EE-1100 Final Project Requirements

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1 Project Overview

- 1. Design and build an original, functioning circuit that solves a problem or fulfills a need that aligns with your values!
- 2. You may work in groups of 2-3 or alone, speak with the TAs about your project idea / group and they will advise you on how to proceed.
- 3. The final prototype must contain AT LEAST 3 inputs and 3 outputs. This can be overridden by sufficient project complexity, speak with the TAs if interested.
- 4. Be creative! This is your stage to perform and show off everything you've learned!
- 5. Document, document, document! Make sure you describe your design process as you are figuring out / building your project. People will be very interested to hear about the stages of your project!
- 6. Keep track of your time, make a gannt chart! Some kind of scheduling will go a long way towards finishing your report on time.
- 7. PLEASE TELL TAS IF YOU HAVE PROBLEMS, ESPECIALLY EARLY ON, there is alot they can do early in your process, but significantly less the day before it is due!

2 Report

- 1. Reference the rubric, this is how you will be graded.
- 2. Include the following sections in your report:
 - Title Page: Include your project name, group member names (or just your name if working solo), as well as the project working span of dates (ie: 4/7/25 -> 5/5/25) and the date of submission.
 - Abstract: Summarize your results in a BRIEF paragraph. If using overleaf/LaTeX, use the built-in Abstract section.

- Table of Contents: ToC of the sections in your report (with corresponding page numbers). LaTeX has a REALLY good built in method for this.
- Introduction: Describe your project at a high level and provide some background information.
- System Diagram: Digitally drawn high-level diagram of your system. Show your inputs and outputs and how they correspond to the parts of your project. Using a block diagram is a good idea here.
- Plan: How did you schedule your time? What was your budget? What parts did you use and why?
- Process: What was your design/prototyping process? How well was your plan executed?
- Results: Show off your prototype. Provide data showing that it does what you want it to do. Talk about specifications relevant to the prototype's purpose.
- Impact: Discuss ALL 3P's!!!
- Conclusion: Concluding remarks on your experience throughout this project, as well as the EE-1100 course/lab. What worked for you? What you would change? What (in your own words) did this course/project teach you?
- Appendix: WELL COMMENTED CODE, and any figures you want to reference that don't make sense to put into the text of the report.
- References: At least 2 references to sources you used for this project. Use IEEE citation formatting.
- 3. Make sure to be consistent with indents, spacing, and fonts.
- 4. Number your pages, figures, tables, and equations (LaTeX is REALLY good at this :)).

3 Demonstration

There will be a number of judges from the UVM ECE Department, as well as the undergraduate class for which you will demonstrate your work to. This will occur during your final exam slot.

- 1. BRING A HARD COPY OF YOUR REPORT!!!!!!!!!!!!
- 2. Dress nice, this is a professional showing of your hard work!
- 3. Show what your work does, it is HIGHLY encouraged to record a video of the prototype's operation as a backup.
- 4. Explain what problem your project solves / what need it fulfills.
- 5. Be prepared to answer questions the judges have. This is your chance to flex how much you have learned this semester!