

## **SDNFV FINAL PROJECT**

### SDN Network as Virtual Router

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**Deadline: 2024/12/19** 

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- Project Information and Installation
- Supplement
- Scoring Criteria
- Reference

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## **Review of Labs**

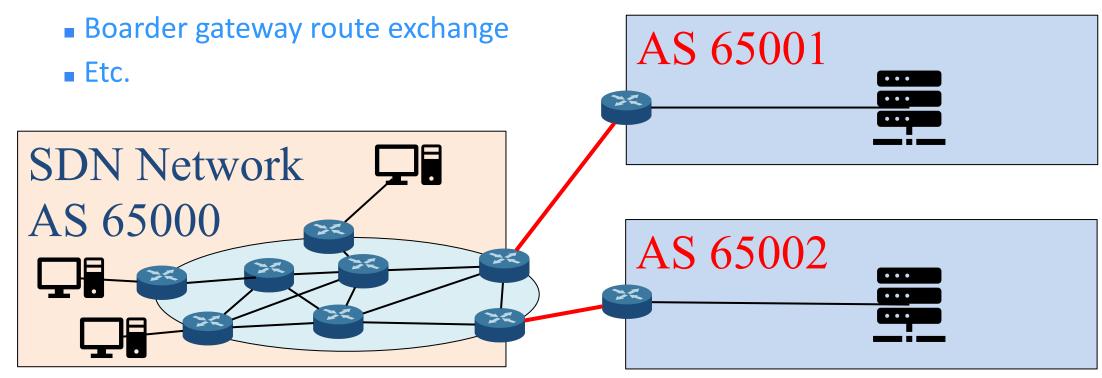
- Lab2
  - ONOS API
  - Flow rules
- Lab3
  - Mac learning
  - Proxy ARP
- Lab4
  - Intent
  - Meter Table
- Lab5 Network Function Virtualization
  - Simulate Autonomous Systems (AS)

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## **SDN-enabled Virtual Router**

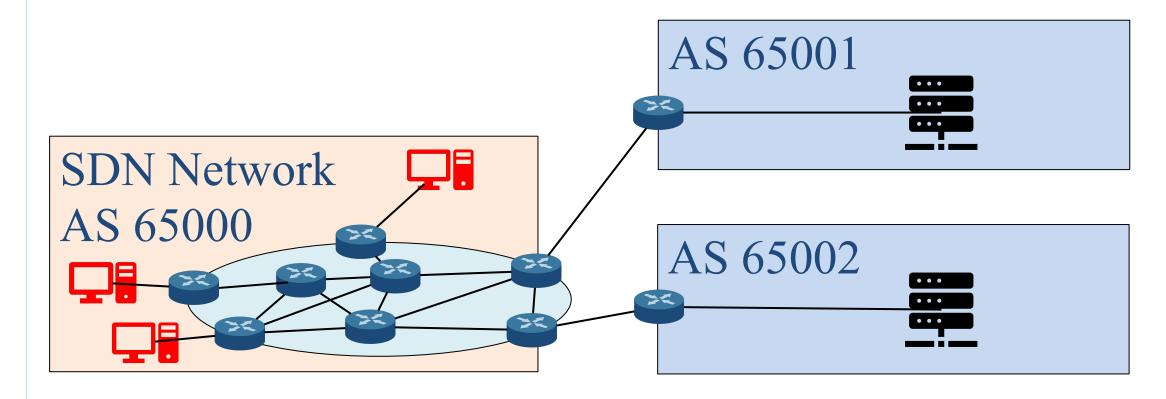
- SDN Network with virtual router
  - Use openflow switches and flowrules to simulate router behavior
  - For instance:
    - Layer2 forwarding for next hop communication





## **Traffic Types**

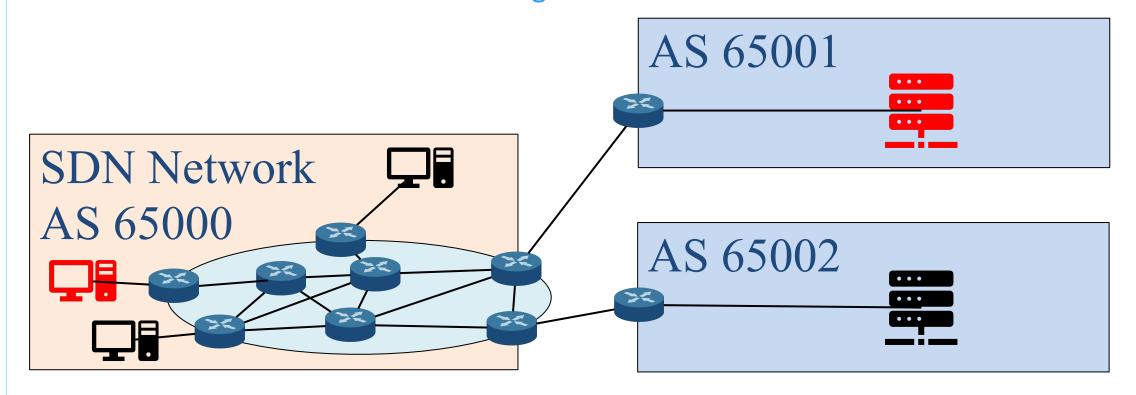
- Intra-domain Traffics
  - Where hosts within the same AS communicates with each other.
  - SDN handles the traffic.





# **Traffic Types (cont.)**

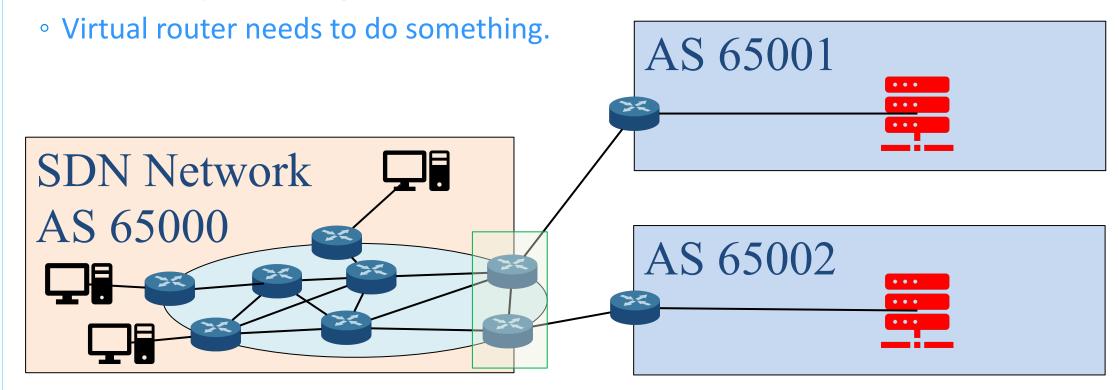
- Inter-domain Traffics
  - Where an external host from other domain communicates with an internal host.
  - The traffic pass through gateways.
  - Virtual router needs to do something.





