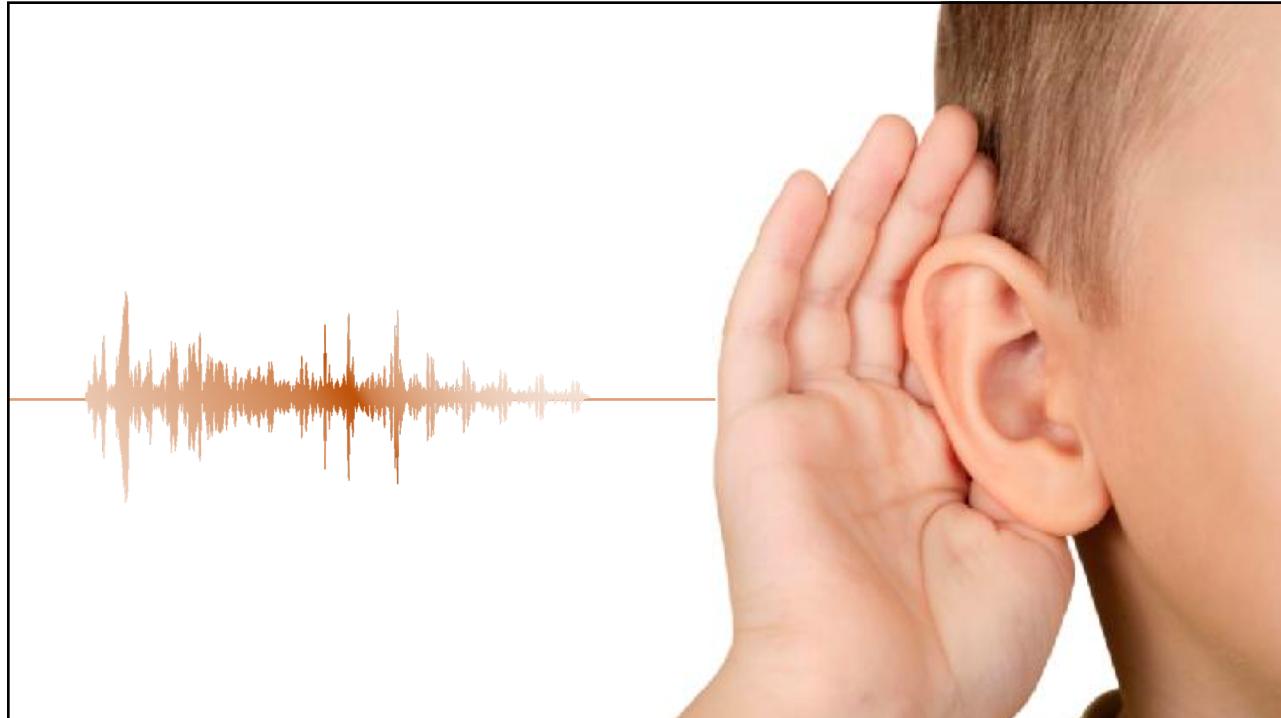


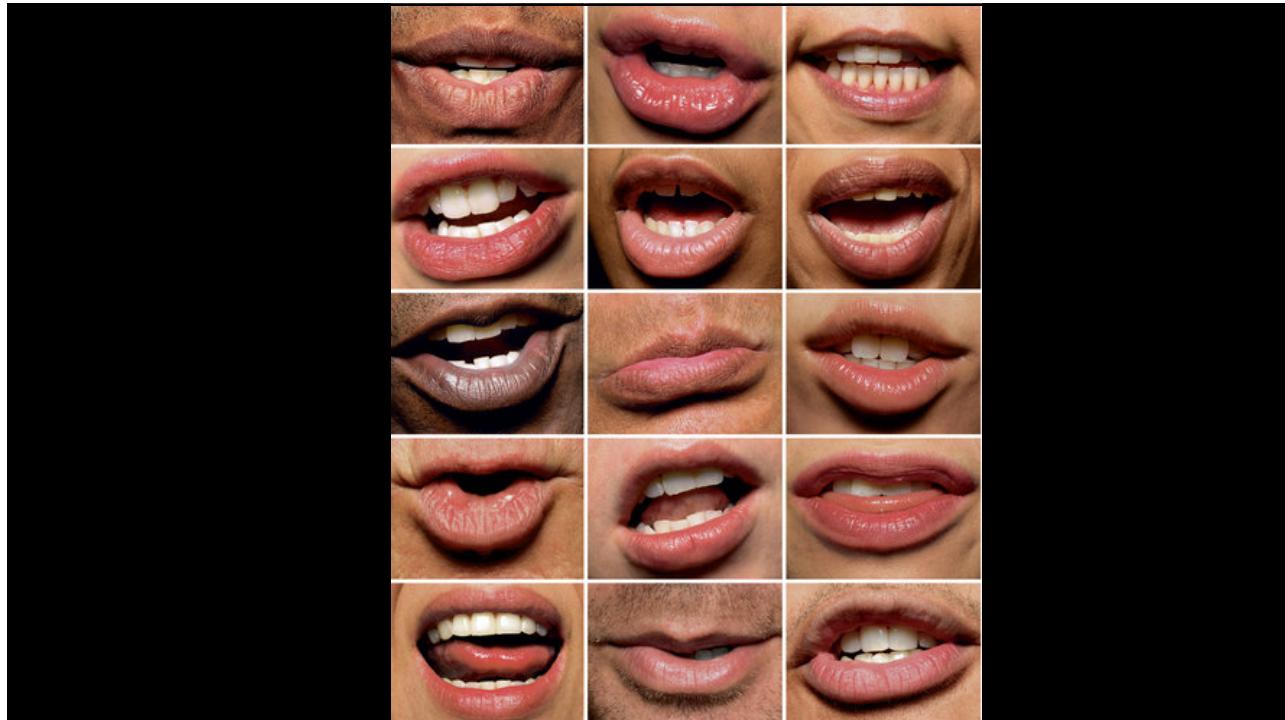
Understanding how humans interpret the complexity of spoken language

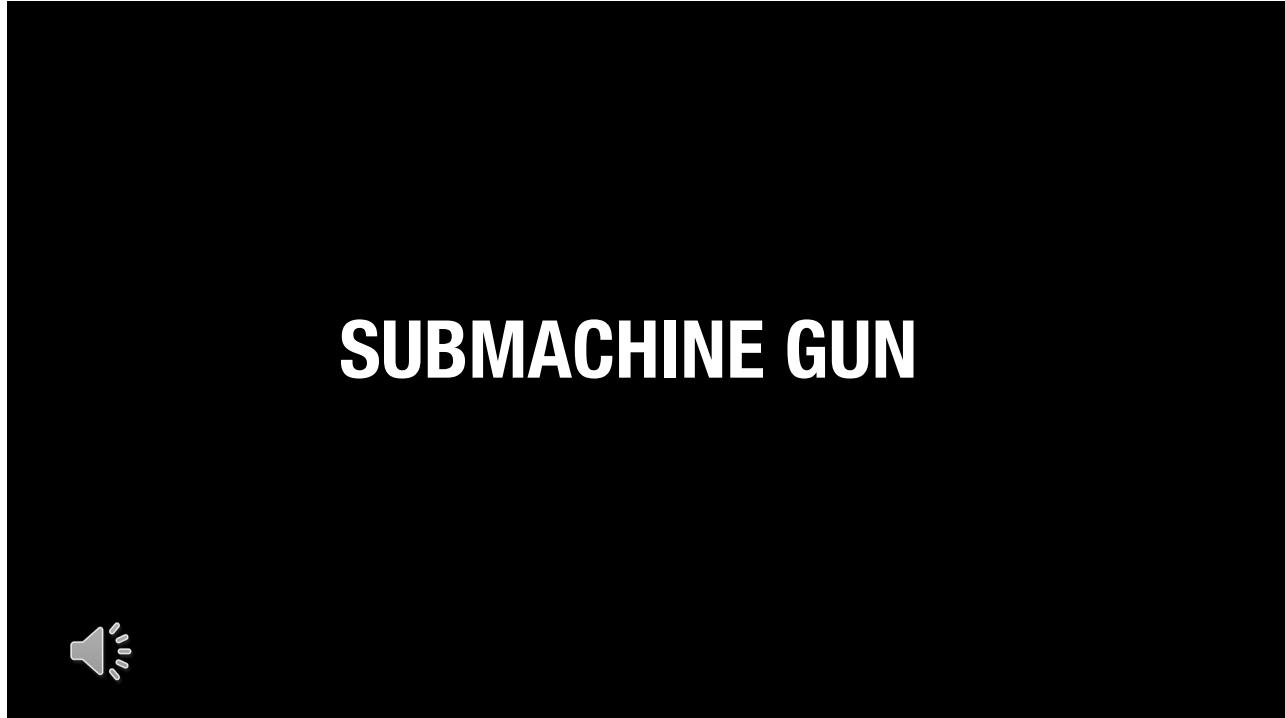
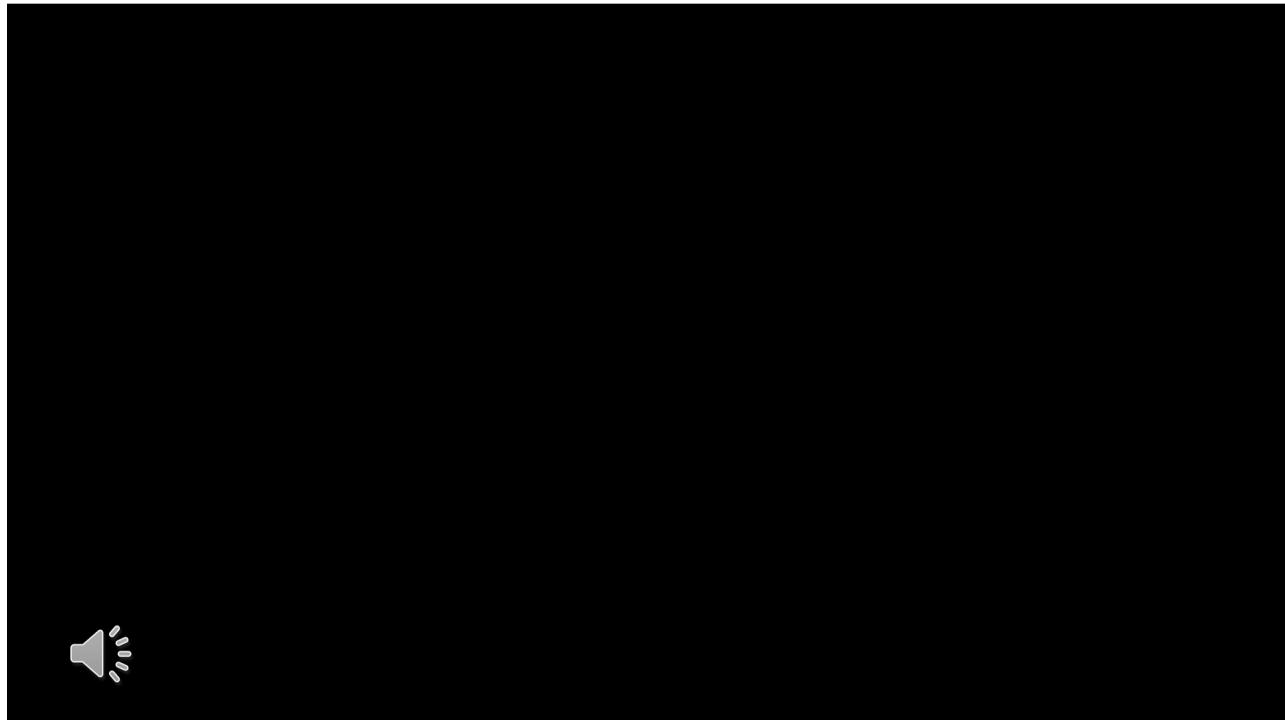
Part I: Cracking the Speech Code with Learning



Lori L. Holt
Professor, Department of Psychology
Carnegie Mellon University







Learning

across speech signals

Part I

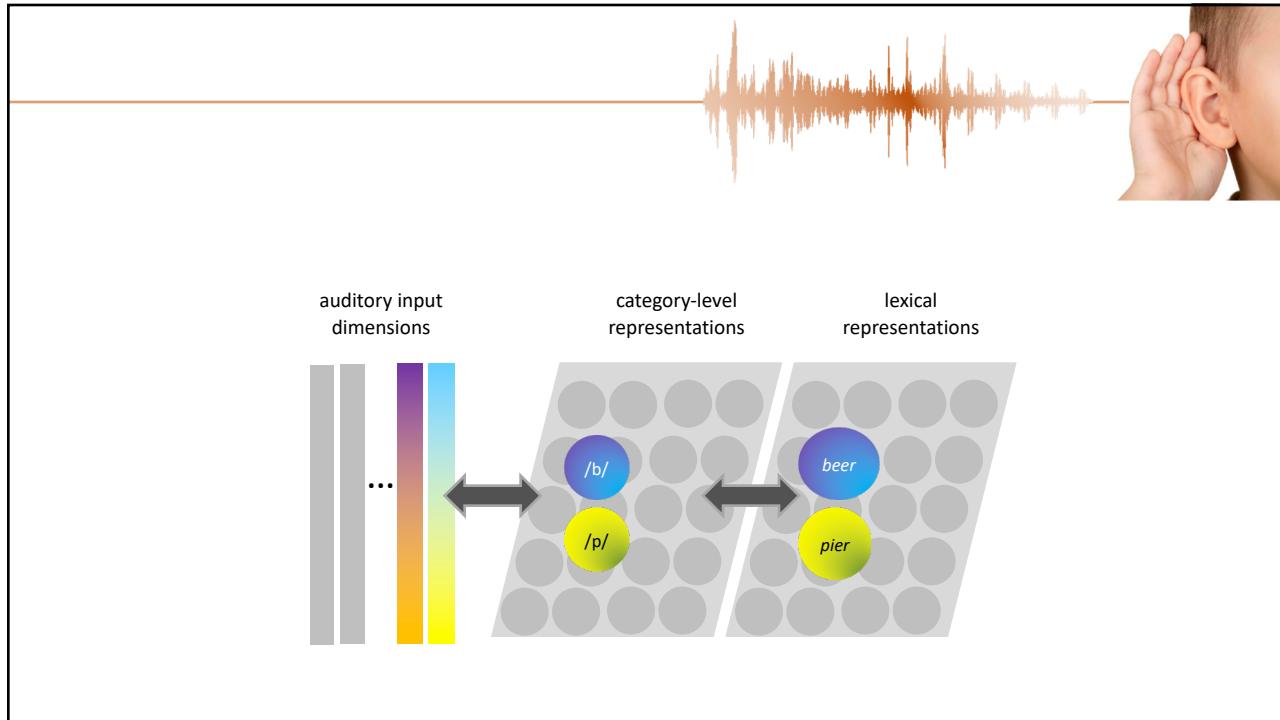
Learning Across Longer-term
to **Develop New**
Representations



Part II

Learning Across Shorter-term
to **Adapt Existing**
Representations





Speech is highly multidimensional

At least 16 acoustic dimensions signal the phonetic difference between English /b/ and /p/ in medial position

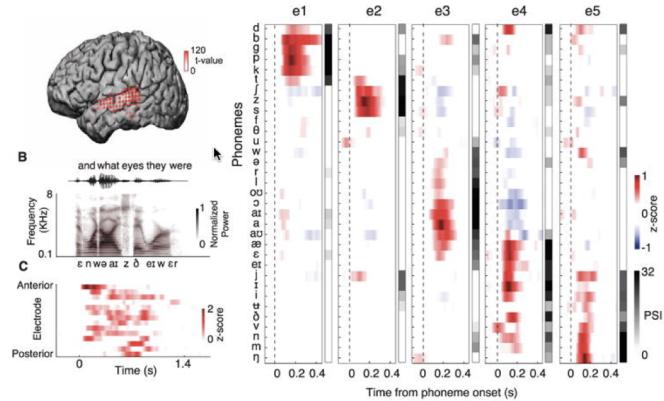
rabid
rapid

- 1) Duration of closure
- 2) Duration of glottal signal
- 3) Intensity of glottal signal
- 4) Duration of vowel
- 5) Duration of first-formant (F1) transition
- 6) F1 offset frequency
- 7) F1 "cutback"
- 8) Timing of voice offset
- 9) Fundamental frequency (F0)
- 10) Decay time of signal
- 11) Release burst intensity
- 12) Timing of VOT
- 13) Onset of F1 "cutback"
- 14) F1 onset frequency
- 15) F1 transition duration
- 16) F0 contour

Lisker 1986

Human Superior Temporal Gyrus Selectivity to Speech

Mesgarani, Cheung & Chang, 2014



Well-known acoustic features of phonemes are explicitly encoded in population responses

Speech is highly multidimensional

At least 16 acoustic dimensions signal the phonetic difference between English /b/ and /p/ in medial position

rabid
rapid

- 1) Duration of closure
- 2) Duration of glottal signal
- 3) Intensity of glottal signal
- 4) Duration of vowel
- 5) Duration of first-formant (F1) transition
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Lisker 1986

Speech is highly multidimensional

At least 16 acoustic dimensions signal the phonetic difference between English /b/ an /p/ in medial position

