

## Assignment IV

### Inheritance

1. Class **student** contains roll number, name and course as data member and Input\_student and display\_student as member function. A derived class **exam** is created from the class student with **publicly inherited**. The derived class contains mark1, mark2, mark3 as marks of three subjects and input\_marks and display\_result as member function. Create an array of object of the exam class and display the result of 5 students.
2. Try the same program with privately inheritance.
3. **Write a program where derived class is a friend of base class.**
4. **Test whether the Base class be a friend of Derived class.**
5. Class user contains data member name and age. A constructor with two arguments is used to assign name and age.

User are of two types a) Student and b) Teacher.

class Student contains data member i)course ii) Roll Number and iii)Marks and method display() to display data related to student.

class Teacher contains data member i) subject\_assigned (May take this as an array) ii) contact\_hour and method display() to display data related to teacher.

Implement this program using base class constructor in derived class.

6. **Base class 'count' contains a variable c. It contains a no argument constructor, one argument constructor, a method to return c and a operator overloading function for ++.**

**Derived class 'counter' access the value of c from base class constructor through its constructor and a operator overloading function for --.**

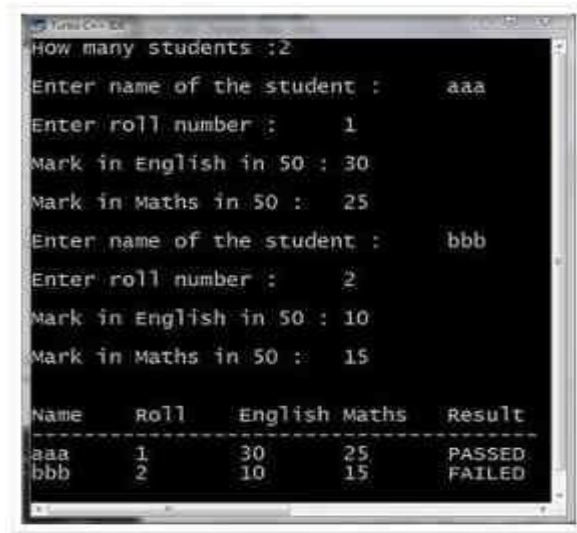
7. Class Student contains data member Name, roll as protected.  
Method get() to name & roll and display() to display name and roll.  
Class Mark is publicly inherited from Student.

It contains protected data member mark1,mark2 i.e. marks of two subjects & get\_marks() and display\_marks() as public.

Class Result is publicly inherited from Mark.

It contains private data member total and two public method cal\_result( ) to calculate total and display\_result() with comment whether the student has passed or not.

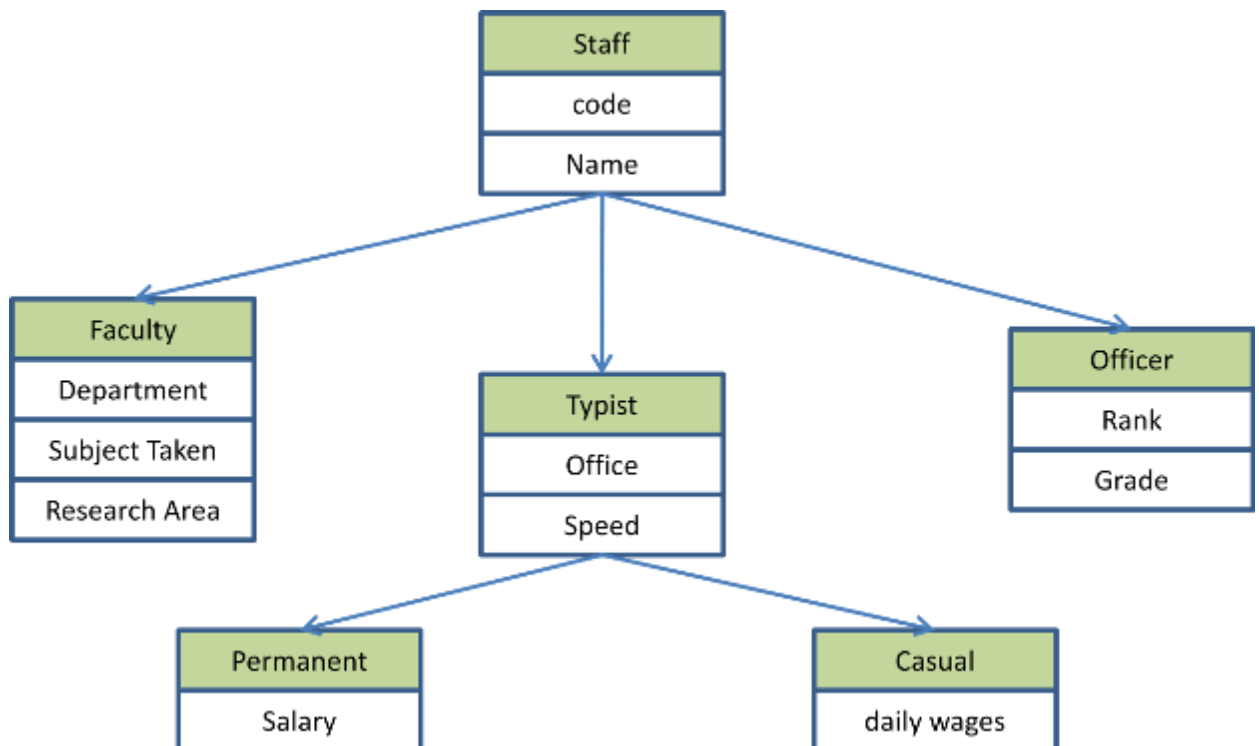
Write a C++ program to display result in the following format



```
How many students :2
Enter name of the student :   aaa
Enter roll number :    1
Mark in English in 50 : 30
Mark in Maths in 50 :  25
Enter name of the student :   bbb
Enter roll number :    2
Mark in English in 50 : 10
Mark in Maths in 50 :  15

Name    Roll    English Maths    Result
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aaa     1       30      25      PASSED
bbb     2       10      15      FAILED
```