## **Traffic Types (cont.)**

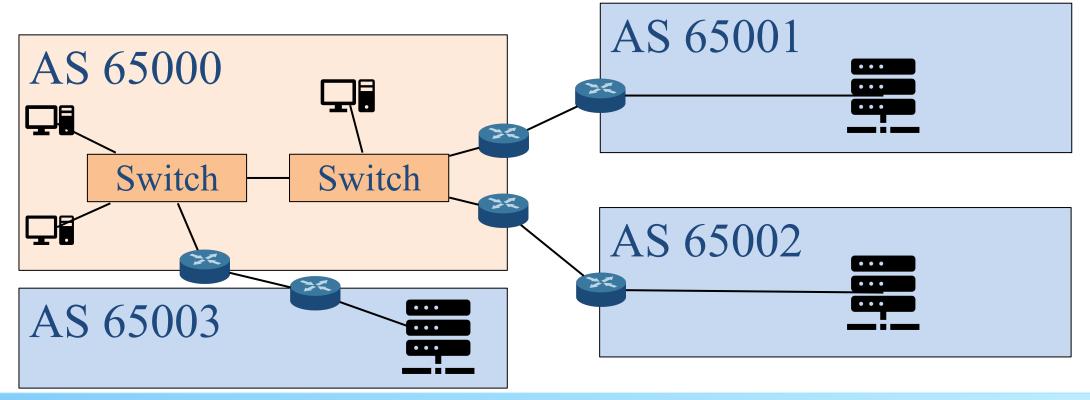
- Transit Traffics
  - Where hosts from different domains communicates with one another bypass the SDN network.
  - The traffic pass through virtual router.





## **Networks with Physical Routers**

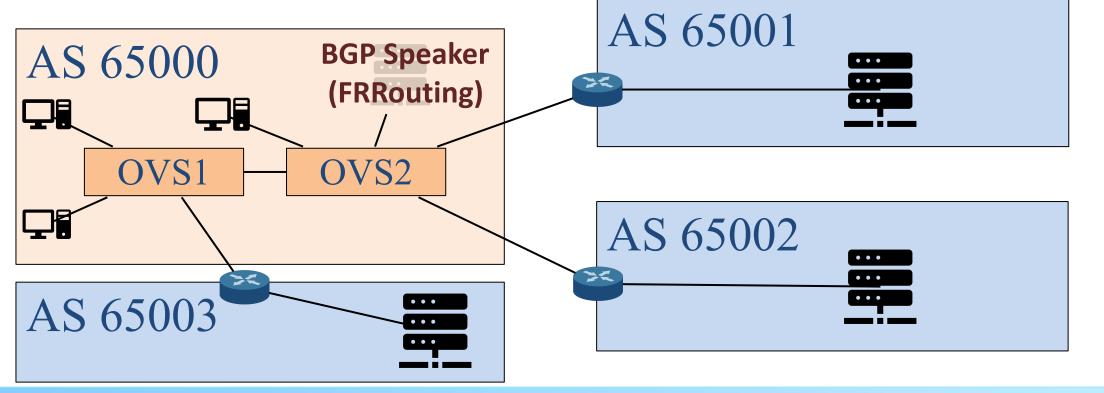
- Physical routers
  - 1. Deal with routing decision.
  - 2. Deal with gateway exchange.
- Every edge requires a router, running eBGP and iBGP protocols.





### **SDN Networks with Virtual Routers**

- SDN-enabled Virtual Routers
  - Doesn't requires router connection to edge.
  - Only one BGP speaker is enough.
  - Doesn't need a real gateway.



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## Goal

- Intra-domain host communication
  - Handled by Bridge APP
- Inter-domain host communication
  - SDN domain <-> Other domain
- Transit host communication
  - Other domain <-> SDN domain <-> Other domain

## **vRouter Specification**

- Intra AS packet forwarding and packet-in request
  - Lab3
- Arp Reply for devices in AS
  - Lab3
- Inter-domain eBGP traffic topology
  - Lab5
- Routing table maintenance
  - Lab5
- Flowrules for intra/inter/transit domain traffic
  - vRouter APP
- > IPv4 and IPv6 Dual stack
  - With Additional IPV6 Capability !!!!

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### **ARP in IPv6**

- ARP are only for IPv4s, how does IPv6 know the MAC address of the target?
- Neighbor Discovery Protocol (NDP)
  - ICMPv6 Messages
  - Neighbor Solicitation (Type 135)
    - Similar to ARP request
  - Neighbor Advertisement (Type 136)
    - Similar to ARP response

Type	Code	Checksum
Content		

ICMPv6 Packet



## **ARP App Extension for IPv6**

Handle certain packets

```
findNDP(pc.inPacket().parsed()).ifPresent(ndPayload -> {
    processNDPPacket(pc, ndPayload);
});
```

Example code to determine neighbor solicitation packet type

```
private Optional<NeighborSolicitation> findNDP(Ethernet packet) {
302
              return Stream.of(packet)
303
304
                      .filter(Objects::nonNull)
305
                      .map(Ethernet::getPayload)
306
                      .filter(p -> p instanceof IPv6)
                      .filter(Objects::nonNull)
307
                      .map(IPacket::getPayload)
308
309
                      .filter(p -> p instanceof NeighborSolicitation)
                      .map(p -> (NeighborSolicitation) p)
310
311
                      .findFirst();
312
```

Simple way to build a neighbor advertisement packet

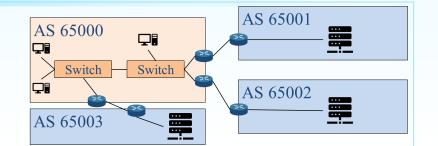
```
outPacket(
pc.inPacket().receivedFrom(),

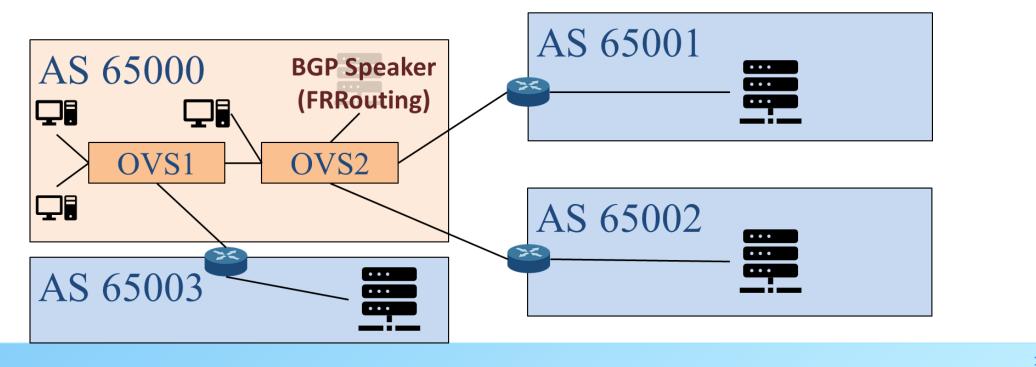
ByteBuffer.wrap(NeighborAdvertisement.buildNdpAdv(vip6, vmac, packet).serialize()));
```



### **Virtual Router BGP Connection**

- Physical router:
  - External routers connect with the boarder gateway.
- Virtual router:
  - External routers connect with BGP Speaker.
  - ➤ Need to delegate BGP Speaker IP to edge switch.







# **BGP Speaker IP Delegation and Routing**

- 1. Delegate BGP speaker IP to the WAN Connect Point on edge switch.
  - 1) Determine WAN Connect Point.
  - 2) Config (via netcfg) WAN Connect Point interface.
- 2. Route packet between BGP speaker Connect Point and WAN Connect Point.
  - 1. Determine BGP speaker connect point.
  - AS 65000

    AS 65000

    AS 65000

    AS 650002

    AS 650003



## **WAN Connect Point Configuration**

- Create a configuration file for WAN Connect Point
  - Making external routers think that the BGP Speaker is at the Connect Point.

```
Connect Point
        "ports":
            "of:0000ceefffee9943/3": {
                 "interfaces": [
                                               Interface Config
                         "name": "intf1",
                         "ips": [
                             "192.168.70.1/24",
                             "fd70::1/64",
                             "fe80::42:c0ff:fea8:46fd/128"
10
11
```

### \*NOTE

This only gives ONOS controller information of the interface and its IPs. How to make BGP speaker receive packets designated to the IP is your work!

