

# scan-hemisphere-points

July 21, 2021

## 0.1 notes

Determining the order to visit a collection of points is the “traveling salesman problem” and is typically not practical to solve exactly.

<https://estebanhufstedler.com/2020/01/02/traveling-salesman-problems-and-variants/>

```
[1]: #!/matplotlib notebook
import numpy as np
import matplotlib.pyplot as plt

import pymesh
```

```
[2]: from mpl_toolkits.mplot3d import Axes3D
```

```
[3]: def set_axes_equal(ax):
    '''Make axes of 3D plot have equal scale so that spheres appear as spheres,
    cubes as cubes, etc.. This is one possible solution to Matplotlib's
    ax.set_aspect('equal') and ax.axis('equal') not working for 3D.

    Input
    ax: a matplotlib axis, e.g., as output from plt.gca().
    '''

    x_limits = ax.get_xlim3d()
    y_limits = ax.get_ylim3d()
    z_limits = ax.get_zlim3d()

    x_range = abs(x_limits[1] - x_limits[0])
    x_middle = np.mean(x_limits)
    y_range = abs(y_limits[1] - y_limits[0])
    y_middle = np.mean(y_limits)
    z_range = abs(z_limits[1] - z_limits[0])
    z_middle = np.mean(z_limits)

    # The plot bounding box is a sphere in the sense of the infinity
    # norm, hence I call half the max range the plot radius.
    plot_radius = 0.5*max([x_range, y_range, z_range])
```

```

ax.set_xlim3d([x_middle - plot_radius, x_middle + plot_radius])
ax.set_ylim3d([y_middle - plot_radius, y_middle + plot_radius])
ax.set_zlim3d([z_middle - plot_radius, z_middle + plot_radius])

```

```

[4]: center = np.array([0, 0, 0])
order = 2

m = pymesh.generate_icosphere(1.0, center, order)

vertices, _ = pymesh.mesh_to_graph(m)

```

```

[5]: # upper hemisphere only
idx = vertices[:, 2] >= 0
hemi = vertices[idx, :]
print(hemi.shape)

```

(89, 3)

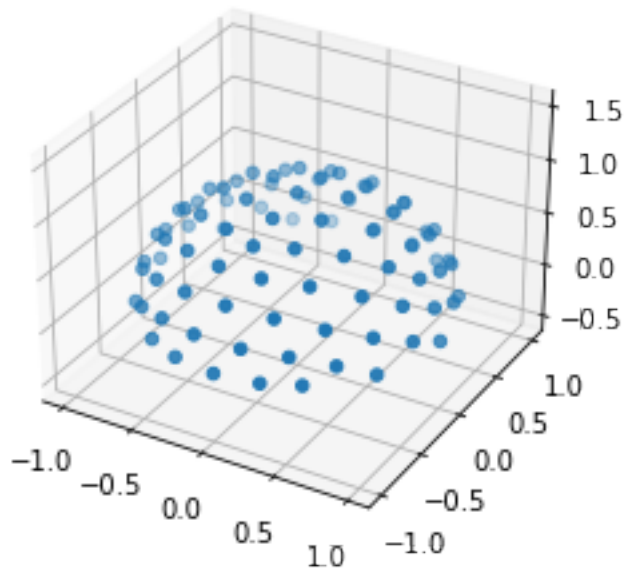
```

[6]: fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x, y, z = zip(*hemi)
ax.scatter(x, y, z)

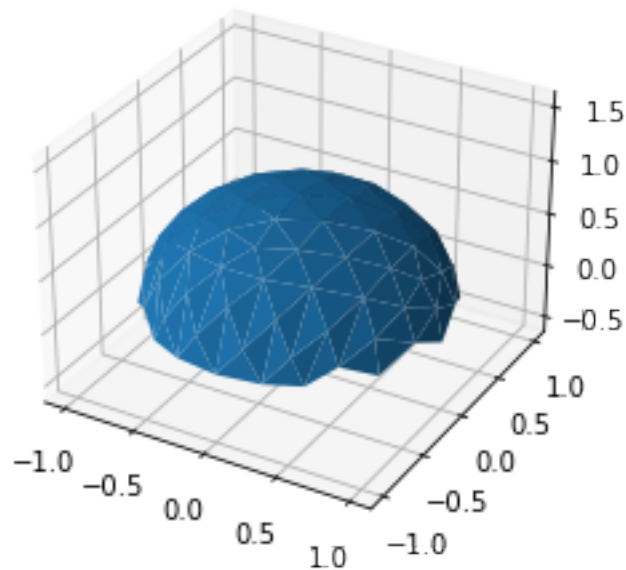
set_axes_equal(ax)

