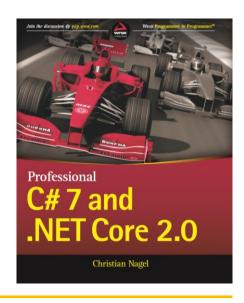


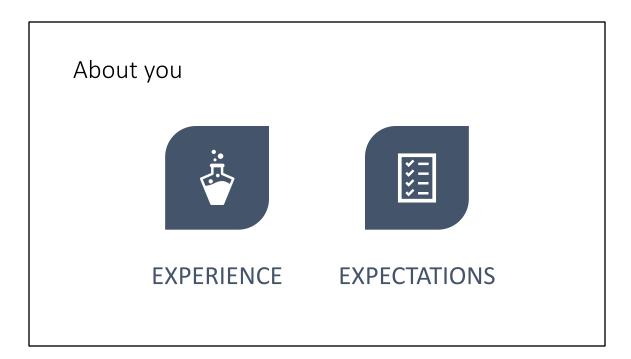


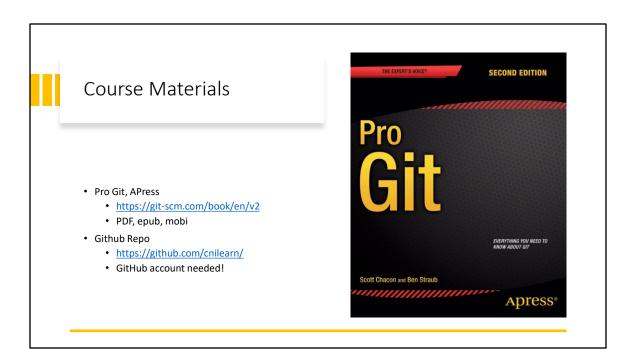


Christian Nagel

- Training
- Coaching
- Coding
- Writing
- csharp.christiannagel.com
- www.cninnovation.com
- @christiannagel
- Microsoft MVP

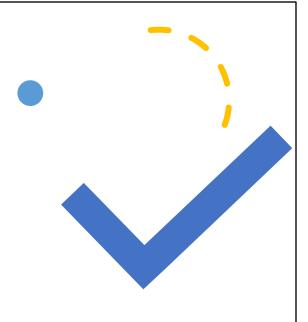






Installation

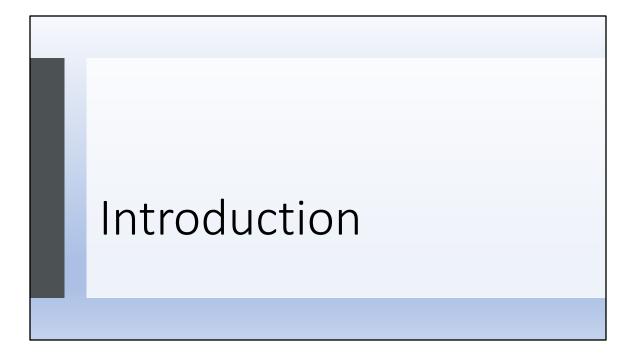
- Git for Windows
 - https://gitscm.com/download/win
- GitHub Desktop
 - https://desktop.github.com/
- Visual Studio 2019
 - Github Extensions
- Visual Studio Code
- A GitHub Account





Agenda

- Introduction to Git
- Remote Repositories
- Tagging
- Branches
- Distributed Git
- And more...