13

14



### **WAN Connect Point Information Retrieval**

Use ONOS Interface Service to retrieve WAN Connect Point.

Import Interface service

```
36 import org.onosproject.net.intf.InterfaceService;
```

Reference interface service

```
@Reference(cardinality = ReferenceCardinality.MANDATORY)
protected InterfaceService interfaceService;
```

Query WAN Connect Point information from the interface service

interfaceService.getMatchingInterface(IpAddress.valueOf("192.168.70.1")).connectPoint()

## **Zebra FIB Pushing**

- Zebra supports a Forwarding Information Base (FIB) Push Interface (FPI)
  - FPI allows an external component to learn the forwarding information.
- Forwarding Plane Manager (FPM)
  - Receives FIB
  - Decode FIB into routes
- FIB pushing:
  - FPM establishes a TCP connection with Zebra
  - Zebra pushes FIB to FPM
- In this project, we use ONOS built-in FPM to collect FIB from zebra.

karaf@root > app activate org.onosproject.fpm



### **BGP Route Retrieval with Route Service**

- Route Service will collect route information via FPM APP.
- Routes provided by Route Service contains next hop info for target subnet.

```
karaf@root > routes
                           01:57:40
B: Best route, R: Resolved route
Table: ipv4
B R Network
                      Next Hop Source (Node)
> * 172.17.1.0/24
                       192.168.63.2
                                      FPM (192.168.70.1)
   Total: 1
Table: ipv6
                                                                                      Source (Node)
B R Network
                                               Next Hop
> * 2400:6180::/48
                                                                                      FPM (192.168.70.1)
                                               fe80::42:c0ff:fea8:46fd
> * 2400:6180:100::/40
                                               fe80::42:c0ff:fea8:46fd
                                                                                      FPM (192.168.70.1)
```

• Route Service provide routing table query API.

routeService.getRouteTables()



## **ONOS Route Service Usage**

• Update dependencies in pom.xml file.

Import methods.

```
import org.onosproject.routeservice.xxx;
```

```
@Reference(cardinality = ReferenceCardinality.MANDATORY)
protected RouteService routeService;
```

Read the docs

https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html

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## **Enabling FPM Module**

• To enable FPM, you have to set –M fpm in zebra\_options at /etc/frr/daemons

```
# The watchfrr, zebra and staticd daemons are always started.
16
    bgpd=yes
    ospfd=no
    ospf6d=no
    ripd=no
    ripngd=no
   isisd=no
    pimd=no
    pim6d=no
    ldpd=no
    nhrpd=no
    eigrpd=no
   babeld=no
    sharpd=no
    pbrd=no
31 bfdd=no
   fabricd=no
   vrrpd=no
    pathd=no
35
36
    # If this option is set the /etc/init.d/frr script automatically loads
    # the config via "vtysh -b" when the servers are started.
    # Check /etc/pam.d/frr if you intend to use "vtysh"!
40
    vtysh_enable=yes
    zebra_options=" -A 127.0.0.1 -s 90000000 -M fpm"
```



## **FRRouting Configuration**

Configurations in /etc/frr/frr.conf

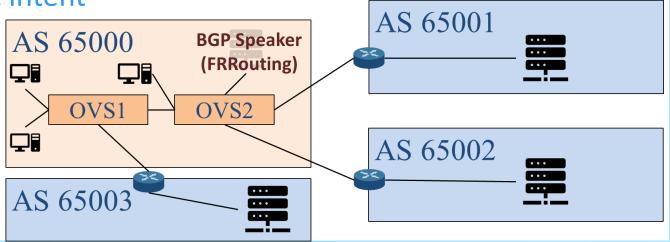
```
BGP configuration for frr
    frr defaults datacenter
                                    FPM connection
                                                                         Announce IPv4 prefix on IPv4 Interface
    fpm connection ip 192.168.100.1 port 2620
                                                                        address-family ipv4 unicast
    router bgp 65010
                                                                   28
                                                                         network 172.16.1.0/24
    bgp router-id 192.168.70.1
                                                                         neighbor 192.168.63.2 activate
                                                                   29
                       Peer Group (template) for neighbors
    timers bgp 3 9
                                                                         neighbor 192.168.70.253 activate
                                                                   30
    neighbor PEER peer-group
                                                                   31
                                                                         no neighbor fd63::2 activate
    neighbor PEER ebgp-multihop
                                                                         no neighbor fd70::fe activate
                                                                   32
    neighbor PEER timers connect 5
                                                                   33
                                                                        exit-address-family
    neighbor PEER advertisement-interval 5
                                                                   34
    neighbor 192.168.63.2 remote-as 65011
                                                                        address-family ipv6 unicast
    neighbor 192.168.63.2 peer-group PEER Use the template
                                                                   36
                                                                         network 2a0b:4e07:c4:1::/64
    neighbor 192.168.70.253 remote-as 65000
                                               BGP Passwords
                                                                         neighbor fd70::fe activate
    neighbor 192.168.70.253 password winlab.nycu
17
                                                                         neighbor fd63::2 activate
    neighbor 192.168.70.253 peer-group PEER
                                                                         no neighbor 192.168.63.2 activate
    neighbor 192.168.70.253 solo
                                   Don't advertise the prefix
    neighbor fd63::2 remote-as 65011
                                                                         no neighbor 192.168.70.253 activate
                                                                   40
    neighbor fd63::2 peer-group PEER that you received
                                                                        exit-address-family
                                                                   41
    neighbor fd70::fe remote-as 65000
                                                                   42
                                                                                            Same as IPv6 Interface
    neighbor fd70::fe password winlab.nycu
                                                                        log stdout
    neighbor fd70::fe peer-group PEER
    neighbor fd70::fe solo
                                          NOTE* Older versions of FRRouting might not work, this is just an example
```

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## **BGP Message Exchange**

- In order to exchange BGP message with neighbor router
  - Neighbor discovery for L2 connectivity
    - Proxy ARP APP handles ARPs and NDPs on behalf of BGP Speaker.
  - L3 forwarding for BGP Messages
- L3 forwarding for BGP Messages?
  - Incoming
    - Hint: MultiPointToSinglePoint intent
  - Outgoing





## **Virtual Gateway and Inter-domain Routing**

- Gateway and Routing
  - Assume Gateway IP: 192.168.1.254/24
    - Packets originated from 192.168.1.0/24 towards other networks
      - Packet first sent to Gateway.
    - Packet coming from other networks destined 192.168.1.0/24

Packet first received by Gateway.