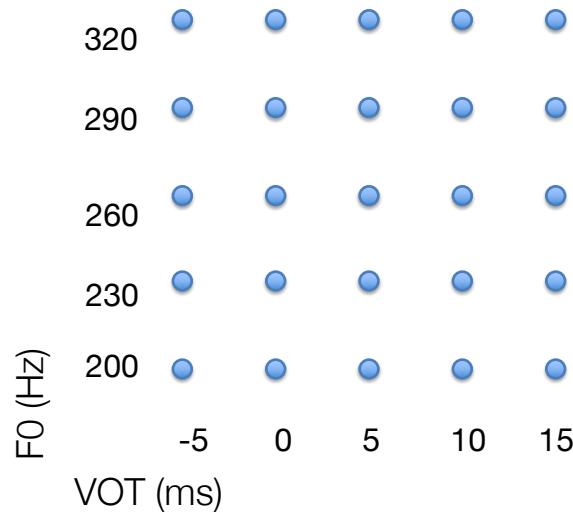
rabid
rapid

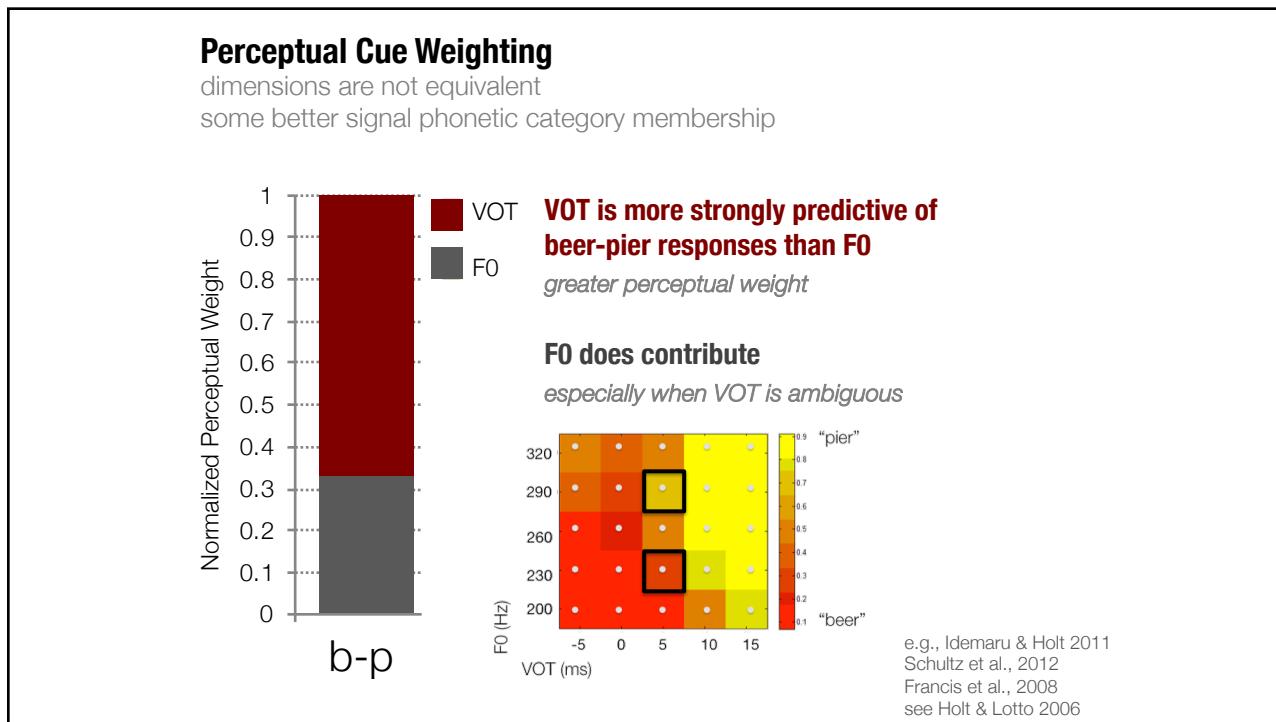
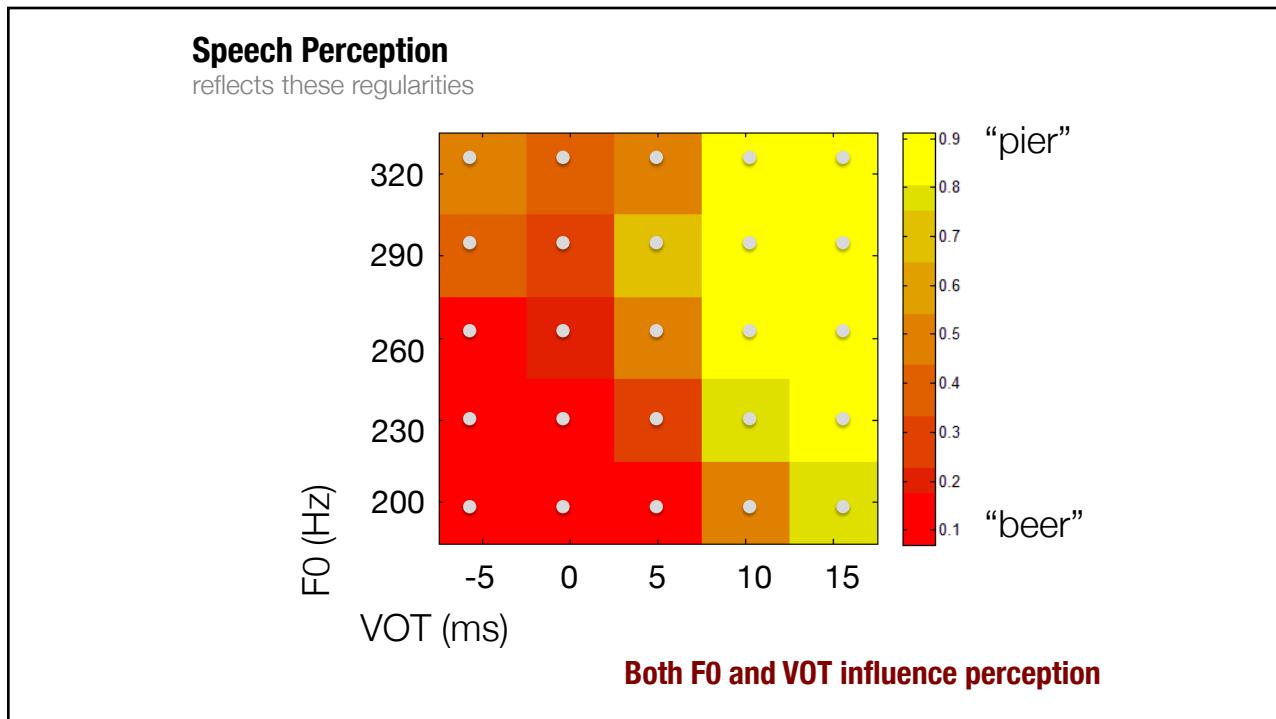
- 1) Duration of closure
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- 3) Intensity of glottal signal
- 4) Duration of vowel
- 5) Duration of first-formant (F1) transition
- 6) F1 offset frequency
- 7) F1 "cutback"
- 8) Timing of voice offset
- 9) **Fundamental frequency (F0)**
- 10) Decay time of signal
- 11) Release burst intensity
- 12) **Timing of VOT**
- 13) Onset of F1 "cutback"
- 14) F1 onset frequency
- 15) F1 transition duration
- 16) F0 contour

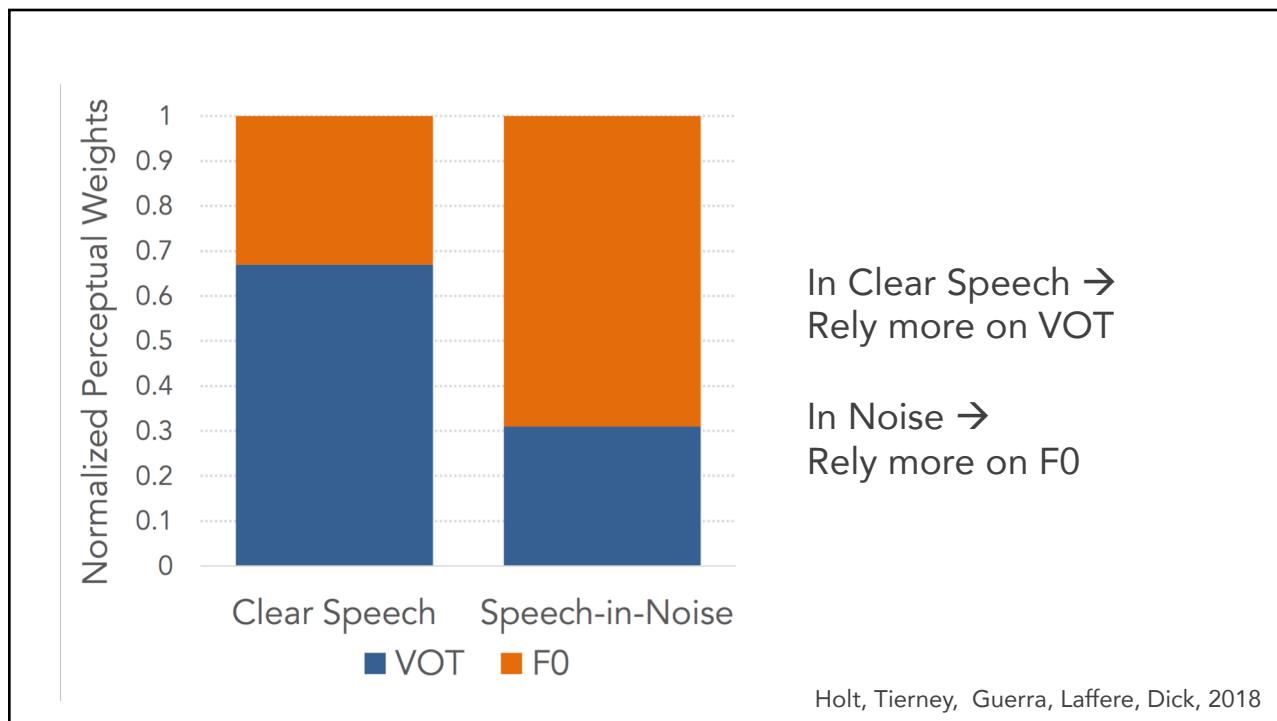
Lisker 1986

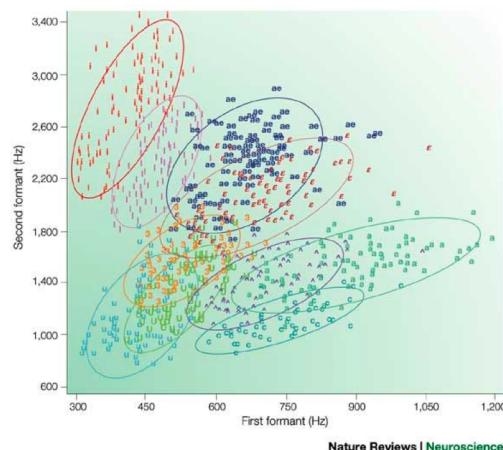
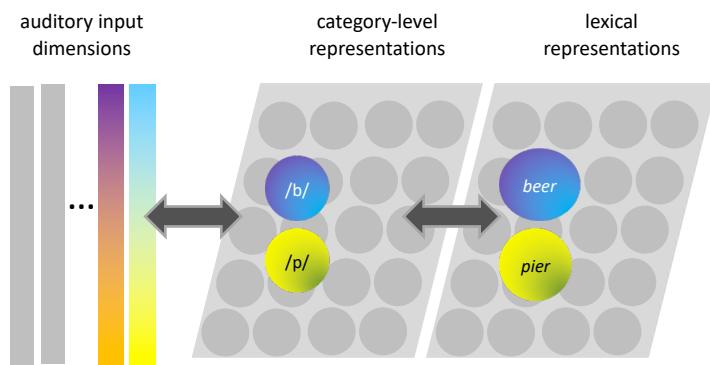
Speech Perception

reflects these regularities









Acoustics of
speech input are
notoriously
variable

But there is
distributional
regularity, too

from Kuhl, 2004

Category Learning...

involves learning to treat physically-distinct experiences as functionally equivalent

supports **generalization** of knowledge to new, unfamiliar, experiences that share statistical structure with the category

Categorization

distinct experiences
as functionally-equivalent

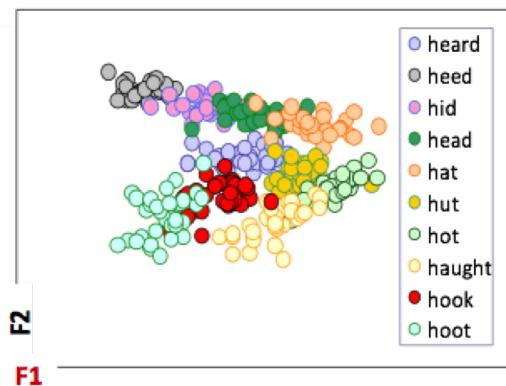




Categorization allows us to
generalize to understand
new experiences

Acoustics of speech input
are notoriously variable

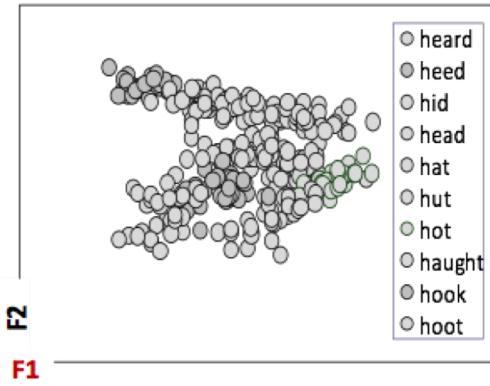
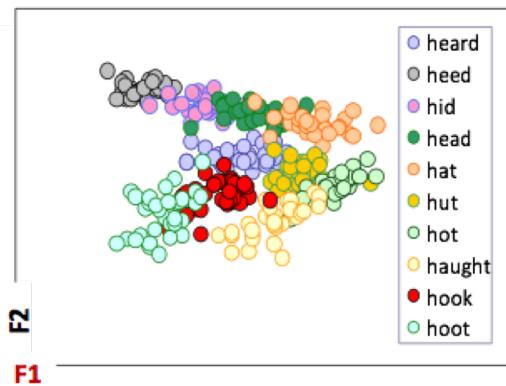
But there is distributional
regularity, too



Acoustics of speech input
are notoriously variable

But there is distributional
regularity, too

But the learner does
not have access to
labeled instances



Part I

Learning Across Longer-term
to **Develop New**
Representations



**How do we learn to map
complex, multidimensional
distributions of sounds
to form categories?**



Speech Learning Begins Prenatally



At Birth...

Prefer Mother's Voice
Prefer Maternal Language
Prefer Book Read in 3rd Trimester

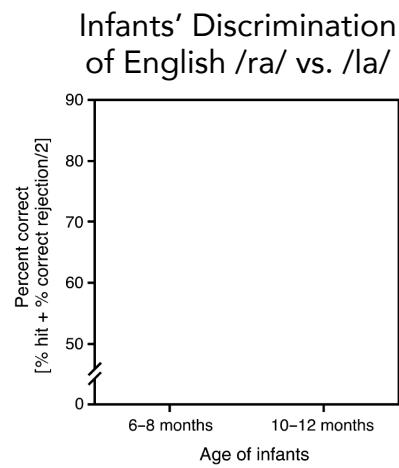


e.g., DeCasper, 1986

Speech Learning Begins Prenatally

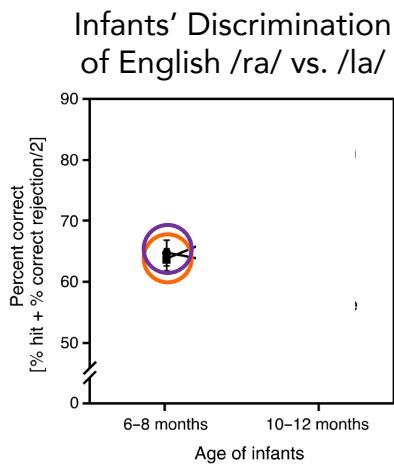


Learning Continues in Infancy



Kuhl et al., 2006

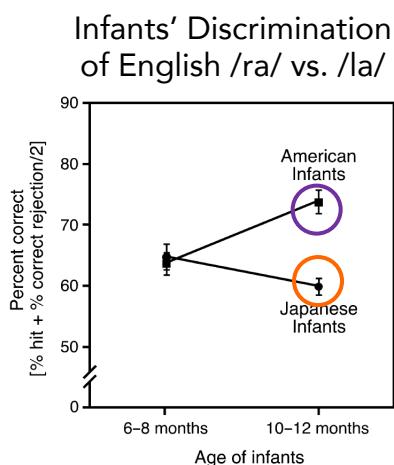
Learning Continues in Infancy



Early Infancy:
perception based
on acoustic differences

Kuhl et al., 2006

Learning Continues in Infancy



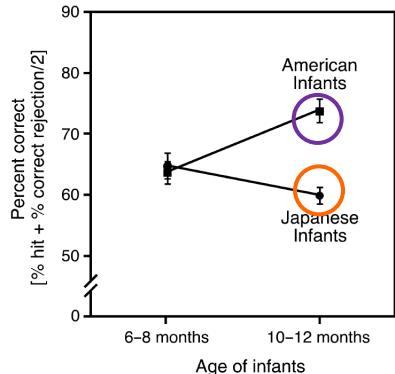
Early Infancy:
perception based
on acoustic differences

Later in Year 1:
native-language experience
affects perception

Kuhl et al., 2006

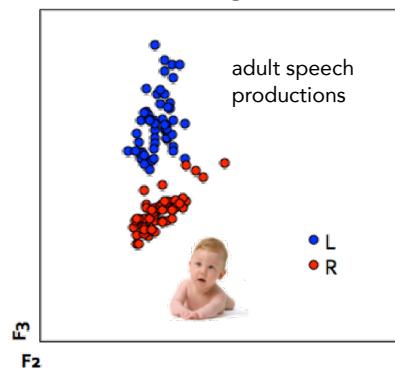
Learning Continues in Infancy

Infants' Discrimination
of English /ra/ vs. /la/



Kuhl et al., 2006

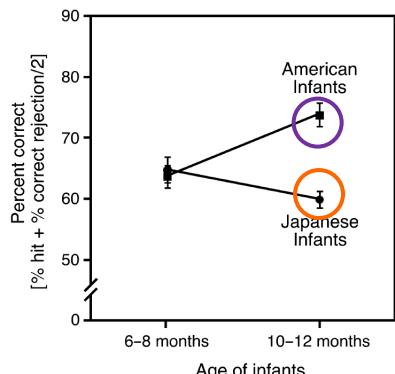
American English-
learning infants



Lotto, Sato & Diehl, 2004

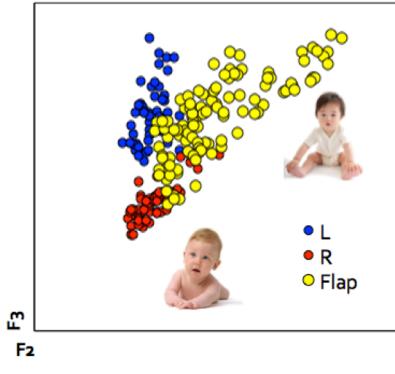
What is Effective for English is Ineffective for Japanese

Infants' Discrimination
of English /ra/ vs. /la/

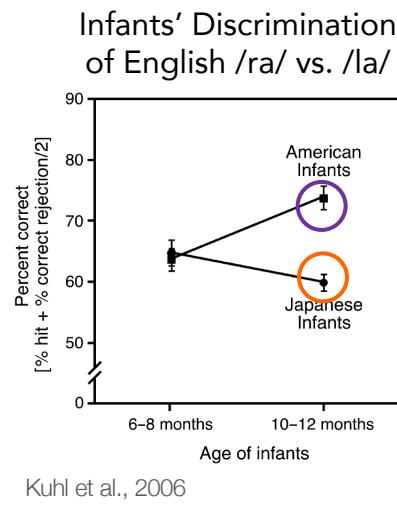


Kuhl et al., 2006

English- vs. Japanese-
learning infants



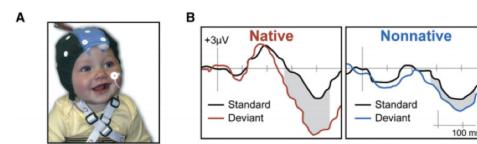
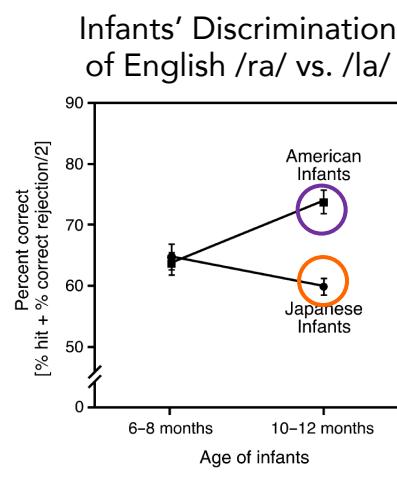
Lotto, Sato & Diehl, 2004