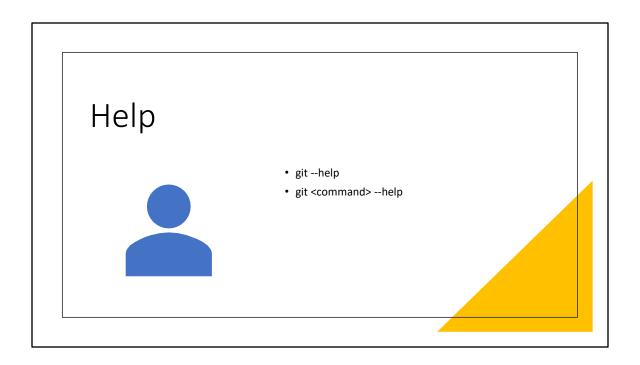
Git Naming

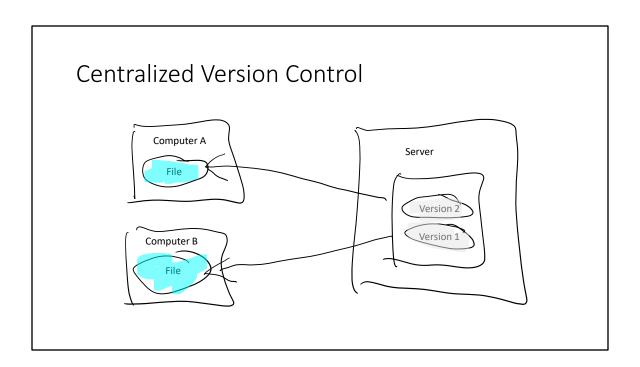
- from Linus Thorvalds
- "The stupid content tracker"
- random-three-letter combination
 - not actually used by common UNIX commands
- stupid contemptible and desipicable
 - pick from the dictionary of slang
- global information tracker
 - it works for you, angels sing, and light suddenly fills the room
- goddamn idiotic truckload of sh*t
 - when it breaks

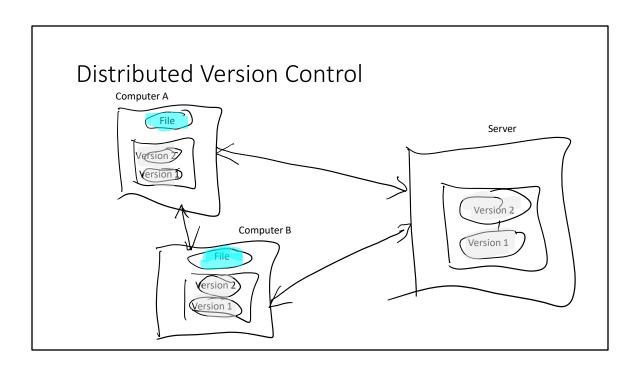


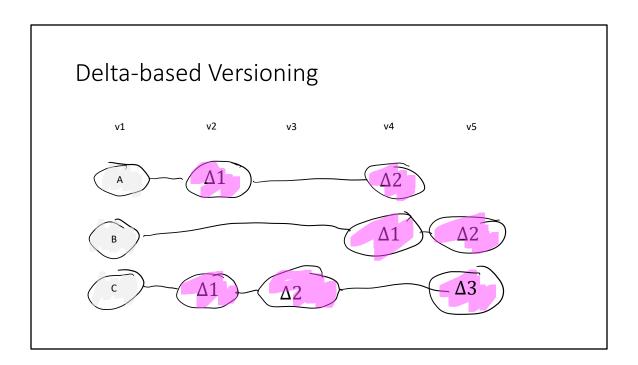
git Configuration

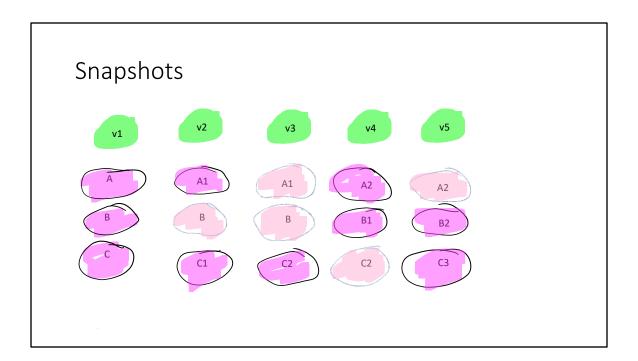
- git config --global user.name "John Doe"
- git config --global user.email johndoe@example.com

