



BIO

I am a freelance web developer, web designer, and UI / UX designer. My experience consists of 6+ years in general programming and 4+ years in web design. I generally work on self-motivated projects in my free time if I have something to work on.

I first gained interest in programming back in 2012 when I had a desire to create plugins for Bukkit, a Minecraft server wrapper. To accomplish this, I taught myself Java as I created a simple Bukkit plugin to familiarize myself with the language, and to also understand how generic computing logic worked (conditionals, loops, etc). As of this time, I have released a single simple Bukkit plugin on BukkitDev that is now long since abandoned. After that, I moved on to web development, and created the first iteration of my website. I have redesigned my website 5 times since I first created it.

Around the time I started working with Java, I joined the Worlds Collide Network (called Worlds Apart at the time). Worlds Apart was a small Minecraft community with (at the time) rapid growth. After about 1-2 years, I gained a position in the community and created friendships I still hold today. I have developed many projects in collaboration with them, such as their main website and a video streaming platform.



Jesse Bryan

INFO

PERSONAL

Name	Jesse Bryan
Age	17
Birthdate	February 8th, 1999
Nationality	American
Languages	English

CONTACT

Email	winneonsword@gmail.com
Phone	+1 (512) 550-6549
Skype	jalordaserpent7

PORTFOLIO

Website	winneon.moe
GitHub	github.com/Winneon

EDUCATION

Lehman High School	2013–2015
Grades 09–11 (1st Semester)	
Undergraduate	
K12 Texas Virtual Academy	2016
Grades 11 (2nd Semester)	
Undergraduate	

Live Oak Academy (Upcoming)	2016–
Grades 12	
Undergraduate	

WORK EXPERIENCE

No work experience as of this time.

SOFTWARE SKILLS

Microsoft PowerPoint 2013	●●●●●
Microsoft Word 2013	●●●●●
Microsoft Excel 2013	●●●●●
Adobe Photoshop CS 2015	●●●●●

PROGRAMMING SKILLS

Java SE 8	●●●●●
HTML5	●●●●●
CSS3	●●●●●
JavaScript ES2015	●●●●●
Node	●●●●●
Python 2.7.10	●●●●●
C++	●●●●●