



A college under Mapúa Malayan Colleges Laguna

MotorPH Payroll System Documentation

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Bachelor of Science in information Technology

<Term> <Academic Year>

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1. Introduction

<This section provides users with a brief overview of the payroll system, identifies the intended audience, and offers instructions on how to effectively navigate and utilize the user guide.>

1.1. User Roles

1.2. Navigating The User Guide

2. Getting Started

<This section outlines the fundamental requirements for using the payroll system, including hardware or software prerequisites. It also explains how users can access the system, whether through a web link or dedicated application.>

2.1. Hardware Prerequisites

2.2. Software Prerequisites

2.3. Accessing The System

3. Using The Payroll System

<This section covers various user-related actions within the system. Depending on the complexity and scope of your payroll system, you can include the following features:>

3.1. Secure Login Procedures

<Describe the login process, which can be as simple as a username and password.>

3.2. Salary and Deduction Calculations

<Depending on the scope of your project, provide instructions for calculating salaries. This can be as simple as a basic salary calculation or a more complex computation that considers various factors.>

3.3. Leave Applications

<If your system includes leave management, explain how users can apply for leave. This can be a straightforward process or a more elaborate one, depending on your project's complexity.>

4. Technical Information

<This section provides details and insights into the inner workings of the payroll system. It includes diagrams, such as use case and class diagrams, to illustrate key technical aspects of the system's design and structure. Additionally, this section references testing documentation, including test cases and results, to highlight the quality assurance processes undertaken during development.>

4.1. Use Case Diagram

4.2. Class Diagram

4.3. Testing