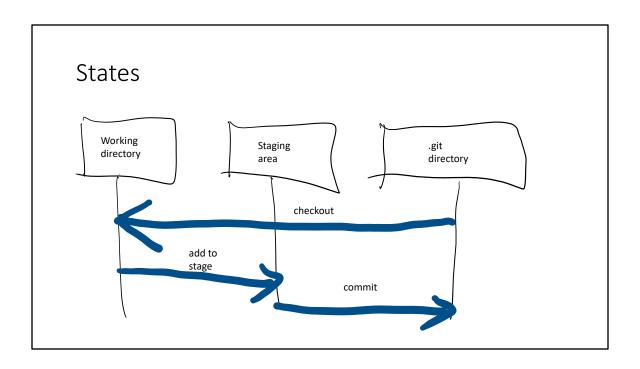












Create and fill a Repo

- Create an empty repo
 - git init
- Show the working tree status
 - git status
- Add file contents to the index
 - git add readme.md
- Record changes to the repo
 - git commit –m "initial commit"

Best practices Commit changes frequently. You can update commits before pushing to the shared repository (see rebase, squash)

Best practices * Don't commit binaries to your repository * All repos have all of the history → permanent bloat

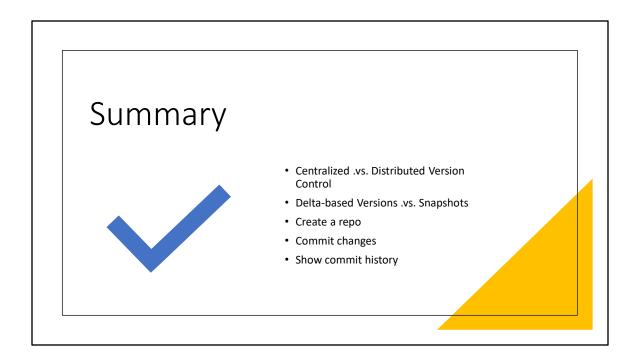
Ignore Files https://github.com/github/gitignore

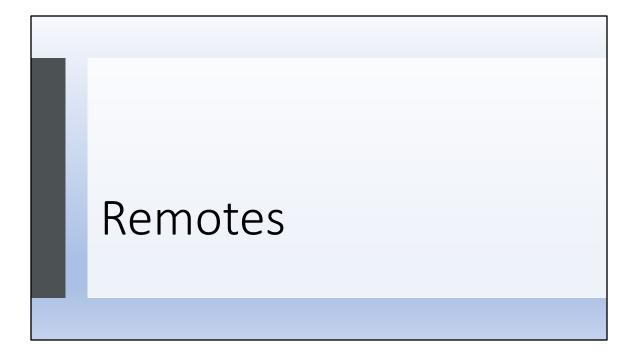
View Staged and Unstaged Changes

- show the working tree status
 - git status
- show changes between commit, working tree
 - git diff
- show changes staged for the next commit
 - git diff --staged (--cached)

Viewing Commit History

- Show commit logs
 - git log
- Show differences, limit to 2 entries
 - git log -p -2
- Show abbreviated stats, useful for code reviews
 - git log --stat
- Show logs with custom format
 - git log --pretty= format:"%h %an, %ar : %s"





Remote Repositories

- Hosted on a server
- Shared repository by the team
- https://github.com
- https://dev.azure.com
- https://gitlab.com
- On-premises server

Connect local repository with remote

- · Add remote repository
 - git remote add origin <url>
- Push changes to the remote repository
 - git push –all origin
- Configure to use the remote repository with pull and push
 - git push --set-upstream origin main



