

Modeling interactions and the use of CONTRAST statement for post-fitting comparisons

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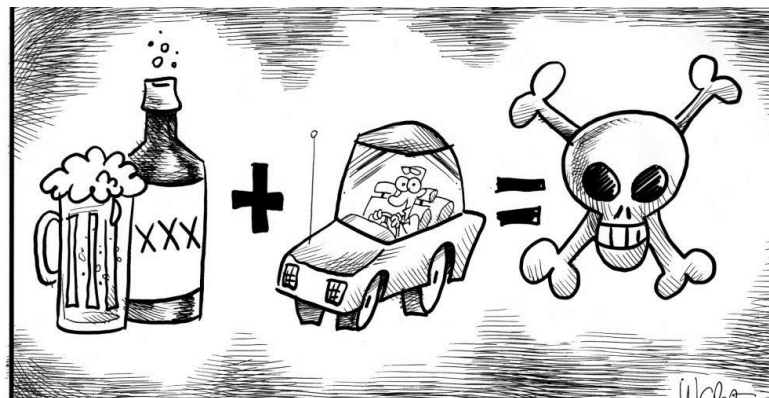
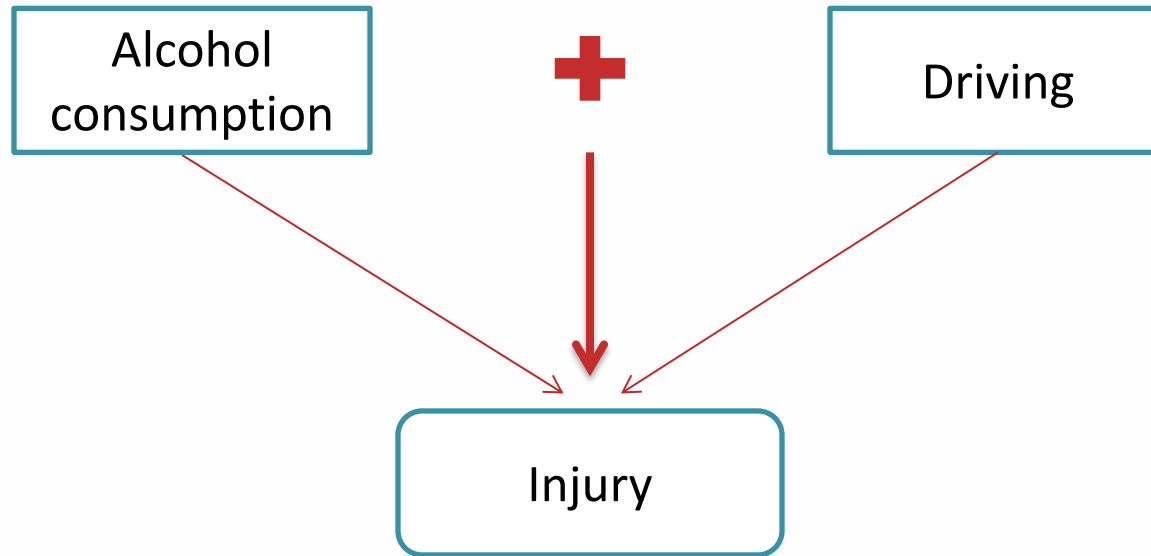


Outline

- Concepts of effect-measure modification/ interaction
- SAS coding schemes
- Examples of post-fitting comparisons under different coding schemes
- Summary



Examples of effect-measure modification



Examples of effect-measure modification

- Cigarette smoking during pregnancy is associated with low birth weight
- Maternal age is also associated with variations in birth weight
- Smoking has a bigger effect on risk of low birth weight in older moms than younger moms



Effect-measure modification

- Effect-measure modification refers to the situation in which a measure of effect changes over values of some other variable



Effect-measure modification

- Effect-measure modification refers to the situation in which a measure of effect changes over values of some other variable
 - Better understanding of causation
 - Identification of “high-risk” groups
 - Target interventions at specific subgroups



Measures of interaction

- Example:

Additive statistical model

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \underline{\beta_3(x_1 * x_2)} + \varepsilon$$



Measures of interaction

- Example:

Additive statistical model

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \text{[red hatched box]} \varepsilon$$



Effect x_1 on y is measured by β_1



Measures of interaction

- Example:

Additive statistical model

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 (x_1 * x_2) + \varepsilon$$

