 收到 `SYN` 和 `ACK`: 说明由对方主动开启连接, 进入 ESTABLISHED 状态
 - 通过一个空包来发送 `ACK`
- 只收到了 `SYN`: 说明由双方同时开启连接, 进入 SYN-REVD 状态
 - 没有接收到对方的 `ACK`, 主动发一个

Code:

```
else if(_sender.next_seqno_absolute() == _sender.bytes_in_flight()
&& !_receiver.ackno().has_value())
{
    // 收到 SYN 和 ACK: 由对方主动开启连接, 进入 ESTABLISHED 状态
```

```

    if(seg.header().syn && seg.header().ack)
    {
        _sender.ack_received(seg.header().ackno, seg.header().win);
        _receiver.segment_received(seg);
        // 通过空包发送一个 ACK
        _sender.send_empty_segment();
        _send_data();
    }
    // 只收到 SYN: 由双方同时开启连接, 进入 SYN-REVD 状态
    else if(seg.header().syn && !seg.header().ack)
    {
        // 没有接收到对方的 ACK
        _receiver.segment_received(seg);
        // 主动发送一个 ACK
        _sender.send_empty_segment();
        _send_data();
    }
}

```

<u>SYN-REVD</u>

- 该端点已经接收到连接请求并发送确认
- 该端点正在等待最终确认
- TCP 第二次握手后服务端所处的状态
- 输入没有结束
- 接收 `ACK`, 进入 ESTABLISHED 状态

Code:

```

    else if(_sender.next_seqno_absolute() == _sender.bytes_in_flight() &&
    _receiver.ackno().has_value() && !_receiver.stream_out().input_ended())
    {
        // 接收 ACK, 进入 ESTABLISHED 状态
        _sender.ack_received(seg.header().ackno, seg.header().win);
        _receiver.segment_received(seg);
    }

```

<u>ESTABLISHED</u>

- 代表连接已经建立起来
- 连接数据传输阶段的正常状态
- 发送数据
- 如果接到数据, 则更新 `ACK`

Code:

```

    else if(_sender.next_seqno_absolute() > _sender.bytes_in_flight()
&& !_sender.stream_in().eof())
    {
        // 发送数据: 如果接到数据, 则更新 ACK
        _sender.ack_received(seg.header().ackno, seg.header().win);
        _receiver.segment_received(seg);

        if(seg.length_in_sequence_space() > 0)
            _sender.send_empty_segment();
        _sender.fill_window();
        _send_data();
    }

```

TCP 四次挥手

image.png

<u>FIN-WAIT-1</u>

- 等待来自远程 TCP 的终止连接请求或终止请求的确认
- 收到 `FIN` : 发送新 `ACK` , 进入 CLOSING/TIME-WAIT
- 收到 `ACK` : 进入 FIN-WAIT-2

Code:

```

    else if(_sender.next_seqno_absolute() == _sender.stream_in().bytes_written()
+ 2 && _sender.bytes_in_flight() > 0
&& !_sender.stream_in().eof() && !_receiver.stream_out().input_ended())
    {
        if(seg.header().fin)
        {
            // 收到 FIN: 发送新 ACK, 进入 CLOSING/TIME-WAIT
            _sender.ack_received(seg.header().ackno, seg.header().win);
            _receiver.segment_received(seg);
            _sender.send_empty_segment();
            _send_data();
        }
        else if(seg.header().ack)
        {
            // 收到 ACK: 进入 FIN-WAIT-2
            _sender.ack_received(seg.header().ackno, seg.header().win);
            _receiver.segment_received(seg);
            _send_data();
        }
    }

```

```
}
```

<u>FIN-WAIT-2</u>

- 在此端点发送终止连接请求
- 等待来自远程 TCP 的连接终止请求

Code:

```
    else if(_sender.next_seqno_absolute() == _sender.stream_in().bytes_written()
+ 2 && _sender.bytes_in_flight() == 0
    && _sender.stream_in().eof() && !_receiver.stream_out().input_ended())
    {
        _sender.ack_received(seg.header().ackno, seg.header().win);
        _receiver.segment_received(seg);
        _sender.send_empty_segment();
        _send_data();
    }
```