Clone a remote repo

 git clone < repo>

 Show remotes

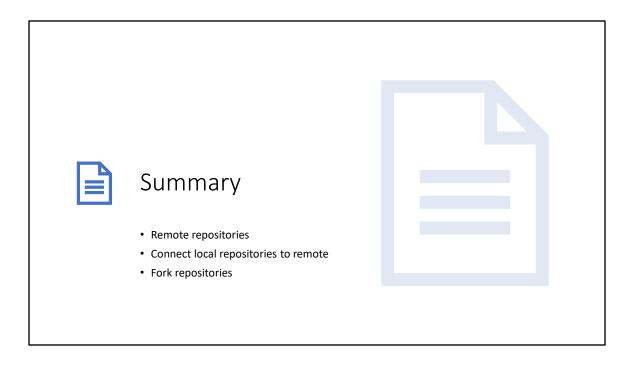
 git remote -v

Fetching and Pulling

- Download object and refs (no updates to working directory)
 - git fetch <remote>
- Push local commits to remote
 - git push origin main
- Inspecting a remote
 - git remote show origin

Multiple Remotes

- You can have multiple remote repositories
- See different git flows in later
- · Check for remotes
 - git remote –v
- · Add other remotes
 - git remote add <name> <url>







show tags at https://github.com/dotnet/aspnetcore/

Lightweight and Annotated Tags

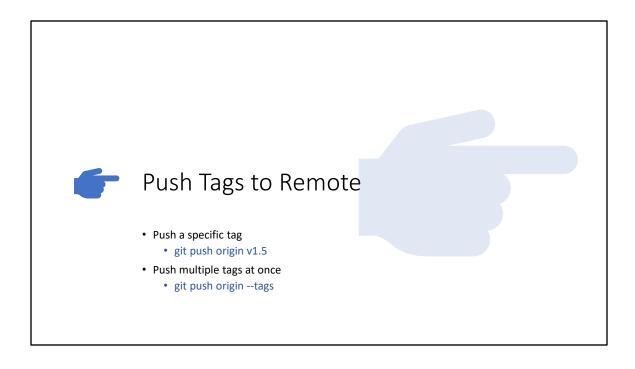
Lightweight tags

- Pointer to a specific commit (like a branch that doesn't change)
- Just stores the checksum
- git tag 1.4-lw

Annotated tags

- Stored as objects
- Signed, stored with tagger name and more metadata
- git tag -a v1.4 -m "my version 1.4"





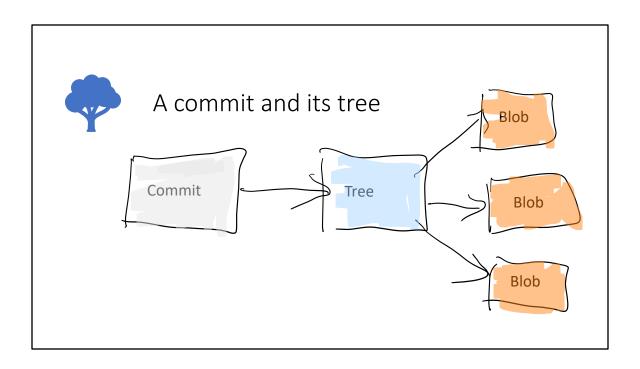


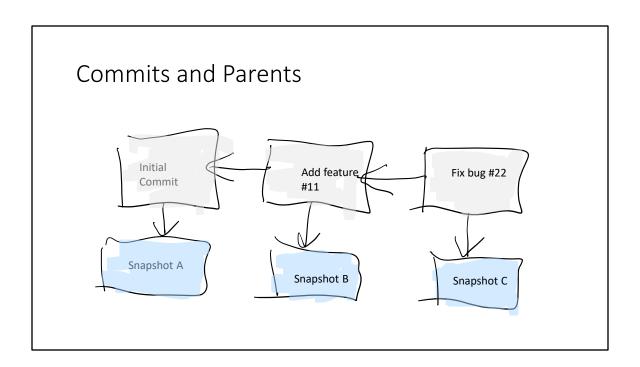
- Mark important commits for a fast access of history
- Annotated tags give more information compared to lightweight tags
- Release branches can be used instead of annotations

