Gameplay Instructions:

* Controls
  + Use the left and right keyboard arrows to move
  + Use the spacebar to jump
    - Jump off the walls and hang onto walls for a short time
    - Jump on bees and a frogs to defeat them
* Goals
  + Collect 10 coins to reach the next level
  + Complete all 3 levels to win
  + Losing all health triggers game over
* Tips
  + Enemies can cause severe damage quickly, back away if overwhelmed
  + Heart icons restore health

Hosted locations:

* With physics debugger: https://cs.iupui.edu/~dkercher/finalProjectDebug/
* Without physics debugger: <https://cs.iupui.edu/~dkercher/finalProject/>

Installation Notes for Local Copy:

Requirements: Node.js. npm, and Parcel

1. Copy my project folder into your chosen directory
2. Navigate to /cs43700-finalProject
3. npm install
4. npm install -g parcel-bundler
5. npm run start
   1. this will run a dev server on locahost:8000 by default