

# What you learned in Calc 1

2019 Fall

# Main Ideas of Calculus

## The Derivative

- ▶ "Instantaneous rate of change"
- ▶ "Slope of a tangent line"
- ▶ Limit of the secant line, as the end-points get arbitrarily close

## The Integral

- ▶ "Area under a curve"
  - ▶ Approximate by summing up rectangles
  - ▶ Approximate better by using infinitely many rectangles

## FTC (Fundamental Theorem of Calculus)

Slogan: "Differentiation and Integration are inverse operations"

# Main Ideas of Calculus (Mathematically)

## The Derivative

$$f'(a) := \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h} \text{ or } f'(a) := \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$$

## The Integral

$$\int_a^b f(x) dx := \lim_{N \rightarrow \infty} \sum_{i=1}^N f(x_i) \cdot \frac{b-a}{N}$$

## FTC (Fundamental Theorem of Calculus)

- ▶ Part 1:  $\frac{d}{dx} \int_a^x f(t) dt = f(x)$
- ▶ Part 2:  $\int_a^b f(x) dx = F(b) - F(a)$

# Limits

We want to be to evaluate limits. They are just a calculation.

- ▶ Start with direct substitution
- ▶ If that fails, try:
  - ▶ Algebraic technique
  - ▶ L'Hopital's:

$$\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \lim_{x \rightarrow a} \frac{f'(x)}{g'(x)}$$

- ▶ The LHS must be of type  $\frac{0}{0}$  or type  $\frac{\infty}{\infty}$  for this to hold

## Indeterminate forms

- ▶  $\frac{0}{0}$ ,  $\frac{\infty}{\infty}$ ,  $\infty - \infty$ ,  $0 \cdot \infty$
- ▶  $1^\infty$ ,  $0^0$ ,  $\infty^0$ 
  - ▶ Note that taking  $\ln()$  of these reduces them to the type  $0 \cdot \infty$

# Derivative Rules

## Basic Derivative rules

- ▶ Product rule:  $(fg)' = f'g + fg'$
- ▶ Quotient rule:  $\left(\frac{f}{g}\right)' = \frac{f'g - fg'}{g^2}$
- ▶ Chain rule:  $[f(g(x))]' = f'(g(x)) \cdot g'(x)$
- ▶ Power rule:  $(x^n)' = nx^{n-1}$ 
  - ▶ Do not confuse with:  $\int x^n dx = \frac{x^{n+1}}{n+1} + C$

## Trig Derivatives

- ▶  $\sin \rightarrow \cos$ ,  $\cos \rightarrow -\sin$
- ▶  $\tan \rightarrow \sec^2$ ,  $\cot \rightarrow -\csc^2$
- ▶  $\sec(x) \rightarrow \sec(x)\tan(x)$ ,  $\csc(x) \rightarrow -\csc(x)\cot(x)$

# More Derivative Rules

## Log and Exponential Derivatives

### ► Special

►  $\ln x \rightarrow \frac{1}{x}$

►  $e^x \rightarrow e^x$

### ► General

►  $\log_b x \rightarrow \frac{1}{\ln b} \frac{1}{x}$

►  $b^x \rightarrow (\ln b)b^x$

## Inverse Trig Derivatives

►  $\sin^{-1} x \rightarrow \frac{1}{\sqrt{1-x^2}}, \cos^{-1} x \rightarrow -\frac{1}{\sqrt{1-x^2}}$

►  $\tan^{-1} x \rightarrow \frac{1}{x^2+1}, \cot^{-1} x \rightarrow -\frac{1}{x^2+1}$

►  $\sec^{-1} x \rightarrow \frac{1}{|x|\sqrt{x^2-1}}, \csc^{-1} x \rightarrow -\frac{1}{|x|\sqrt{x^2-1}}$

# Logarithmic differentiation

## What is it

Taking  $\ln()$  of both sides before differentiating (and remembering to undo this).

## Why use it

- ▶  $\ln()$  will turn multiplication/division into addition/subtraction, so that you can avoid product rule and quotient rule.
- ▶ If  $x$  occurs in both the base and the power, then this technique is necessary (e.g.  $y = x^x$ ).

# Implicit differentiation

- ▶ Using  $y \rightarrow y'$  in addition to ordinary derivative rules.
- ▶ Why?
  - ▶ Sometimes both  $x$  and  $y$  are on the same side of the equation, and the equation cannot be solved for  $y$  fully.
  - ▶ However, we can still think about slopes of tangent lines for such curves, so we want to be able to compute the derivative
  - ▶ E.g. A circle.  $x^2 + y^2 = 1$

Related rates are an example of this



# Linearization

- ▶ The idea behind it: Use the derivative as a linear approximation for your function.
- ▶ To construct an  $L(x)$  that approximates  $f(x)$  near  $x = a$ :

$$L(x) = f(a) + f'(a)(x - a)$$

# Curve sketching

- ▶  $f'$  denotes increasing/decreasing
  - ▶ positive: increasing
  - ▶ negative: decreasing
  - ▶ zero or undefined: critical point
- ▶  $f''$  denotes concavity
  - ▶ positive: concave up
  - ▶ negative: concave down
  - ▶ zero: inflection point

# Optimization

Overall: Want to find critical points, and classify as local min/max.

To classify:

1. First derivative test: Evaluate  $f(x)$  on either side of the critical point
  - ▶  $+|-$  : max
  - ▶  $-|+$  : min
  - ▶ otherwise : neither
2. Second derivative test: Evaluate  $f''(p)$  at the critical point
  - ▶  $f''(p) > 0$  : Concave up, so local min
  - ▶  $f''(p) < 0$  : Concave down, so local max
  - ▶  $f''(p) = 0$  : Inconclusive

Making the case that a local min/max is a global min/max requires an extra condition:

1. First derivative test:  $f(x)$  has no other critical points
2. Second derivative test:  $f'' > 0$  always or  $f'' < 0$  always.

# Integral techniques

- ▶ Spotting the antiderivative by inspection
- ▶ U-sub

# Area between curves

“Upper function — lower function”

# Volume of revolution

## Disk / Washer method

- ▶ Disk:

$$V = \pi \int_a^b [r(x)]^2 dx$$

- ▶ Washer:

$$V = \pi \int_a^b ([R(x)]^2 - [r(x)]^2) dx$$

## Shell method

$$V = 2\pi \int_a^b r(x) \cdot h(x) dx$$