

CHRISTINE LIU

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(206)747-2905

Work Experience

Designer

06/2014 - 05/2015

Tyemill, Seattle, WA

- Successfully design and ship web applications that facilitate financial analysis and genomic research.
- Gather requirements from clients, discover the core of the problems and provide creative solutions.
- Collaborate with multi-disciplinary teams to define user interaction and workflow, further building interactive prototypes as demonstrations.
- Plan and execute usability test to identify user pain points and convert findings into feature improvements.

UX Designer

01/2014 - 06/2014

UW Information Technology, Seattle, WA

- Redesign website for UW-IT Enterprise Data Warehouse team.
- Take ownership of design phase including website analysis, user research, work flow design, prototyping and front-end development.

UX Design Intern

10/2013 - 03/2014

Vertafore, Bothell, WA

- Take ownership of NPS/SUS survey redesign and analysis template.
- Research and structure user experience guideline for all Vertafore products.
- Deliver high quality visual elements for a nationwide conference demo.

UI/UX Developer Intern

06/2013 - 09/2013

Solidworks, Waltham, MA

- Initiate an UX project to solve inconsistency problems in EPDM with a detailed heuristic report.
- Successfully raise awareness of UX issues in the product, propose an execution plan and implement new design to solve the problems.

Education

M.S.

09/2012 - 06/2014

University of Washington, Seattle, WA

- Information Management
- Academic Focus: UX Design, UX Research, Data Visualization

B.B.A.

09/2007 - 02/2012

National Central University, Taoyung, Taiwan

- Management Information Science

Projects

Physical Product

Re-imagination

03/2013 - 06/2013

Growler Home Security System

- Personal home security system design with the goal of deterring potential intruder.
- Experience with physical product design that goes through the whole design process, from investigation, ideation, prototyping to evaluation.

Windows Mobile Application

01/2013 - 03/2013

CarMax Mobile Application

- Windows Mobile App for CarMax.com with the goal of enhancing walk-in rate
- Focus on user interviews, idea generation and interactive prototype building.

Skill Sets

Design

Sketching
Wireframing
Prototyping
Red-line
Illustrator
Photoshop
Axure
Omnigraffle
Flinto
HTML
CSS
JavaScript

Research

Survey Design
Persona Creation
Usability Test
Google Analytics

Architecture

Sitemap
Workflow Analysis
Taxonomy

Visualization

Tableau
D3

Language

English
Chinese