Effect x_1 on y is measured by $\beta_1 + \beta_3 x_2$



Outline

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Hypothetical example

```
DATA Injury_data;  
  INPUT Driving Alcohol Injury Count @@;  
  DATALINES;  
0 0 1 20 0 0 0 46  
0 1 1 20 0 1 0 20  
0 2 1 30 0 2 0 30  
1 0 1 80 1 0 0 30  
1 1 1 70 1 1 0 28  
1 2 1 100 1 2 0 11  
2 0 1 80 2 0 0 60  
2 1 1 450 2 1 0 48  
2 2 1 500 2 2 0 52  
;  
RUN;
```

Driving Skill:

Driving 0: Excellent
1: Good
2: Bad

Alcohol Consumption:

Alcohol 0: Low
1: Moderate
2: High

Outcome:

Injury 0: No
1: Yes



Coding Schemes

- Three coding schemes available in SAS:
 - Effect coding
 - Reference coding
 - Indicator (GLM or dummy) coding



Effect coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving Alcohol / Ref=First;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```



Effect coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving Alcohol / Ref=First;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```

- Default coding for LOGISTIC procedure
- Can be specified with the PARAM=EFFECT option in the CLASS statement for some other procedures (e.g. GENMOD)



Effect coding

Class Level Information

Replace the actual variable in the design matrix with a set of variables that use values of **-1**, **0** or **1**

Class	Value	Design Variables	
		D_1	D_2
Driving	0	-1	-1
	1	1	0
	2	0	1
		A_1	A_2
Alcohol	0	-1	-1
	1	1	0
	2	0	1

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$



Reference coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving(Ref='0') Alcohol(Ref='0') / Param=ref;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```



Reference coding

Class Level Information

Class	Value	Design Variables	
		D_1	D_2
Driving	0	0	0
	1	1	0
	2	0	1
		A_1	A_2
Alcohol	0	0	0
	1	1	0
	2	0	1

Replace the actual variable in the design matrix with a set of variables that use values of **0** or **1**

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$



Comparisons between effect and reference coding

- Effect coding
 - A main effect parameter is interpreted as the difference of the level's effect from the **average effect of all the levels**
- Reference coding
 - A main effect parameter is interpreted as the difference in the level's effect **compared to the reference level**



Comparisons between effect and reference coding

Effect coding

Parameter		DF	Estimate
Intercept		1	0.8956
Driving	1	1	0.4725
Driving	2	1	0.7007
Alcohol	1	1	0.1558
Alcohol	2	1	0.5946
Driving*Alcohol	1 1	1	-0.6077
Driving*Alcohol	1 2	1	0.2446
Driving*Alcohol	2 1	1	0.4859
Driving*Alcohol	2 2	1	0.0724

Reference coding

Parameter		DF	Estimate
Intercept		1	-0.8329
Driving	1	1	1.8137
Driving	2	1	1.1205
Alcohol	1	1	0.8329
Alcohol	2	1	0.8329
Driving*Alcohol	1 1	1	-0.8974
Driving*Alcohol	1 2	1	0.3936
Driving*Alcohol	2 1	1	1.1175
Driving*Alcohol	2 2	1	1.1428



Outline

- Concepts of effect-measure modification/ interaction
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- Summary



Hypothetical example

- Question:

What's the odds ratio for having “**bad**” driving skill compared with “**excellent**” driving skill, when have “**high**” level of alcohol consumption before driving?

Driving Skill:

Driving	0:	Excellent
	1:	Good
	2:	Bad

Alcohol Consumption:

Alcohol	0:	Low
	1:	Moderate
	2:	High

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

Modeling interactions (Effect coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
		D_1	D_2
Driving	0	-1	-1
	1	1	0
	2	0	1

		A_1	A_2
Alcohol	0	-1	-1
	1	1	0
	2	0	1



Modeling interactions (Effect coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
		D_1	D_2
Driving	0	-1	-1
	1	1	0
	2	0	1
		A_1	A_2
Alcohol	0	-1	-1
	1	1	0
	2	0	1

Driving = 2 & Alcohol = 2

$$D_1 = 0, D_2 = 1$$

$$A_1 = 0, A_2 = 1$$

$$\log(Odds_{Driving2Alcohol2}) = a + b_2 + c_2 + g_4$$



Modeling interactions (Effect coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
		D_1	D_2
Driving	0	-1	-1
	1	1	0
	2	0	1
		A_1	A_2
Alcohol	0	-1	-1
	1	1	0
	2	0	1

Driving = 0 & Alcohol = 2

$$D_1 = -1, D_2 = -1$$

$$A_1 = 0, A_2 = 1$$

$$\log(Odds_{Driving0Alcohol2}) = a - b_1 - b_2 + c_2 - g_2 - g_4$$



Modeling interactions (Effect coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = b_1 + 2b_2 + g_2 + 2g_4$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(b_1 + 2b_2 + g_2 + 2g_4)$$