<u>TIME-WAIT</u>

- 等待足够的时间来确保远程 TCP 接收到其连接终止请求的确认
- 收到 FIN: 保持 TIME-WAIT 状态
 - 可靠地实现 TCP 的全双工连接终止
 - 允许旧的重复数据段在网络中过期

Code:

```
    else if(_sender.next_seqno_absolute() == _sender.stream_in().bytes_written()
+ 2 && _sender.bytes_in_flight() == 0
    && _sender.stream_in().eof() && !_receiver.stream_out().input_ended())
    {
        if(seg.header().fin)
        {
            // 收到 FIN: 保持 TIME-WAIT 状态
            _sender.ack_received(seg.header().ackno, seg.header().win);
            _receiver.segment_received(seg);
            _sender.send_empty_segment();
            _send_data();
        }
    }
```

<u>其他</u>

Code:

```
else
{
    _sender.ack_received(seg.header().ackno, seg.header().win);
    _receiver.segment_received(seg);
    _sender.fill_window();
    _send_data();
}
```

2. Implementation Challenges:

...

...

3. Remaining Bugs:

...

...

**More details and requirements of sections above can be found in
`lab5_tutorials.pdf/10.submit`**

SNAPSHOT of TEST RESULT of make check_lab4:

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
cs144@cs144vm:~/lab4_check$ cd sponge/build
cs144@cs144vm:~/lab4_check/sponge/build$ make check_lab4
-- NOTE: You can choose a build type by calling cmake with one of:
--   -DCMAKE_BUILD_TYPE=Release -- full optimizations
--   -DCMAKE_BUILD_TYPE=Debug   -- better debugging experience in gdb
--   -DCMAKE_BUILD_TYPE=RelWithDebInfo -- full optimizations plus address and undefined-behavior sanitizers
--   -DCMAKE_BUILD_TYPE=DebugASan -- debug plus sanitizers
-- Configuring done
-- Generating done
-- Build files have been written to: /home/cs144/share/Lab4-2023Spring-karenntay/sponge/build
-- NOTE: You can choose a build type by calling cmake with one of:
--   -DCMAKE_BUILD_TYPE=Release -- full optimizations
--   -DCMAKE_BUILD_TYPE=Debug   -- better debugging experience in gdb
--   -DCMAKE_BUILD_TYPE=RelWithDebInfo -- full optimizations plus address and undefined-behavior sanitizers
--   -DCMAKE_BUILD_TYPE=DebugASan -- debug plus sanitizers
-- Configuring done
-- Generating done
-- Build files have been written to: /home/cs144/share/Lab4-2023Spring-karenntay/sponge/build
[100%] Testing the TCP connection...
Test project /home/cs144/lab4_check/sponge/build
  Start 1: t_wrapping_ints_cmp
1/162 Test #1: t_wrapping_ints_cmp ..... Passed    0.04 sec
  Start 2: t_wrapping_ints_unwrap
2/162 Test #2: t_wrapping_ints_unwrap ..... Passed    0.03 sec
  Start 3: t_wrapping_ints_wrap
3/162 Test #3: t_wrapping_ints_wrap ..... Passed    0.02 sec
  Start 4: t_wrapping_ints_roundtrip
4/162 Test #4: t_wrapping_ints_roundtrip ..... Passed    0.42 sec
  Start 5: t_recv_connect
5/162 Test #5: t_recv_connect ..... Passed    0.02 sec
  Start 6: t_recv_transmit
6/162 Test #6: t_recv_transmit ..... Passed    0.20 sec
  Start 7: t_recv_window
7/162 Test #7: t_recv_window ..... Passed    0.02 sec
  Start 8: t_recv_reorder
8/162 Test #8: t_recv_reorder ..... Passed    0.02 sec

