

{{NPC-Noncombat-Noimage}}

{{align}} {{gender}} {{race}}

{{classes summary}}{{(deity)}} **{{XP |XP}} {{CR |CR}}**

Init: {{init}} {{(init situational)}},

Senses: Percep {{percep}} {{(percep situational)}, {_senses...}}
{{auras|?auras}} {{auras...}}

DEFENSE

AC: {{AC}}, tch:{{tAC}}, flat:{{ffAC}}

hp: {{HP}} {{(HD)}}

Fort: {{Fort}}, **Ref:** {{Ref}}, **Will:** {{Will}}

OFFENSE

Speed base:{{basespeed}} crnt:{{speed}} {{otherspeed...}} **E:** {{encum...}} {{(carry)}} {{_load}}

Size: {{size}}; **Space** {{space}}; **Reach** {{reach}}

Other abilities: {{spell classes...}} {{spells known: |spells known...}} {{spells memorized: |spells memorized...}} {{spelllike special...}}

{{other special...}}

Personality / Mannerisms

{{npc personality-mannerisms}}

{{height}} {{weight}} {{age}} {{yr old|?age}} {{skin}} {{skin|?skin}} {{hair}} {{hair|?hair}} {{eyes}} {{eyes|?eyes}} {{personal}} {{npc description}}

STATISTICS

Str {{str}} {{(STR)}}, **Dex** {{dex}} {{(DEX)}}, **Con** {{con}} {{(CON)}}, **Int** {{int}} {{(INT)}}, **Wis** {{wis}} {{(WIS)}}, **Cha** {{cha}} {{(CHA)}}

Feats {{nonproffeads...}}

Skills (ACP→{{ACP}}): {{_trained skills...}}

Languages {{languages...}}

Gear: **armor** {{defenses equipped armor...}}; **magic** {{magic items...}}; **other** {{gear items...}}

{{spell book: |spell book...}} {{money}}gp

History / Goals / Boons

{{npc history-goals}} {{npc basics-goals}} {{npc basics-plots}} {{npc basics-boons}}

PC Interactions

{{npc pc-interactions}}

{{typ elco n}}	{{(ter rainl con) }}	{{cli mat elco n}}	{{source book...}}
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{{align}} {{gender}} {{race}}

{{classes summary}}{{(deity)}} **{{XP |XP}} {{CR |CR}}**

Init: **{{init}}** {{init situational}};

Senses: Percep {{percep}} {{percep situational}}; **_senses...**;
{{auras|?auras}}{{auras... , }}

{{height}}{{ |weight}}{{ |age}}{{ yr old|?age}}{{ |skin}}{{
skin|?skin}}{{ |hair}}{{ hair|?hair}}{{ |eyes}}{{
eyes|?eyes}}{{ |personal}}{{ |npc description}}

{{image}}

DEFENSE

AC: **{{AC}}**, tch:{{tAC}}, flat:{{ffAC}}

hp: **{{HP}}** {{(HD)}}

Fort:{{Fort}}, **Ref:**{{Ref}}, **Will:**{{Will}}

OFFENSE

Speed base:{{basespeed}} crnt:{{speed}}{{
|otherspeed...; }} **E:**{{encum...}}{{(carry)}}{{_load}}

Size: {{size}}; **Space** {{space}}; **Reach** {{reach}}

Other abilities: {{spell classes...; }}{{spells known: |spells
known...; }}{{spells memorized: |spells memorized...; }} {{spelllike
special...; }}

{{other special...; }}

Personality / Mannerisms

{{npc personality-mannerisms}}

STATISTICS

Str {{str}}{{(STR)}}, **Dex** {{dex}}{{(DEX)}}, **Con** {{con}}{{(CON)}}, **Int**
{{int}}{{(INT)}}, **Wis** {{wis}}{{(WIS)}}, **Cha** {{cha}}{{(CHA)}}

Feats {{nonproffests...; }}

Skills (ACP→{{ACP}}): {{_trained skills...; }}

Languages {{languages...; }}

Gear: **armor** {{defenses equipped armor...; }}; **magic** {{magic items...; }}; **other** {{gear items...; }}

{{spell book: |spell book...; }} {{money}}gp

History / Goals / Boons

{{npc history-goals}}{{npc basics-goals}}{{npc basics-plots}}{{npc
basics-boons}}

PC Interactions

{{npc pc-interactions}}

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{{source book...; }}

{{NPC-Combat-Noimage}}

{{align}} {{gender}} {{race}}

{{classes summary}}{{(deity)}} **{{XP |XP}} {{CR |CR}}**

Init: **{{init}}** {{init situational}};

Senses: Percep {{percep}} {{percep situational}}, {{_senses...}}
{{auras|?auras}}{{auras...}}

