

Class SetUiText

Class for handling the text field in the line debug options panel.

Inheritance

↳ System.Object
↳ SetUiText

Namespace: DocFx (DocFx.html)

Assembly: DocFx.dll

Syntax

```
public class SetUiText : MonoBehaviour
```

Methods

OnSliderValueChanged(Single)

Facade with all different information of the target. For better identification a name gets added.

Declaration

```
public void OnSliderValueChanged(float numericValue)
```

Parameters

Type	Name	Description
System.Single	<i>numericValue</i>	