  Start 9: t_recv_close
9/162 Test #9: t_recv_close ..... Passed    0.02 sec
  Start 10: t_recv_special
10/162 Test #10: t_recv_special ..... Passed    0.02 sec
  Start 11: t_send_connect
11/162 Test #11: t_send_connect ..... Passed    0.02 sec
  Start 12: t_send_transmit
12/162 Test #12: t_send_transmit ..... Passed    0.14 sec
  Start 13: t_send_retx
13/162 Test #13: t_send_retx ..... Passed    0.02 sec
  Start 14: t_send_window
14/162 Test #14: t_send_window ..... Passed    0.08 sec
  Start 15: t_send_ack
15/162 Test #15: t_send_ack ..... Passed    0.02 sec
  Start 16: t_send_close
16/162 Test #16: t_send_close ..... Passed    0.02 sec
  Start 17: t_send_extra
17/162 Test #17: t_send_extra ..... Passed    0.02 sec
  Start 18: t_strm_reassem_single
18/162 Test #18: t_strm_reassem_single ..... Passed    0.01 sec
  Start 19: t_strm_reassem_seq
19/162 Test #19: t_strm_reassem_seq ..... Passed    0.02 sec
  Start 20: t_strm_reassem_dup
20/162 Test #20: t_strm_reassem_dup ..... Passed    0.03 sec
  Start 21: t_strm_reassem_holes
21/162 Test #21: t_strm_reassem_holes ..... Passed    0.01 sec
  Start 22: t_strm_reassem_many
22/162 Test #22: t_strm_reassem_many ..... Passed    0.38 sec
  Start 23: t_strm_reassem_overlapping
23/162 Test #23: t_strm_reassem_overlapping ..... Passed    0.01 sec
  Start 24: t_strm_reassem_win
24/162 Test #24: t_strm_reassem_win ..... Passed    0.45 sec
  Start 25: t_strm_reassem_cap
25/162 Test #25: t_strm_reassem_cap ..... Passed    0.29 sec
  Start 26: t_byte_stream_construction
26/162 Test #26: t_byte_stream_construction ..... Passed    0.01 sec
```



```
27/162 Test #27: t_byte_stream_one_write ..... Passed 0.02 sec
      Start 28: t_byte_stream_two_writes .....
28/162 Test #28: t_byte_stream_two_writes ..... Passed 0.02 sec
      Start 29: t_byte_stream_capacity .....
29/162 Test #29: t_byte_stream_capacity ..... Passed 2.20 sec
      Start 30: t_byte_stream_many_writes .....
30/162 Test #30: t_byte_stream_many_writes ..... Passed 0.09 sec
      Start 31: t_webget .....
31/162 Test #31: t_webget ..... Passed 1.70 sec
      Start 34: t_tcp_parser .....
32/162 Test #34: t_tcp_parser ..... Passed 0.02 sec
      Start 35: t_ipv4_parser .....
33/162 Test #35: t_ipv4_parser ..... Passed 0.02 sec
      Start 36: t_active_close .....
34/162 Test #36: t_active_close ..... Passed 0.03 sec
      Start 37: t_passive_close .....
35/162 Test #37: t_passive_close ..... Passed 0.02 sec
      Start 38: t_ack_rst .....
36/162 Test #38: t_ack_rst ..... Passed 0.02 sec
      Start 39: t_ack_rst_win .....
37/162 Test #39: t_ack_rst_win ..... Passed 0.01 sec
      Start 40: t_connect .....
38/162 Test #40: t_connect ..... Passed 0.10 sec
      Start 41: t_listen .....
39/162 Test #41: t_listen ..... Passed 0.01 sec
      Start 42: t_winsize .....
40/162 Test #42: t_winsize ..... Passed 0.36 sec
      Start 43: t_retx .....
41/162 Test #43: t_retx ..... Passed 0.01 sec
      Start 44: t_retx_win .....
42/162 Test #44: t_retx_win ..... Passed 0.03 sec
      Start 45: t_loopback .....
43/162 Test #45: t_loopback ..... Passed 0.69 sec
      Start 46: t_loopback_win .....
44/162 Test #46: t_loopback_win ..... Passed 0.44 sec
      Start 47: t_reorder
```