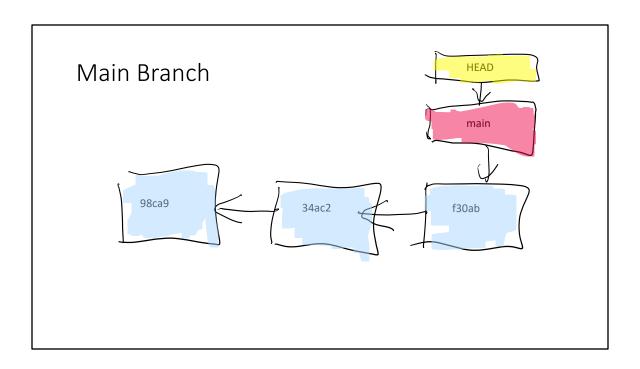
Best Practices

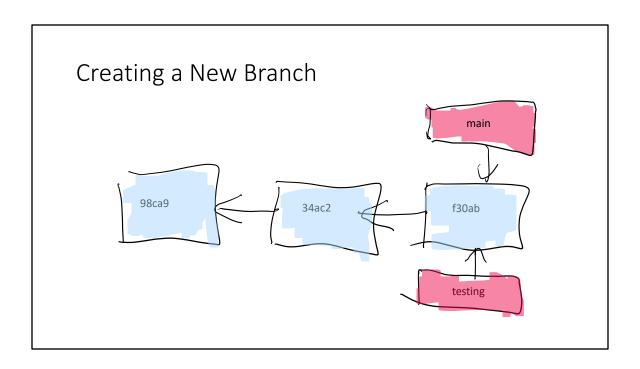


Branching Diverge form the base line Lightweight operation Fast switch between branches



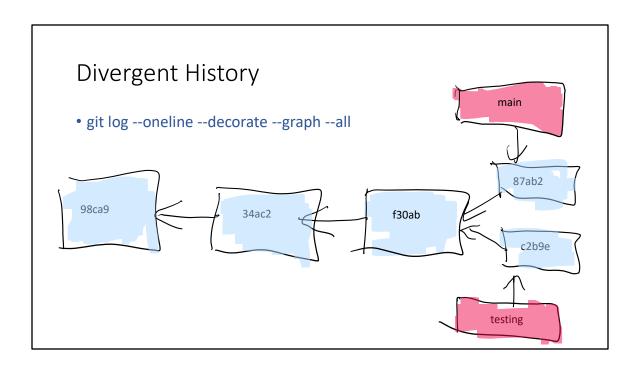






Create a Branch

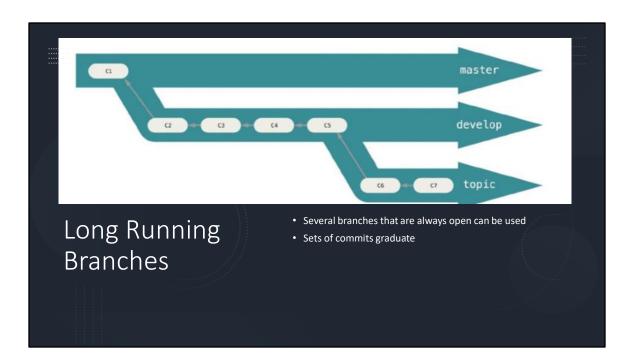
- Create a new branch
 - git branch testing
- Switch to an existing branch
 - git checkout testing
 - git switch testing

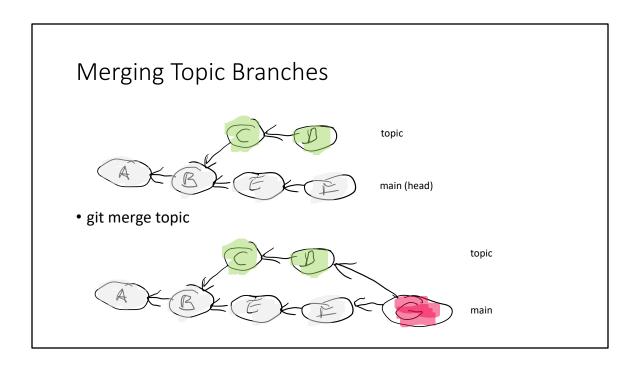


Basic Merging

- Check out the branch to merge into, run git merge
- git checkout main
- git merge topic

Merge Conflicts - Anything that has merge conflicts and hasn't been resolved is listed as unmerged - Standard conflict-resolution markers





Remote Branches

- Remote branches are references to the state of branches in your remote repositories.
- Remote branches acts as bookmarks to remind you on the status of remote repositories.