Early Infancy:
perception based
on acoustic differences

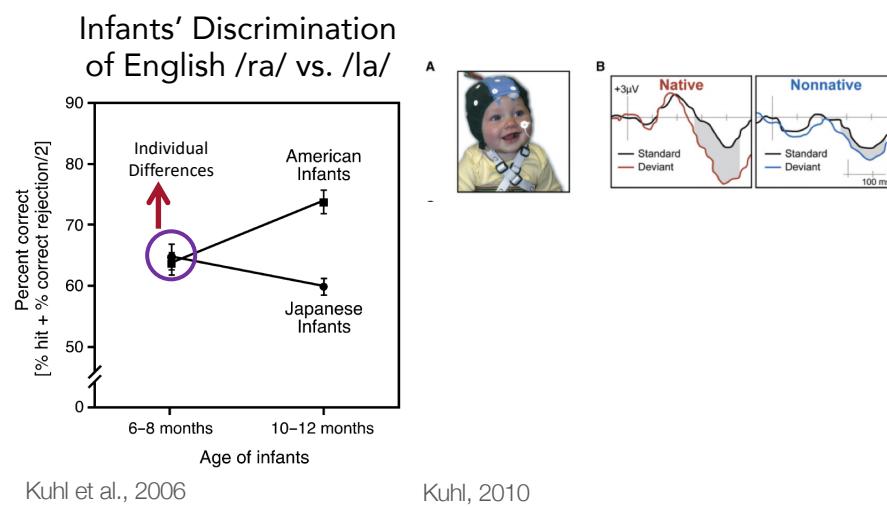
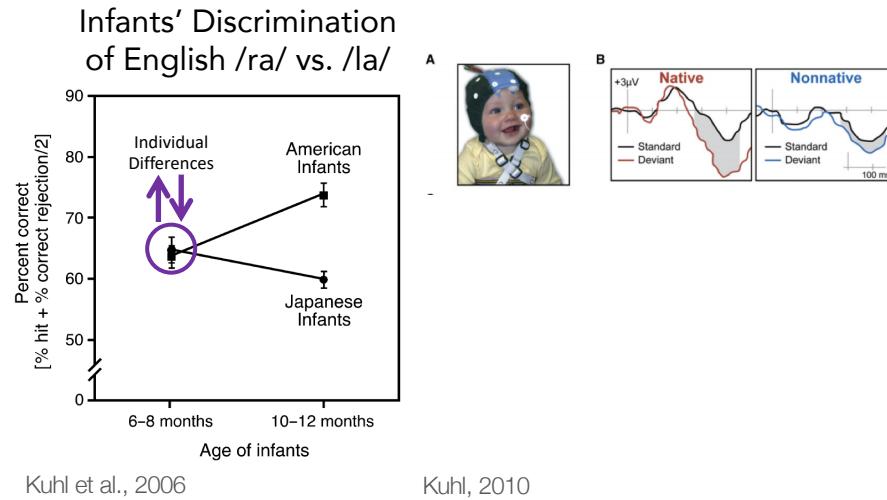
Later in Year 1:
native-language experience
affects perception

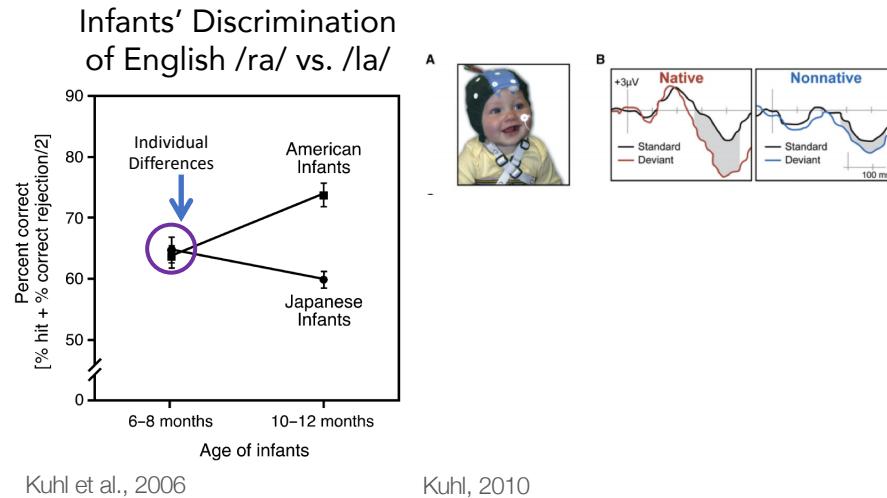
developing native-language
speech categories
affects how infants **hear** speech



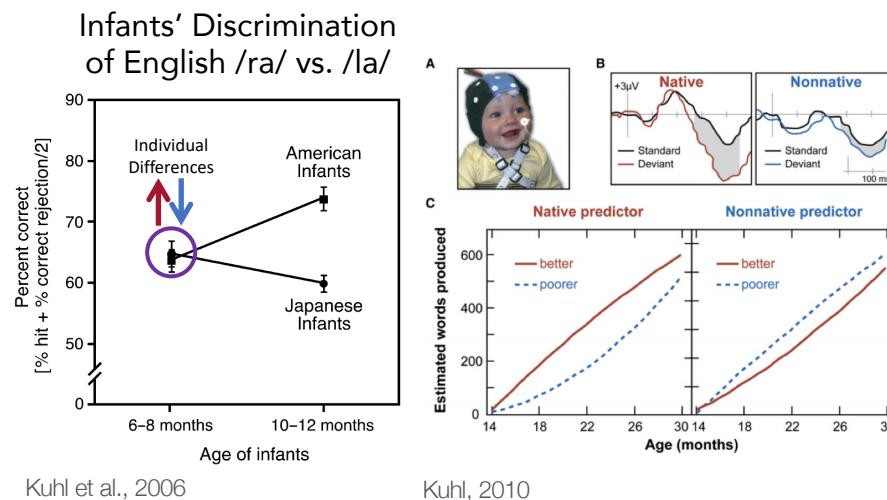
This is reflected in infants' auditory cortical evoked response...
exaggeration of acoustic differences across a category boundary

Kuhl, 2010





Better native-language categories at 6-8 months predicts vocabulary at 30 months



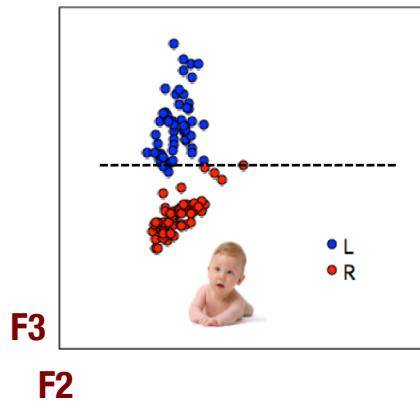


**Classic textbook understanding...
speech category learning is largely complete in infancy**



**Classic textbook understanding...
speech category learning is largely complete in infancy**

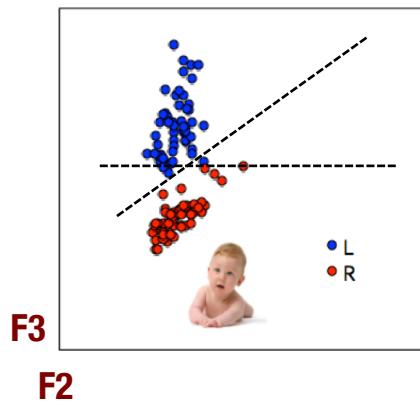
But...



F3 is single best predictor of English /r/-/l/ category membership



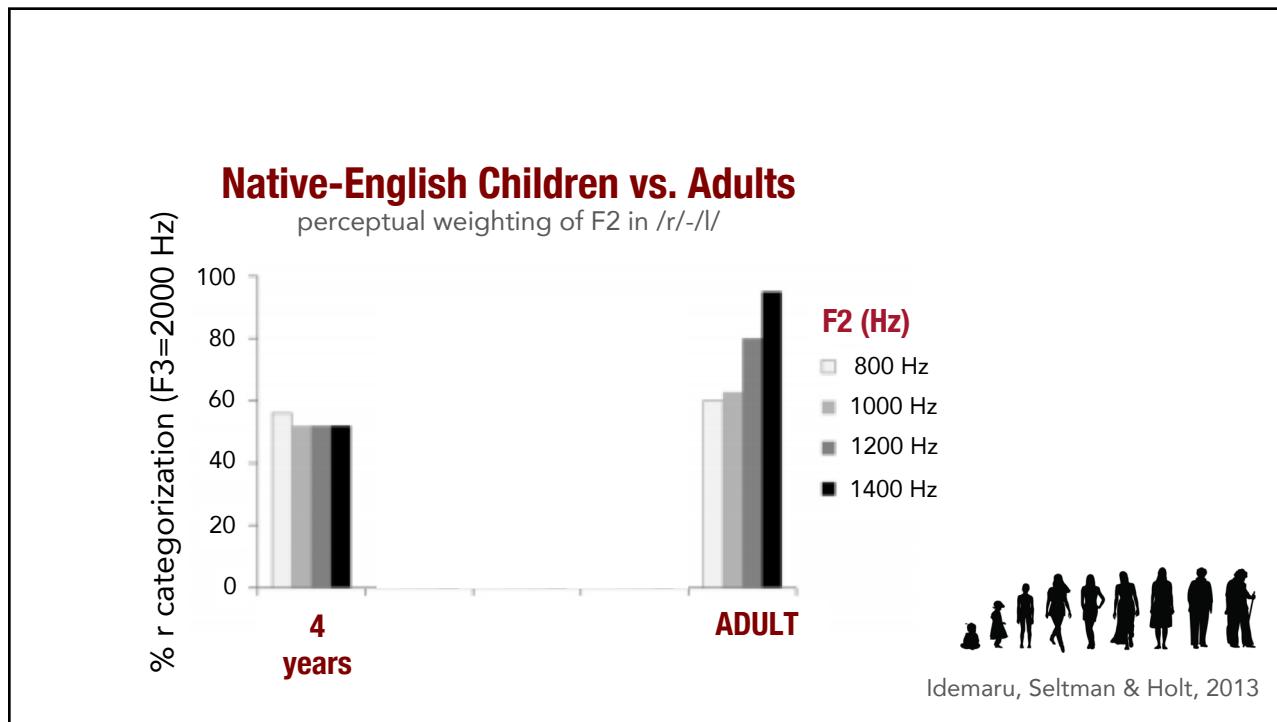
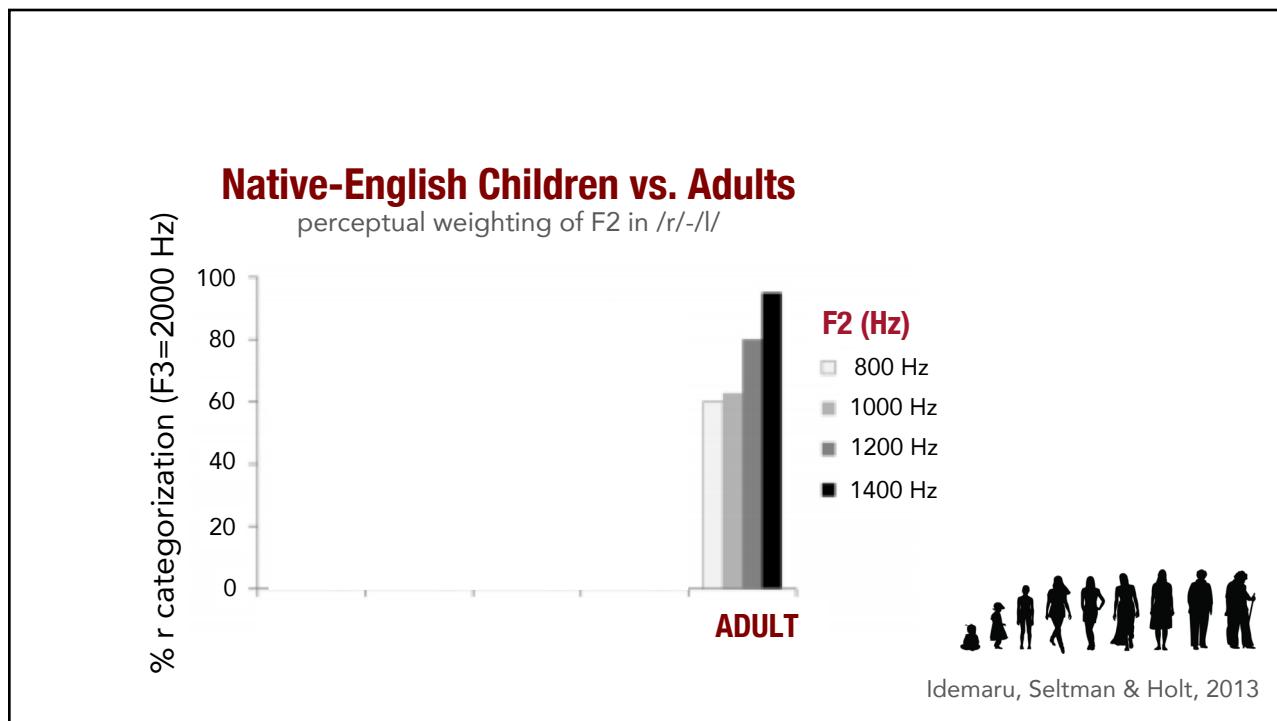
Idemaru, Seltman & Holt, 2013

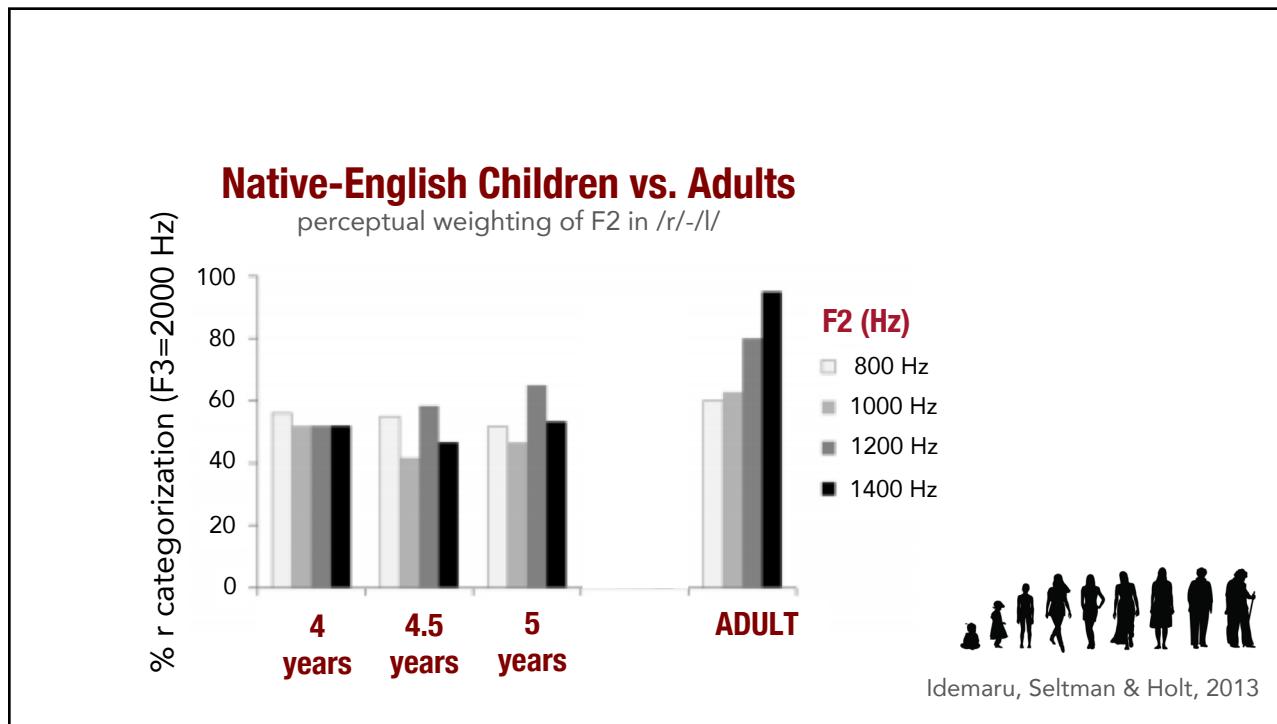
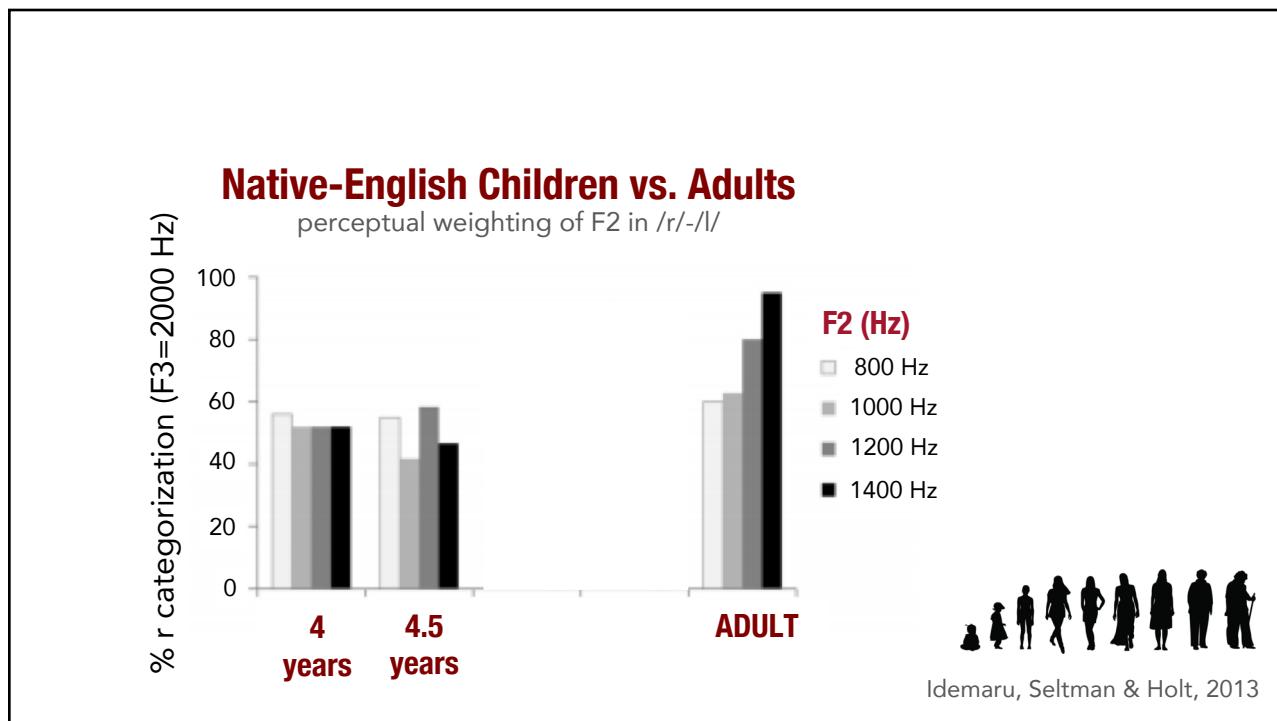