Modeling interactions (Effect coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = b_1 + 2b_2 + g_2 + 2g_4$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(b_1 + 2b_2 + g_2 + 2g_4)$$

Driving:

1

2

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2 \end{aligned}$$

Driving*Alcohol:

0

1

0

2



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Modeling interactions (Effect coding)

CONTRAST Statement:

CONTRAST 'label' row-description<,...,row-description></ options>;

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq  count;  
  Class Driving Alcohol / Ref=First;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
  Contrast "D 2vs0 at A 2"  
           Driving 1 2  
           Driving*Alcohol 0 1 0 2 /Estimate=both;  
RUN;
```



Modeling interactions (Effect coding)

Contrast Estimation and Testing Results by Row

Contrast	Type	Row	Standard		Alpha	Wald		Pr > ChiSq
			Estimate	Error		Confidence Limits	Chi-Square	
D 2vs0 at A 2 PARM		1	2.2634	0.2965	0.05	1.6823 2.8444	58.2818	<.0001
D 2vs0 at A 2 EXP		1	9.6154	2.8507	0.05	5.3778 17.1920	58.2818	<.0001

Modeling interactions (Reference coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
-------	-------	------------------	--

		D_1	D_2
Driving	0	0	0
	1	1	0
	2	0	1

		A_1	A_2
Alcohol	0	0	0
	1	1	0
	2	0	1



Modeling interactions (Reference coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
-------	-------	------------------	--

		D_1	D_2
Driving	0	0	0
	1	1	0
	2	0	1

Driving = 2 & Alcohol = 2

$$D_1 = 0, D_2 = 1$$

$$A_1 = 0, A_2 = 1$$

		A_1	A_2
Alcohol	0	0	0
	1	1	0
	2	0	1

$$\log(Odds_{Driving2Alcohol2}) = a + b_2 + c_2 + g_4$$



Modeling interactions (Reference coding)

$$\log(Odds) = a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2$$

Class	Value	Design Variables	
-------	-------	------------------	--

		D_1	D_2
Driving	0	0	0
	1	1	0
	2	0	1

Driving = 0 & Alcohol = 2

$$D_1 = 0, D_2 = 0$$

$$A_1 = 0, A_2 = 1$$

		A_1	A_2
Alcohol	0	0	0
	1	1	0
	2	0	1

$$\log(Odds_{Driving0Alcohol2}) = a + c_2$$



Modeling interactions (Reference coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = b_2 + g_4$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(b_2 + g_4)$$



Modeling interactions (Reference coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = b_2 + g_4$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(b_2 + g_4)$$

Driving: **0** **1**

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + c_1A_1 + c_2A_2 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_2A_1 + g_4D_2A_2 \end{aligned}$$

Driving*Alcohol: **0** **0** **0** **1**



Modeling interactions (Reference coding)

CONTRAST Statement:

CONTRAST 'label' row-description<,...,row-description></ options>;

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq  count;  
  Class Driving(Ref='0') Alcohol(Ref='0') / Param=ref;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
  Contrast "D 2vs0 at A 2"  
           Driving 0 1  
           Driving*Alcohol 0 0 0 1 / Estimate=both;  
RUN;
```



Modeling interactions (Reference coding)

Contrast Estimation and Testing Results by Row

Contrast	Type	Row	Estimate	Standard Error	Alpha	Confidence Limits	Wald Chi-Square	Pr > ChiSq
D 2vs0 at A 2 PARM		1	2.2634	0.2965	0.05	1.6823 2.8444	58.2818	<.0001
D 2vs0 at A 2 EXP		1	9.6154	2.8507	0.05	5.3778 17.1920	58.2818	<.0001

Summary

- Effect-measure modification is an important concept in public health research
- Understanding SAS coding scheme can help better interpret the parameter estimates
- Pay attention to the design matrix
- The selected parameterization method has a profound effect on how CONTRAST statements are specified and the associated hypothesis tests



References

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- Pasta, D. J. (2011). Those confounded interactions: building and interpreting a model with many potential confounders and interactions. In *Statistics and Data Analysis SAS Global Forum*.
- Pasta, D. J. (2005). Parameterizing models to test the hypotheses you want: coding indicator variables and modified continuous variables. In *Proceedings of the Thirtieth Annual SAS Users Group International Conference* (pp. 212-30).
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Additional information



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Indicator (GLM or dummy) coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving Alcohol / Param=glm;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```



Indicator (GLM or dummy) coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving Alcohol / Param=glm;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```

- In PROC LOGISTIC, this can be specified with the PARAM=GLM option
- Default coding in procedures including GLM, MIXED, GLMMIX, GENMOD