```



```
[7]: fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x, y, z = zip(*hemi)
ax.plot_trisurf(x, y, z)
set_axes_equal(ax)
```



```
[8]: from numpy.linalg import norm

def angle(a, b):
    return np.arccos(a.dot(b) / (norm(a) * norm(b)))

def cart2pol(x, y):
    theta = np.arctan2(y, x)
    rho = np.hypot(x, y)
    return theta, rho

def pol2cart(theta, rho):
    x = rho * np.cos(theta)
    y = rho * np.sin(theta)
    return x, y

def sph2cart(az, el, r):
```

```

rcos_theta = r * np.cos(el)
x = rcos_theta * np.cos(az)
y = rcos_theta * np.sin(az)
z = r * np.sin(el)
return x, y, z

def cart2pol(x, y=None, z=None):
    if y is None and z is None:
        z = x[:, 2]
        y = x[:, 1]
        x = x[:, 0]
        #x, y, z = z, x, y
    hxy = np.hypot(x, y)
    r = np.hypot(hxy, z)
    el = np.arctan2(z, hxy) % (2*np.pi) # 0...2pi range
    az = np.arctan2(y, x) % (2*np.pi)
    return np.stack((az, el, r), axis=1)

```

```
[9]: angle(hemi[0, :], hemi[1, :]) * 180 / np.pi
```

```
[9]: 63.43494882292201
```

```
[10]: # sort by angular distance to 0,0
```

```

azelr = cart2pol(hemi)

az = azelr[:, 0]
el = azelr[:, 1]

lengths = np.abs(az) + np.abs(el)
idx = lengths.argsort()

hemi = hemi[idx, :]

```

```

[11]: import random
from copy import copy

def pathlength_azel(points):
    a = cart2pol(points[:-1, :])
    b = cart2pol(points[1:, :])
    azdiff = (a[:, 0] - b[:, 0])
    eldiff = (a[:, 1] - b[:, 1])

    s = (58/360)*np.abs(azdiff).sum() + (67/180)*np.abs(eldiff).sum()
    s *= 180 / np.pi #convert to length in seconds of travel time
    return s, azdiff, eldiff

```

```
def pathlength_arc(points):
    # assume all points are on a sphere
    a = points[:-1, :]
    b = points[1:, :]
    d = np.sum(a * b, axis=1)
    absangles = np.abs(np.arccos(d))
    s = absangles.sum()
    return s, absangles
```

```
[12]: def findpath(points, mix=0):
    N = points.shape[0]
    tour = list(range(N))
    #tour = random.sample(range(N), N)
    distance, azdiff, eldiff = pathlength_azel(points[tour, :])

    print('{:.2f} {}'.format(distance, ''))
    for temperature in np.logspace(1, -1, num=100000):
        # swap a pair
        #i, j = sorted(random.sample(range(1, N), 2))
        #find long distances
        lengths = (58/360)*np.abs(azdiff) + (67/180)*np.abs(eldiff)
        #randomly choose a pair weighted towards the longest movements
        i, j = random.choices(range(1, N), weights=lengths, k=2)

        newTour = copy(tour)
        newTour[i], newTour[j] = newTour[j], newTour[i]
        newDistance, azdiff, eldiff = pathlength_azel(points[newTour, :])

        if np.exp((distance - newDistance) / temperature) > (mix * random.
→random() + 1 - mix):
            tour = newTour
            distance = newDistance
            #print('{:.2f} {:.2f}'.format(temperature, newDistance))
    print('{:.2f} {}'.format(distance, ''))
    return points[tour, :]
```

```
[13]: points = findpath(hemi, mix=0.0)
```

```
1581.91
592.92
```

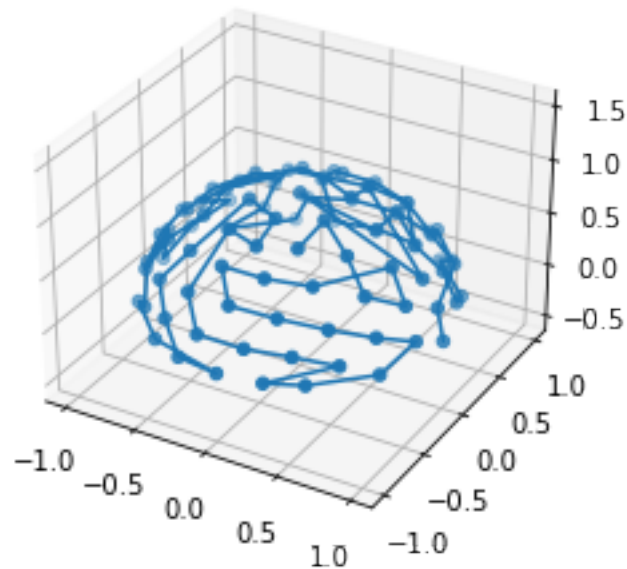
```
[14]: fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x, y, z = zip(*points)
```

```

ax.plot(x, y, z)
ax.scatter(x, y, z)
set_axes_equal(ax)