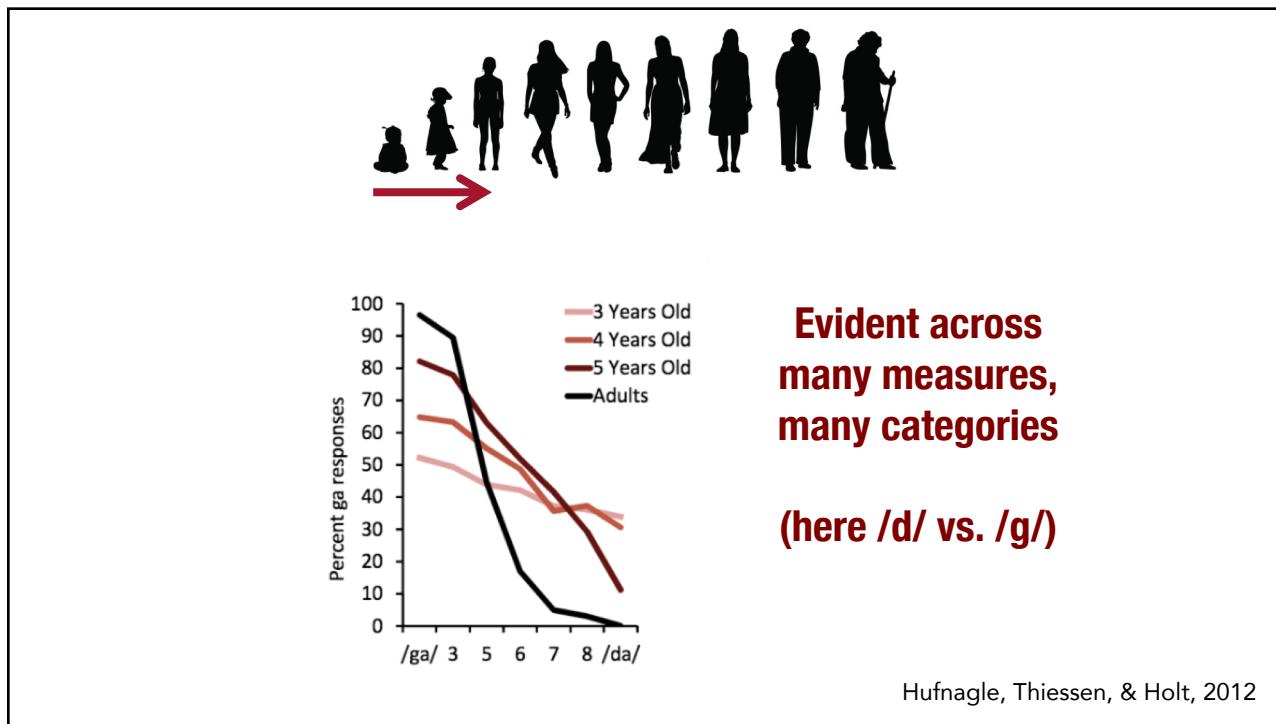
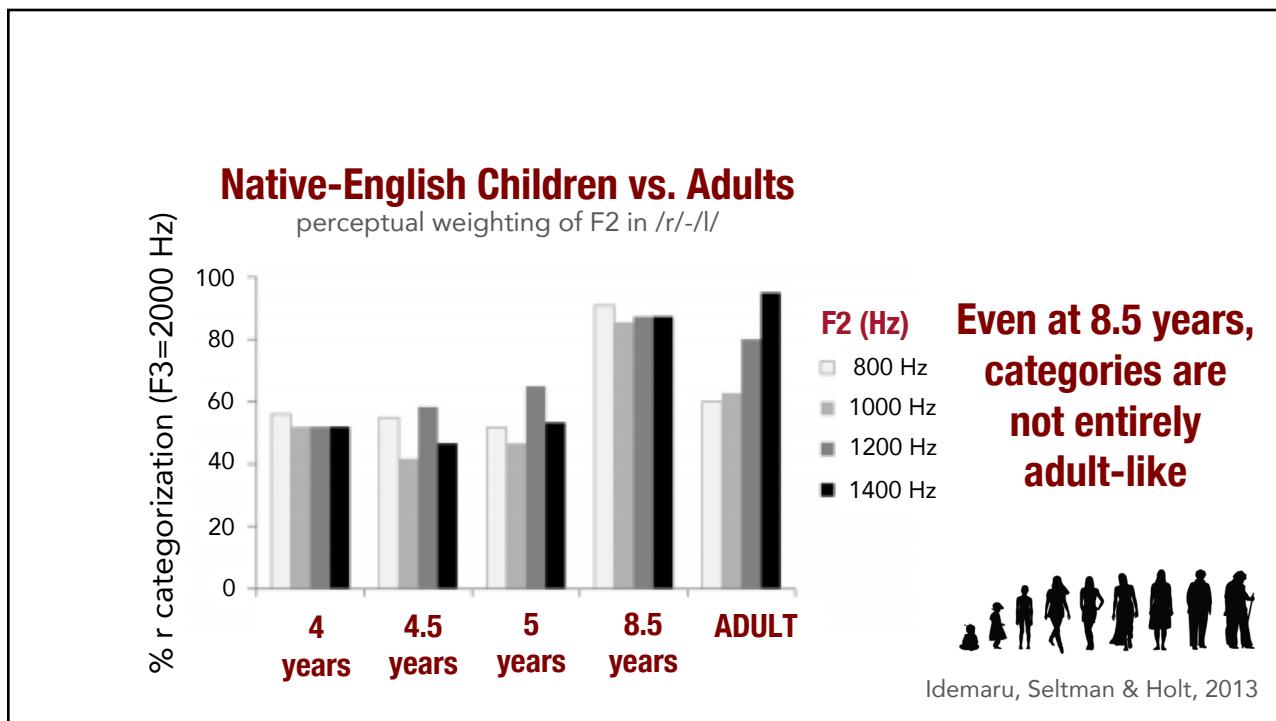
F3 is single best predictor of English /r/-/l/ category membership
...but F2 is an important secondary cue



Idemaru, Seltman & Holt, 2013









There is a long developmental tail to speech category development



There is a long developmental tail to speech category development



Learning affects listening

Category learning “warps” perceptual space

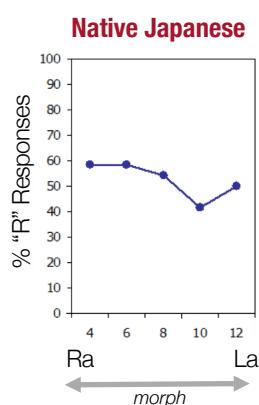
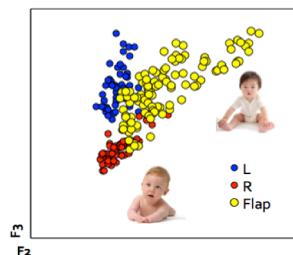
Exaggerates differences
between categories



There is a long developmental tail to speech category development



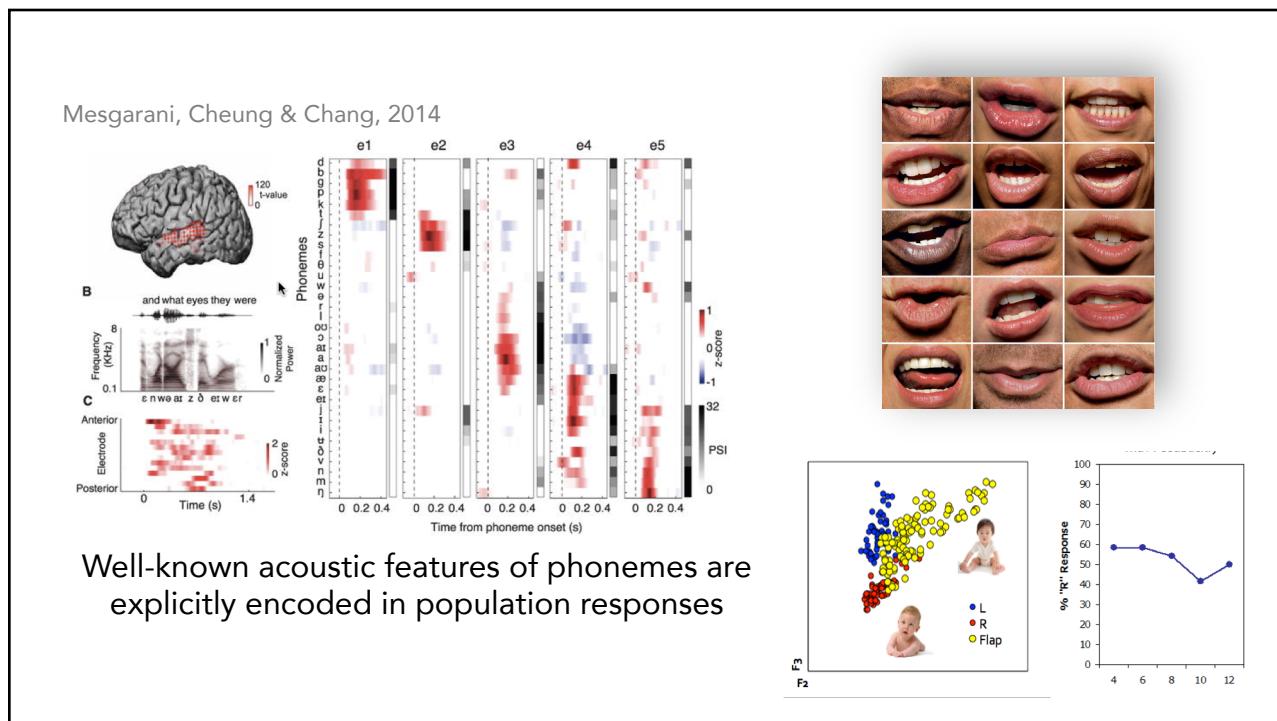
This can have profound effects into adulthood



Living / working in US and 4000 trials of explicit training on endpoint stimuli, with feedback!

Textbook example of 'lack of plasticity' among adult learners

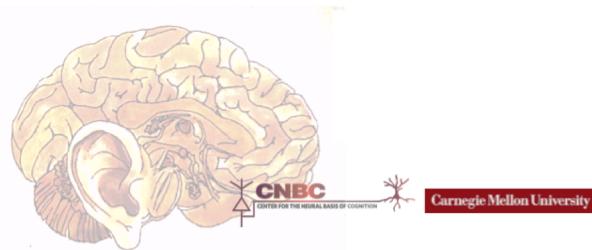
Ingvalson, Holt & McClelland, 2012



Understanding how humans interpret the complexity of spoken language

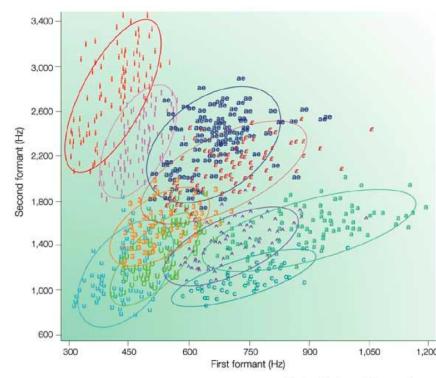
Part I: Cracking the Speech Code with Learning

Lori L. Holt
Professor, Department of Psychology
Carnegie Mellon University





We have snapshots at different ages
But... no real understanding of the
category learning mechanism(s)

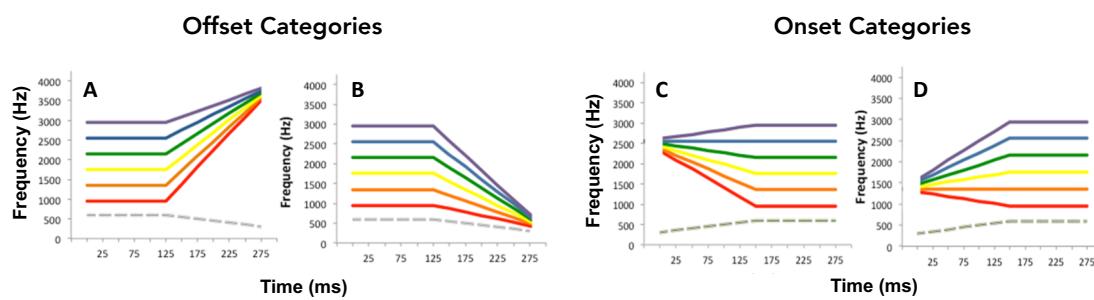
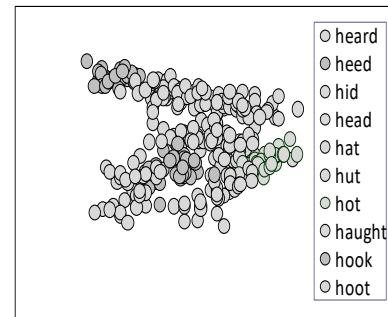


Considering infants' limited behavioral repertoire,
unsupervised, passive learning across regularities in the input
has been a favored model

of course, difficult to test...
Maye, Werker, Gerken, 2002

Mechanisms of Change

- How do listeners learn across unlabeled categories?
- What is the form of this learning? Is this sensitivity unique to speech?
- Is there intermediate ground between purely passive, unsupervised learning and instruction?

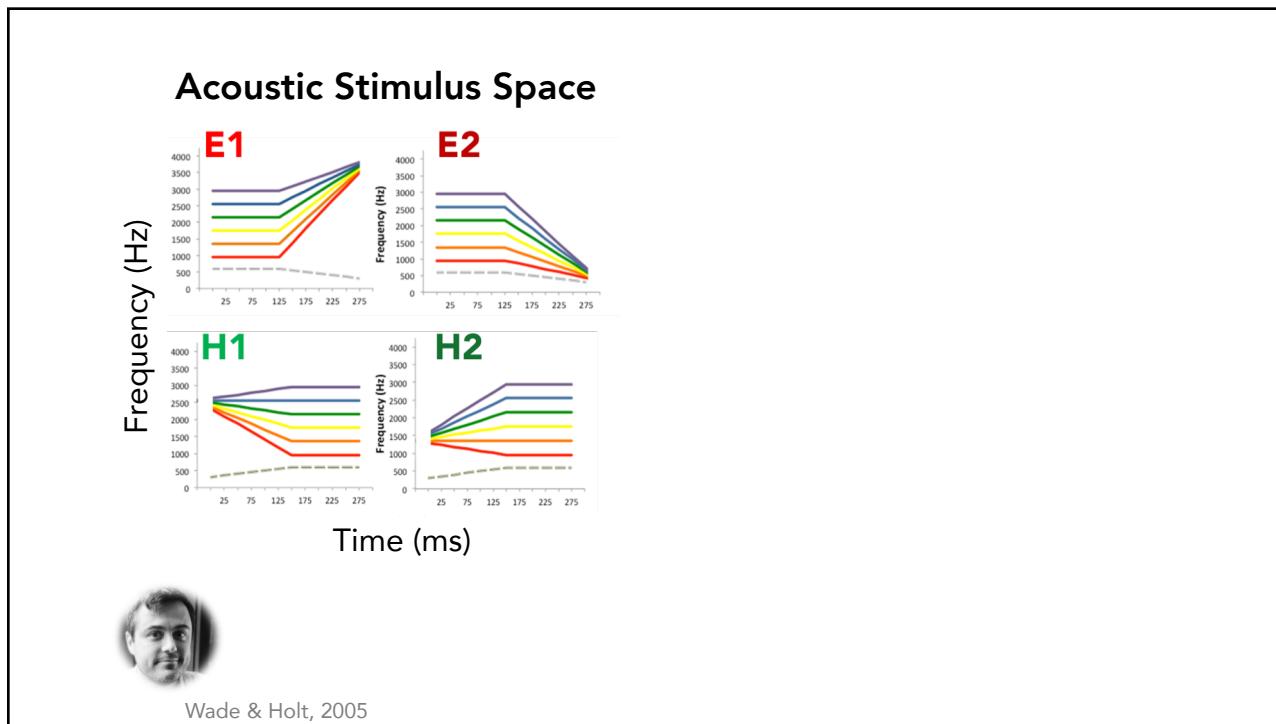
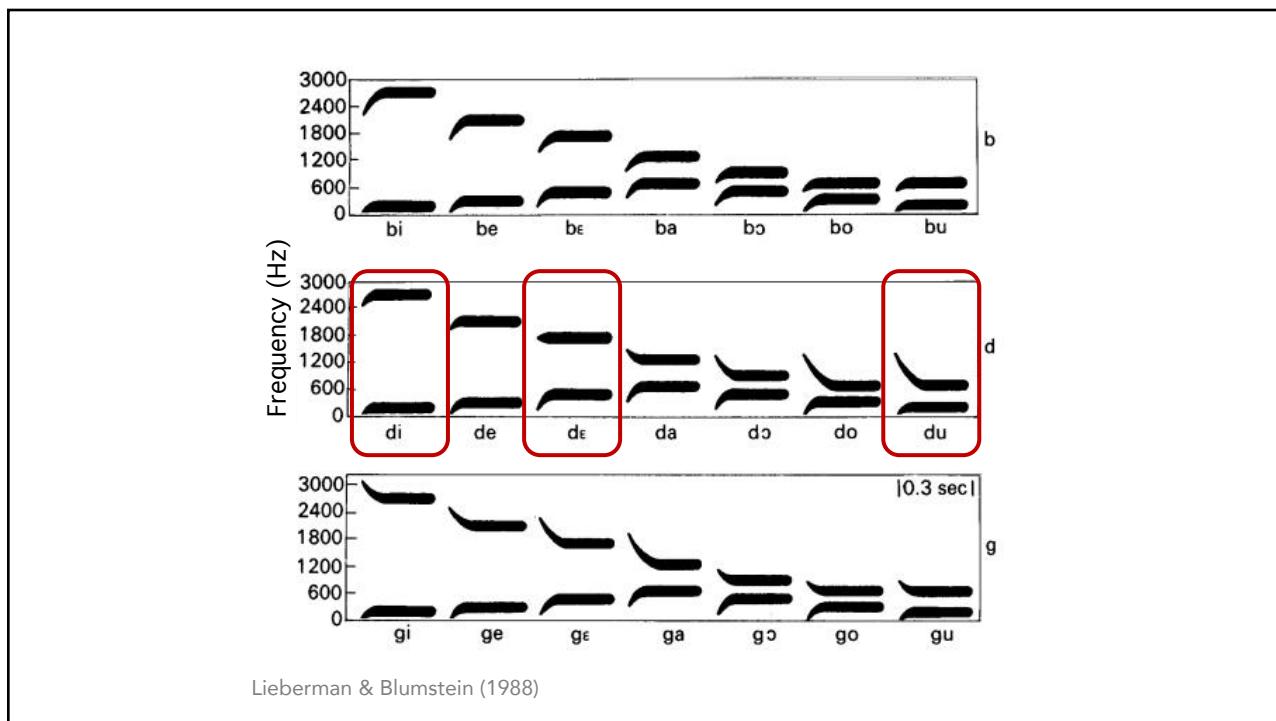