```
45/162 Test #47: t_reorder ..... Passed 0.64 sec
      Start 48: t_address_dt .....
46/162 Test #48: t_address_dt ..... Passed 0.06 sec
      Start 49: t_parser_dt .....
47/162 Test #49: t_parser_dt ..... Passed 0.01 sec
      Start 50: t_socket_dt .....
48/162 Test #50: t_socket_dt ..... Passed 0.03 sec
      Start 51: t_udp_client_send .....
49/162 Test #51: t_udp_client_send ..... Passed 0.47 sec
      Start 52: t_udp_server_send .....
50/162 Test #52: t_udp_server_send ..... Passed 0.33 sec
      Start 53: t_udp_client_rcv .....
51/162 Test #53: t_udp_client_rcv ..... Passed 0.34 sec
      Start 54: t_udp_server_rcv .....
52/162 Test #54: t_udp_server_rcv ..... Passed 0.36 sec
      Start 55: t_udp_client_dupl .....
53/162 Test #55: t_udp_client_dupl ..... Passed 0.33 sec
      Start 56: t_udp_server_dupl .....
54/162 Test #56: t_udp_server_dupl ..... Passed 0.33 sec
      Start 57: t_ucS_1M_32k .....
55/162 Test #57: t_ucS_1M_32k ..... Passed 0.65 sec
      Start 58: t_ucS_128K_8K .....
56/162 Test #58: t_ucS_128K_8K ..... Passed 0.35 sec
      Start 59: t_ucS_16_1 .....
57/162 Test #59: t_ucS_16_1 ..... Passed 0.32 sec
      Start 60: t_ucS_32K_d .....
58/162 Test #60: t_ucS_32K_d ..... Passed 0.37 sec
      Start 61: t_ucR_1M_32k .....
59/162 Test #61: t_ucR_1M_32k ..... Passed 0.63 sec
      Start 62: t_ucR_128K_8K .....
60/162 Test #62: t_ucR_128K_8K ..... Passed 0.41 sec
      Start 63: t_ucR_16_1 .....
61/162 Test #63: t_ucR_16_1 ..... Passed 0.35 sec
      Start 64: t_ucR_32K_d .....
62/162 Test #64: t_ucR_32K_d ..... Passed 0.36 sec
      Start 65: t_ucD_1M_32k
```

```
63/162 Test #65: t_ucD_1M_32k ..... Passed 0.89 sec
      Start 66: t_ucD_128K_8K .....
64/162 Test #66: t_ucD_128K_8K ..... Passed 0.41 sec
      Start 67: t_ucD_16_1 .....
65/162 Test #67: t_ucD_16_1 ..... Passed 0.36 sec
      Start 68: t_ucD_32K_d .....
66/162 Test #68: t_ucD_32K_d ..... Passed 0.41 sec
      Start 69: t_usS_1M_32k .....
67/162 Test #69: t_usS_1M_32k ..... Passed 0.66 sec
      Start 70: t_usS_128K_8K .....
68/162 Test #70: t_usS_128K_8K ..... Passed 0.35 sec
      Start 71: t_usS_16_1 .....
69/162 Test #71: t_usS_16_1 ..... Passed 0.32 sec
      Start 72: t_usS_32K_d .....
70/162 Test #72: t_usS_32K_d ..... Passed 0.33 sec
      Start 73: t_usR_1M_32k .....
71/162 Test #73: t_usR_1M_32k ..... Passed 0.62 sec
      Start 74: t_usR_128K_8K .....
72/162 Test #74: t_usR_128K_8K ..... Passed 0.36 sec
      Start 75: t_usR_16_1 .....
73/162 Test #75: t_usR_16_1 ..... Passed 0.32 sec
      Start 76: t_usR_32K_d .....
74/162 Test #76: t_usR_32K_d ..... Passed 0.37 sec
      Start 77: t_usD_1M_32k .....
75/162 Test #77: t_usD_1M_32k ..... Passed 0.89 sec
      Start 78: t_usD_128K_8K .....
76/162 Test #78: t_usD_128K_8K ..... Passed 0.46 sec
      Start 79: t_usD_16_1 .....
77/162 Test #79: t_usD_16_1 ..... Passed 0.46 sec
      Start 80: t_usD_32K_d .....
78/162 Test #80: t_usD_32K_d ..... Passed 0.40 sec
      Start 81: t_ucS_128K_8K_L .....
79/162 Test #81: t_ucS_128K_8K_L ..... Passed 0.39 sec
      Start 82: t_ucS_128K_8K_L .....
80/162 Test #82: t_ucS_128K_8K_L ..... Passed 0.51 sec
      Start 83: t_ucS_128K_8K_LL
```