Indicator (GLM or dummy) coding

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq count;  
  Class Driving Alcohol / Param=glm;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
RUN;
```

Class Level Information

Class	Value	Design Variables		
		Driving	Alcohol	Driving*Alcohol
Driving	0	1	0	0
	1	0	1	0
	2	0	0	1
Alcohol	0	1	0	0
	1	0	1	0
	2	0	0	1

Replace the actual variable in the design matrix with a set of variables that use values of 0 or 1

Modeling interactions (Indicator coding)

Class	Value	Design Variables		
		D_1	D_2	D_3
Driving	0	1	0	0
	1	0	1	0
	2	0	0	1
		A_1	A_2	A_3
Alcohol	0	1	0	0
	1	0	1	0
	2	0	0	1

$$\begin{aligned}
 \log(Odds) = & a + b_1D_1 + b_2D_2 + b_3D_3 \\
 & + c_1A_1 + c_2A_2 + c_3A_3 \\
 & + g_1D_1A_1 + g_2D_1A_2 + g_3D_1A_3 \\
 & + g_4D_2A_1 + g_5D_2A_2 + g_6D_2A_3 \\
 & + g_7D_3A_1 + g_8D_3A_2 + g_9D_3A_3
 \end{aligned}$$



Modeling interactions (Indicator coding)

Class	Value	Design Variables		
		D_1	D_2	D_3
Driving	0	1	0	0
	1	0	1	0
	2	0	0	1
		A_1	A_2	A_3
Alcohol	0	1	0	0
	1	0	1	0
	2	0	0	1

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + b_3D_3 \\ & + c_1A_1 + c_2A_2 + c_3A_3 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_1A_3 \\ & + g_4D_2A_1 + g_5D_2A_2 + g_6D_2A_3 \\ & + g_7D_3A_1 + g_8D_3A_2 + g_9D_3A_3 \end{aligned}$$

Driving = 2 & Alcohol = 2

$$D_1 = 0, D_2 = 0, D_3 = 1$$

$$A_1 = 0, A_2 = 0, A_3 = 1$$

$$\log(Odds_{Driving2Alcohol2}) = a + b_3 + c_3 + g_9$$



Modeling interactions (Indicator coding)

Class	Value	Design Variables		
		D_1	D_2	D_3
Driving	0	1	0	0
	1	0	1	0
	2	0	0	1
		A_1	A_2	A_3
Alcohol	0	1	0	0
	1	0	1	0
	2	0	0	1

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + b_3D_3 \\ & + c_1A_1 + c_2A_2 + c_3A_3 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_1A_3 \\ & + g_4D_2A_1 + g_5D_2A_2 + g_6D_2A_3 \\ & + g_7D_3A_1 + g_8D_3A_2 + g_9D_3A_3 \end{aligned}$$

Driving = 0 & Alcohol = 2

$$D_1 = 1, D_2 = 0, D_3 = 0$$

$$A_1 = 0, A_2 = 0, A_3 = 1$$

$$\log(Odds_{Driving0Alcohol2}) = a + b_1 + c_3 + g_3$$



Modeling interactions (Indicator coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = -b_1 + b_3 - g_3 + g_9$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(-b_1 + b_3 - g_3 + g_9)$$

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + b_3D_3 + c_1A_1 + c_2A_2 + c_3A_3 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_1A_3 + g_4D_2A_1 + g_5D_2A_2 + g_6D_2A_3 \\ & + g_7D_3A_1 + g_8D_3A_2 + g_9D_3A_3 \end{aligned}$$



Modeling interactions (Indicator coding)

Driving = 2 & Alcohol = 2

vs.

Driving = 0 & Alcohol = 2

$$\log(Odds_{Driving2Alcohol2}) - \log(Odds_{Driving0Alcohol2}) = -b_1 + b_3 - g_3 + g_9$$

$$Odds_{Driving2Alcohol2} / Odds_{Driving0Alcohol2} = \exp(-b_1 + b_3 - g_3 + g_9)$$

-1
0
1

$$\begin{aligned} \log(Odds) = & a + b_1D_1 + b_2D_2 + b_3D_3 + c_1A_1 + c_2A_2 + c_3A_3 \\ & + g_1D_1A_1 + g_2D_1A_2 + g_3D_1A_3 + g_4D_2A_1 + g_5D_2A_2 + g_6D_2A_3 \\ & + g_7D_3A_1 + g_8D_3A_2 + g_9D_3A_3 \end{aligned}$$

0
0
-1
0
0
0

0
0
1



Modeling interactions (Indicator coding)

CONTRAST Statement:

CONTRAST 'label' row-description<,...,row-description></ options>;

