## Time to put your knowledge to the test!

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But instead of grades, you get prizes!

	А	В
Let's start with a simple question!  1) What would the output of this python code be?	<class 'str'=""></class>	<class 'bool'=""></class>
type("True")		
	С	D
	<class 'int'=""></class>	It would throw an error

	A	В
Onto the next one!  2) Which of these code blocks removes all multiples of 10 between 0 and 100 (inclusive) from a set?	s = { elements of original set}  r = set()  for i in range(10, 100+1, 10):  r.add(i)  s.difference_update(r)	s = { elements of original set}  r = set() for i in range(10, 100, 10):     r.add(i)  s.union(r)
	С	D
	s = { elements of original set}  r = set()  for i in range(10, 100+1, 10):  r.add(i)  s.intersection(r)	s = { elements of original set}  r = set() for i in range(10, 100, 10):     r.add(i)  s.difference(r)

	A	В
Onto the next one!		
3) What is the time complexity of this algorithm?  def mypow3(x, n):     if n == 0:         return 1     else:         res = mypow2(x, n//2)	O(n)	O(log n)
if n %2 == 0: # testing if n is even number return res*res	С	D
else: return x*res*res	O(n^2)	O(n^3)

	A	В
Onto the next one!		
4) Same algorithm as before, what is the maximum depth reached?	n	n + 1
def mypow3(x, n):  if n == 0:  return 1  else:		
res = mypow2(x, n//2) if n %2 == 0: # testing if n is even number	С	D
return res*res else: return x*res*res mypow3(2, 50)	log(n)	n log(n)

	A	В
Onto the next one!	Iterate over all the elements in nums	Iterate over all the elements in nums
5) Given a non-empty list of integers "nums", every element appears twice, apart from only one element.	<ul><li>2. If some number in nums is new to array, append it to list seen</li><li>3. If some number is already in the array, remove it from seen</li></ul>	<ul><li>2. If some number in nums is new to array, remove it from list seen</li><li>3. If some number is already in the array, append it to list seen</li></ul>
Which of these options can find this element?  Example:	4. Once the iteration is complete, return seen[0]	4. Once the iteration is complete, return seen[0]
Input: [3, 2, 5, 6, 6, 2, 3]	С	D
Output: 5	0	

	A	В
Onto the next one!		
6) What is the Big O for this very fancy function  def fancyFunction(I):     X = sorted(I)  if len(X)==1:     return True	O(n)	O(log n)
for i in range(len(X)): if i==0 and X[i]!=X[i+1]: return True	С	D
elif i==len(l)-1 and X[i]!=X[i-1]: return True  elif i!=0 and i!=len(l)-1: if X[i]!=X[i-1] and X[i]!=X[i+1]: return True	O(n log n)	O(n^2)
return False		

	A	В
Onto the next one!		
7) What is the printed output of this code?  class CardGame():	('Heart', 'Diamond', 'Spade', 'Club')	('Heart')
colors = ('Heart', 'Diamond', 'Spade', 'Club')  vals = (2,3,4,5,6,7,8,9,10,'J','Q','K','A')  definit(self):		
for val in range(13): self.cards.append((val, color))	С	D
game = CardGame() print(game.colors)	(2,3,4,5,6,7,8,9, 'J','Q','K','A')	Error Message

	А	В
Onto the next one!  8) How would you rename key 'A' to key "new_A" in the dictionary:  dict = {   "A": "1",   "B": 2,   "C": 3,   "D": "4"	dict['A'] = dict.pop('new_A')	dict['A'] = dict.pop('new_A')
<b>}</b>	С	D
	dict['new_A'] = dict.pop('A')	dict['new_A'] = dict.pop('A')

	A	В
Onto the next one!		
9) What will this print?  dict = {'a':1, 'b':2}  print(dict['c'])	None	0
	С	D
	KeyError	Infinite loop

	A	В
Onto the next one!		
<pre>10) Given the function:  def fib(n):     If n &lt; 2: return 1     return fib(n-2) + fib(n-1)  What is the time complexity?</pre>	O(2*n)	O(log n)
	С	D
	O(n^2)	O(2^n)

	A	В
Onto the next one!		
	Create loop i that loops through each element starting at index 0	Create loop i that loops through each element starting at index 0
11) Given an array of numbers nums, and an integer target, return two numbers from nums	Create another loop j that starts at index 1	Create another loop j that starts at index 1
such that they add up to target.	3. Check if nums[i]+nums[j]=target	3. Check if i==j. If yes, skip step 4.
Example:	4. If yes, return i and j, if not, keep going	4. Check if nums[i]+nums[j]=target
Example.		5. If yes, return i and j, if not, keep going
Input:		
nums: [3, 2, 4]		
	<u></u>	D
target: 6	С	D
	Dictionary is initially empty. Put first	
target: 6		1. Create a loop i that loops through each element starting at index 0
target: 6 Output:	Dictionary is initially empty. Put first element of array in it as a key with value	1. Create a loop i that loops through
target: 6 Output: [1,2]	Dictionary is initially empty. Put first element of array in it as a key with value the index.      Look at next element <i>i</i> and check if the	1. Create a loop i that loops through each element starting at index 0  2. Each time, have a variable X = target

	A	В
That's it!		
	С	D