Tracking Branches

- Checking out local branches from remote branches create a tracking branch (upstream branch)
- Tracking branches are local branches with relationship to a remote branch

.

Pushing, Fetching, and Pulling

- Update remote refs
 - git push <remote> <branch>
 - git push origin feature1
- Fetch changes from a remote branch
 - git fetch origin
- · Fetch and integrate
 - git pull <remote> <branch>



Branching Best Practices

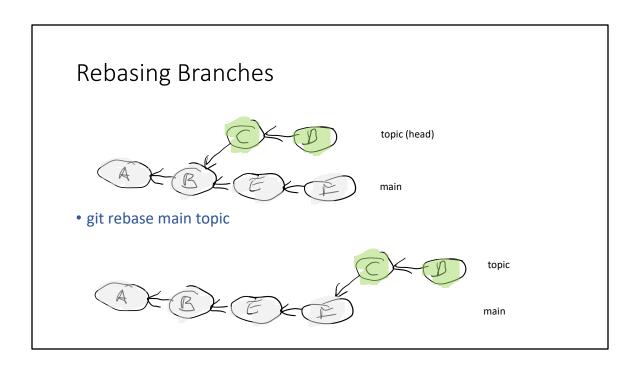
- Branch often
- Merge often
- Protect the main branch



Integrate Changes

- Merging
 - Merge preserves history
- Rebasing
 - Rebase rewrites history
 - Streamline a complex history
 - Don't rebase with public branches

git branch -set-upstream-to=featurebranch1 main





Squashing Branches

- Change commit messages
- Merge commits to a single commit
- git rebase -i
 - pick, reword, edit, squash commits

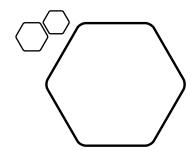




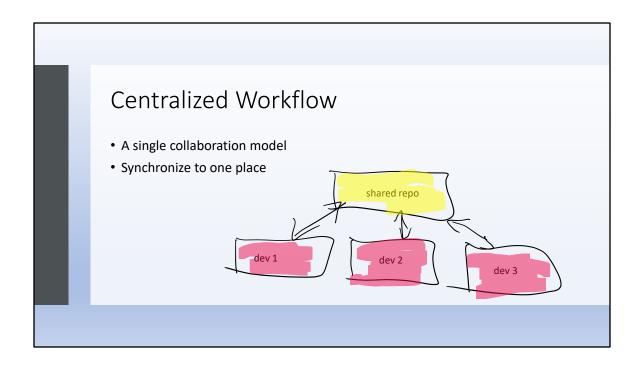
- Don't rebase on public branches
 - All developers using the branch need to rebase
- Merge often
 - Rebase to change, merge commits

Summary

- "Killer feature" of Git
- Branch often







Integration-Manager Workflow • Project maintainer pushes to public repo • Contributor | Description | Descriptio

Forking a Repository

- A fork is a complete copy of a repository
- Includes commits, and (optionally) branches
- Examples
 - Forks are used with Open Source repositories
 - Microsoft developers (outside the Windows team) can fork the Windows repository and make changes with pull requests



Fork and Branch Workflow

- 1. Fork a repository
- 2. Clone the forked repository to your local system
- 3. Add a Git remote for the original repository
- 4. Create a feature branch
- 5. Make changes, commit to the feature branch
- 6. Push the branch to your forked repository
- Open a pull request from the new branch to the original repository
- 8. Cleanup after pull request is merged



Git Branching Model • Main branches • main • develop • Supporting branches • Feature branches • Release branches • Hotfix branches

Feature Branch Integrate work • git checkout —b christian/feature1 develop Integrate work • git checkout develop • git merge --no-ff christian/feature1 • git branch —d christian/feature1 • git push origin develop