8. Rewrite the program in 7 with method overriding. Take the methods in all classes are get() and display().
9. . Write a C++ program to implement the following level of inheritance.



**10. A University and a Company have jointly taken a project.**

**Class University** contains name of the university, department to which the project is assigned, person to whom the project is assigned. A function display is there to display the information.

**Class Company** contains name of the company, Number of Engineers assigned, amount invested to do the project. A function display is there to display the information.

**Class Project** is inherited from **University** and **Company**. It contains type of project, duration of project, amount granted to complete the project. A function display displays the related information.

Write a C++ program to implement this and display all information except amount invested by company from Project class.

11. Base1 and Base2 contains a public, protected and private data member. Base1 is a friend of Base2. class Derived is inherited from Base1 and Base2. Write a C++ program to check the accessibility of the data members of Base1 and Base2 from Derived.

12. Result of a student is dependent on his examination mark and extracurricular marks. create four classes Student, Examination, Extracurricular, Result. The data members and methods of different classes are given below.

<b>Student Class</b> <b>Data Member:</b> Name Roll Number <b>Method:</b> get_details() display_details()  //To get and display Name and Roll Number of a student	<b>Examination</b> <b>Data Member:</b> test1, test2 <b>Method:</b> cal_average() display_average()  //To calculate and display the average mark of a student	<b>Extracurricular</b> <b>Data Member:</b> painting, music <b>Method:</b> get_score() display_total()  //To get and and display the total marks in painting and music	<b>Result</b> <b>Data Member:</b> total <b>Method:</b> cal_total() comment()  //To calculate total marks and display comment whether the student have passed or not
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class Examination and Extracurricular are inherited from Student and Result is multiply inherited from Examination and Extracurricular.

**13. Test whether the diamond problem exist is Friend Class.**

Assignments in Bold are in intellectual category

## Operator Overloading

1. Check whether a number is even or odd by overloading ! operator.
2. ii) Check whether a number is prime or not by overloading -- operator  
[Hints Use the concept of overloading ! operator].
3. Add two complex number by overloading + operator
  - a) Using Member function.
  - b) Using Friend Function.
4. Class Distance consists of length in feet and inches. Class Distance contains
  - i) one default constructor
  - ii) one parameterized constructor
  - iii) function getdata() to take the value of feet and inches.
  - iv) function show() to display.
    - a) Overload < operator to compare two distances.
    - b) Overload += operator in the Distance class.
5. Concatenate two strings by overloading + operator.
  - a) Overload ++ as prefix (++c1) and postfix (c1++) in some class.
  - b) Overload == operator to compare two strings.
6. Write a program to convert a distance entered in Feet and Inches to Meter using class to basic data type conversion.

## Virtual Function and Polymorphism

1. Write a program using this pointer to find out the least number obtained among three subjects. Use ternary operator.
2. Class **polygon** contains data member width and height and public method set\_value() to assign values to width and height.  
class **Rectangle** and **Triangle** are inherited from **polygon** class. Both the classes contain public method calculate\_area() to calculate the area of Rectangle and Triangle. Use base class pointer to access the derived class object and show the area calculated.
3. Write a program to create a class shape with functions to find area of and display the name of the shape and other essential component of the class. Create derived classes circle, rectangle and trapezoid each having overridden functions area and display. Write a suitable program to illustrate virtual functions.
4. Write a program with Student as abstract class and create derive classes Engineering, Medicine and Science from base class Student. Create the objects of the derived classes and process them and access them using array of pointer of type base class Student.