Berkeley, CA winston-sun.github.io

WEIXUAN (WINSTON) SUN

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EDUCATION

M.Eng. in Electrical Engineering and Computer Science University of California, Berkeley
 Focus on Embedded Systems and Robotics
 B.A.Sc. in Electrical and Computer Engineering University of Toronto
 Minors in Artificial Intelligence, Robotics and Mechatronics, and Engineering Business
 CGPA: 3.85

LANGUAGES AND TECHNOLOGIES

- C; C++; Python; MATLAB; System Verilog; Tcl; Shell Script; Assembly; C#.NET; SQL; R; XML Schema; PHP; HTML
- Git; Valgrind; ROS; Quartus; Vivado; ModelSim; Simulink; Multisim (SPICE); Eyeshot (3D); gdb server
- FPGA (Intel, Xilinx); Function generator; Oscilloscope; Spectrum Analyzer; Multimeter; Arduino

EMPLOYMENT

Embedded System Engineer (C, Verilog, Tcl, MATLAB) Analog Devices Jul 2020 – Aug 2021

- Worked on 5G 8T8R ORAN O-RU design and system integration spans from optical interface to transceiver
- Developed hardware, bare metal code, HAL embedded software to connect and link up components of the radio chain involving high-speed data management and manipulation (JESD204C, 10/25G Ethernet, DUC/DDC, DDR Playback/Capture) and communication protocols (SPI, I2C, etc.) to configure clock and transceiver chips
- Designed digital circuit (RTL coding in Verilog) on FPGA and debugged with simulations and oscilloscopes
- Experiences in schematic review, place & route, timing closure, Linux OS boot up, RF, and system-level debug

Full Stack Software Developer (C#.Net, WPF framework) Rocscience Inc. May 2019 – Aug 2019

- Integrated Sensemetrics API (TCP connection) and IDS Radar (HTTPS connection) into Slide3 (geotechnical software), fetching and filtering user-selected data through web servers and plotting onto the 3D model
- Developed new UI using WPF for importing and selecting data features and designed the user process flow

Electrical Engineer Intern (Electrical test instruments)

Bekaert Deslee

Jul 2018 – Aug 2018

• Troubleshot 200 feeder devices and decreased the discard rate by 30%, saving the company over \$10,000

PROJECTS

Ultra-low-power high-dimensional SoC for reconfigurable AI at the edge (C, Verilog, RISC-V)

Spam Detection AI System over multi-FPGA Network (Verilog, C, Xilinx Vivado)

2022 – 2023

2022

- Implement probabilistic model and hash table on hardware and software, utilizing 3 FPGAs over the network

 Distributed Systems CRDT Library Design and Application (C++)

 2021 2022
- Designed a CRDT library with performance benchmark to achieve consistency and low merge latency.
- Created Trello-like project management tool using the library to show the benefit of a decentralized approach
 KUKA Robot Manipulator Control (MATLAB)
- Algorithms to control the robotic arm for pattern drawing and motion planning with obstacle avoidance
 TinyML Magic Wand Project (Python, TensorFlow)
- Implemented keyword spotting and gesture recognition and created end-to-end pipeline from data collection
 /pre-processing to model training, converting the model to TF Lite/Micro for deployment on Arduino

X-ray Diagnosis on Bacterial and Viral Pneumonia (Python, PyTorch) 2020

- Using CNN, GAN, and transfer learning to detect lung diseases though X-ray images; achieved 95% accuracy **Map Application Software Design** (C++, OpenStreetMap API). **2019**
- Created higher-level API and developed graphics interface for the Geographic Information System
- Found the fastest path to deliver multiple courier packages using weighted A* algorithm and heuristics search Flappy Bird Game Hardware Design on FPGA (*C, ARM Assembly, Verilog, Intel Quartus*) 2019

LEADERSHIP

President, VP Conference Sustainable Engineers Association May 2018 – May 2021

- Oversaw the operation of the club and supported the execution of the club's events and initiatives.
- Developed full scale project plan and led the execution of the annual Sustainability Conference with over 300 attendees from universities and industries.