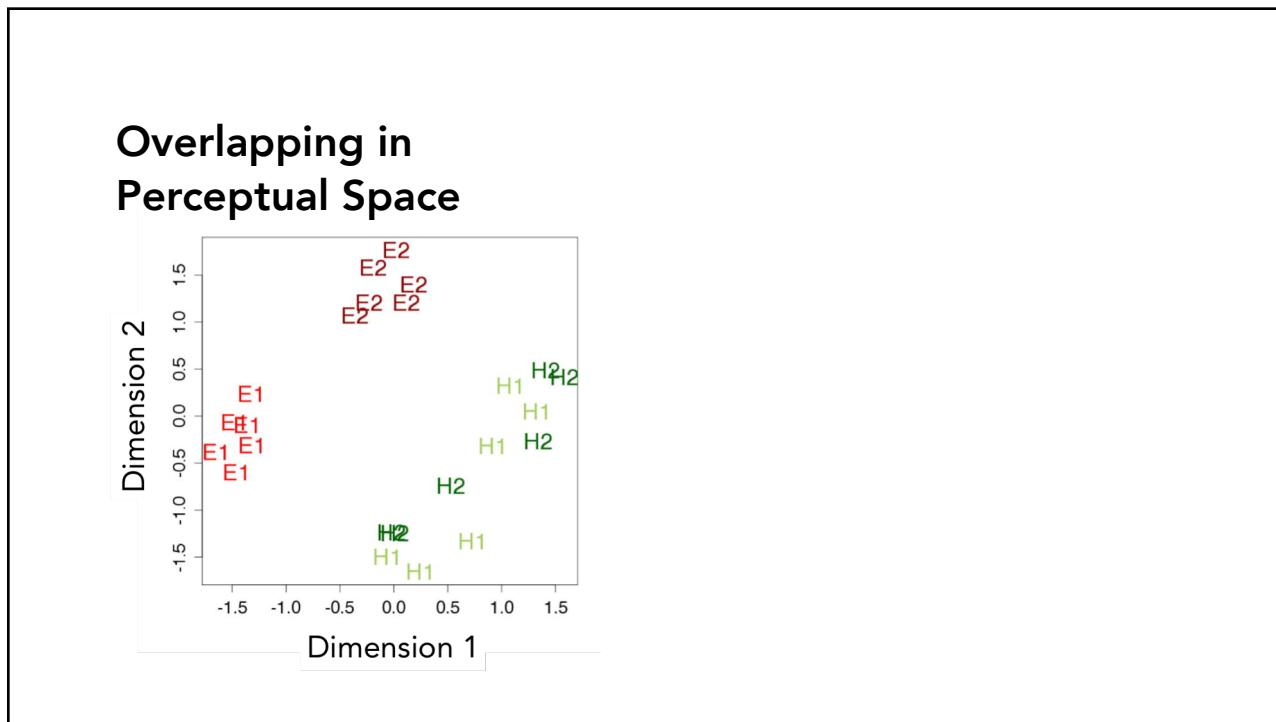
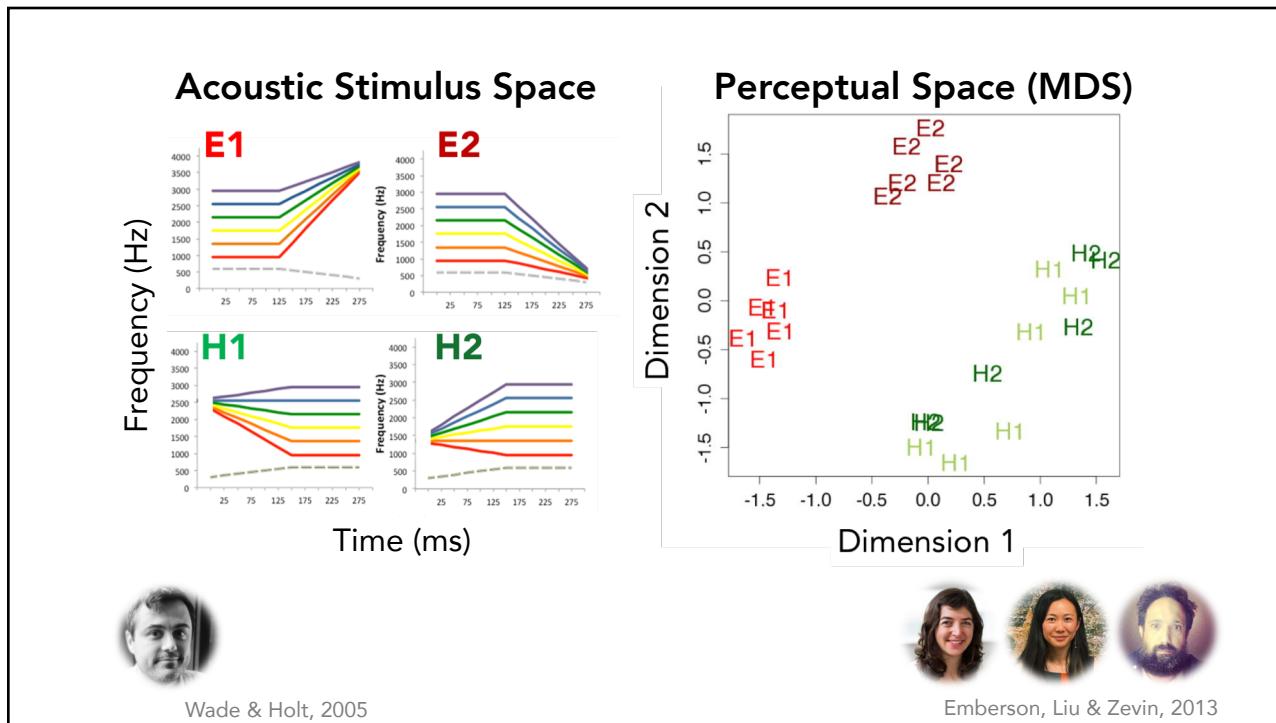
Few exemplars
Simple, unidimensional regularity

Few exemplars
No unidimensional regularity

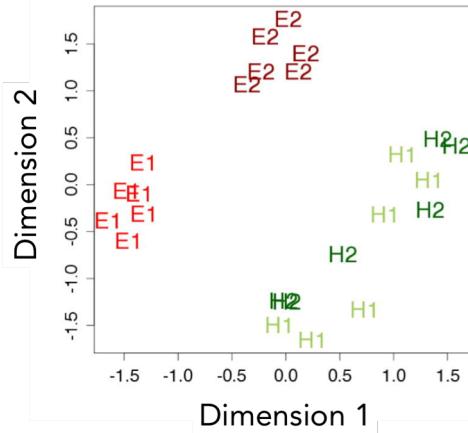


Wade & Holt, 2005

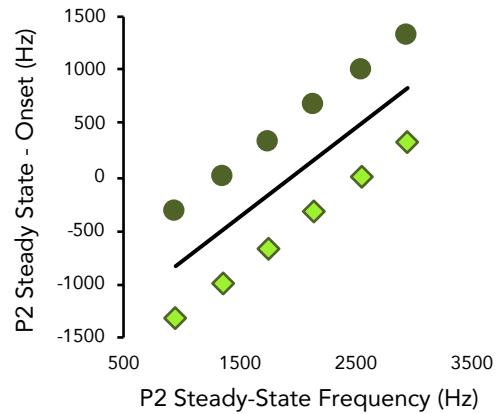




Overlapping in Perceptual Space



But, Statistically Structured



"We did not find evidence that exposure facilitated perceptual distinction between H1 and H2" [9 min]



Emberson, Liu & Zevin, 2013

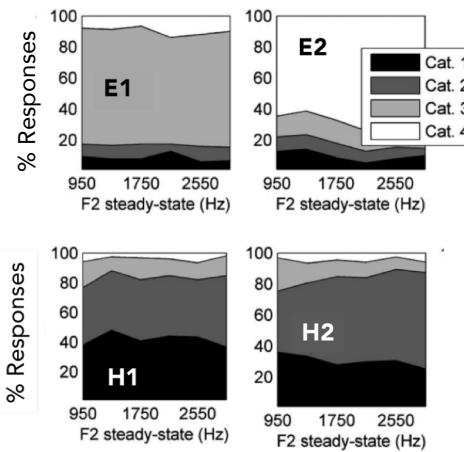
"We did not find evidence that exposure facilitated perceptual distinction between H1 and H2" [9 min]



Emberson, Liu & Zevin, 2013

Exposure via an unsupervised sorting task did not differentiate H1 and H2

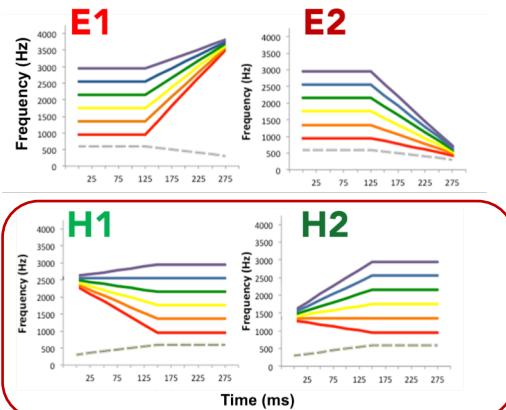
[30 min]

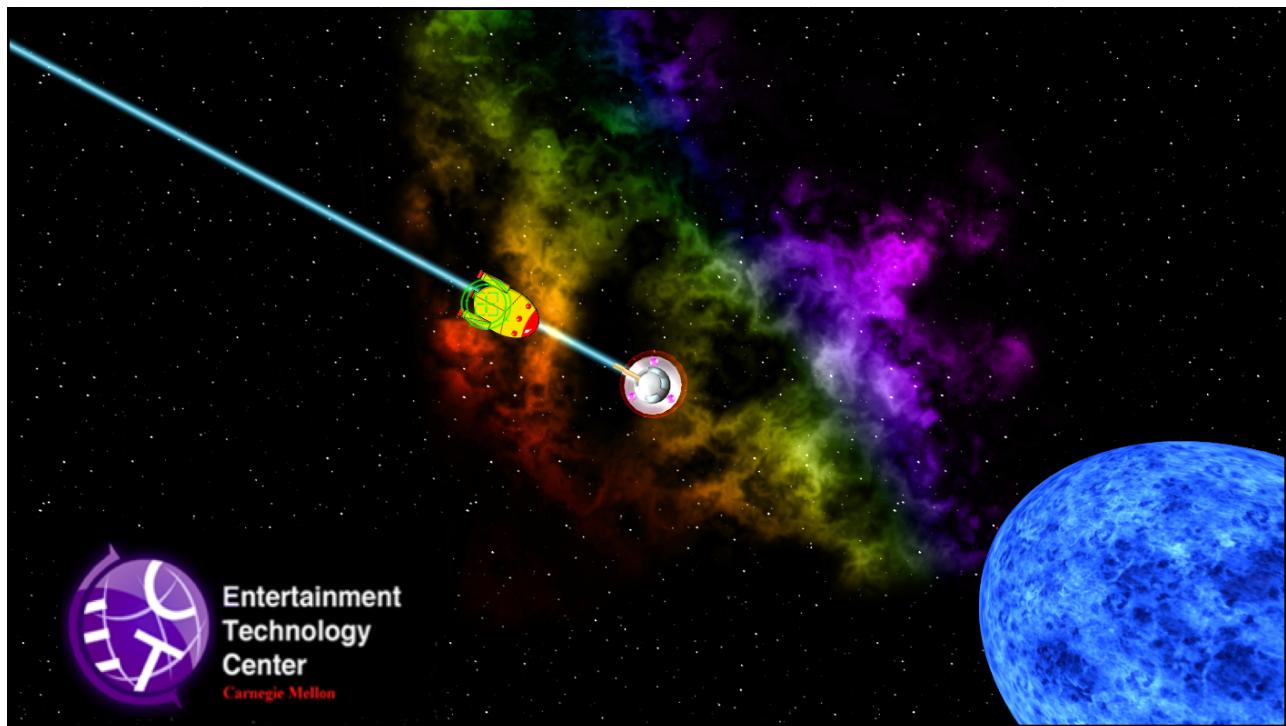


Wade & Holt, 2005

The Puzzle

- Statistical structured, but not learned across passive exposure
- Simplifying a challenge present in speech categories
- Few exemplars
- Modest acoustic complexity

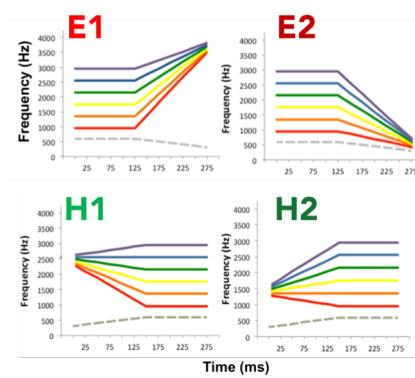






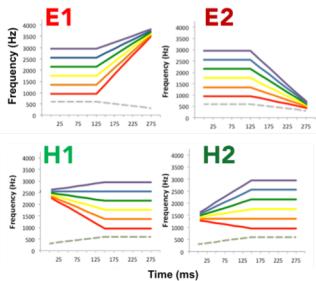
Incidental Learning

Alignment of behaviorally-relevant environmental events with statistically-structured input promote learning above-and-beyond passive exposure



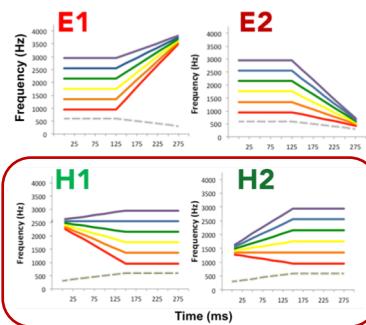
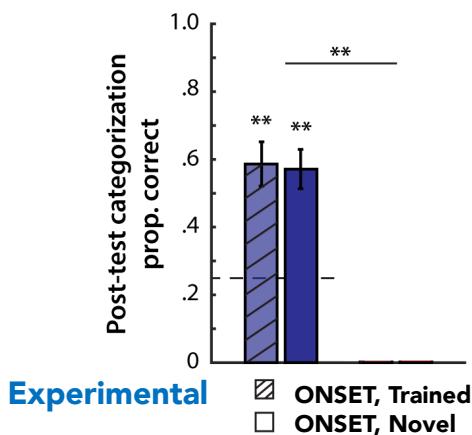
36 minutes of game play

After, an explicit labeling task
(novel generalization sounds)

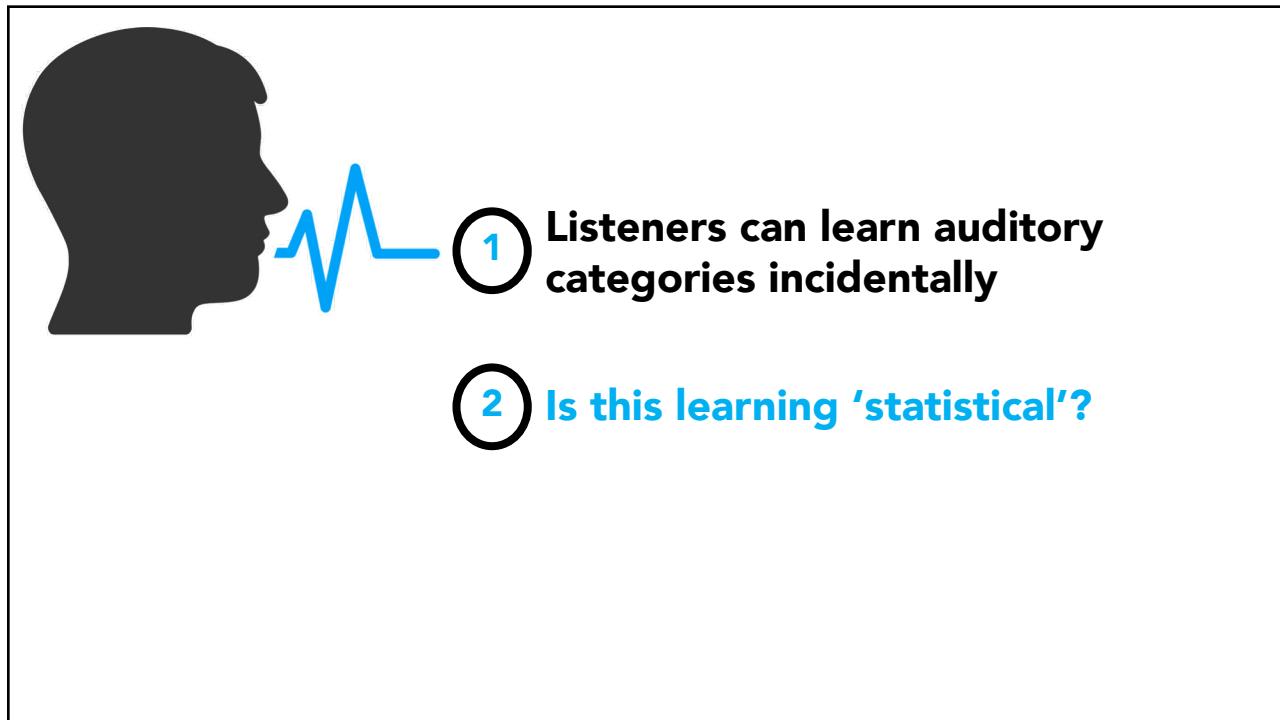
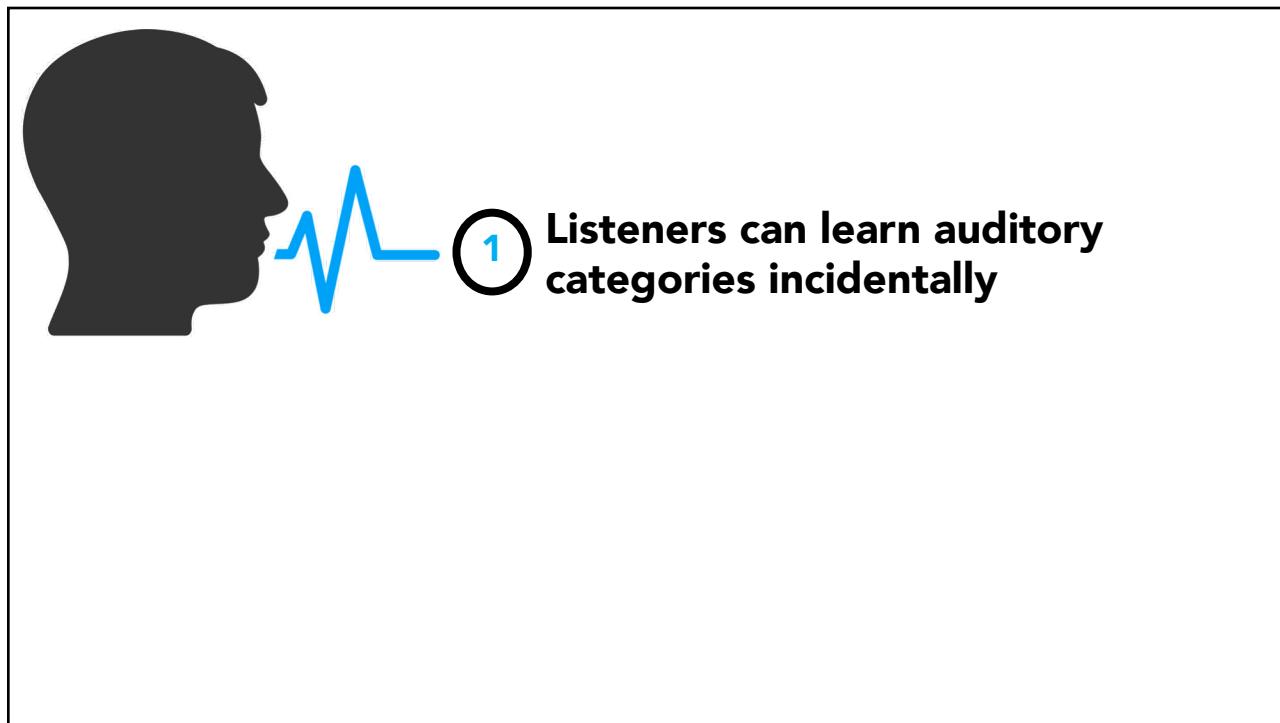