```



```

[15]: # heuristic
      # find next closest point not yet visited

def short_path(hemi):
    N = len(hemi)
    tour = []
    remaining = list(range(N))

    #always start at (0az, 0el)
    tour.append(remaining.pop(0))
    for i in range(1, N-1):
        # az el distances from current point to remaining points
        azelr = cart2pol(hemi)
        here = azelr[tour[-1], :]
        others = azelr - here
        a = np.abs(others)

        lengths = (58/360)*a[:, 0] + (67/180)*a[:, 1]
        #lengths = np.max(np.stack(((58/360)*a[:, 0], (67/180)*a[:, 1])),
        ↪axis=1), axis=1)
        #print(lengths)

```

```

    idx = lengths.argsort()
    for i in idx:
        if i not in tour:
            break

    tour.append(i)

    hpoints = hemi[tour, :]

    length, azdiff, eldiff = pathlength_azel(hpoints)
    print(length)
    return hpoints

```

```
[16]: hpoints = short_path(hemi)
```

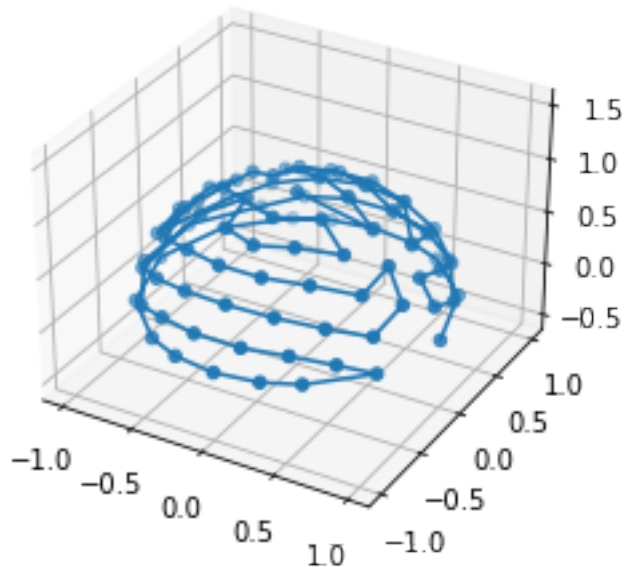
487.14245743321936

```

[17]: fig = plt.figure()
      ax = fig.add_subplot(111, projection='3d')

      x, y, z = zip(*hpoints)
      ax.plot(x, y, z)
      ax.scatter(x, y, z)
      set_axes_equal(ax)

```



```
[18]: cart2pol(hpoints)[: , 0:2]*180/np.pi
```

```

[18]: array([[ 0.          ,  0.          ],
 [ 31.71747441,  0.          ],
 [ 58.28252559,  0.          ],
 [ 72.82796215,  0.          ],
 [ 90.          ,  0.          ],
 [107.17203785,  0.          ],
 [121.71747441,  0.          ],
 [148.28252559,  0.          ],
 [180.          ,  0.          ],
 [211.71747441,  0.          ],
 [238.28252559,  0.          ],
 [252.82796215,  0.          ],
 [270.          ,  0.          ],
 [287.17203785,  0.          ],
 [301.71747441,  0.          ],
 [328.28252559,  0.          ],
 [313.57234952,  8.48907956],
 [297.13337804, 13.81900921],
 [279.6937239 , 15.24016228],
 [260.3062761 , 15.24016228],
 [242.86662196, 13.81900921],
 [226.42765048,  8.48907956],
 [195.45043709,  9.34970354],
 [164.54956291,  9.34970354],
 [133.57234952,  8.48907956],
 [117.13337804, 13.81900921],
 [ 99.6937239 , 15.24016228],
 [ 80.3062761 , 15.24016228],
 [ 62.86662196, 13.81900921],
 [ 46.42765048,  8.48907956],
 [ 15.45043709,  9.34970354],
 [  0.          , 17.17203785],
 [  0.          , 31.71747441],
 [ 15.45043709, 26.28667666],
 [ 31.71747441, 18.          ],
 [ 49.49929499, 25.17126217],
 [ 69.09484255, 30.          ],
 [ 90.          , 31.71747441],
 [110.90515745, 30.          ],
 [130.50070501, 25.17126217],
 [148.28252559, 18.          ],
 [180.          , 17.17203785],
 [180.          , 31.71747441],
 [195.45043709, 26.28667666],
 [164.54956291, 26.28667666],
 [148.28252559, 36.          ],
 [168.35927686, 42.97806766],