```
PROC LOGISTIC Data=Injury_data Descending;  
  Freq  count;  
  Class Driving Alcohol / Param=glm;  
  Model Injury= Driving Alcohol Driving*Alcohol;  
  Contrast "D 2vs0 at A 2"  
    Driving -1 0 1  
    Driving*Alcohol 0 0 -1 0 0 0 0 0 1 /E Estimate=both;  
RUN;
```



Modeling interactions (Indicator coding)

Coefficients of Contrast D 2vs0 at A 2

Parameter	Row1
Intercept	0
Driving0	-1
Driving1	0
Driving2	1
Alcohol0	0
Alcohol1	0
Alcohol2	0
Driving0Alcohol0	0
Driving0Alcohol1	0
Driving0Alcohol2	-1
Driving1Alcohol0	0
Driving1Alcohol1	0
Driving1Alcohol2	0
Driving2Alcohol0	0
Driving2Alcohol1	0
Driving2Alcohol2	1

Modeling interactions (Indicator coding)

Contrast Estimation and Testing Results by Row

Contrast	Type	Row	Standard		Alpha	Wald		Chi-Square	Pr > ChiSq
			Estimate	Error		Confidence Limits			
D 2vs0 at A 2 PARM		1	2.2634	0.2965	0.05	1.6823	2.8444	58.2818	<.0001
D 2vs0 at A 2 EXP		1	9.6154	2.8507	0.05	5.3778	17.1920	58.2818	<.0001



Modeling interactions (Effect coding)

Analysis of Maximum Likelihood Estimates

Parameter		DF	Estimate	Standard Error	Wald Chi-Square	Pr > ChiSq
Intercept		1	0.8956	0.0792	127.7505	<.0001
Driving	1	1	0.4725	0.1165	16.4577	<.0001
Driving	2	1	0.7007	0.0949	54.5624	<.0001
Alcohol	1	1	0.1558	0.1126	1.9135	0.1666
Alcohol	2	1	0.5946	0.1152	26.6379	<.0001
Driving*Alcohol	1 1	1	-0.6077	0.1598	14.4630	0.0001
Driving*Alcohol	1 2	1	0.2446	0.1782	1.8825	0.1701
Driving*Alcohol	2 1	1	0.4859	0.1341	13.1360	0.0003
Driving*Alcohol	2 2	1	0.0724	0.1355	0.2857	0.5930



Modeling interactions (Reference coding)

Analysis of Maximum Likelihood Estimates

Parameter		DF	Estimate	Standard Error	Wald Chi-Square	Pr > ChiSq
Intercept		1	-0.8329	0.2678	9.6692	0.0019
Driving	1	1	1.8137	0.3429	27.9784	<.0001
Driving	2	1	1.1205	0.3177	12.4435	0.0004
Alcohol	1	1	0.8329	0.4144	4.0390	0.0445
Alcohol	2	1	0.8329	0.3720	5.0117	0.0252
Driving*Alcohol	1 1	1	-0.8974	0.5173	3.0097	0.0828
Driving*Alcohol	1 2	1	0.3936	0.5340	0.5433	0.4611
Driving*Alcohol	2 1	1	1.1175	0.4732	5.5762	0.0182
Driving*Alcohol	2 2	1	1.1428	0.4345	6.9176	0.0085



Modeling interactions (Indicator coding)

Analysis of Maximum Likelihood Estimates

Parameter		DF	Estimate	Standard Error	Wald Chi-Square	Pr > ChiSq
Intercept		1	2.2634	0.1457	241.2922	<.0001
Driving	0	1	-2.2634	0.2965	58.2818	<.0001
Driving	1	1	-0.0561	0.3495	0.0258	0.8725
Driving	2	0	0	.	.	.
Alcohol	0	1	-1.9757	0.2245	77.4508	<.0001
Alcohol	1	1	-0.0253	0.2104	0.0145	0.9042
Alcohol	2	0	0	.	.	.
Driving*Alcohol	0 0	1	1.1428	0.4345	6.9176	0.0085
Driving*Alcohol	0 1	1	0.0253	0.4593	0.0030	0.9560
Driving*Alcohol	0 2	0	0	.	.	.
Driving*Alcohol	1 0	1	0.7492	0.4440	2.8475	0.0915
Driving*Alcohol	1 1	1	-1.2657	0.4418	8.2067	0.0042
Driving*Alcohol	1 2	0	0	.	.	.
Driving*Alcohol	2 0	0	0	.	.	.
Driving*Alcohol	2 1	0	0	.	.	.
Driving*Alcohol	2 2	0	0	.	.	.