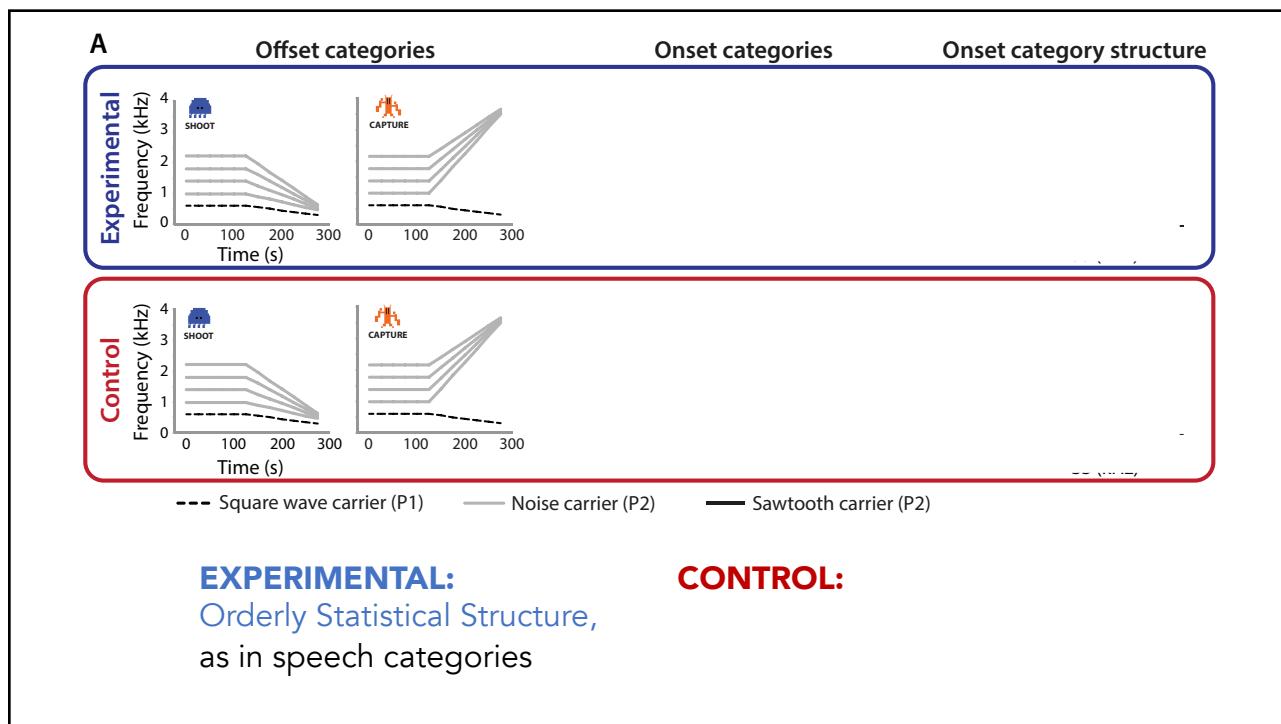
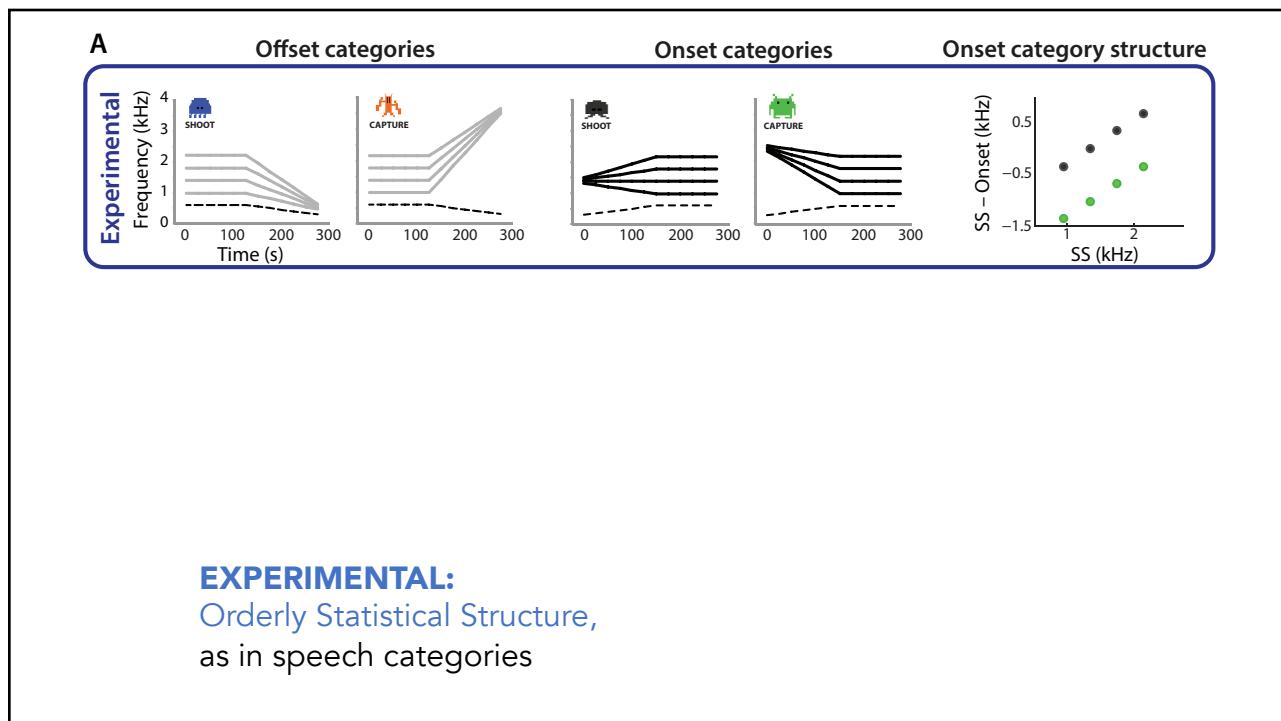
Lim, Fiez, & Holt, PNAS, 2019
also: Wade & Holt, 2005; Leech et al. 2009; Gabay et al. 2015

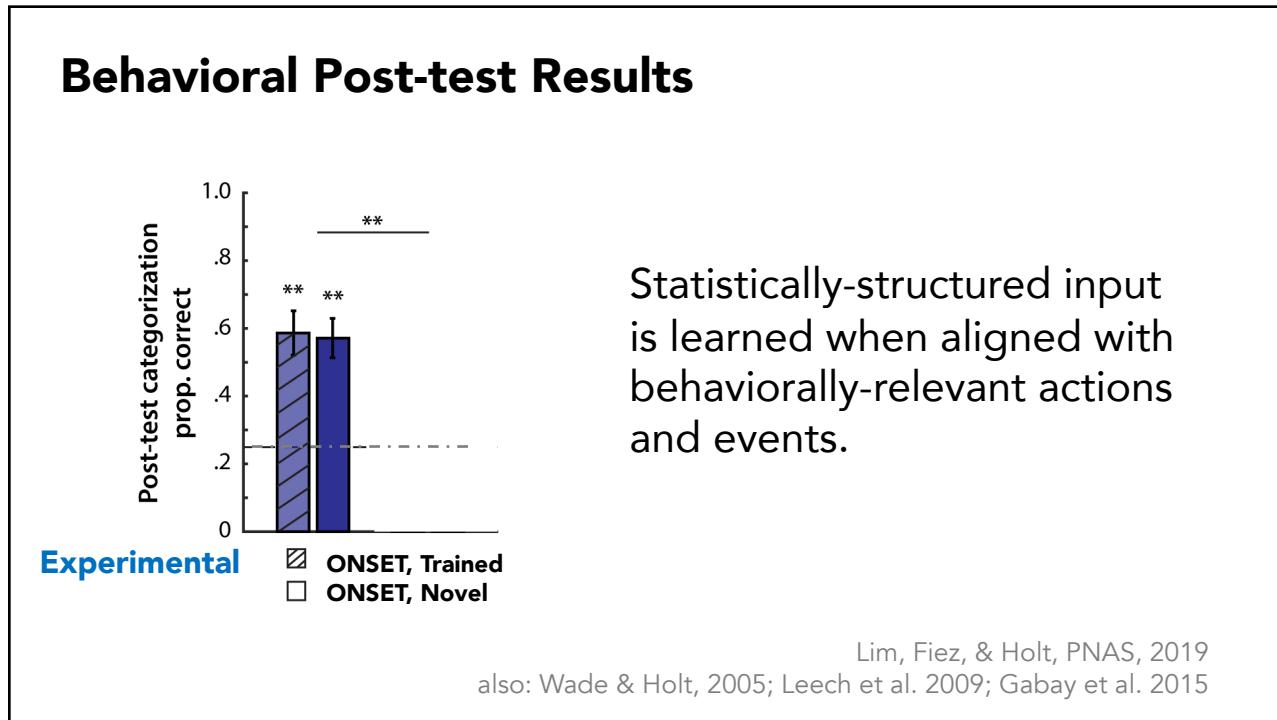
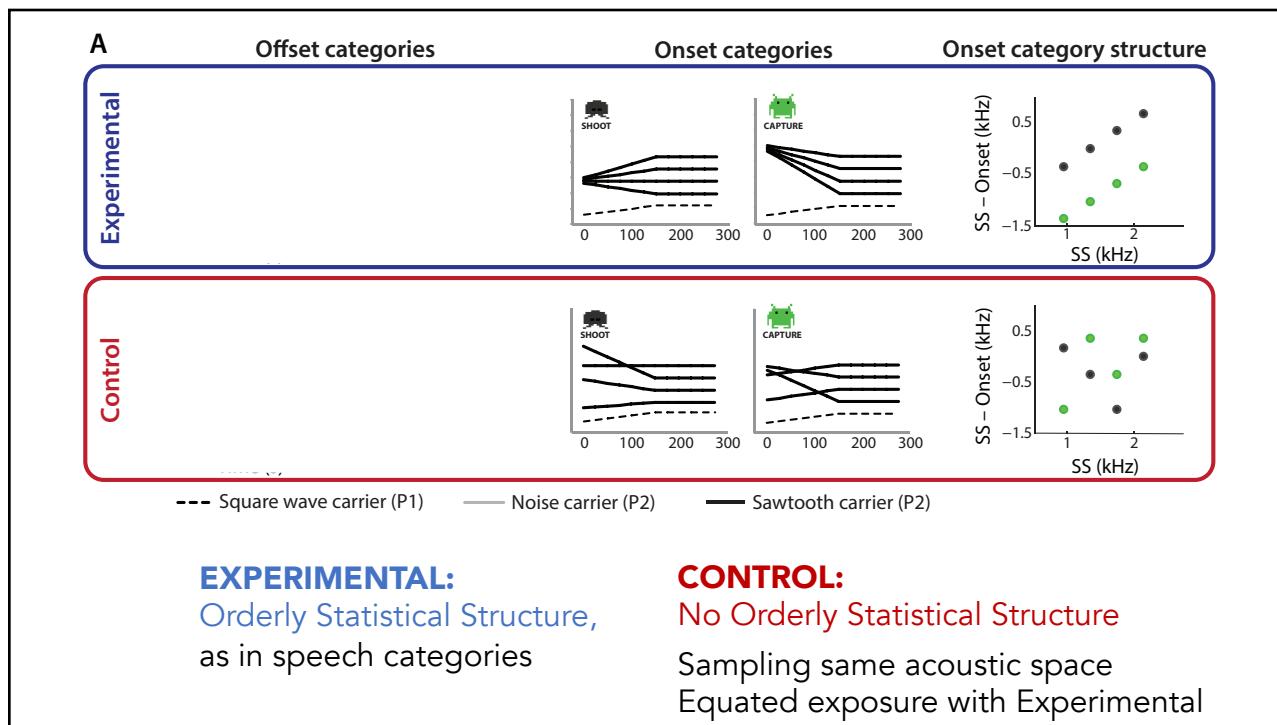
Behavioral Post-test Results



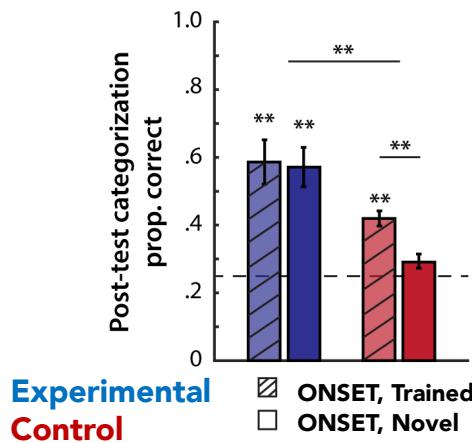
Lim, Fiez, & Holt, PNAS, 2019
also: Wade & Holt, 2005; Leech et al. 2009; Gabay et al. 2015







Behavioral Post-test Results



When input is less statistically-structured, there is poor incidental learning.

Lim, Fiez, & Holt, PNAS, 2019
also: Wade & Holt, 2005; Leech et al. 2009; Gabay et al. 2015



- 1 **Listeners can learn auditory categories incidentally**
- 2 **Incidental learning is sensitive to the statistical regularity in the input**



1 Listeners can learn auditory categories incidentally

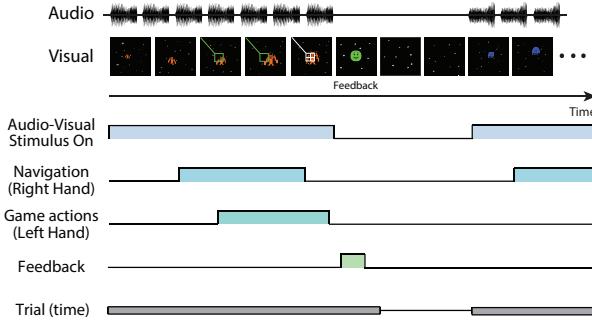
2 Incidental learning is sensitive to the statistical regularity in the input

3 What supports incidental learning?



36 minutes of game play

After, an explicit labeling task (novel generalization sounds)

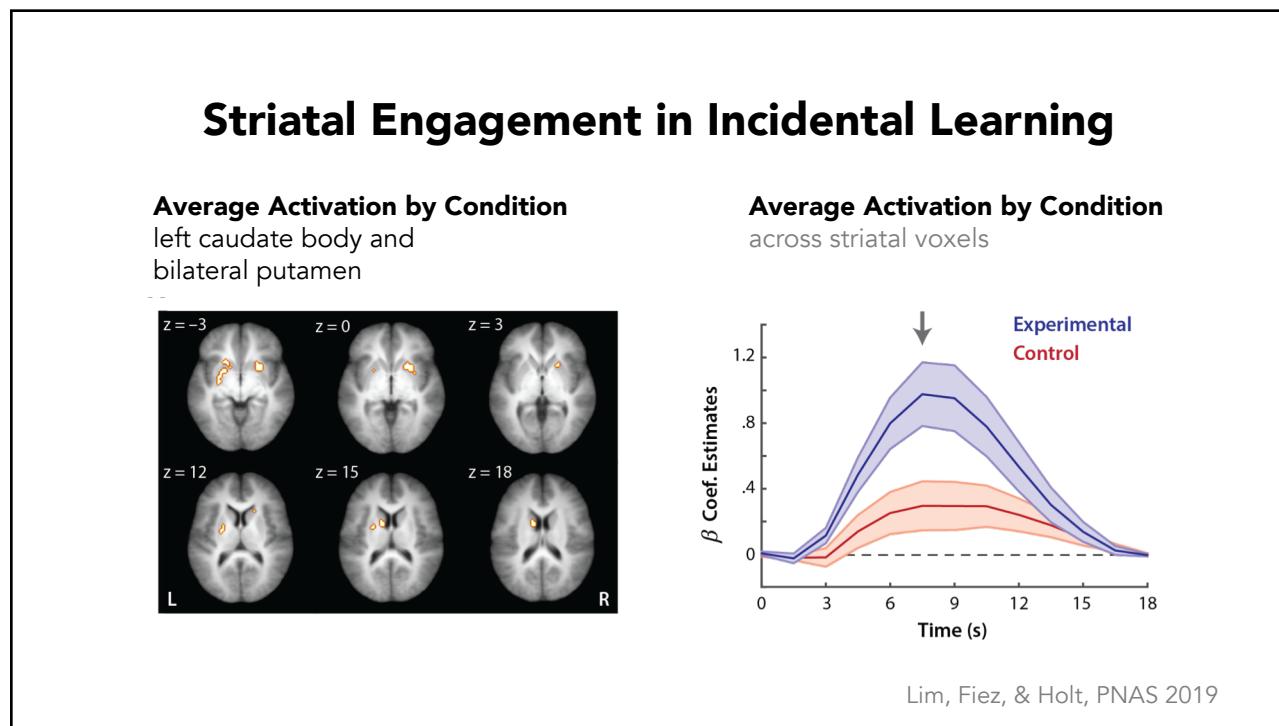
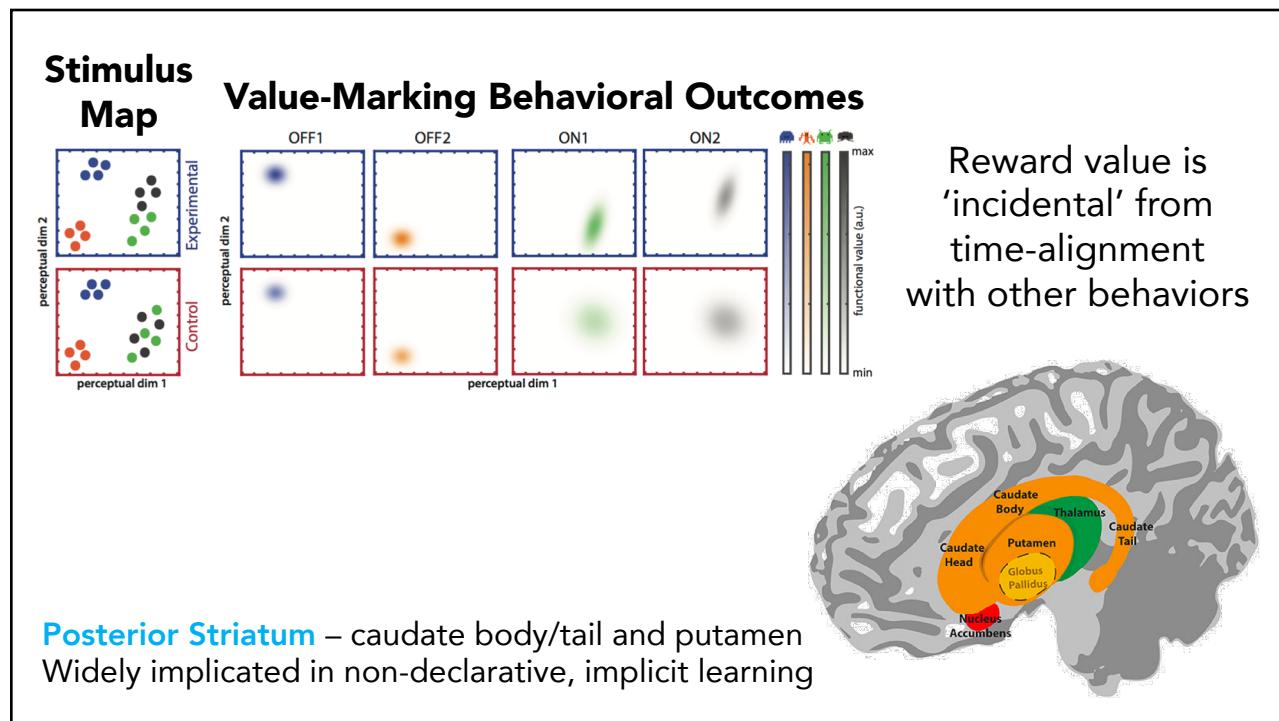


The timeline diagram illustrates the experimental paradigm. It shows a sequence of events over time:

- Audio: A continuous waveform.
- Visual: A sequence of frames showing a video game environment. The last frame is labeled "Feedback".
- Audio-Visual Stimulus On: A series of light blue bars indicating when both audio and visual stimuli are presented.
- Navigation (Right Hand): Blue bars indicating hand movements for navigation.
- Game actions (Left Hand): Teal bars indicating hand movements for game actions.
- Feedback: A single green bar indicating feedback.
- Trial (time): A long grey bar representing the duration of each trial.