AS 65000

BGP Speaker (FRRouting)

OVS1

OVS2

AS 65002

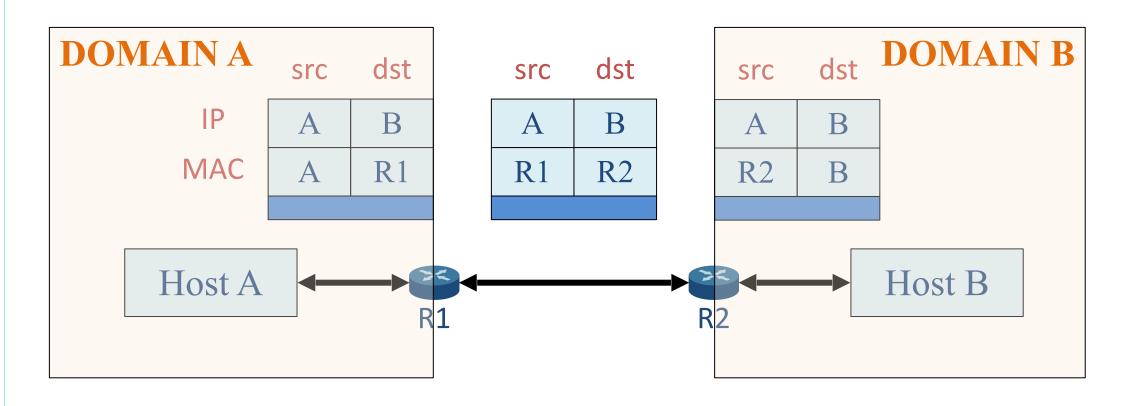
AS 65003

- IP is the logical address of ultimate destination.
  - But, MAC is the physical address of the next hop.



## **Gateway Traffic Handling Example**

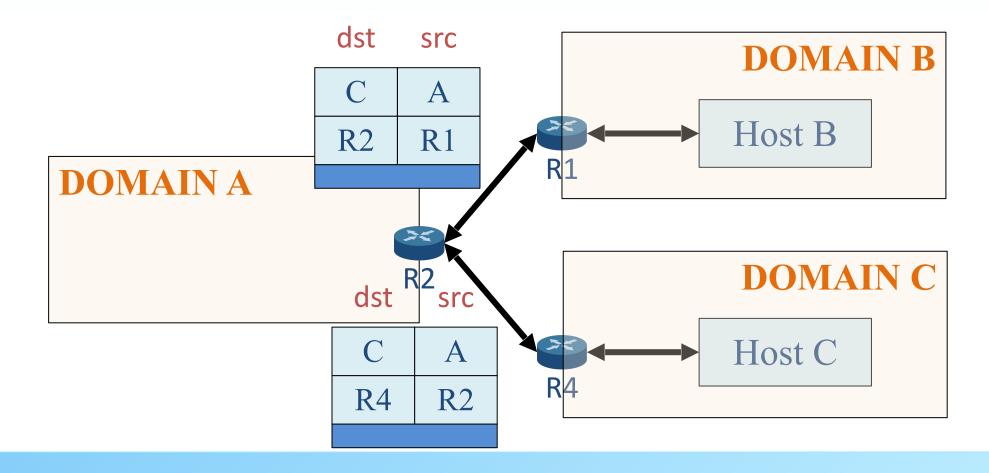
- Any packets within the domain only knows about the gateway's MAC.
- After analyzing the information (IP), it will change the according MAC and sends the packet out.





### **Transit Traffics**

• Transit traffics are in fact two interdomain traffics.



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### **Linux Network Brief Introduction**

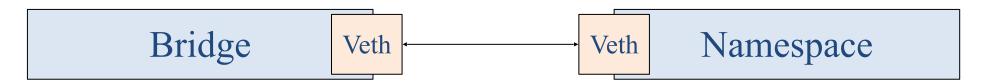
### Network Namespaces

- Provide a way to create isolated network environments within a Linux system.
- Allow processes to have their own network stack, including interfaces, routing tables, and firewall rules.
- Each Container have it's own Network Namespace.
- A network **Bridge** is a kernel created logical L2 switch
- Veth devices, short for virtual Ethernet devices
- Use veth pairs to connect Network Namespaces or Bridges together.



# **Linux Network Brief Introduction (cont.)**

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- If you want to connect your computer to a switch
  - Create a veth pair (Create 2 NIC that connects to each other)
  - Connect one NIC to your namespace
  - Connect the other one to your bridge





## **Linux Network Brief Introduction (cont.)**

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- How to find a container's namespace (ns)?
  - o Locate docker pid
    n0ball@SDN-NFV:~/workspace\$ docker inspect -f '{{.State.Pid}}' \$(docker ps -aqf "name=sdnfv-demo")
    1761815
  - It is at file `/proc/\$pid/ns/net`
- Similarly you can connect two namespaces (containers) with the same mechanism.





### **Ubuntu IP Command Introduction**

- Normally, we can use 'ip netns exec' command to execute commands inside a namespace; however, it will only search ns for directories in '/var/run/netns'
- Two ways to run 'ip netns exec' in container namespace
  - Create a soft link `ln -sfT /proc/\$pid/ns/net /var/run/netns/\$pid`
  - Use nsenter command `nsenter -t \$pid -n <command>`
- Useful ip commands
  - `ip link add <name> type <type>`: Create a NIC by the type.
  - 'ip link set <name> up': Bring up (enable) the NIC.
  - `ip address add <ip> dev <name>`: Add an ip address to the NIC.
  - 'ip route show': Show current routes.
  - `ip route add {<ip> | default} via {ip}: Add a route.



## **Docker Network Namespace Introduction**

```
n@ball@SDN-NFV:~/workspace$ docker run -d --rm --name sdnfv-demo alpine:3.2 sleep 10m Create a container named sdnfv-demo
46cc48421aa17e80733c73cc93ff6cc3567a25edcf123336111f930553b7c27a
n0ball@SDN-NFV:~/workspace$ docker inspect -f '{{.State.Pid}}' $(docker ps -aqf "name=sdnfv-demo") Find the pid of the container
1768219
n@ball@SDN-NFV:~/workspace$ sudo ln -s /proc/1768219/ns/net /var/run/netns/1768219 Make soft link so that ip netns can find container ns
n0ball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
   inet 127.0.0.1/8 scope host lo
                                                                                                  Show interface information of ns
      valid_lft forever preferred_lft forever
   inet6 ::1/128 scope host
      valid lft forever preferred lft forever
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc noqueue state UP group default
   link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff link-netnsid 0
   inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
      valid_lft forever preferred_lft forever
nOball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip link add eth-test type dummy Create a dummy NIC using netns command
n0ball@SDN-NFV:~/workspace$ docker exec sdnfv-demo ip a
1: lo: <LOOPBACK, UP, LOWER UP> mtu 65536 qdisc noqueue state UNKNOWN qlen 1000
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
                                                                                         Show interface information of the container
   inet 127.0.0.1/8 scope host lo
      valid lft forever preferred lft forever
   inet6 ::1/128 scope host
                                             NIC is created inside the container
      valid_lft forever preferred_lft forever
2: eth-test: <BROADCAST,NOARP> mtu 1500 qdisc noop state DOWN qlen 1000
    link/ether 1a:e4:0a:9a:56:c7 brd ff:ff:ff:ff:ff
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER UP,M-DOWN> mtu 1500 gdisc noqueue state UP
   link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff
   inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
```

NYCU CS

valid lft forever preferred lft forever

## **Tunnel and VXLAN**

- A Tunnel send data over a network by encapsulating packets within other packets.
  - Commonly used to connect different networks, provide secure communication, bypass firewalls.
  - Applications
    - Virtual Private Networks (VPN)
    - Generic Routing Encapsulation (GRE)
    - Virtual Extensible LAN (VXLAN)
  - Types
    - Layer 2: Transmit data that is higher or equal to Layer 2
    - Layer 3: Transmit data that is higher or equal to Layer 3
- VXLAN (L2 Tunnel)
  - Designed to help build large, scalable L2 networks over existing L3 networks



