**Cultural Cartoon Game Logic**

When the Cultural Buff British Values game is launched the first screen will show the Cultural Buff character customized for the UK (with Union Jack Flag) and the words British Values.

The second screen will start the game. On the top part of second screen the player will be asked a question “What is the value?” simultaneously will be shown a cartoon depicting a scene from British culture and will also be show 4 values (answers).

The player will need to judge and select the value that best represents the cartoon.

A star system (or something else) at the top of the screen will allow the user to see the difficulty of the question. There will be 2 levels of difficulty easy and hard

The question/cartoon will be presented in as a mixed bag with easy and hard questions mixed together in no particular order.

A score system at the bottom of the screen will allow the player to see points accumulated.

A reward system needs to be built into the game. If the player gets the correct value (answer) on the first attempt he gets 5 points. If he gets it correct on the second attempt 3 points, correct on the third attempt 2 points and fourth attempt 1 point.

If the player gets the value (answer) wrong the system emits a negative sound. If the player gets the value (answer) right the system emits a positive sound. Once the player gets the value right (answer) a button below the values becomes activated and the carton flips to show an explanation of the value and the cartoon.

Once the player has read the explanation, an arrow will allow the player to move onto the next question/cartoon.

The player should have the capacity to scroll back to old cartoons which are greyed out. In other words he can review cartoons viewed previously however he cannot interact with them. In order to move forward you need to select the correct value or answer. In the end of the game, the can see his total score and can play the game again. The cartoons would be presented differently next time round.

The Cultural Cartoon Game British Values will have 2 series, Series I (25 cartoons) and Series II (25 cartoons). I have developed and will supply around 50 cartoons. Each game series will have 25 cartoons each which reflect British values. The game interface is exactly the same for each Series, the only thing that changes are the cartoons.

I will supply the cartoons so the (iframe) game interface needs to be plain (no graphics) and a neutral colour that fits with the colour scheme of the cartoons supplied. I will also supply the Cultural Buff mascot cartoon to be used on the web page and the Cultural Buff cartoon customized for the UK.

**Game Implementation**

First Screen:

First screen of the game will have following things:

o The Cultural Buff character

o Title of the game - Cultural Buff British Values

o A flag in hand of Cultural Buff

o Play Button

Game Play screen:

o Cartoon Image

o 4 values

o Score

o Indication of 2 Levels of difficulty – easy, difficult

o Flip the cartoon after correct answer to go to a screen that offers explanation of the correct value and the cartoon.

o Next Button

o Capacity to scroll back to review previous cartoons but without capacity to interact with previous cartoons.

Game Over Screen:

o Total Score of the player

o Home screen button

o Replay button

**Website**

There will be individual login and corporate login as I anticipate having individuals and corporate users. Need advice on payment methods for the website – Sagepay or Paypal. Advise on registering website [www.culturalbuff.com](http://www.culturalbuff.com) or