

# Phishing & Deepfake Detector Game

## 1. Team Information

Team name: **lotduong** Members:

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## 1. Purpose

Today, social engineering tricks way too many people - fake emails, scam calls, even deepfake videos. We want to change that. Our goal is to make people spot these traps faster by learning through short, fun games with instant feedback. The more you play, the sharper your instincts get.

## 3. What we built

- A small web app that runs in the browser with no login and no server.
- Three gamemodes
  - Email Game choose phish or legit with instant feedback and short tips
  - Phone Game chat style logs with caller on the left and you on the right hover a number to open a tiny intel card
  - Video Game swipe fake or real and learn cues like lip sync lighting and badge glare
- A results screen that shows score misses and a tight list of red flags.

## 4. How to play

- Open **index.html**.
- Play all three games.
- Share the red flags list with classmates or friends.
- Replay tomorrow to cement the habit.

## 5. Limits

- Content is demo grade with no live lookups and no real PII.
- Scenarios do not cover every trick. Attackers evolve.
- Use this as a starter not as a certification.