## Wireguard

- TA will provide a Wireguard configuration file
  - Remember, the last number of your IP is your ID (x)
- Run the follow command to install wireguard

n0ball@SDN-NFV:~/workspace\$ apt install -y wireguard

Copy the configuration file to wg0

n0ball@SDN-NFV:~/workspace\$ cp xxx.conf /etc/wireguard/wg0.conf 14

Bring up the Wireguard interface

n0ball@SDN-NFV:~/workspace\$ sudo wg-quick up wg0

- Check if Wireguard is good
  - Wireguard gateway
     This is Wireguard gateway

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.61.254

PING 192.168.61.254 (192.168.61.254) 56(84) bytes of data.
64 bytes from 192.168.61.254: icmp_seq=1 ttl=64 time=10.2 ms
```

VXLAN Target

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.60 200 This is your X PING 192.168.60.200 (192.168.60.200) 56(84) bytes of data. 64 bytes from 192.168.60.200: icmp_seq=1 ttl=63 time=12.6 ms
```

```
# AUTOGENERATED FILE - DO NOT EDIT
    # This file uses wg-quick format.
    # See https://man7.org/linux/man-pages/man8/wg-quick.8.html#CONFIGURATION
    # Lines starting with the -WGP- tag are used by
    # the WireGuard Portal configuration parser.
    # -WGP- WIREGUARD PORTAL CONFIGURATION FILE
    # -WGP- version unknown
    [Interface]
      -WGP- Peer: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
      -WGP- Created: 2024-10-27 15:00:59.085921029 +0000 UTC
      -WGP- Updated: 2024-10-27 15:00:59.090268647 +0000 UTC
      -WGP- Display name: Peer EgPpCagJ stu
    # -WGP- PublicKey: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
    # -WGP- Peer type: client
    # Core settings
    PrivateKey = wAr/OZnGxxxxxxxxxxxxxxxxxxxxxXYGlkTx3xBxxxx
    Address = 192.168.61 1/32 This is your ID (x)
21
    # Misc. settings (optional)
    MTU = 1420
    # Interface hooks (optional)
            Some wireguard version requires port
    PublicKey = yhjlxxxxkMOuD5xxxxxxEbxxxxHsOxxxxxaUa+6y5n1xxxx=
    Endpoint = 10.10.100.250 51820
    AllowedIPs = 192.168.60.0/23, fe60::/64
    PresharedKey = tweIiOpRxxxxQyxxxxoY7E1xxxBXDMxxxt6L+5xxxx=
   PersistentKeepalive = 16
```



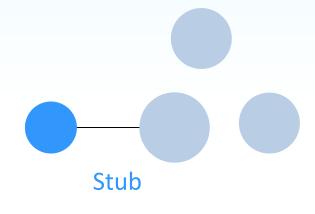
## **Maximum Transmission Unit (MTU)**

- The largest size (in bytes) of a network packet that can be transmitted over a particular interface or network medium without fragmentation.
- Default to 1500 Bytes.
- What Happens if Packet Size Exceeds the MTU?
  - Fragmentation
  - Drop (Especially IPv6)
- Suggested subtraction of MTU due to encapsulation
  - VXLAN: 50 Bytes
  - Wireguard: 80 Bytes

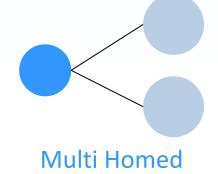


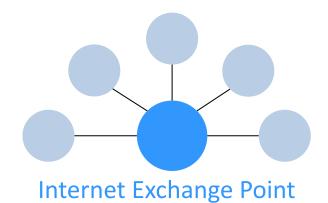
# **Autonomous System (AS)**

AS Types









### **ISP Characteristic**

- Internet Service Provider (ISP)
  - A company or organization that provides individuals, enterprises, and other entities access to the internet.
- Key Concepts
  - Internet Access
  - Internet Service
  - IP Addresses
- If you have been assigned an IP from NYCU
  - How does the Internet world routes packets to your IP's location?
  - How does others know the way to find you in the Internet world?
- Goal: A vrouter in a small ISP and that manages internet resources.

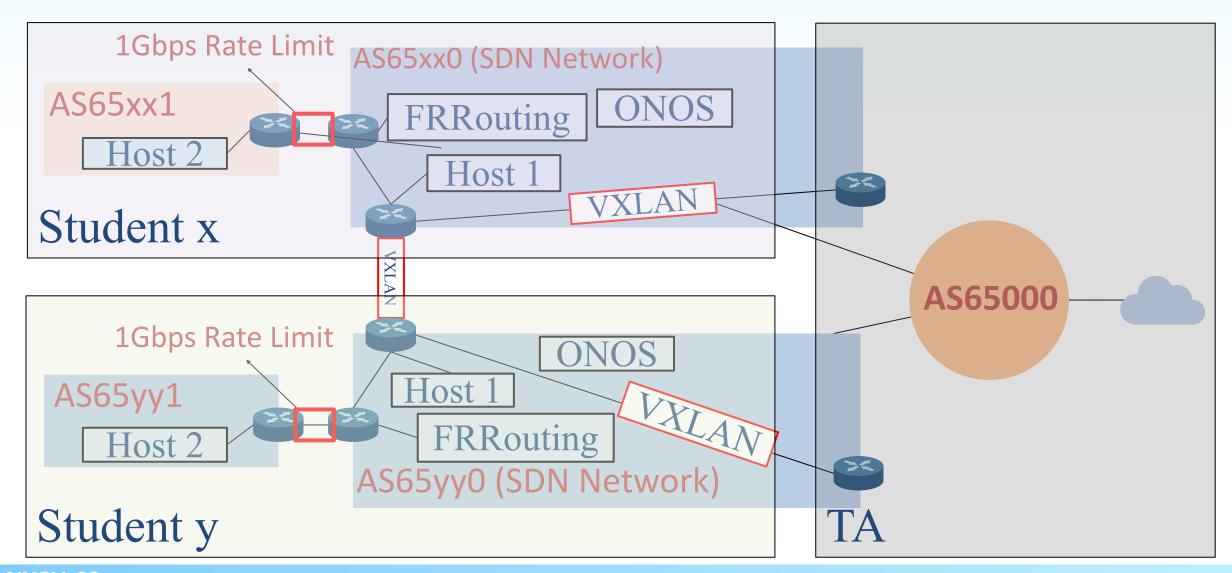


## **ISP Service Requirements**

- Service requirements for customers.
  - Routers to exchange other AS's route.
  - Layer 2 modification
  - Packet handling
- Service requirements for other ISPs.
  - Packet handling
  - Quality of Service (QoS)