```
81/162 Test #83: t_ucS_128K_8K_LL ..... Passed 0.48 sec
      Start 84: t_ucR_128K_8K_L .....
82/162 Test #84: t_ucR_128K_8K_L ..... Passed 0.57 sec
      Start 85: t_ucR_128K_8K_LL .....
83/162 Test #85: t_ucR_128K_8K_LL ..... Passed 0.38 sec
      Start 86: t_ucR_128K_8K_LL .....
84/162 Test #86: t_ucR_128K_8K_LL ..... Passed 0.59 sec
      Start 87: t_ucD_128K_8K_L .....
85/162 Test #87: t_ucD_128K_8K_L ..... Passed 0.50 sec
      Start 88: t_ucD_128K_8K_L .....
86/162 Test #88: t_ucD_128K_8K_L ..... Passed 0.66 sec
      Start 89: t_ucD_128K_8K_LL .....
87/162 Test #89: t_ucD_128K_8K_LL ..... Passed 0.65 sec
      Start 90: t_usS_128K_8K_L .....
88/162 Test #90: t_usS_128K_8K_L ..... Passed 0.38 sec
      Start 91: t_usS_128K_8K_L .....
89/162 Test #91: t_usS_128K_8K_L ..... Passed 0.62 sec
      Start 92: t_usS_128K_8K_LL .....
90/162 Test #92: t_usS_128K_8K_LL ..... Passed 0.55 sec
      Start 93: t_usR_128K_8K_L .....
91/162 Test #93: t_usR_128K_8K_L ..... Passed 0.51 sec
      Start 94: t_usR_128K_8K_L .....
92/162 Test #94: t_usR_128K_8K_L ..... Passed 0.36 sec
      Start 95: t_usR_128K_8K_LL .....
93/162 Test #95: t_usR_128K_8K_LL ..... Passed 0.52 sec
      Start 96: t_usD_128K_8K_L .....
94/162 Test #96: t_usD_128K_8K_L ..... Passed 0.50 sec
      Start 97: t_usD_128K_8K_L .....
95/162 Test #97: t_usD_128K_8K_L ..... Passed 0.55 sec
      Start 98: t_usD_128K_8K_LL .....
96/162 Test #98: t_usD_128K_8K_LL ..... Passed 0.66 sec
      Start 99: t_ipv4_client_send .....
97/162 Test #99: t_ipv4_client_send ..... Passed 0.37 sec
      Start 100: t_ipv4_server_send .....
98/162 Test #100: t_ipv4_server_send ..... Passed 0.33 sec
      Start 101: t_ipv4_client_recv
```