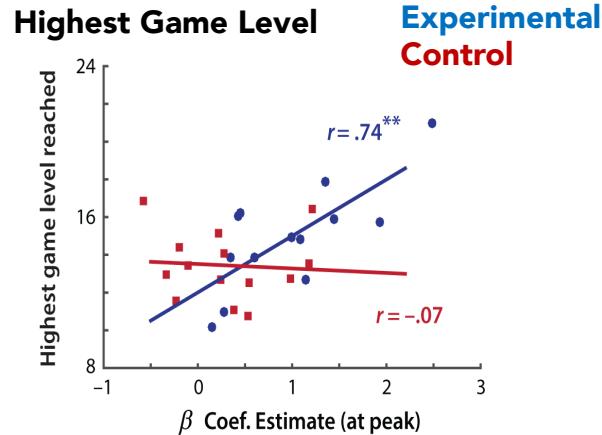
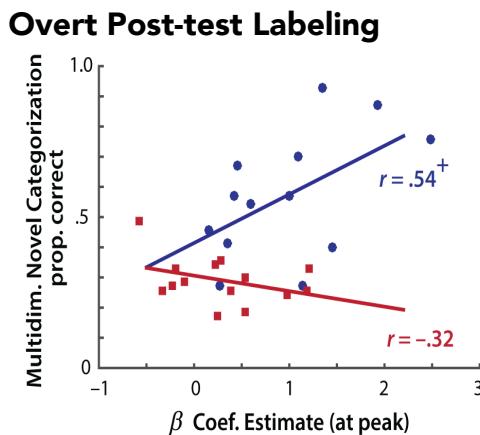


Lim, Fiez & Holt
PNAS 2019



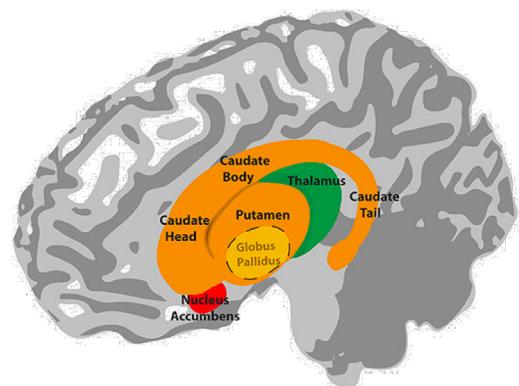
Behavioral measures of incidental category learning are correlated with striatal activation

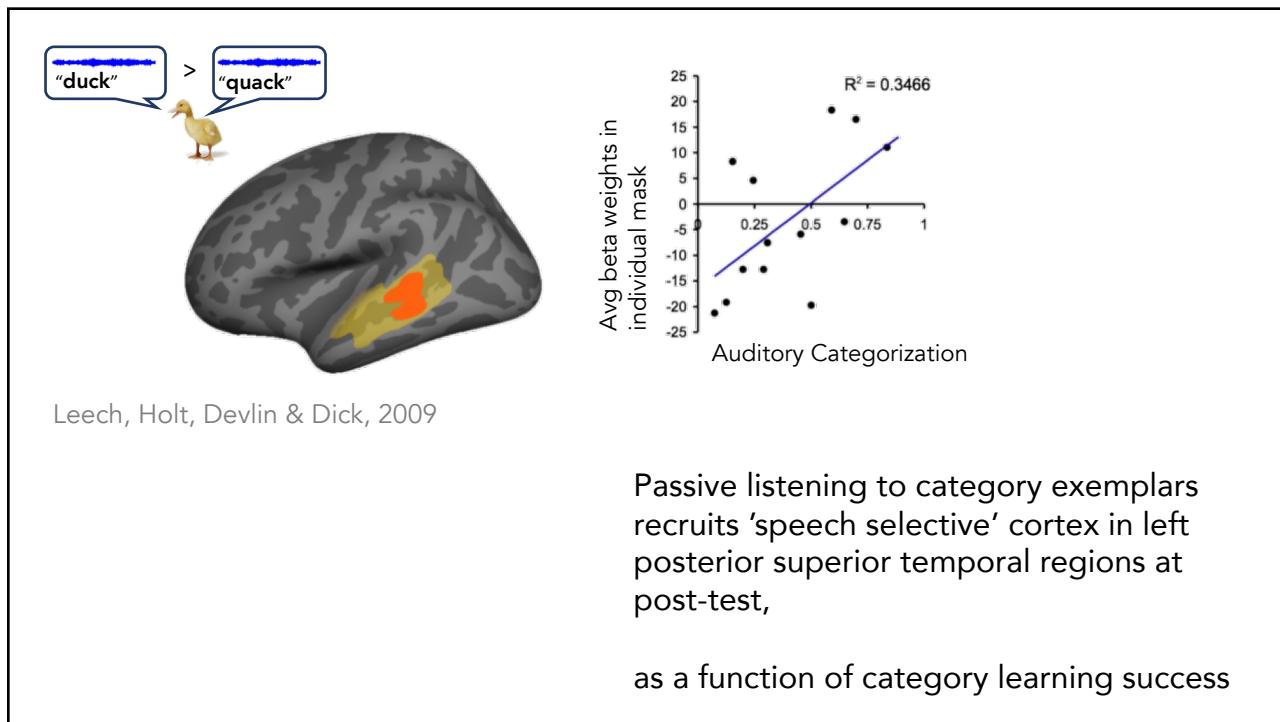
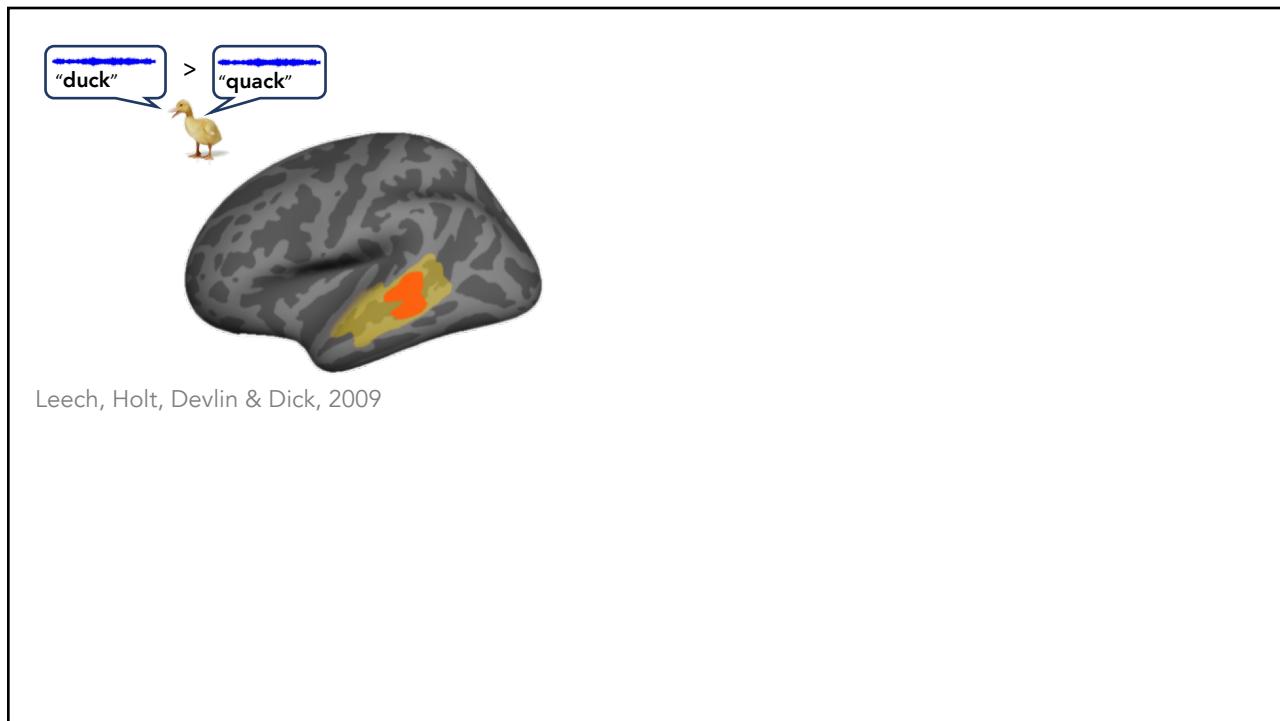
for the Experimental Condition

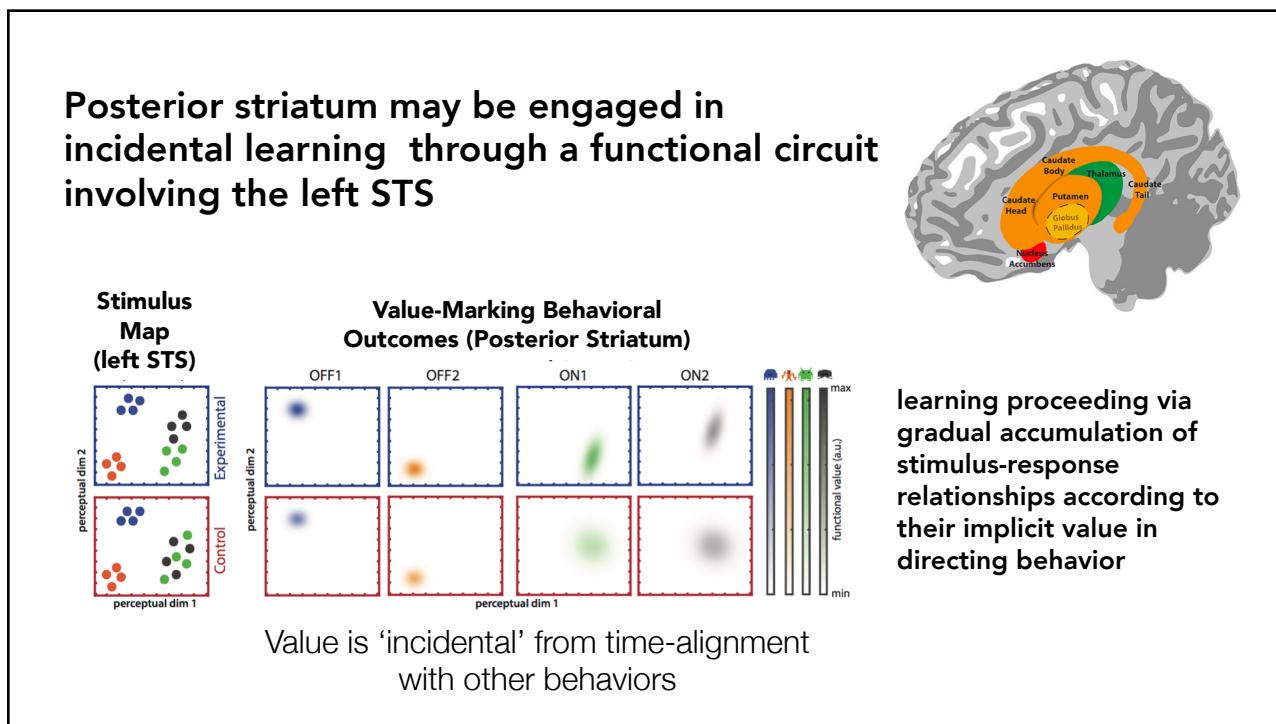
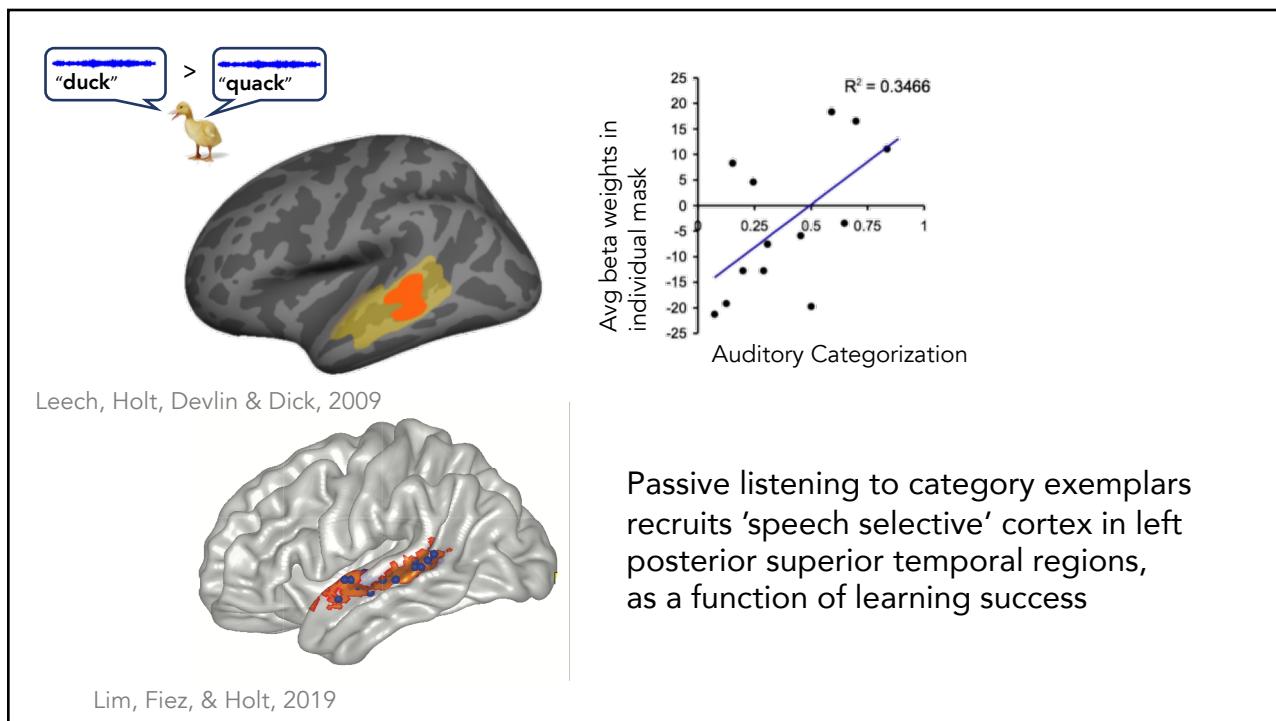


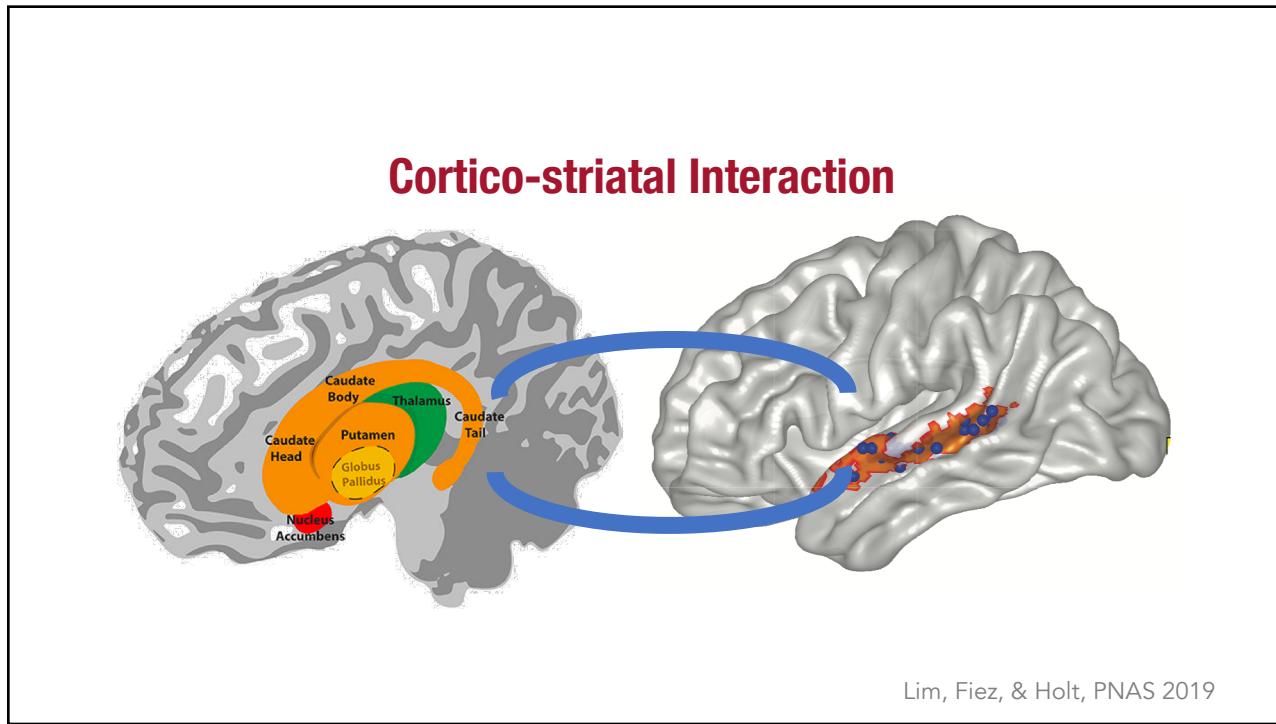
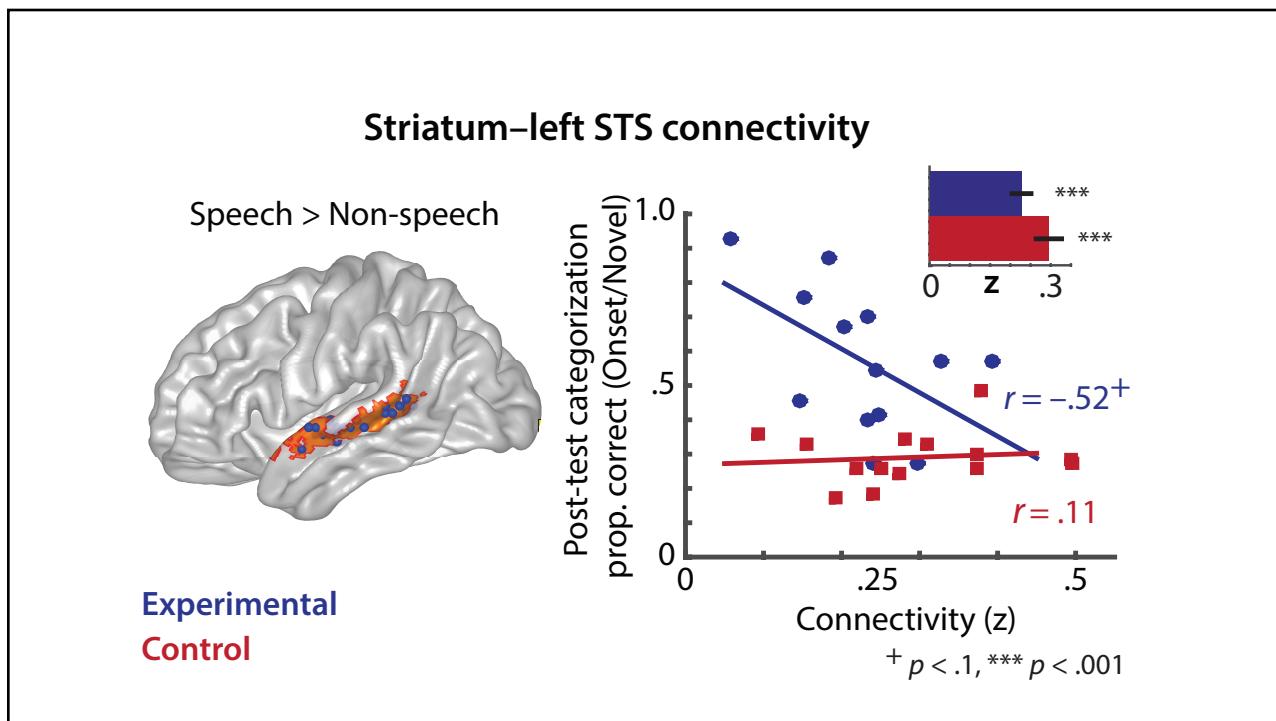
Lim, Fiez, & Holt, PNAS 2019

What is the Role of Striatum?