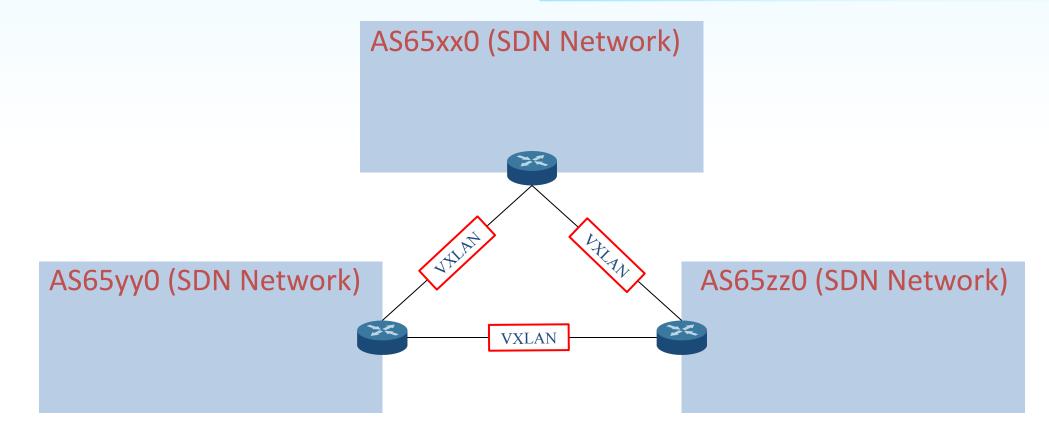


# **Topology**





## **Topology for 3 Students**





## **Configuration Requirements**

- You are running an AS65xx0 and announcing prefixes
  - 172.16.x.0/24.
  - 2a0b:4e07:c4:xx::/64
- You help to transit prefixes announced by AS65xx1
  - 172.17.x.0/24.
  - 2a0b:4e07:c4:1xx::/64
- IXP is AS65000 at 192.168.70.253/24 and fd70::fe/64
  - You have to announce the prefixes you know to the IXP
  - You can connect the IXP via
    - 192.168.70.x/24
    - fd70::x/64
  - BGP Password is winlab.nycu



### **OVS and VXLAN**

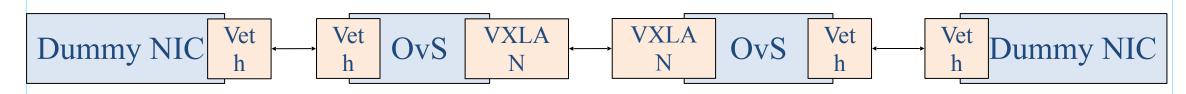
- You can consider OVS as a bridge.
  - You can create veth pairs and connect your container
  - You can create VXLAN Tunnel
- Let's see if we can create a tunnel using `ovs-vsctl` and `ip` commands.



• TA Server have already opened a VXLAN connection with IP 192.168.100.2/24

192.168.100.1/24

192.168.100.2/24



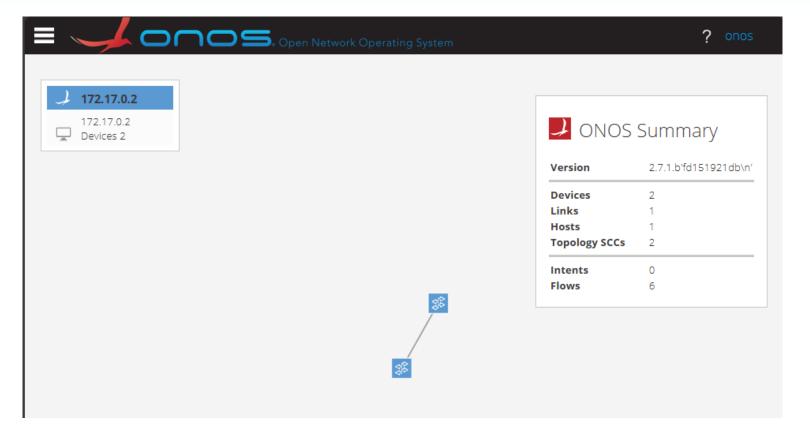


## **OVS and VXLAN (cont.)**

You can use docker to create an onos controller

n0ball@SDN-NFV:~/workspace\$ docker run --rm --name onos -d -p 8181:8181 -p 6653:6653 -p 8101:8101 onosproject/onos:2.7-latest

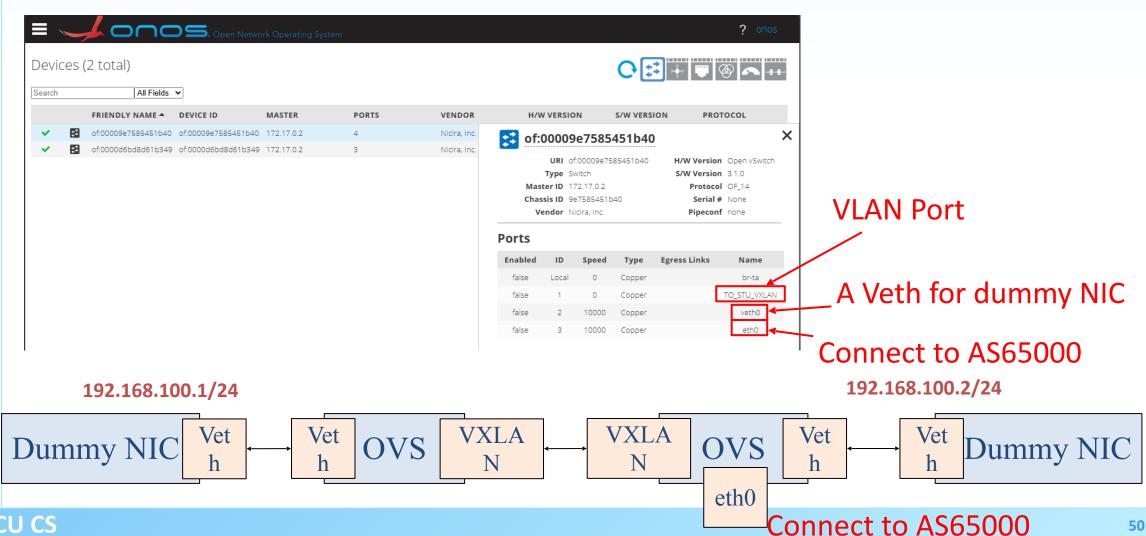
• If you have finish lest step, you shall see two switches connected





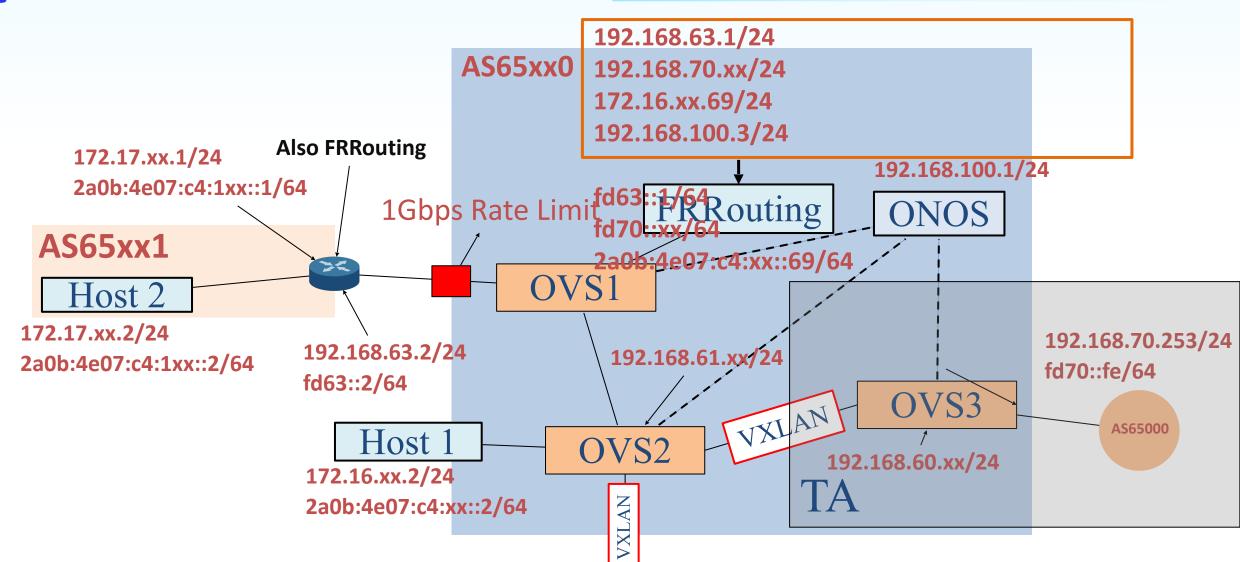
## **OVS and VXLAN (cont.)**

You can see ports on the onos GUI that TA have created for you.