```
99/162 Test #101: t_ipv4_client_recv ..... Passed 0.35 sec
      Start 102: t_ipv4_server_recv .....
100/162 Test #102: t_ipv4_server_recv ..... Passed 0.36 sec
      Start 103: t_ipv4_client_dupl .....
101/162 Test #103: t_ipv4_client_dupl ..... Passed 0.38 sec
      Start 104: t_ipv4_server_dupl .....
102/162 Test #104: t_ipv4_server_dupl ..... Passed 0.33 sec
      Start 105: t_icS_1M_32k .....
103/162 Test #105: t_icS_1M_32k ..... Passed 0.90 sec
      Start 106: t_icS_128K_8K .....
104/162 Test #106: t_icS_128K_8K ..... Passed 0.43 sec
      Start 107: t_icS_16_1 .....
105/162 Test #107: t_icS_16_1 ..... Passed 0.34 sec
      Start 108: t_icS_32K_d .....
106/162 Test #108: t_icS_32K_d ..... Passed 0.38 sec
      Start 109: t_icR_1M_32k .....
107/162 Test #109: t_icR_1M_32k ..... Passed 0.92 sec
      Start 110: t_icR_128K_8K .....
108/162 Test #110: t_icR_128K_8K ..... Passed 0.41 sec
      Start 111: t_icR_16_1 .....
109/162 Test #111: t_icR_16_1 ..... Passed 0.32 sec
      Start 112: t_icR_32K_d .....
110/162 Test #112: t_icR_32K_d ..... Passed 0.37 sec
      Start 113: t_icD_1M_32k .....
111/162 Test #113: t_icD_1M_32k ..... Passed 1.34 sec
      Start 114: t_icD_128K_8K .....
112/162 Test #114: t_icD_128K_8K ..... Passed 0.48 sec
      Start 115: t_icD_16_1 .....
113/162 Test #115: t_icD_16_1 ..... Passed 0.40 sec
      Start 116: t_icD_32K_d .....
114/162 Test #116: t_icD_32K_d ..... Passed 0.39 sec
      Start 117: t_isS_1M_32k .....
115/162 Test #117: t_isS_1M_32k ..... Passed 0.79 sec
      Start 118: t_isS_128K_8K .....
116/162 Test #118: t_isS_128K_8K ..... Passed 0.42 sec
      Start 119: t_isS_16_1 .....
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117/162 Test #119: t_isS_16_1 ..... Passed 0.33 sec
      Start 120: t_isS_32K_d .....
118/162 Test #120: t_isS_32K_d ..... Passed 0.38 sec
      Start 121: t_isR_1M_32k .....
119/162 Test #121: t_isR_1M_32k ..... Passed 0.90 sec
      Start 122: t_isR_128K_8K .....
120/162 Test #122: t_isR_128K_8K ..... Passed 0.42 sec
      Start 123: t_isR_16_1 .....
121/162 Test #123: t_isR_16_1 ..... Passed 0.35 sec
      Start 124: t_isR_32K_d .....
122/162 Test #124: t_isR_32K_d ..... Passed 0.35 sec
      Start 125: t_isD_1M_32k .....
123/162 Test #125: t_isD_1M_32k ..... Passed 1.33 sec
      Start 126: t_isD_128K_8K .....
124/162 Test #126: t_isD_128K_8K ..... Passed 0.61 sec
      Start 127: t_isD_16_1 .....
125/162 Test #127: t_isD_16_1 ..... Passed 0.37 sec
      Start 128: t_isD_32K_d .....
126/162 Test #128: t_isD_32K_d ..... Passed 0.41 sec
      Start 129: t_icS_128K_8K_1 .....
127/162 Test #129: t_icS_128K_8K_1 ..... Passed 0.44 sec
      Start 130: t_icS_128K_8K_L .....
128/162 Test #130: t_icS_128K_8K_L ..... Passed 0.53 sec
      Start 131: t_icS_128K_8K_1L .....
129/162 Test #131: t_icS_128K_8K_1L ..... Passed 0.59 sec
      Start 132: t_icR_128K_8K_1 .....
130/162 Test #132: t_icR_128K_8K_1 ..... Passed 0.57 sec
      Start 133: t_icR_128K_8K_L .....
131/162 Test #133: t_icR_128K_8K_L ..... Passed 0.44 sec
      Start 134: t_icR_128K_8K_1L .....