```



```

[191.64072314, 42.97806766],
[211.71747441, 36. ],
[234.11024534, 43.48707775],
[257.78168013, 45.77176175],
[282.21831987, 45.77176175],
[305.88975466, 43.48707775],
[328.28252559, 36. ],
[348.35927686, 42.97806766],
[344.54956291, 26.28667666],
[328.28252559, 18. ],
[310.50070501, 25.17126217],
[290.90515745, 30. ],
[270. , 31.71747441],
[249.09484255, 30. ],
[229.49929499, 25.17126217],
[211.71747441, 18. ],
[211.71747441, 54. ],
[211.71747441, 72. ],
[241.66003263, 59.79009469],
[270. , 58.28252559],
[298.33996737, 59.79009469],
[328.28252559, 54. ],
[328.28252559, 72. ],
[270. , 72.82796215],
[180. , 58.28252559],
[148.28252559, 54. ],
[148.28252559, 72. ],
[118.33996737, 59.79009469],
[ 90. , 58.28252559],
[ 61.66003263, 59.79009469],
[ 31.71747441, 54. ],
[ 31.71747441, 36. ],
[ 11.64072314, 42.97806766],
[ 54.11024534, 43.48707775],
[ 77.78168013, 45.77176175],
[102.21831987, 45.77176175],
[125.88975466, 43.48707775],
[ 90. , 72.82796215],
[ 31.71747441, 72. ],
[ 0. , 58.28252559],
[ 0. , 90. ]] )

```

```

[19]: arclen, lengths = pathlength_arc(hpoints)
      print(lengths * 180/np.pi)

```

```

[31.71747441 26.56505118 14.54543656 17.17203785 17.17203785 14.54543656
 26.56505118 31.71747441 31.71747441 26.56505118 14.54543656 17.17203785

```

```

17.17203785 14.54543656 26.56505118 16.93697311 16.97815913 16.93697311
18.69940709 16.93697311 16.97815913 30.60518978 30.48032457 30.60518978
16.97815913 16.93697311 18.69940709 16.93697311 16.97815913 30.60518978
16.93697311 14.54543656 14.54543656 17.17203785 18. 18.
18. 18. 18. 18. 30.20990531 14.54543656
14.54543656 27.63801841 16.93697311 16.93697311 16.97815913 16.93697311
18.69940709 16.93697311 16.97815913 16.93697311 18.69940709 16.93697311
16.97815913 17.17203785 18. 18. 18. 18.
18. 18. 36. 18. 16.93697311 14.54543656
14.54543656 17.17203785 18. 16.93697311 35.6363802 18.
18. 16.93697311 14.54543656 14.54543656 17.17203785 18.
16.93697311 30.60518978 16.93697311 16.97815913 16.93697311 33.79304894
16.93697311 18.69940709 31.71747441]

```

```
[20]: hhpoints = findpath(hpoints, mix=0.1)
```

```

487.14
473.66

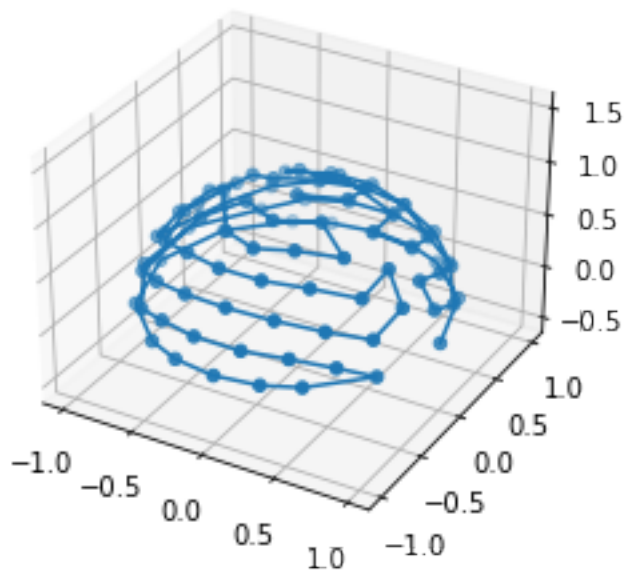
```

```

[21]: fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

x, y, z = zip(*hhpoints)
ax.plot(x, y, z)
ax.scatter(x, y, z)
set_axes_equal(ax)