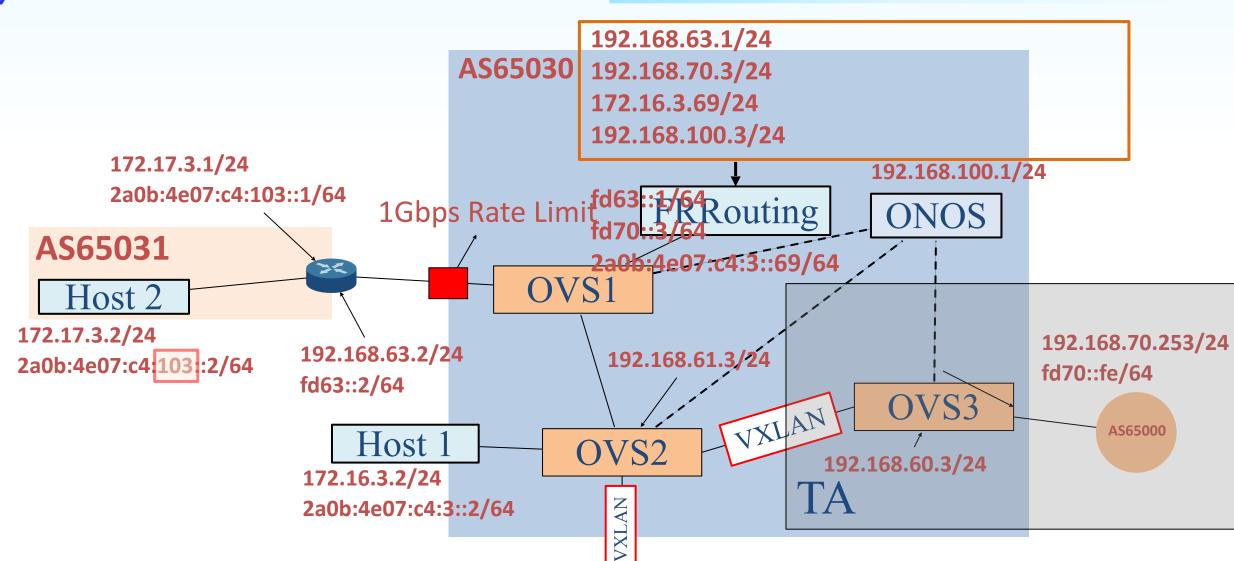


## **Topology Template**





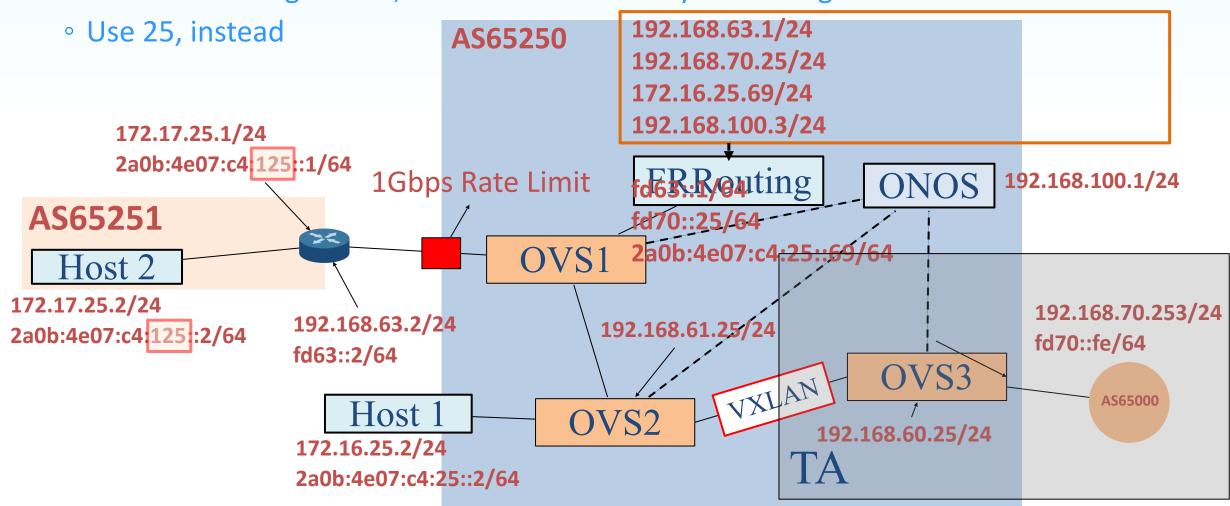
## Sample Topology (x=3)





## Sample Topology (x=25)

To avoid misconfiguration, don't use a-f as IP in your settings.



## **Review of Labs**

- Lab2
  - ONOS API
  - Flow rules
- Lab3
  - Mac learning
  - Proxy ARP
- Lab4
  - Intent
  - Meter Table
- Lab5 Network Function Virtualization
  - Simulate Autonomous Systems (AS)

### **vRouter TODO List**

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra domain packet handling.
  - Make sure everything works fine within intra domain traffic.
- Virtual Gateway function.
- Edge routers can ping each other
  - Since FRRouting is not directly connect to external router.
- FRRouting can push FIB to ONOS controller.
  - (Connection between 192.168.100.1 and 192.168.100.3)
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.



## **APP Configs**

### • Recommended configs

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra/inter-domain packet handling.
- Virtual Gateway function.
- Edge routers can ping each other (FRRouting is not-directly connect to external router).
- FRRouting can push FIB to ONOS controller.
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.

```
28
         "apps": {
             "nycu.sdnfv.vrouter": {
29
                 "router": {
30
                     "vrrouting": "of:0000000000000001/4",
31
                     "vrrouting-mac": "56:6c:11:ed:b9:28",
32
                     "gateway-ip4": "172.16.1.1",
33
                      "gateway-ip6": "2a0b:4e07:c4:1::1",
34
                     "gateway-mac": "00:00:00:00:00:02",
                     "v4-peers": [
36
                         "192.168.70.1, 192.168.70.253",
37
                         "192.168.63.1, 192.168.63.2"
38
39
                     "v6-peers": [
                         "fd70::1, fe80::42:c0ff:fea8:46fd",
                         "fd63::1, fe80::a01d:f8ff:fea9:4d40"
44
45
             "nycu.sdnfv.proxyarp": {
46
                 "virtual-arps": {
47
                     "virtual-ip4": "172.16.1.1",
48
                     "virtual-ip6": "2a0b:4e07:c4:1::1",
49
                     "virtual-mac": "00:00:00:00:00:02"
50
51
52
53
54
```