132/162 Test #134: t_icR_128K_8K_1L ..... Passed 0.68 sec
      Start 135: t_icD_128K_8K_1 .....
133/162 Test #135: t_icD_128K_8K_1 ..... Passed 0.51 sec
      Start 136: t_icD_128K_8K_L .....
134/162 Test #136: t_icD_128K_8K_L ..... Passed 0.65 sec
      Start 137: t_icD_128K_8K_1L .....
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135/162 Test #137: t_icD_128K_8K_1L ..... Passed 0.61 sec
      Start 138: t_isS_128K_8K_1
136/162 Test #138: t_isS_128K_8K_1 ..... Passed 0.43 sec
      Start 139: t_isS_128K_8K_1L
137/162 Test #139: t_isS_128K_8K_1L ..... Passed 0.54 sec
      Start 140: t_isS_128K_8K_1L
138/162 Test #140: t_isS_128K_8K_1L ..... Passed 0.57 sec
      Start 141: t_isR_128K_8K_1
139/162 Test #141: t_isR_128K_8K_1 ..... Passed 0.52 sec
      Start 142: t_isR_128K_8K_1L
140/162 Test #142: t_isR_128K_8K_1L ..... Passed 0.42 sec
      Start 143: t_isR_128K_8K_1L
141/162 Test #143: t_isR_128K_8K_1L ..... Passed 0.56 sec
      Start 144: t_isD_128K_8K_1
142/162 Test #144: t_isD_128K_8K_1 ..... Passed 0.52 sec
      Start 145: t_isD_128K_8K_1L
143/162 Test #145: t_isD_128K_8K_1L ..... Passed 0.52 sec
      Start 146: t_isD_128K_8K_1L
144/162 Test #146: t_isD_128K_8K_1L ..... Passed 0.67 sec
      Start 147: t_icnS_128K_8K_1
145/162 Test #147: t_icnS_128K_8K_1 ..... Passed 0.24 sec
      Start 148: t_icnS_128K_8K_1L
146/162 Test #148: t_icnS_128K_8K_1L ..... Passed 0.38 sec
      Start 149: t_icnS_128K_8K_1L
147/162 Test #149: t_icnS_128K_8K_1L ..... Passed 0.44 sec
      Start 150: t_icnR_128K_8K_1
148/162 Test #150: t_icnR_128K_8K_1 ..... Passed 1.68 sec
      Start 151: t_icnR_128K_8K_1L
149/162 Test #151: t_icnR_128K_8K_1L ..... Passed 0.30 sec
      Start 152: t_icnR_128K_8K_1L
150/162 Test #152: t_icnR_128K_8K_1L ..... Passed 0.54 sec
      Start 153: t_icnD_128K_8K_1
151/162 Test #153: t_icnD_128K_8K_1 ..... Passed 0.75 sec
      Start 154: t_icnD_128K_8K_1L
152/162 Test #154: t_icnD_128K_8K_1L ..... Passed 0.43 sec
      Start 155: t_icnD_128K_8K_1L
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153/162 Test #155: t_icnD_128K_8K_1L ..... Passed 0.60 sec
      Start 156: t_isnS_128K_8K_1
154/162 Test #156: t_isnS_128K_8K_1 ..... Passed 1.28 sec
      Start 157: t_isnS_128K_8K_1L
155/162 Test #157: t_isnS_128K_8K_1L ..... Passed 0.29 sec
      Start 158: t_isnS_128K_8K_1L
156/162 Test #158: t_isnS_128K_8K_1L ..... Passed 1.47 sec
      Start 159: t_isnR_128K_8K_1
157/162 Test #159: t_isnR_128K_8K_1 ..... Passed 0.71 sec
      Start 160: t_isnR_128K_8K_1L
158/162 Test #160: t_isnR_128K_8K_1L ..... Passed 0.47 sec
      Start 161: t_isnR_128K_8K_1L
159/162 Test #161: t_isnR_128K_8K_1L ..... Passed 1.42 sec
      Start 162: t_isnD_128K_8K_1L
160/162 Test #162: t_isnD_128K_8K_1L ..... Passed 0.85 sec
      Start 163: t_isnD_128K_8K_1L
161/162 Test #163: t_isnD_128K_8K_1L ..... Passed 0.42 sec
      Start 164: t_isnD_128K_8K_1L
162/162 Test #164: t_isnD_128K_8K_1L ..... Passed 0.47 sec

100% tests passed, 0 tests failed out of 162

Total Test time (real) = 70.63 sec
[100%] Built target check_lab4
```