```



# 1 Fibonacci sphere

```
[22]: def fibonacci_sphere(N):  
    from numpy import arange, pi, sin, cos, arccos  
    N *= 2 # we are only taking the upper hemisphere  
    i = arange(0, N, dtype=float) + 0.5  
    phi = arccos(1 - 2*i/N)  
    goldenRatio = (1 + 5**0.5)/2  
    theta = 2 * pi * i / goldenRatio  
    x, y, z = cos(theta) * sin(phi), sin(theta) * sin(phi), cos(phi)  
    idx = (z >= 0)  
    x = x[idx]  
    y = y[idx]  
    z = z[idx]  
  
    points = np.stack([x, y, z], axis=1)  
    start = np.array([[1, 0, 0]])  
    diff = np.linalg.norm(points - start, axis=1)  
    idx = diff.argmin()  
    # swap so first point is nearest to (1, 0, 0)  
    points[0, :], points[idx, :] = points[idx, :], points[0, :]  
  
    points = short_path(points)  
    return points
```

```
[23]: points = fibonacci_sphere(70)  
  
distance, azdiff, eldiff = pathlength_azel(points)  
  
#print(cart2pol(points)*180/np.pi)  
print(np.abs(azdiff[:-1]).mean()*180/np.pi)  
print(azdiff*180/np.pi)  
#print(eldiff*180/np.pi)
```

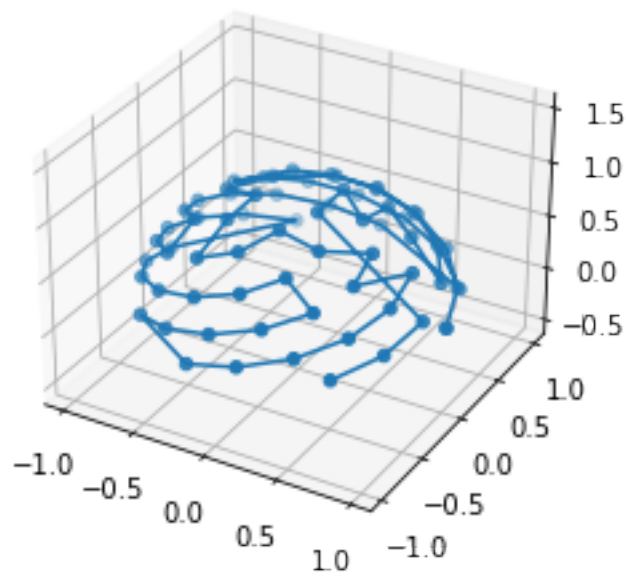
513.7474554813696

26.414550248673063

```
[ 0.         -20.0621124  -20.0621124  -20.0621124  -20.0621124  
-20.0621124  -20.0621124  -32.46117975  20.0621124   20.0621124  
 20.0621124   20.0621124   20.0621124   20.0621124  -52.52329215  
-20.0621124  -20.0621124  -20.0621124  -20.0621124  -20.0621124  
-20.0621124  -12.39906735   20.0621124   20.0621124   20.0621124  
 20.0621124   20.0621124  -52.52329215  -20.0621124  -20.0621124  
-20.0621124  -20.0621124  -20.0621124  -20.0621124  -12.39906735  
 20.0621124   20.0621124   20.0621124   20.0621124  -32.46117975  
-20.0621124  -20.0621124  -20.0621124  -20.0621124  -20.0621124  
 32.46117975  -20.0621124   32.46117975   32.46117975   20.0621124  
 20.0621124   12.39906735   32.46117975   20.0621124   32.46117975
```

```
52.52329215 20.0621124 20.0621124 20.0621124 20.0621124  
-7.66304505 -20.0621124 32.46117975 -52.52329215 -275.0155281  
-17.13508965 20.0621124 20.0621124 ]
```

```
[24]: fig = plt.figure()  
ax = fig.add_subplot(111, projection='3d')  
  
x, y, z = zip(*points)  
ax.plot(x, y, z)  
ax.scatter(x, y, z)  
set_axes_equal(ax)
```



```
[25]: plt.close('all')
```

```
[ ]:
```