Release Branch Create a relase branch • git checkout –b release-1.2 develop • change version in code • git commit –a –m "bumped version to 1.2" Integrate work • git checkout main • git merge –no-ff release-1.2 • git tag –a 1.2 • git checkout develop • git merge --no-ff release-1.2

Hotfix Branch

Create a hotfix branch

- git checkout -b hotfix-1.2.1 main
- change version to 1.2.1
- git commit –a –m "version 1.2.1 update"
- git commit -m "fixed issues"

Finishing

- git checkout main
- git merge --no-ff hotfix-1.2.1
- git tag -a 1.2.1
- git checkout develop
- git merge --no-ff hotfix-1.2.1
- merge into release branches as needed

Summary



Git allows flexible workflows



Depending on your team size and culture define a practical workflow to use

More Information

Repository Sizes



A large repo



Multi Repository

Multiple smaller repos

Multiple Repositories

Advantages

Clear ownership Better scale Narrow clones

Disadvantages

Understanding the bigger picture with Microservices No shared components

Mono Repository

- Better developer testing
- Reduce code complexity
- Sharing of common components
- Easy refactoring

Guideline Mono/Multi

One repository for projects that ship together

Cherry Picking

- Pick commits from branches instead of the complete branch
- git cherry-pick [commit]

Undoing things

- Add some things to previous commits (or change commit message)
 - git commit –amend –m "new message"
- Unstaging a staged file
 - git reset HEAD stagedfile
- Unmodifying a modified file (working directory)
 - git checkout -- modifiedfile

Undoing things (2)

- · Undo local commits
 - git reset HEAD~2 # undo last two commits, keep changes
 - git reset –hard HEAD~2 # discard changes
- Remove a file from git, but not from the filesystem
 - git reset filename
 - echo filename >> .gitignore
- Edit a commit message
 - git commit -amend -m "new message"
- Add a forgotten file
 - git add forgottenfile
 - git commit --amend
- · Revert pushed commits
 - git revert c4711c

Submodules

- Use other projects within a project
- Create a submodule
 - git submodule add https://github.com/anotherproject/repos
- Clone a project with a submodule
 - git clone --recurse-submodules mainproject
 - git submodule update --init (if recurse-submodules was not used)

Git Large File Storage (LFS)

- For large files
- Uses a separate remote storage
- Limitations
 - Every Git client used must install the Git LFS client



VFS for Git

- Virtual Filesystem for Git (https://vfsforgit.org/)
- Virtualizes the filesystem beneath the Git repository
- Using the Windows repo

Action	Without VFS for Git	With VFS for Git
Clone	12+ hours	4-5 minutes
Checkout	3 hours	30 seconds
Status	10 minutes	3 seconds
Commit	30 minutes	6 seconds

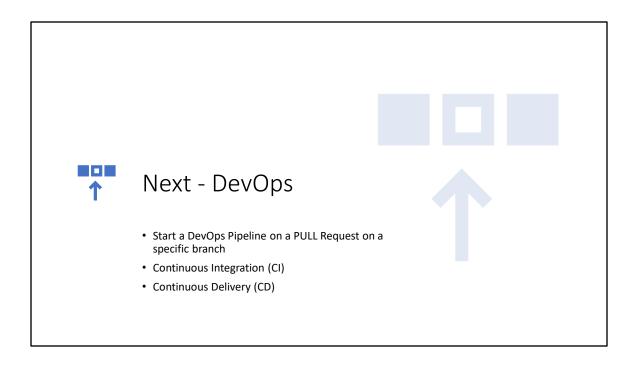
Git Hooks

- Trigger actions at certain points in git's execution
- Folder: ./git/hooks

- pre-commit
- pre-merge-commit
- prepare_commit-msg
- commit-msg
- post-commit
- post-rebase
- post-checkout
- post-merge
- pre-push

Visual Studio Integration

- GitHub
- Azure DevOps
- Bitbucket



• Git • Commits • Branches • Distributed Git • Workflows