DEFENSE

AC: **{{AC}}**, tch:{{tAC}}, flat:{{ffAC}} **CMD:** {{CMD}} {{CMDOthers}}

hp: **{{HP}}** {{(HD)}} **{{DR|?DR}}** {{DR...}}

Fort: {{Fort}}, **Ref:** {{Ref}}, **Will:** {{Will}}

{{Forts}}{{Refs}}{{Wills}}{{Saves}}

{{defence special...}} immune→{{immune special...}}; resist→
{{resist special...}}; weak→{{weak special...}}

OFFENSE

Speed base:{{basespeed}} crnt:{{speed}}
{{otherspeed...}} **E:** {{encum...}} {{(carry)}} {{_load}}

BAB: {{BAB}} **CMB:** {{CMB}} {{CMBOthers}}

Melee **{{meleeB}}:** **{{_melee weapons...}}**

}}

Range **{{rangeB}}:** **{{_range weapons...}}**

}}

Size: {{size}}; **Space** {{space}}; **Reach** {{reach}}

Special Attk: {{attack special...}}

Other abilities: {{spell classes...}} {{spells known: |spells
known...}} {{spells memorized: |spells memorized...}}

{{spelllike special...}}

{{other special...}}

{{height}} {{|weight}} {{age}} {{yr old|?age}} {{skin}} {{skin|?skin}} {{hair}} {{
hair|?hair}} {{eyes}} {{eyes|?eyes}} {{personal}} {{|npc description}}

STATISTICS

Str {{str}} {{STR}}, **Dex** {{dex}} {{DEX}}, **Con** {{con}} {{CON}}, **Int**
{{int}} {{INT}}, **Wis** {{wis}} {{WIS}}, **Cha** {{cha}} {{CHA}}

Feats {{nonproffests...}}

Skills (ACP→{{ACP}}): {{_trained skills...}}

Languages {{languages...}}

Gear: **armor** {{defenses equipped armor...}}; **magic** {{magic items...}}; **other** {{gear items...}}

{{spell book: |spell book...}} {{money}}gp

TACTICS

Before: {{npc tactics-before}}

During: {{npc tactics-during}}

Moral: {{npc tactics-morale}}

PC Interactions

{{npc pc-interactions}}

{{typ elco n}}	{{ter rain con }}	{{cli mat elco n}}	{{source book...}}
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{{NPC-Combat-Image}}			{{align}} {{gender}} {{race}}	{{classes summary}} {{(deity)}} {{XP XP}} {{CR CR}}
Init: {{init}} <small>{{(init situational)}}</small> ; Senses: Percep {{percep}} <small>{{(percep situational)}}</small> , {{_senses...}} {{auras ?auras}} {{auras...}}			{{height}} {{ weight}} {{ age}} {{ yr old ?age}} skin}} {{ skin ?skin}} {{ hair}} {{ hair ?hair}} {{ eyes}} eyes ?eyes}} {{ personal}} {{ npc description}} hero :hero}}	{{image}}
DEFENSE AC: {{AC}} , tch: {{tAC}} , flat: {{ffAC}} CMD: {{CMD}} <small>{{(CMDOthers)}}</small> hp: {{HP}} {{(HD)}} {{DR ?DR}} {{DR...}} Fort: {{Fort}} , Ref: {{Ref}} , Will: {{Will}} <small>{{(Forts)}}{{(Refs)}}{{(Wills)}}{{(Saves)}}</small> {{defence special...}} immune → {{immune special...}} ; resist → {{resist special...}} ; weak → {{weak special...}}			STATISTICS Str {{str}} {{(STR)}} , Dex {{dex}} {{(DEX)}} , Con {{con}} {{(CON)}} , Int {{int}} {{(INT)}} , Wis {{wis}} {{(WIS)}} , Cha {{cha}} {{(CHA)}} Feats <small>{{nonproffs... }}</small> Skills (ACP → {{ACP}}): {{_trained skills...}} Languages <small>{{languages... }}</small> Gear: armor <small>{{defenses equipped armor... }}</small> ; magic <small>{{magic items... }}</small> ; other <small>{{gear items... }}</small> <small>{{spell book: spell book... }}</small> {{money}} gp	
OFFENSE Speed base: {{basespeed}} crnt: {{speed}} {{ otherspeed... }} E: {{encum...}} {{(carry)}} {{_load}} BAB: {{BAB}} CMB: {{CMB}} {{(CMBOthers)}} Melee {{meleeB}} : {{_melee weapons... }} }} Range {{rangeB}} : {{_range weapons... }} }} Size: {{size}} ; Space {{space}} ; Reach {{reach}} Special Attk: {{attack special... }} Other abilities: {{spell classes... }} {{spells known: spells known... }} {{spells memorized: spells memorized... }} {{spelllike special... }} {{other special... }}			TATICS Before: {{npc tactics-before}} During: {{npc tactics-during}} Moral: {{npc tactics-morale}} PC Interactions {{npc pc-interactions}}	
{{typ elcon}}	{{ter rainl con}}	{{cli mat elcon}}	{{source book... }}	