

{{npc description}}

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t	e	i
y	rr	m
p	a	a
e	i	t
l	n	e
c	l	l

```

{{name}} {{CR}}
{{XP XP}} {{(source book...)}}
{{race}} {{(gender)}} {{(classes summary)}} {{(?deity)}} {{(deity)}}
{{_align}} {{(size)}} {{(type...)}} {{( ?subtype...)}} {{(subtype...)}}
Init {{(init)}} {{(init situational)}}; Senses {{(senses)}}; {{(n
{{(auras)}} {{(auras.auras..)}} {{(auras..)}} Percep {{(percep)}}
{{(percep situational)}}

```

AC `{{AC}}`, **tch** `{{tAC}}`, **flat** `{{ffAC}}`; **CMD**
`{{CMD}}{{CMDothers}}`

```
hp {{HP}} {{(HD)}}
Fort {{Fort}} {{|Forts}}, Ref {{Ref}} {{|Refs}}, Will {{Will}} {{|Wills}} {{; all ?Saves}} {{Saves}}
{{DR ?DR..}} {{DR..}} {{; ?SR}} {{SR ?SR}} {{SR}} {{; |defense special.., }}
{{immune |?immune special..}} {{immune special..}} {{; |?resist special..}} {{resist ?resist special..}} {{resist special..}} {{; |?weak special..}} {{weak ?weak special..}} {{weak special..}}
```

```
Speed base:{{basespeed}} crnt:{{speed}}{{ |otherspeed..; }}; E
{{encum../}} {{(carry)}}{{_load}}
```

Melee {{meleeB}} {{_melee weapons..

```
Range {{rangeB}} {{_range weapons..
```

```
Size {{size}} Space {{space}} Reach {{reach}}
Special attks {{attack special...}}
Other abilities {{spell classes...}} {{ spells known |?spells
known...}} {{spells known...}} {{ spells memorized |?spells
memorized...}} {{spells memorized...}}
{{Spell-like |?spelllike special...}} {{spelllike special...}}
{{Other Special |?other special...}} {{other special...}}
```

Str {{str}}{{STR}}, **Dex** {{dex}}{{DEX}}, **Con** {{con}}{{CON}}
Int {{int}}{{INT}}, **Wis** {{wis}}{{WIS}}, **Cha** {{cha}}{{CHA}}
BAB {{BAB}}, **CMB** {{CMB}}{{CMBothers}}, **CMD**
 {{CMD}}{{CMDothers}};

Feats {{nonproff feats., }}{{ **hero points** [?hero]}}{{(hero)}}

Skills (ACP {{ACP}} applied) {{_best skills., }}

Languages {{(languages.,)}}

Environment {{npc ecology-environment}}
Organization {{npc ecology-organization}}
Treasure {{npc ecology-treasure}}

```
Armor {{defenses equipped armor..; }}
Magic {{magic items..; }}
Other {{gear items..; }}{{ spell book |?spell book..}}{{spell
  book..; }}{{ resources |?tracked items..}}{{tracked
  resource..; }}
Money {{money}}{{gp|?money}}
```

Before {{npc tactics-before}}
During {{npc tactics-during}}
Moral {{npc tactics-morale}}
 {{npc tactics-base}}

```
{{ background details |?personal..}}{{personal..;}}{{ history
|?npc history..}}{{npc history..;}}{{ history/goals |?npc
history-goals..}}{{npc history-goals..; }}{{
history/goals/boons |?npc history-goals-boons..}}{{npc
history-goals-boons..; }}
```

```
{ { description |?npc description..} } {npc description..} } { {
personality/mannerisms |?npc
personality-mannerisms..} } {npc
personality-mannerisms..} } } } {physical { {height} } { {
|weight} } { {age} } { {yr old|age} } { {skin} } { {skin|?skin} } { {
|hair} } { {hair|?hair} } { {eyes} } { {eyes|?eyes} }
```

```
{{ motives |?npc basics-motivations. }}{{ npc
basics-motivations. ; }}{{ hooks |?npc
basics-hooks. }}{{ npc basics-hooks. ; }}{{ boons |?npc
basics-boons. }}{{ npc basics-boons. ; }}
```

 $\{\{\text{npc pc-interactions..; }\}$

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