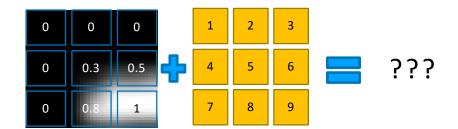
Pytorch nn.Conv2d

[SOURCE]

Applies a 2D convolution over an input signal composed of several input planes.

In the simplest case, the output value of the layer with input size $(N, C_{\rm in}, H, W)$ and output $(N, C_{\rm out}, H_{\rm out}, W_{\rm out})$ can be precisely described as:

$$\mathrm{out}(N_i, C_{\mathrm{out}_j}) = \mathrm{bias}(C_{\mathrm{out}_j}) + \sum_{k=0}^{C_{\mathrm{in}}-1} \mathrm{weight}(C_{\mathrm{out}_j}, k) \star \mathrm{input}(N_i, k)$$



ex) 입력 채널 1 /출력채널 1 / 커널 크기3x3

conv = nn.Conv2d(1,1,3)

- input type : torch.Tensor
- input shape: (N x C x H x W)

(batch_size, channel, height, width)

Output Volume Caculations

```
예제 1)
                                   예제 2)
                                                                      예제 3)
                                   input image size: 64 x 64
                                                                      input image size: 32 x 32
input image size: 227 x 227
                                   filter size = 7x7
filter size = 11x11
                                                                      filter size = 5x5
stride = 4
                                   stride = 2
                                                                      stride = 1
padding = 0
                                   padding = 0
                                                                      padding = 2
                                                                      output image size = ? 27
output image size = ? > 5 6
                                   output image size = ?
예제 4)
                                   예제 5)
input image size: 32 x 64
                                   input image size: 64 x 32
filter size = 5x5
                                   filter size = 3x3
stride = 1
                                   stride = 1
padding = 0
                                   padding = 1
output image size = ? ⇒≥8¼ •
                                   output image size =
```

$$Output \ size = \frac{input \ size - filter \ size + (2*padding)}{Stride} + 1$$

Pytorch MaxPool2d

MaxPool2d ₽

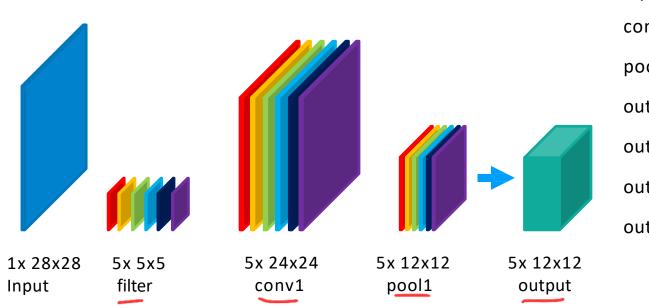
[SOURCE]

Applies a 2D max pooling over an input signal composed of several input planes.

In the simplest case, the output value of the layer with input size (N,C,H,W), output (N,C,H_{out},W_{out}) and kernel_size (kH,kW) can be precisely described as:

$$out(N_i, C_j, h, w) = \max_{m=0,\dots,kH-1} \max_{n=0,\dots,kW-1} \max_{input(N_i, C_j, \text{stride}[0] \times h + m, \text{stride}[1] \times w + n)$$

CNN Implementation



```
input = torch.Tensor(1,1,28,28)
conv1=nn.Conv2d(1,5,5)

pool = nn.MaxPool2d(2)

out = conv1(input)

out2 =pool(out)

out.size()

out2.size()
```