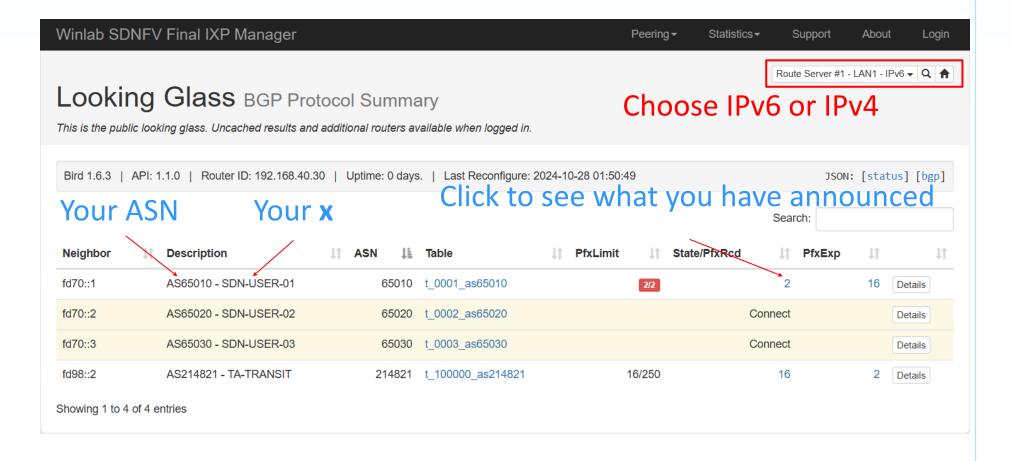
## **SDN AS Requirements**

- For service customers (AS65xx0 SDN Network, host 1)
  - Able to ping FRRouting's IP (172.16.xx.69/24).
  - Able to ping student y's FRRouting's IP (172.16.yy.69/24).
  - Use <a href="https://tools.keycdn.com/ipv6-ping">https://tools.keycdn.com/ipv6-ping</a> to see ICMP replies.
- For transit ISP (AS65xx1, host 2)
  - Able to ping host 1 IP (172.16.xx.2/24).
  - Able to ping student y's FRRouting's IP (172.16.yy.69/24).
  - Able to ping **student y's host 2's** IP (172.17.yy.2/24).
  - Use <a href="https://tools.keycdn.com/ipv6-ping">https://tools.keycdn.com/ipv6-ping</a> to see ICMP replies.



## **SDN** Requirements

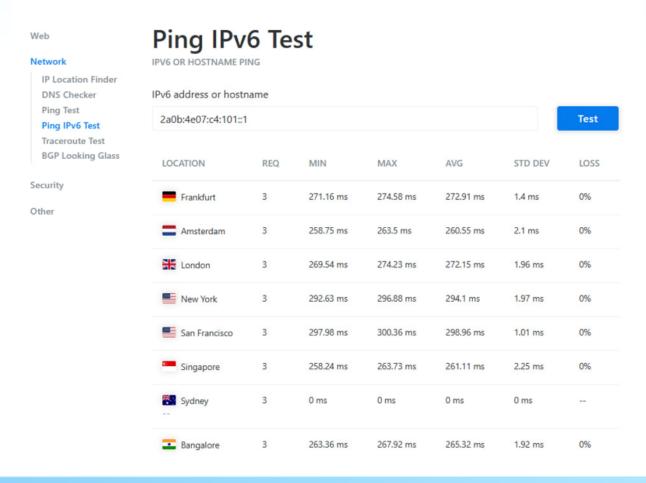
- You can see what you have announced via IXP Manager
- http://140.113.60.171:8880/lg





## **SDN** Requirements

- You can see that you have connected to the outside world
- https://tools.keycdn.com/ipv6-ping



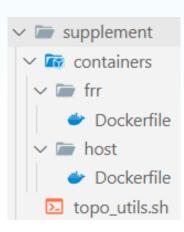
### **OUTLINE**

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- Supplement
- Scoring Criteria
- Reference



## **Helper Scripts**

- There is a utils\_topo.sh that might help you to create your topologies.
  - Use brctl for building linux network bridges
  - Use ovs-vsctl for building ovs bridges
- Hints
  - Remember to use your old project codes
  - ONOS might have bugs due to it has not been updated for 2 years
    - Use wireshark to make sure that the packet is exactly what you expected
    - Print debug is your best friend
    - Read the docs
  - You can turn reactive forward to test your topologies



### **TA Contacts**

- If you have any problem
  - Mail to me
  - Register demo time for help
- Final Project
  - Team Register (should be done before 12/5, update at everyday noon)

https://docs.google.com/spreadsheets/d/ 18jBtdl7BgK GlqJtgEl210icpPq Et1tVk8eLnFe6Kk/edit?usp=sharing

- Demo Register <a href="https://calendar.google.com/calendar/u/0/appointments/">https://calendar.google.com/calendar/u/0/appointments/</a>
   AcZssZ2sbtt-446xWK xPxxIv22bY-FV947i-odtBV4=
  - Deadline: 12/31

### **OUTLINE**

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## **Deployment Requirements**

### DO NOT TRY TO ATTACK EITHER OTHER STUDENTS OR TA SERVERS

- You are required to create a Makefile so that you are able to
  - Clear the entire project via make clean command
  - Deploy the project via make deploy command

### Only openflow (and route service) related apps can be use

```
2.7.1.SNAPSHOT Default Drivers
   8 org.onosproject.drivers
* 15 org.onosproject.fpm
                                           2.7.1.SNAPSHOT FIB Push Manager (FPM) Route Receiver
* 21 org.onosproject.gui2
                                           2.7.1.SNAPSHOT ONOS GUI2
* 36 org.onosproject.hostprovider
                                           2.7.1.SNAPSHOT Host Location Provider
* 100 org.onosproject.lldpprovider
                                           2.7.1.SNAPSHOT LLDP Link Provider
* 102 org.onosproject.openflow
                                           2.7.1.SNAPSHOT OpenFlow Provider Suite
* 101 org.onosproject.openflow-base
                                           2.7.1.SNAPSHOT OpenFlow Base Provider
  7 org.onosproject.optical-model
                                           2.7.1.SNAPSHOT Optical Network Model
* 14 org.onosproject.route-service
                                           2.7.1.SNAPSHOT Route Service Server
```

If not, you will be scored 0

### **Scores**

- Intra-domain traffic (from both AS)
  - IPv4 (6 points)
  - IPv6 (4 points)
- Inter-domain traffic (from both AS)
  - IPv4 **(18 points)**
  - IPv6 **(12 points)**
- Transit traffic
  - IPv4 **(18 points)**
  - IPv6 (12 points)
- Routes shown in IXP Manager
  - IPv4 **(12 points)**
  - IPv6 (8 points)
- Able to communicate with the outside world (10 points)

### **OUTLINE**

- Review of Labs
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- Reference



### Reference

- <u>RouteService</u> (https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html)
- ONOS Java API (2.7.0) (https://api.onosproject.org/2.7.0/apidocs/index.html)
- ovs-vsctl(8) Linux manual page (https://man7.org/linux/man-pages/man8/ovs-vsctl.8.html)
- <u>ip(8) Linux man page</u> (https://linux.die.net/man/8/ip)