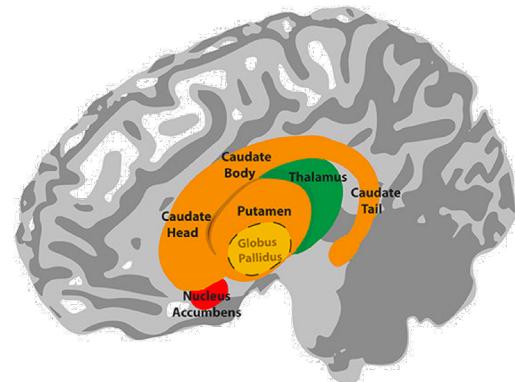
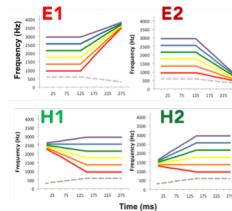






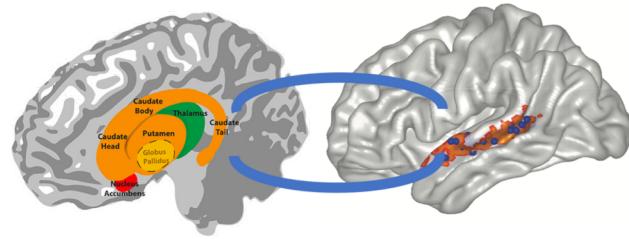
Active engagement in an environment aligned with the statistical structure provides an 'assist' to learning distributional regularities

Recruitment of the striatum may be essential in learning across distributions of input that are difficult to acquire through unsupervised learning

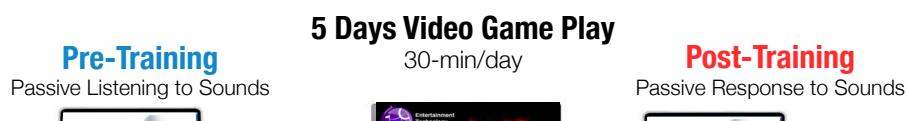
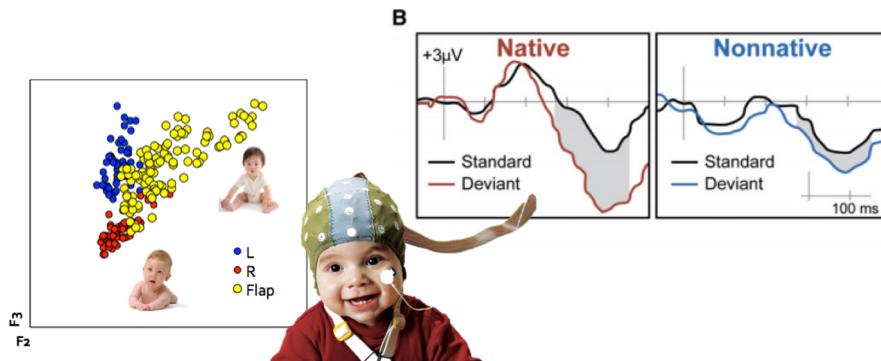


Incidental Learning

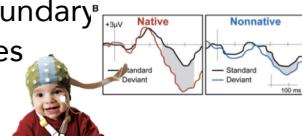
Learning across statistical regularities can be incidental, and not overtly driven by an intention to learn, while still taking place in the context of an active task that generates valuable predictions and rewarding outcomes.

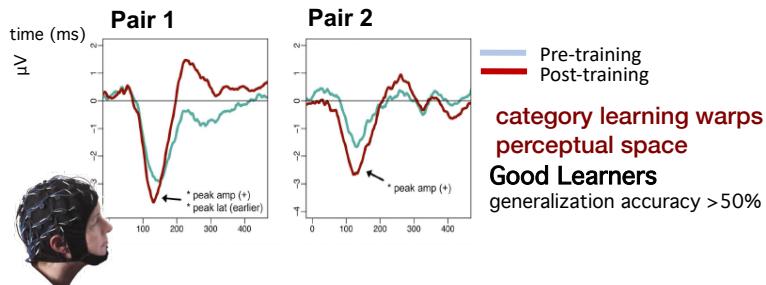


But is there incidental learning of speech categories?

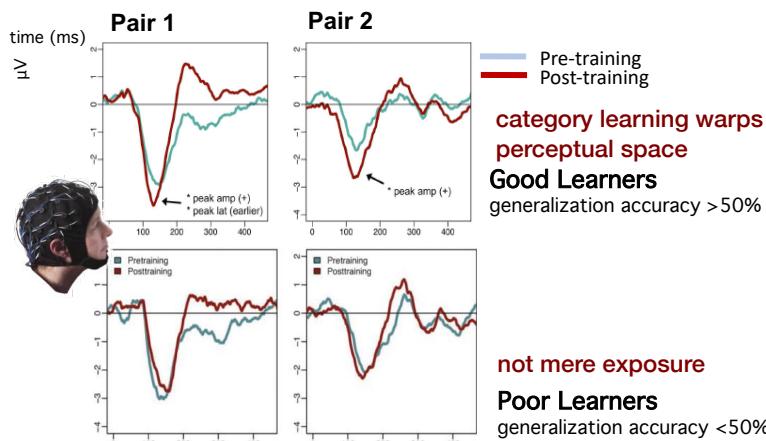


Mismatch Negativity (MMN) for stimuli that cross a newly-learned category boundary^b
just as in infant speech studies





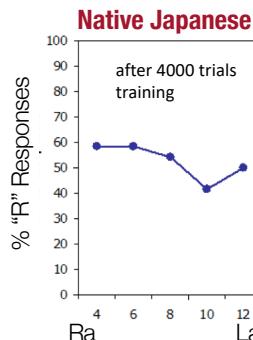
Liu & Holt (2011)



Liu & Holt (2011)



But is there incidental learning of speech categories?



Ingvalson, McClelland, & Holt, 2012



But is there incidental learning of speech categories?



PARTICIPANTS

Native Japanese
Late learners of English
<2 years in US

Pretest/Posttest
Battery of English /r/-/l/ perception tests

TRAINING

2.5 hours of video game
across 5 days

Lim & Holt, 2011

The diagram shows a laptop screen displaying a video game interface. A green dot on the screen points to a small white ball in a 3D environment. To the right of the laptop, four cartoon animals are shown with dashed blue circles around them, each labeled with a two-letter acronym: "DA", "GA", "RA", and "LA".

CONTROL CATEGORIES
exist in Japanese (easy)

TEST CATEGORIES
not in Japanese (difficult)

Lim & Holt, 2011

TRAINING
2.5 hours of video game
across 5 days

Native Japanese Adults
Late learners of English
<2 years in US

Pretest/Posttest
Battery of English
/r/-/l/ perception tests

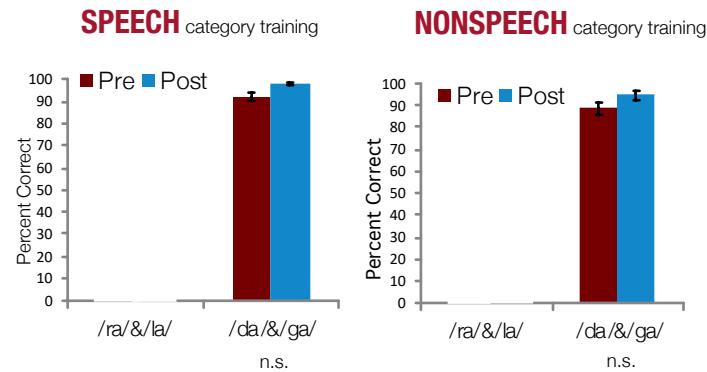
CONTROL: Nonspeech

STRUCTURED

- Unidimensional 1
- Unidimensional 2
- Structured Multidimensional 1
- Structured Multidimensional 2

Entertainment Technology Center

Lim & Holt, 2011



Lim & Holt, 2011

Yet...



therearenosilencesbetweenwordsastherearewhitespacesinwritten
text
there are no silences between words as there are white spaces in written text



therearenosilencesbetweenwordsastherearewhitespacesinwritten
text
there are no silences between words as there are white spaces in written text

Even if you discover a ‘unit’ in continuous sound, it varies across instances

**Categorization happens
in the context of segmentation;
each requires learning**

Speech Learning Happens Over Continuous Input, Not Segmented Sounds

TRAINING STIMULI

총으로 [blue] 표적을 쏘아라적은 [blue] 색이다

[blue] 대상에 유의하라

[blue] 외계인을 보아라

나쁜것은 [blue] 물체다.

지금 오는것은 [BLUE] 침입자이다



Lim, Lacerda, & Holt, 2015
Wu, Lui, Lim, & Holt, 2018

TRAINING STIMULI

총으로 [red] 표적을 쏘아라적은 [red] 색이다

[red] 대상에 유의하라

[red] 외계인을 보아라

나쁜것은 [red] 물체다.

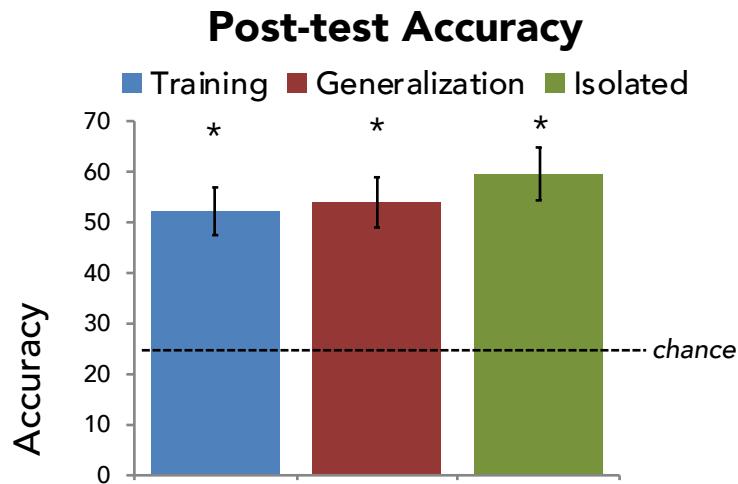
지금 오는것은 [RED] 침입자이다



Lim, Lacerda, & Holt, 2015
Wu, Liu, Lim, & Holt, 2018



Native English Listeners Play 100 Minutes Continuous Korean Input



Lim, Lacerda, & Holt, 2015



EEG

passive listening
to continuous
Mandarin



EEG

passive listening
to continuous
Mandarin



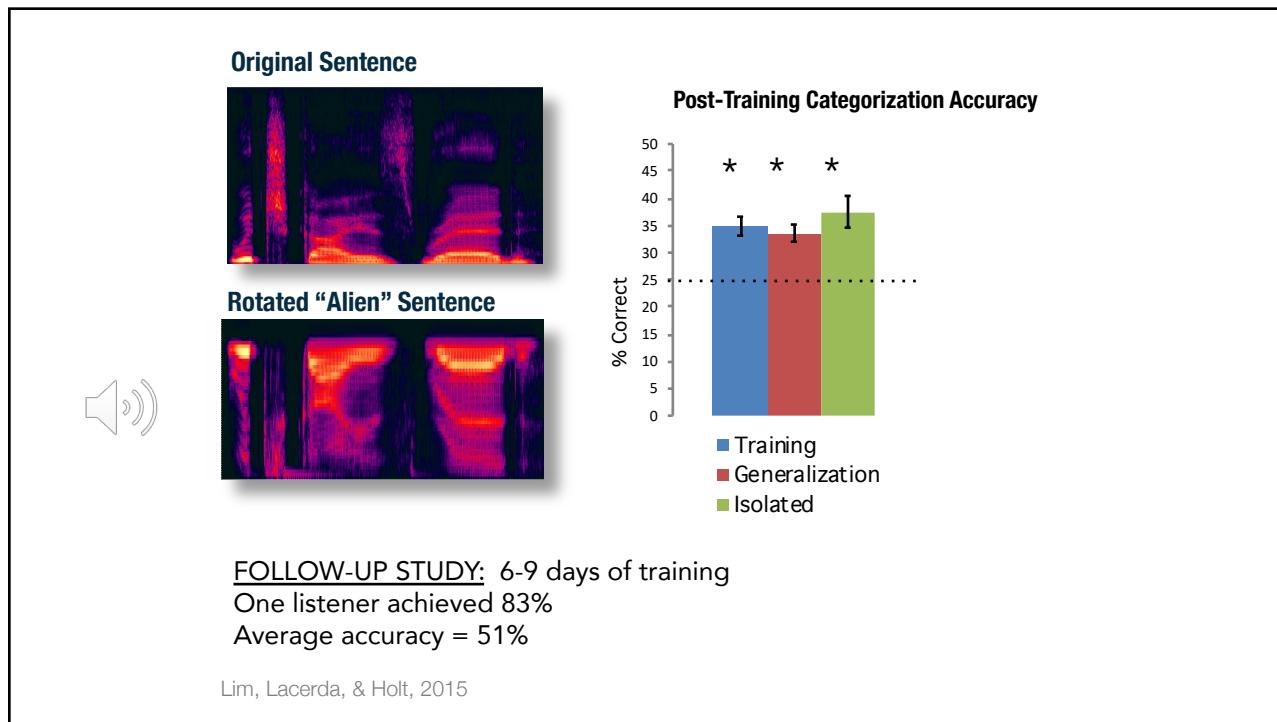
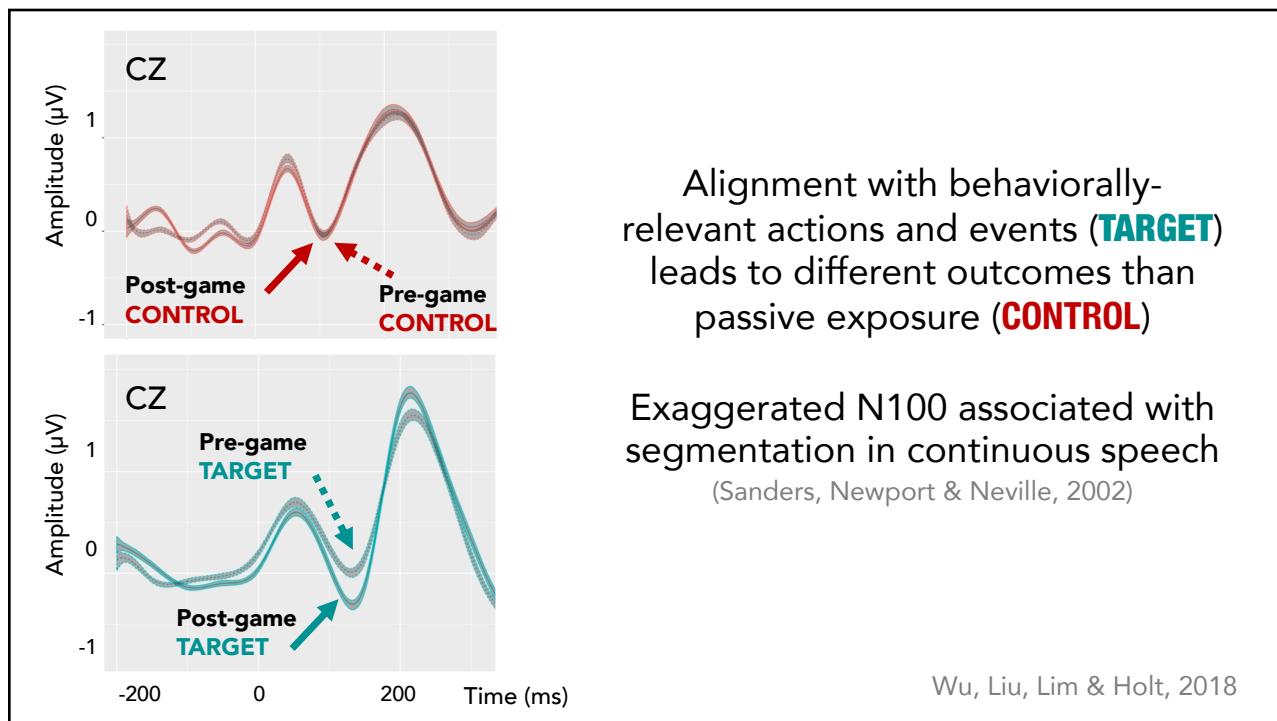
[TARGET WORDS]

Associated with behaviorally-relevant actions and events

[CONTROL WORDS]

NOT associated with behaviorally-relevant actions and events

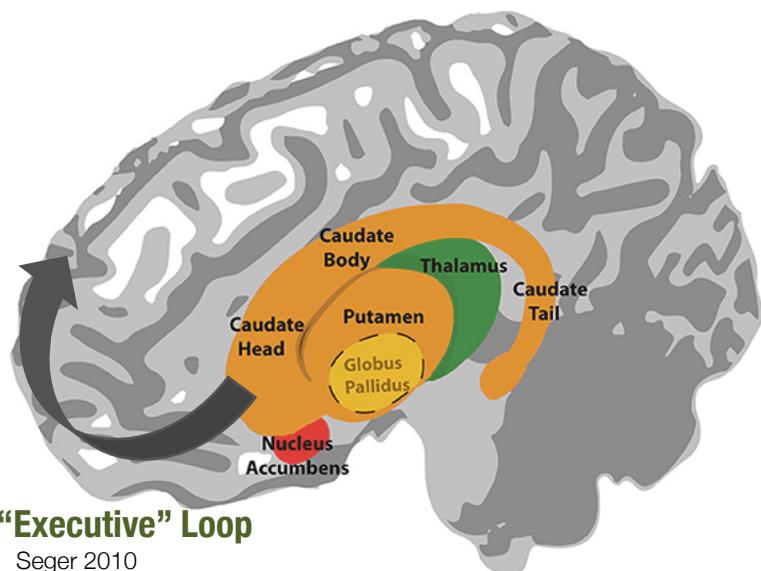
Equally-frequent in the input



How do listeners learn across unlabeled categories?

What is the form of this learning?
Is this sensitivity unique to speech?

Is there intermediate ground between purely passive, unsupervised learning and instruction?



"Executive" Loop

Seger 2010

Stimulus – Response - Feedback

Tricomi et al. 2006

