ECE 375 Prelab 3

Lab Time: Wednesday 10 AM- 11:50 AM

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1 Questions

- 1. What are some differences between the debugging mode and run mode of the AVR simulator? What do you think are some benefits of each mode?
 - Debugging mode runs the program line by line and run mode runs the program continuously.
- 2. What are breakpoints, and why are they useful when you are simulating your code?
 - Breakpoints pause the simulation at areas known to be "buggy". They are useful, because it can save time when debugging.
- 3. Explain what the I/O View and Processor windows are used for. Can you provide input to the simulation via these windows?
 - The I/O view contains the the configuration registers associated with the chip. The processor displays the current contents of the program window, stack pointer, 16-bit pointer registers and status register. You can provide input to the simulation via the I/O view.
- 4. The ATmega128 micro-controller features three different types of memory: data memory, program memory, and EEPROM. Which of these memory types can you access by using the Memory window of the simulator?

Data and program memory

2 Reference

AVR Starter Guide